





Mohamed Hosam Mohamed Saleh

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 El Maadi, Cairo, Egypt

FIELD EXPERIENCE

Present
July 2020

Freelance Developer, FREELANCE, Egypt

- > Developed an e-commerce web application using ReactJS, Redux, and GraphQL with a responsive design.
- > Developed a dashboard for an e-commerce application.
- > Developed an augmented reality application for teaching children English words through a fun game.
- > Developed an escape room game using Unity3D.
- > Developed a 2D monopoly like game using Unity.
- > Developed a 3D game teaching children the importance of keeping the environment clean.

August 2019
July 2019

Junior Game Developer, 5DVR, Egypt



- > Developed an augmented reality application for business cards.
- > Developed an augmented reality application for monitoring electricity consumption for meters.

August 2018
June 2018

Game Developer Intern, 5DVR, Egypt

- > Learned and developed a 3D endless runner game using Unity3d

SKILLS

Programming React, Redux, JavaScript, HTML, CSS, GraphQL, SQL, TypeScript, Node.js, Python, Git, Unity3d, Java, C#

Languages Arabic - Mother Tongue, English - Fluent

EDUCATION

2015 - 2020 Bachelor of Science and Engineering, The German University in Cairo (GUC) Major : Computer Engineering
GPA : B+

PROJETS

BRANDEX EG

2022 - 2023

 <https://www.brandexeg.com>

E-Commerce Web Application with a dashboard using React, Redux, and GraphQL with a responsive design.

BACHELOR PROJECT, MIXED REALITY APPLICATION FOR TEACHING CHILDREN ARABIC LETTERS

SPRING 2019

UNITY PROJECT, LEFT 4 DEAD : FPS GAME

WINTER 2019

MEAN STACK WEB APPLICATION, RISEUP

SPRING 2018

CHAT APPLICATION USING JAVA THREADS

SPRING 2018

