

About Me

Experienced engineer having worked as both a software and systems engineer with a penchant for security, distributed systems, networking, and Python. Passionate worker and proven leader with excellent time/project/priority management skills; driven to succeed at any task. Capable learner who can not only rapidly close any knowledge gap, but enjoys teaching others and writing more practical documents/guides. Enthusiast about all things open source. Passionate educator currently volunteering teaching through the Microsoft TEALS program.

Work Experience

Sr. Software Engineer March 2018 - Present Vrbo, Austin, TX Sr. Site Reliability Engineer

Currently responsible for the Ministry of Truth, Vrbo's highly available cloud platform as a service used for all application deployments and container orchestration across Vrbo's hybrid multi-cloud. Supported application deployment for roughly 2000 engineers amounting to tens of thousands of containers with a team of four. Led the effort to make Vrbo a polyglot software shop by implementing first class support for Python through creating standards, pipelines, containers, and project generators for Python developers and Data Scientists. Created a unified process and led the effort for revitalizing all of the Cloud Platform documentation. Worked to implement the seamless replacement of schedulers from Mesos to Nomad. Previously responsible for Vrbo's internal hybrid cloud Platform as a Service infrastructure, containing more than a thousand nodes and tens of thousands of containers.

Software Engineer II

December 2015 - March 2018

Forcepoint, Austin, TX

Software Engineer I

Associate Software Engineer

Designed and implemented a Cloud based platform for CI/CD and application deployment for the Cloud 2.0 initiative on AWS. Integral part of the team that re-architected an on-premise CentOS based secure operating system in an effort to replace the legacy product. Implemented a custom plugin based initialization framework to allow for quick development of new software integrations. Implemented CI/CD pipelines for the build, code quality checks, and documentation generation of the code base. Promoted multiple times within same team.

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Skills

Languages Python, Java, C++, C
Operating Systems Linux (All flavors), FreeBSD, OpenBSD

Systems Docker, Artifactory, Terraform,

Consul, Vault, Nomad,

Packer, Vagrant, Networking, Jenkins

Cloud AWS, Digital Ocean

Misc. Computer Science Education

Education

2021 Master of Science

Computer Science

Georgia Institute of Technology

2015 Bachelor of Science

Computer Science
Texas State University

2015 Bachelor of Arts

Music, Trombone Texas State University

Awards

2016 Silver Performance Award Forcepoint

2013-2015 Excellence in Service 2013, 2015 Excellence in Teaching 2014

Undergraduate Academic Distinction 2014

Texas State University

Volunteer

2019-2020 Guest Lecturer

2018-2019 Co-Teacher, AP Computer Science A

TEALS

IDEA Montopolis, High School

2015-present Guest Lecturer

Industrial Advisory Board Member

Texas State University

Open Source Projects

UnlockedEdu - Open Source Educational Resources https://www.unlockededu.org

Work Experience - Continued

Undergraduate Instructional Assistant *June 2012 - December 2015*

Department of Computer Science, Texas State University

Lab Instructor and tutor tasked with tutoring students in a wide range of subjects and instructing course specific labs. Designed an accelerated curriculum for the advanced introductory course. Lead a team tasked with designing new software and utilities for use by faculty, staff, and students. Managed multiple departmental servers and created automated solutions for departmental tasks.

Miscellaneous

YouTube Host Mason Egger

Albums: Trombones at Texas State, Carol of the Bones