



# **Rhinestone (Smart Sessions) Audit Report**

Version 1.0

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# 1 Introduction

## 1.1 About Renaissance

Renaissance Labs was established by a team of experts including [HollaDieWaldfee](#), [MiloTruck](#), [alexander](#) and [bytes032](#).

Our founders have a distinguished history of achieving top honors in competitive audit contests, enhancing the security of leading protocols such as [Reserve Protocol](#), [Arbitrum](#), [MaiaDAO](#), [Chainlink](#), [Dodo](#), [Lens Protocol](#), Wenwin, [PartyDAO](#), [Lukso](#), [Perennial Finance](#), [Mute](#) and [Taurus](#).

We strive to deliver tailored solutions by thoroughly understanding each client's unique challenges and requirements. Our approach goes beyond addressing immediate security concerns; we are dedicated to fostering the enduring success and growth of our partners.

More of our work can be found [here](#).

## 1.2 Disclaimer

This report reflects an analysis conducted within a defined scope and time frame, based on provided materials and documentation. It does not encompass all possible vulnerabilities and should not be considered exhaustive.

The review and accompanying report are presented on an 'as-is' and 'as-available' basis, without any express or implied warranties.

Furthermore, this report neither endorses any specific project or team nor assures the complete security of the project.

## 1.3 Risk Classification

	Impact: High	Impact: Medium	Impact: Low
Likelihood: High	High	High	Medium
Likelihood: Medium	High	Medium	Low
Likelihood: Low	Medium	Low	Low

### 1.3.1 Impact

- High - Funds are **directly** at risk, or a **severe** disruption of the protocol's core functionality
- Medium - Funds are **indirectly** at risk, or **some** disruption of the protocol's functionality
- Low - Funds are **not** at risk

### 1.3.2 Likelihood

- High - almost certain to happen, easy to perform, or not easy but highly incentivized
- Medium - only conditionally possible or incentivized, but still relatively likely
- Low - requires stars to align, or little-to-no incentive

## 2 Executive Summary

### 2.1 About Smart Sessions

Smart Sessions are a framework for creating on-chain permissions using ERC-7579 modules. Each permission consists of two components: Policies and Session Validators.

A Policy is a submodule that enforces restrictions on the kinds of ERC-4337 userOps or ERC-1271 data that can be signed. Policies can be a UserOp Policy (allowing for a broader context of policy enforcement over the entire UserOp) or an Action Policy (enforcing limitations that apply to a specific action a UserOp executes).

Session Validators verify the signature issued by the signer of the ERC-4337 User Operation or ERC-1271 data. The Smart Session module orchestrates using these submodules in accordance with a PermissionID to enable on-chain permissions.

### 2.2 Overview

Project	Smart Sessions
Repository	<a href="#">smartsessions</a>
Commit Hash	<a href="#">b17010a5e18a...</a>
Mitigation Hash	<a href="#">1dadde95dd7c...</a>
Date	8 October 2024 - 15 October 2024

### 2.3 Issues Found

Severity	Count
High Risk	2
Medium Risk	3
Low Risk	3
Informational	2
<b>Total Issues</b>	<b>10</b>

### 3 Findings Summary

ID	Description	Status
H-1	Enabling action policies is susceptible to reentrancy	Resolved
H-2	Fallback action policies can be used by sessions to escalate their privileges	Resolved
M-1	SmartSession._erc1271IsValidSignatureNowCalldata() wrongly returns false when no ERC-1271 policies are added	Resolved
M-2	Reentrancy risk while enabling policies could corrupt session storage	Resolved
M-3	Incorrect implementation in AssociatedArrayLib violates EIP-7562 associated storage rules	Resolved
L-1	Smart sessions are incompatible with enable mode in Biconomy's Nexus accounts	Resolved
L-2	ERC-165 checks in ConfigLib.requirePolicyType() might incorrectly pass	Resolved
L-3	FlatBytesLib.store() wrongly overwrites an extra storage slot when storing 320 bytes of data	Resolved
I-1	Having too many policies could DOS due to OOG	Resolved
I-2	Code improvements	Resolved

## 4 Findings

### High Risk

#### [H-1] Enabling action policies is susceptible to reentrancy

##### Context:

- [ConfigLib.sol#L128-L139](#)
- [ConfigLib.sol#L81-L87](#)

