WORKSHOP, AMLD 2020

Generative Modelling for Computer Vision

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About us



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- Al/ML Engineer @ MaxinAl
- Master in Computer Science, EPFL
- Experience in Deep Learning, CV, NLP and Big Data



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- Al/ML Engineer @ MaxinAl
- Bachelor in Computer Science TSU, UPV
- Experience in NLP, Tabular Data Analysis, Deep Learning, CV

Agenda (~3 hours, 30 min break)

- Intro (theoretical background)
 - Auto-Encoders
 - Variational Auto-Encoders
- Workshop (Google Colab and PyTorch, laptops optional)
 - Notebook 1: Comparison of AEs and VAEs on MNIST data, illustrative examples
 - Notebook 2: Learning faces with Convolutional VAEs, generating new faces

Discriminate VS Generative ML

Discriminative ML – Learn to predict something from the data

- Predict which animal is shown on the picture
- Detect a person's face on the image
- Estimate temperature and humidity given satellite data over past week.
- Predict the helpfulness of Amazon review

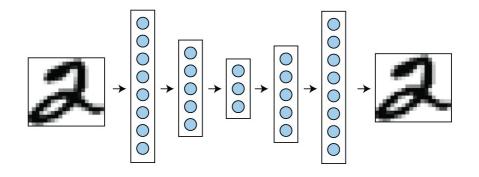
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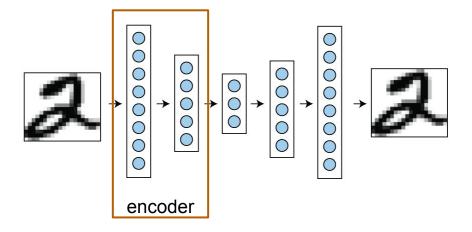
Discriminate VS Generative ML

Generative ML – Learn to generate new data from given data

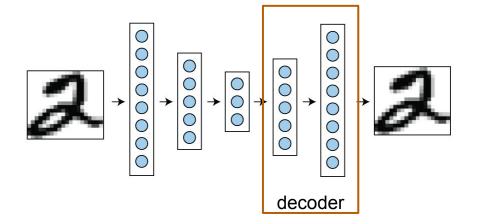
- Given a written text, generate a voice.
- Given images of bedrooms, learn to generate new (unseen) bedrooms
- Given a low quality image, output HD version of it (super resolution)
- Restore a missing parts of a corrupted Image/Audio/Text

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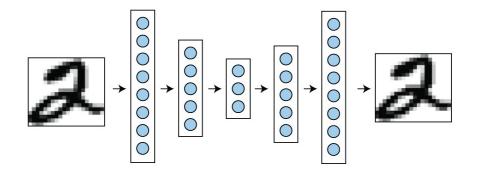


Encoder Network: Transform input into **latent representation**



Encoder Network: Transform input into **latent representation**

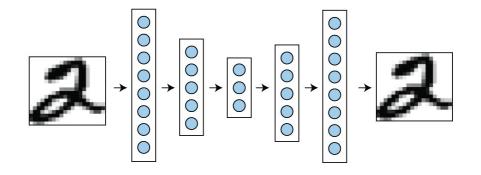
<u>Decoder Network:</u> Reconstruct original input from **latent representation**



Encoder Network: Transform input into **latent representation**

<u>Decoder Network:</u> Reconstruct original input from **latent representation**

Objective: Minimize Mean Squared Error between input and reconstruction pixels



Depending on the task, encoder and decoder can be MLP CNN, RNN...

We are going to use MLP and CNN in this workshop.

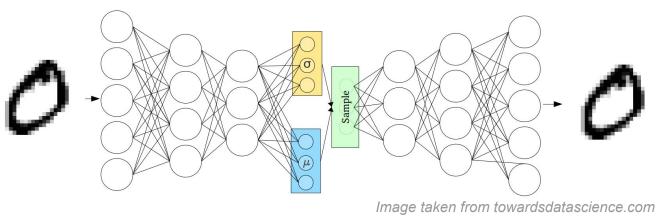
<u>Motivation:</u> We want to learn data distribution P(X) and effectively sample from it, i.e. generate new data points.

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How do we sample?

Learn a function (neural network) that transforms some known distribution (e.g. Gaussian) into our desired data distribution.

(lot of models use this technique: VAEs, GANs, Normalizing Flows)



Encoder Network: Maps input to some mean and variance of the Gaussian.

