

1. (4 points) **Input/Output.** Provide the *exact output* of the program shown below.

```
#include <stdio.h>

int main()
{
    int i,j;
    for (i = 0; i < 5; i++) {
        for (j = 0; j < 5; j++) {
            printf("%d ",j);
            if (i <= j)
                break;
        }
        printf("\n");
    }
    return 0;
}
```

Standard output:

0

0 1

0 1 2

0 1 2 3

0 1 2 3 4

2. (6 points) **Input/Output.** Provide the *exact output* of the program shown below.

```
#include <stdio.h>

int find(int x,int a[],int n)
{
    int i;
    for (i = 0; i < n; i++) {
        if (x == a[i])
            return i;
    }
    return -1;
}

int main(int argc, char* argv[])
{
    int b[] = {1,3,5,7,9};
    printf("%d\n",find(7,b,5));
    printf("%d\n",find(6,b,5));
    printf("%d\n",find(5,b+1,3));
    printf("%d\n",find(6,b+2,2));
    printf("%d\n",find(7,b+3,1));
    return 0;
}
```

Standard output:

3

-1

1

-1

0

3. (10 points) **Input/Output.** Provide the *exact output* of the program shown below.

```
#include <ctype.h>
#include <stdio.h>

/* convert s to integer; version 2 */
int atoi(char s[])
{
    int i, n, sign;

    for (i = 0; isspace(s[i]); i++)
        ; /* intentionally empty */
    printf("%d ", i);
    if (s[i] == '-')
        sign = -1;
    else
        sign = 1;
    if (s[i] == '+' || s[i] == '-')
        i++;
    printf("%d ", i);
    for (n = 0; isdigit(s[i]); i++) {
        n = 10 * n + (s[i] - '0');
        printf("%d ", n);
    }
    printf("\n");
    return sign * n;
}

int main(int argc, char *argv[])
{
    atoi("1");
    atoi(" +12 ");
    atoi("-12");
    atoi(" 123x");
    atoi(" -12x3");

    return 0;
}
```

Standard output:

0 0 1

1 2 1 12

0 1 1 12

2 2 1 12 123

1 2 1 12

4. (8 points) **Legal strings and calls.** Answer the 10 true/false questions below. In each case, base your answer on the variable values at the point in the code at which the true/false question appears.

(a)

```

int main(int argc, char *argv[])
{
    char s[10];
    char *t;

    s[0] = 'x';
    s[1] = 'y';
    // s is a legal C string: T or F: ☐ F
    s[0] = '\0';
    // s is a legal C string: T or F: ☐ T
    s[0] = 'a';
    s[9] = '\0';
    // s is a legal C string: T or F: ☐ T
    t = s+2;
    // t is a legal C string: T or F: ☐ T
    s[3] = '\0';
    // t is a legal C string: T or F: ☐ T

    return 0;
}

```

(b)

```

/* Purpose
 * if x is present in a[0..n-1]
 *   return i such that a[i] == x
 * else
 *   return -1
 * Precondition
 *   n >= 0
 *   a[0..n-1] legally addressable
 */
int find(int x, int a[], int n);

int main(int argc, char* argv[])
{
    int b[5];

    find(1,b,5); // this is a legal call: T or F ☐ T
    find(2,b,2); // this is a legal call: T or F ☐ T
    find(3,b+2,3); // this is a legal call: T or F ☐ T
    find(4,b+4,2); // this is a legal call: T or F ☐ F
    find(5,b+4,1); // this is a legal call: T or F ☐ T

    return 0;
}

```

5. (12 points) **Find-the-failure/fix-the-failure.** Study the specification and *incorrect* implementation of the `trim_left_right` function below.

(a) Given `char s[] = " abc "`, provide the output of `printf("%s", s)` just after the call `trim_left_right(s)`, using the *incorrect* code shown below:

bc

(b) Provide a correct implementation of `trim_left_right` by modifying the code. Mark your corrections clearly on the code. Make as few changes as possible.

```

/* Purpose:
 *      remove leading and trailing blanks and tabs
 * Preconditions:
 *      s is a legal C string
 * Examples:
 *      if s is "abc " then
 *          after calling trim_left_right(s), s is "abc"
 *      if s is "\t \tabc " then
 *          after calling trim_left_right(s), s is "abc"
 */
void trim_left_right(char* s)
{
    int i, start, end;

    for (start = 0; s[start] == ' ' || s[start] == '\t'; start++)
        ; // intentionally empty

    end = start;
    for (i = start; s[i] != '\0'; i++) {
        s[i-start+1] = s[i];
        if (s[i] != ' ' && s[i] != '\t') {
            end = i;
        }
    }
    s[end-start+1] = '\0';
}

```

Handwritten correction:

```

    if (s[start] != '\0')
        s[end-start+1] = '\0';
    else
        s[0] = '\0';

```

6. (10 points) **Implementation to specification.** Provide a correct implementation for the `two_equal` function specified below. Be sure that your code is as short and simple as possible.

```
/* Purpose:
   if a[0..n-1] contains two consecutive values which are equal
       return the index of the first element of the leftmost pair
   else
       return -1
```

```
Preconditions:
   a[0..n-1] is legally addressable
```

```
Examples:
   Given: int a0[] = {1,2,2,1,1};
   two_equal(a0,5) should return 1
   two_equal(a0+2,3) should return 1
   two_equal(a0+3,2) should return 0
```

```
   two_equal(a0,0) should return -1
   two_equal(a0,1) should return -1
   two_equal(a0,2) should return -1
```

```
*/
int two_equal(int a[],int n)
{
```

```
    int i;
```

```
    if (n < 2)
        return -1;
```

```
    for (i = 0; i < n-1; i++) {
        if (a[i] == a[i+1]) {
            return i;
```

```
        }
    }
    return -1;
```

```
}
```



**BONUS (5 points) Implementation to specification.** Provide a correct implementation for the squeeze function specified below. Be sure that your code is as short and simple as possible.

```
/*
Purpose      Remove all occurrences of c from s
Preconditions s is a legal C string
Example      given: char s[] = "xyxxa";
              after calling squeeze(s,'x')
              strcmp(s,"y") will return 0
*/
```

```
void squeeze(char s[],char c)
{
```

```
    int i,j;
```

```
    for (i = j = 0; s[i] != '\0'; i++)
```

```
        if (s[i] != c)
```

```
            s[j++] = s[i];
```

```
    s[j] = '\0';
```

```
}
```