**Description:** When enabling actions through `ConfigLib.enable()`, `actionId` is added to `enableActionIds` before each action policy is enabled and added to the `actionPolicies` mapping:

```
// Record the enabled action ID
$self.enabledActionIds[permissionId].add(smartAccount, ActionId.unwrap(actionId));

// Record the enabled action ID
$self.actionPolicies[actionId].enable({
    policyType: PolicyType.ACTION,
    permissionId: permissionId,
    configId: permissionId.toConfigId(actionId),
    policyDatas: actionPolicyData.actionPolicies,
    smartAccount: smartAccount,
    useRegistry: useRegistry
});
```

However, this makes enabling actions susceptible to reentrancy as calling `enable()` for policies has an external call to the policy:

```
// Initialize the policy with the provided configuration
// overwrites the config
IPolicy(policy).initializeWithMultiplexer({
    account: smartAccount,
    configId: configId,
    initData: policyDatas[i].initData
});
```

If an untrusted contract gains control flow in the call to `initializeWithMultiplexer()`, they could abuse this to (1) bypass action policy validation or (2) corrupt action policy storage in the contract.

An example of 1:

- `ConfigLib.enable()` is called to add an `actionId` with two policies, referred to as A and B:
  - `actionId` is added to `enabledActionIds`.
  - `enable()` is called for policy A, which adds policy A to the `actionPolicies` mapping.
  - `initializeWithMultiplexer()` is called for policy A, which gives control flow to an untrusted contract.
  - Now, if `validateUserOp()` is called for the account with calldata for the same `actionId`, only policy A is validated. This is because policy B has not been added yet.

- Therefore, policy B is bypassed.

An example of 2:

- `ConfigLib.enable()` is called to add an `actionId` with two policies, referred to as A and B:
  - `actionId` is added to `enabledActionIds()`.
  - `enable()` is called for policy A, which adds policy A to the `actionPolicies` mapping.
  - `initializeWithMultiplexer()` is called for policy A, which gives control flow to an untrusted contract.
  - The untrusted contract calls `disableActionId()` for the same `actionId`:
    - \* `actionId` is removed from `enabledActionIds`.
    - \* Policy A is removed from the `actionPolicies` mapping.
  - `enable()` is called for policy B, which adds policy B to the `actionPolicies` mapping.
- Therefore, policy B is in the `actionPolicies` mapping although `actionId` is not enabled.

**Recommendation:** Add `actionId` to `enabledActionIds` after all action policies have been enabled:

```
- // Record the enabled action ID
- $self.enabledActionIds[permissionId].add(smartAccount, ActionId.unwrap(actionId));

// Record the enabled action ID
$self.actionPolicies[actionId].enable({
    // ..
});

+ // Record the enabled action ID
+ $self.enabledActionIds[permissionId].add(smartAccount, ActionId.unwrap(actionId));
```

**Rhinestone:** Fixed in [PR #126](#).

**Renascence:** Verified, the recommended fix was implemented.

## [H-2] Fallback action policies can be used by sessions to escalate their privileges

**Context:**

- [ConfigLib.sol#L120-L124](#)
- [PolicyLib.sol#L201-L207](#)
- [PolicyLib.sol#L221-L234](#)

**Description:** When enabling action policies, `ConfigLib.enable()` checks that the target of an action (ie. `actionTarget`) is not the `SmartSession` contract:

```
// disallow actions to be set for address(0) or to the smartsession module itself
// sessionkeys that have access to smartsessions, may use this access to elevate
their privileges
if (actionPolicyData.actionTarget == address(0) || actionPolicyData.actionTarget ==
address(this)) {
    revert ISmartSession.InvalidActionId();
}
```

This is meant to prevent sessions from escalating their own privileges. If an action policy could call the SmartSession contract, it could enable a new session with any privileges on behalf of the account.