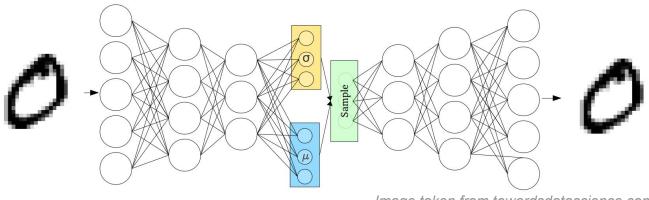


Image taken from towardsdatascience.com

<u>Encoder Network:</u> Maps input to some **mean** and **variance** of the Gaussian. <u>Decoder Network:</u> Takes a **sample** from this Gaussian and transforms it to output image.

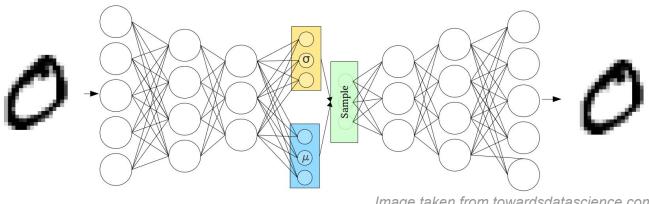


Image taken from towardsdatascience.com

Question: How do we train it end-to-end? How can we propagate gradient through **sampling procedure** that is part of the network?

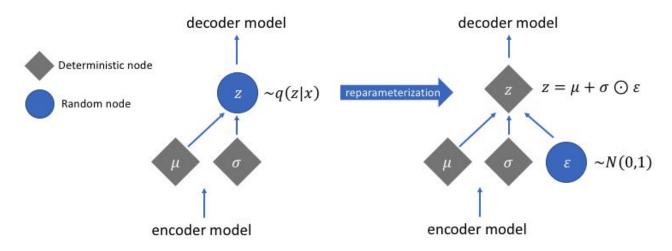
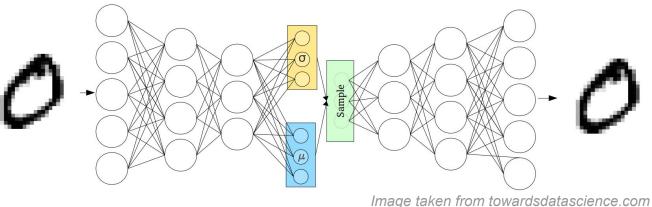


Image taken from https://bit.ly/2NJ6J0V

Reparametrization Trick: Uses the fact that standard gaussian can be scaled and shifted to get any other gaussian.



<u>Loss function:</u> Reconstruction Loss + KL Divergence between standard Gaussian and the Gaussian with learned mean and variance.

Detailed math is beyond this presentation

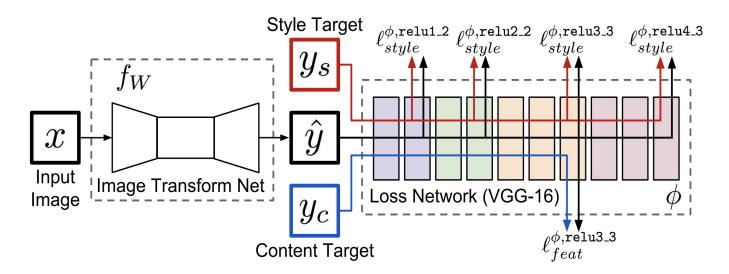
Preparing Workspace

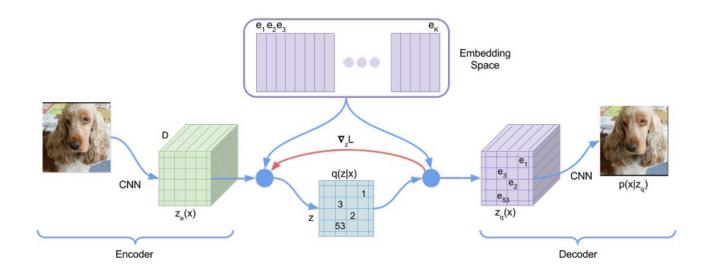
- 1. Open Google Colab
- 2. File -> Open Notebook -> Github
- 3. Type https://github.com/MaxinAl/amld2020-workshop
- 4. Change Runtime to GPU

