

# **Miguel Pacheco**

Frontend Developer

#### **Contact information**

#### Birth Date

28/06/2002

#### E-mail:

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#### Linkedin:

/miguel-pacheco-ruiz

#### Github

github.com/Miguel22247

#### **Skills**

## **Languages and Frameworks**

- Javascript
- HTML
- CSS
- ReactJS
- Styled Components
- Tailwind

## Tools and other software

- Git / Github
- Jira / Confluence
- Figma

#### Soft skills

Commitment, responsibility and resultsoriented work, attention to detail, able to Prioritize and able to manage multiple assignments

## Languages

- English: Advanced
- Spanish: Native

## **Profile**

Proactive developer, always cheerful and eager to contribute and learn, I am passionate about Frontend Development and video games

## Education

## **Holberton School**

Full stack development -January 2021 - November 2021

- A theoretical-practical methodology based on project management and peer learning. Intensive course in English.
- Variable extension projects, favoring daily projects or multiple projects.
- Emphasis on soft skills work.

Frontend Specialization -November 2021 - March 2022

- Course with technologies like HTML, CSS, lavaScript, and React
- Variable extension projects, favoring daily
- Emphasis on work with different time zones
- Emphasis on projects with responsive design

## **Work Experience**

## Blast.gg

Frontend Developer - Full-time August 2022 - November 2024

- Work on different projects with technologies like React JS, Styled Components, and Software like Jira, Confluence, Google Docs,
- Development of UI and API Integration with a focus on responsive design
- Daily communication with the backend team and UX/UI Designers.
- Write documentation for diverse features as well as how to create some basic regression tests for various functionalities.
- Improvement of SEO and accessibility on landing page

## **Projects released to the** community

## **Giants TestRunner Automation Script**

· This script allows modders and also other mod testers to have an easy way to use the TestRunner tool to run large amounts of mods that require testing (For example for brand partnerships)