However, when enforcing action policies, PolicyLib.checkSingle7579Exec() does not check that the target address is not the SmartSession contract:

```
// Prevent potential bypass of policy checks through nested self executions
if (targetSig == IERC7579Account.execute.selector && target == userOp.sender) {
    revert ISmartSession.InvalidSelfCall();
}

// Prevent fallback action from being used directly
if (target == FALLBACK_TARGET_FLAG) revert ISmartSession.InvalidTarget();
```

This allows an action with target == address(this) to pass validation through fallback action policies:

```
// If tryCheck returns RETRY_WITH_FALLBACK magic value, that means not enough
policies were configured
// for the actionId. Proceed with checking fallback action policies
($policies[FALLBACK_ACTIONID]).
if (vd == RETRY_WITH_FALLBACK) {
    // If no policies were configured for FALLBACK_ACTIONID for this PermissionId,
    this will revert
    vd = $policies[FALLBACK_ACTIONID].check({
        userOp: userOp,
        permissionId: permissionId,
        callOnIPolicy: abi.encodeCall(
            IActionPolicy.checkAction,
            (permissionId.toConfigId(FALLBACK_ACTIONID), userOp.sender, target,
value, callData)
        ),
        minPolicies: minPolicies
    });
}
```

When checkSingle7579Exec() is called with target == address(this), since it is not possible to add an action policy with address(this) as the target address, tryCheck() will always return RETRY\_WITH\_FALLBACK. Subsequently, if all fallback action policies pass for target == address(this), it becomes possible for a session to call the SmartSession contract on behalf of the account.

**Recommendation:** Consider checking if target is the SmartSession contract address, and reverting



if so:

```
// Prevent fallback action from being used directly
- if (target == FALLBACK_TARGET_FLAG) revert ISmartSession.InvalidTarget();
+ if (target == FALLBACK_TARGET_FLAG || target == address(this)) revert
  ISmartSession.InvalidTarget();
```

**Rhinestone:** Fixed in [PR #127](#).

**Renascence:** Verified, the recommended fix was implemented.

## Medium Risk

**[M-1] SmartSession.\_erc1271IsValidSignatureNowCalldata() wrongly returns false when no ERC-1271 policies are added**

**Context:**

- [SmartSession.sol#L432-L444](#)
- [PolicyLib.sol#L318-L333](#)

**Description:** In SmartSession.\_erc1271IsValidSignatureNowCalldata(), to check if a signature and hash is allowed according to ERC-1271 policies, the function calls PolicyLib.checkERC1271():

```
// check the ERC-1271 policy
bool valid = $erc1271Policies.checkERC1271({
    // ...
    minPoliciesToEnforce: 0
});

// if the erc1271 policy check failed, return false
if (!valid) return false;
```

As seen from above, if checkERC1271() returns valid = false, the signature is invalid and false will be returned from \_erc1271IsValidSignatureNowCalldata().

checkERC1271() loops over all ERC-1271 policies added for permissionId and account to check that check1271SignedAction() never returns false. Note that valid is returned by the function and is initialized as false by default before the logic shown below:

```
address[] memory policies = $self.policyList[permissionId].values({ account: account
});
uint256 length = policies.length;
if (minPoliciesToEnforce > length) revert ISmartSession.NoPoliciesSet(permissionId);

// iterate over all policies and intersect the validation data
for (uint256 i; i < length; i++) {
    valid = I1271Policy(policies[i]).check1271SignedAction({
        // ..
    });
    // If any policy check fails, return false immediately
    if (!valid) return false;
}
```

If there are no ERC-1271 policies added for permissionId and account (ie. policies.length = 0), the for-loop will be skipped and valid will be returned as false.

As a result, the signature is considered invalid and \_erc1271IsValidSignatureNowCalldata() returns false. This is incorrect as checkERC1271() is called with minPoliciesToEnforce = 0, which means that no policies are needed for a signature to be considered valid.

**Recommendation:** Set valid to true before iterating over all ERC-1271 policies:

```

+ valid = true;
// iterate over all policies and intersect the validation data
for (uint256 i; i < length; i++) {
    valid = I1271Policy(policies[i]).check1271SignedAction({
        // ..
    });
    // If any policy check fails, return false immediately
    if (!valid) return false;
}

```

This ensures the signature will be considered valid if `length` is 0.

**Rhinestone:** Fixed in [PR #130](#). We decided that at least one ERC-1271 policy has to be added for ERC-1271 verification to pass.