References & Reading Material

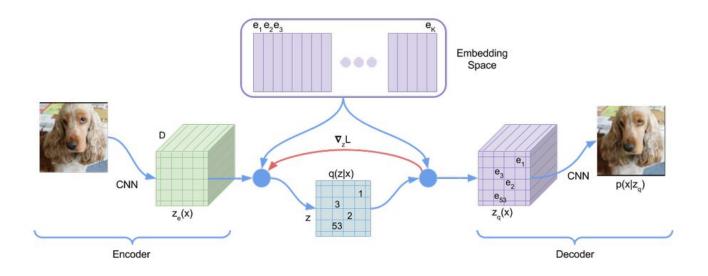
- Original VAE paper https://arxiv.org/abs/1312.6114
- CelebA dataset http://mmlab.ie.cuhk.edu.hk/projects/CelebA.html
- https://lilianweng.github.io/lil-log/2018/08/12/from-autoencoder-to-beta-vae.html#sparse-autoencoder
- Weight initialization https://arxiv.org/abs/1502.01852
- More upsampling techniques https://arxiv.org/abs/1609.05158
- Vector-Quantized Auto-Encoders https://arxiv.org/abs/1711.00937
- Perceptual Loss https://arxiv.org/abs/1603.08155

Perceptual Loss



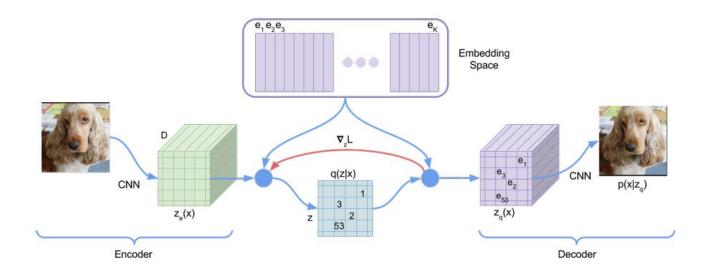


Encoder Network: Maps input to some latent space vectors



Encoder Network: Maps input to some **latent space** vectors

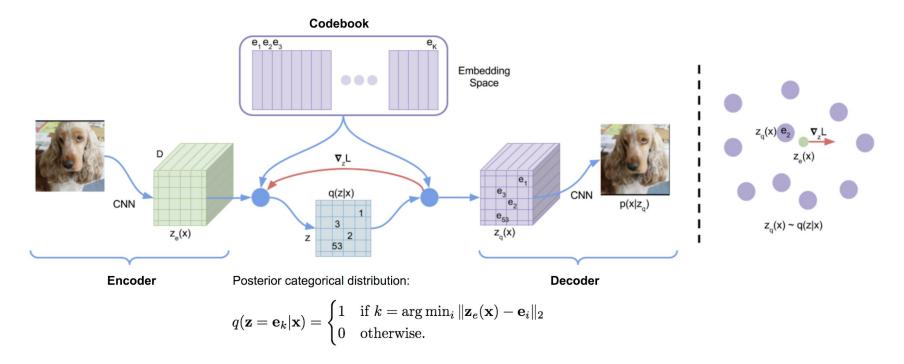
Quantizer: Maps **latent space** vectors to closest **Codebook** vectors



<u>Encoder Network:</u> Maps input to some **latent space** vectors

<u>Quantizer:</u> Maps **latent space** vectors to closest **Codebook** vectors

<u>Decoder Network:</u> Takes **quantized latent vectors** and transforms it to output image.



Because **argmin()** is non-differentiable on a discrete space, the gradients $\nabla_z \mathbf{L}$ from decoder input \mathbf{z}_q is copied to the encoder output \mathbf{z}_e

$$L = \|\mathbf{x} - D(\mathbf{e}_k)\|_2^2 + \|\mathbf{sg}[E(\mathbf{x})] - \mathbf{e}_k\|_2^2 + \beta \|E(\mathbf{x}) - \mathbf{sg}[\mathbf{e}_k]\|_2^2$$
reconstruction loss
VQ loss
commitment loss

Reconstruction Loss: To keep input and output close

$$L = \underbrace{\|\mathbf{x} - D(\mathbf{e}_k)\|_2^2}_{\text{reconstruction loss}} + \underbrace{\|\mathbf{sg}[E(\mathbf{x})] - \mathbf{e}_k\|_2^2}_{\text{VQ loss}} + \underbrace{\beta \|E(\mathbf{x}) - \mathbf{sg}[\mathbf{e}_k]\|_2^2}_{\text{commitment loss}}$$

Reconstruction Loss: To keep **input** and **output** close VQ Loss: L2 error between Embeddings in **Codebook** and Encoder outputs

$$L = \|\mathbf{x} - D(\mathbf{e}_k)\|_2^2 + \|\mathbf{sg}[E(\mathbf{x})] - \mathbf{e}_k\|_2^2 + \beta \|E(\mathbf{x}) - \mathbf{sg}[\mathbf{e}_k]\|_2^2$$
reconstruction loss
VQ loss
commitment loss

Reconstruction Loss: To keep **input** and **output** close

VQ Loss: L2 error between Embeddings in **Codebook** and Encoder outputs

Commitment Loss: To encourage Encoder to stay close to Embeddings