

MAIN SECTION

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FUN WITH BOXES

EVEN MORE FUN!

NEAT GREEN BOX!

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As you approach this template you get a sense that the blood and tears of many generations went into its making. A warm feeling welcomes you as you type your first words.

NICE TABLE

Table head	Table head
Some value	Some value
Some value	Some value
Some value	Some value

DO THE PLAYERS NEED DIRECTION?

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MONSTER FOO

Small metasyntactic variable (goblinoid), neutral evil

Armor Class 12

Hit Points 16 (3d8 + 3)

Speed 50 ft

STR	DEX	CON	INT	WIS	CHA
12 (+1)	7 (-2)	10 (+0)	10 (+0)	10 (+0)	10 (+0)

Senses -

Languages Common Lisp, Erlang

Challenge 0

Monster-super-powers. This Monster has some serious superpowers!

ACTIONS

Generate text. This one can generate tremendous amounts of text! Though only when it wants to.

More actions. See, here he goes again! Yet more text.

CHARACTERS

NIM

Name	Althus Oakheart Goldenmirth Boddynock Folkor the Well-Spoken
Class & Level	Bard, 4
Race	Rock Gnome
Background	Mason, Guild Artisan
Alignment	NG
Player Name	Michal
Experience Points	3555
Proficiency Bonus	+2
Inspiration	○

COMBAT

12		+1		25	
Armor Class		Initiative		Speed	
Current Hit Points		16			
Hit Point Maximum		19			
		Death Saves			
Hit Dice	2d8	Successes	<div></div>	<div></div>	<div></div>
		Failures	<div></div>	<div></div>	<div></div>
STR	DEX	CON	INT	WIS	CHA
10 (+0)	12 (+1)	10 (+0)	14 (+2)	13 (+1)	16 (+3)

SKILLS

○	Acrobatics (DEX)
○	Animal Handling (WIS)
○	Arcana (INT)
○	Athletics (STR)
● +2	Deception (CHA)
○	History (INT)
● +2	Insight (WIS)
● +2	Intimidation (CHA)
● +2	Investigation (INT)
○	Medicine (WIS)
○	Nature (INT)
● +2	Perception (WIS)
● +2	Performance (CHA)
● +2	Persuasion (CHA)
○	Religion (INT)
○	Sleight of Hand (DEX)
● +2	Stealth (DEX)
○	Survival (WIS)

SAVING THROWS

○	Strength
○	Dexterity
○	Constitution
○	Intelligence
● +2	Wisdom
● +2	Charisma

OTHER PROFICIENCIES AND LANGUAGES

- Speak, read, and write Common
- Speak, read, and write Elvish
- Speak, read, and write Dwarvish
- Darkvision 60 ft.
- Simple weapons
- Hand crossbows
- Longswords
- Rapiers
- Shortswords
- Flute
- Lute
- Drum
- Mason's tools

PERSONALITY

Traits

I like to talk at length about rocks, especially marble!

Ideals

I work hard to be the best there is at my craft.

Bonds

I created a great work for someone, and found them unworthy to receive it. I am still looking for someone worthy of my work.

Flaws

I'm horribly jealous of others work. I am surrounded by rivals.

ATTACKS & SPELLCASTING

Name	Attack Bonus	Damage/Type
Rapier	1d8 + 3	piercing
Dagger	1d4 + 2	piercing

- Leather Armor

EQUIPMENT

Item	Quantity
Lute	1
Guild Letter of Introduction	
Mason's Tools	
Chest	
Map Cases	2
Fine Clothes	
Bottle of Ink	
Ink Pen	
Lamp	
Oil Flask	2
Sheet of Paper	5
Perfume	
Sealing Wax	
Soap	
Waterskin	
Encyclopedia	
0	9
0	24
0	0
Copper	Silver
Electrum	Gold
	Platinum