**Renascence:** Verified, the case where `policies.length = 0` can no longer occur as `checkERC1271()` is now called with `minPolicyToCheck = 1`.

## [M-2] Reentrancy risk while enabling policies could corrupt session storage

### Context:

- [ConfigLib.sol#L66-L87](#)
- [SmartSessionBase.sol#L48-L63](#)

**Description:** In the protocol, policies are enabled with `ConfigLib.enable()`, which iterates over all policy addresses as such:

```

// iterate over all policyData
uint256 lengthConfigs = policyDatas.length;
for (uint256 i; i < lengthConfigs; i++) {
    address policy = policyDatas[i].policy;

    // ...

    // Add the policy to the list for the given permission and smart account
    $policy.policyList[permissionId].add({ account: smartAccount, value: policy });

    // Initialize the policy with the provided configuration
    // overwrites the config
    IPolicy(policy).initializeWithMultiplexer({
        account: smartAccount,
        configId: configId,
        initData: policyDatas[i].initData
    });
}

```

As seen from above, each policy is added to the `policyList`, followed by an external `initializeWithMultiplexer()` call to the added policy address.

However, such an implementation is susceptible to reentrancy since the external call to `initializeWithMultiplexer()` could give control flow to an untrusted contract, or the policy could be malicious. This could be used to corrupt the session's storage.

Using `enableUserOpPolicies()` as an example, as seen below, `enable()` is called after `permissionId` is checked to be in `enabledSessions`:

```
function enableUserOpPolicies(PermissionId permissionId, PolicyData[] memory
userOpPolicies) public {
    // Check if the session is enabled for the caller and the given permission
    if ($enabledSessions.contains(msg.sender, PermissionId.unwrap(permissionId)) ==
false) {
        revert InvalidSession(permissionId);
    }

    // Enable the specified user operation policies
    $userOpPolicies.enable({
        // ...
    });
}
```

Assume `enableUserOpPolicies()` is called to add two `userOp` policies, referred to as A and B:

- `permissionId` is checked to be in `enabledSessions`.
- `ConfigLib.enable()` is called to add policies A and B:
  - In the first iteration of the for-loop:
    - \* Policy A is added to the `policyList` for `userOp` policies.
    - \* `initializeWithMultiplexer()` is called for policy A
    - \* Assume control flow is given to an untrusted contract, which calls `removeSession()` for the same `permissionId`:
      - Policy A is removed from the `policyList`.
      - `permissionId` is removed from `enabledSessions`.
  - In the second iteration of the for-loop:
    - \* Policy B is added to the `policyList` for `userOp` policies.

Even though `permissionId` is no longer an enabled session, policy B is still added to the `policyList` as an enabled `userOp` policy. If `permissionId` is ever enabled again, policy B will be carried over from the old session and will be enabled without being added again.

Note that this attack can be performed when adding any type of policy.

**Recommendation:** A possible mitigation would be to check that `permissionId` is still in `enabledSessions` after policies have been enabled:

```

function enableUserOpPolicies(PermissionId permissionId, PolicyData[] memory
userOpPolicies) public {
    // Check if the session is enabled for the caller and the given permission
    if ($enabledSessions.contains(msg.sender, PermissionId.unwrap(permissionId)) ==
false) {
        revert InvalidSession(permissionId);
    }

    // Enable the specified user operation policies
    $userOpPolicies.enable({
        // ...
    });

+   if ($enabledSessions.contains(msg.sender, PermissionId.unwrap(permissionId)) ==
false) {
+       revert InvalidSession(permissionId);
+   }
}

```

This ensures that a policy did not disable the session during initialization.

**Rhinestone:** Fixed in [PR #124](#).

**Renascence:** Verified, a `enabledSessions.contains()` check was added at the end of all functions that enable policies.

### [M-3] Incorrect implementation in AssociatedArrayLib violates EIP-7562 associated storage rules

#### Context:

- [AssociatedArrayLib.sol#L77-L87](#)

**Description:** In `AssociatedArrayLib`, elements in the array are stored at multiples of `0x20`:

```

function _set(bytes32 slot, uint256 index, bytes32 value) private {
    assembly {
        //if (index >= _length(s, account)) revert AssociatedArray_OutOfBounds(index);
        if iszero(lt(index, sload(slot))) {
            mstore(0, 0x8277484f) // `AssociatedArray_OutOfBounds(uint256)`
            mstore(0x20, index)
            revert(0x1c, 0x24)
        }
        sstore(add(slot, mul(0x20, add(index, 1))), value)
    }
}

```

According to associated storage rules in [EIP-7562](#), storage slots can only be `keccak(A || x) + n`, where `n` is within the range `[0, 128]`:

Associated storage: a storage slot of any smart contract is considered to be “associated” with address `A` if:

1. The slot value is `A`

2. The slot value was calculated as  $\text{keccak}(A || x) + n$ , where  $x$  is a bytes32 value, and  $n$  is a value in the range 0..128

Assume that `_slot()` returns  $p$ , where  $p = \text{keccak256}(\text{account} || s.\text{slot})$ . In the current implementation, elements in the array are stored at slot  $p + (\text{index} + 1) * 32$  instead of  $p + (\text{index} + 1)$ , which will easily exceed the  $[0, 128]$  limit from associated storage rules. For example, an element at index 5 in the array would be stored at slot  $\text{keccak}(A || x) + 160$ , which violates this rule.

Storage slots were most likely mixed up with memory offsets - `sload/ssstore` uses slots and each slot has 32 bytes in storage. Instead of having array elements next to each other in storage as so:

```
[p]: array length
[p+1]: element 1
[p+2]: element 2
```

The current implementation has 31 empty slots in between each element as such:

```
[p]: array length
[p+1]: empty
...
[p+31]: empty
[p+32]: element 1
[p+33]: empty
...
[p+63]: empty
[p+64]: element 2
```

It is also worth noting that even if elements were stored at  $p + (\text{index} + 1)$ , an array with more than 128 elements would exceed the  $[0, 128]$  range allowed by associated storage rules. This is possible if a session has more than 128 policies added for a single type of policy (eg. more than 128 `userOp` policies).

**Recommendation:** Consider storing elements in the array at slot  $p + \text{index} + 1$  instead:

```
function _set(bytes32 slot, uint256 index, bytes32 value) private {
    assembly {
        //if (index >= _length(s, account)) revert AssociatedArray_OutOfBounds(index);
        if iszero(lt(index, sload(slot))) {
            mstore(0, 0x8277484f) // `AssociatedArray_OutOfBounds(uint256)`
            mstore(0x20, index)
            revert(0x1c, 0x24)
        }
        - sstore(add(slot, mul(0x20, add(index, 1))), value)
        + sstore(add(slot, add(index, 1)), value)
    }
}
```

Note that this change has to be made for all functions that access array elements, namely `_set()`, `_get()`, `_push()` and `_remove()`.

Additionally, to avoid violating associated storage rules, consider enforcing that only a maximum

number of 128 elements can be added to the array. Trying to add more elements to the array should revert.

**Rhinestone:** Fixed in [PR #129](#).

**Renascence:** Verified, the recommended fix was implemented.

## Low Risk

### [L-1] Smart sessions are incompatible with enable mode in Biconomys Nexus accounts

#### Context:

- [SmartSessionBase.sol#L220-L228](#)
- [SmartSessionBase.sol#L325](#)

**Description:** When policies are added in `SmartSessionbase.enableSessions()`, they are first checked against the registry according to [EIP-7484](#). As an example, `userOp` policies are enabled with the `useRegistry` parameter specified as `true`:

```
// Enable UserOp policies
$userOpPolicies.enable({
  policyType: PolicyType.USER_OP,
  permissionId: permissionId,
  configId: permissionId.toUserOpPolicyId().toConfigId(),
  policyDatas: session.userOpPolicies,
  smartAccount: msg.sender,
  useRegistry: true
});
```

Checking the registry violates the associated storage rules specified in [EIP-7562](#), as such, `enableSession()` is not allowed to be called in `validateUserOp()`. Since `onInstall()` directly calls `enableSessions()`, it cannot be called in `validateUserOp()` as well.

However, when using [enable mode in Biconomy's Nexus accounts](#), `onInstall()` is called to install validator modules when they are used for the first time in `validateUserOp()`. As such, smart sessions are incompatible with enable mode in Nexus accounts - any `userOp` that uses enable mode with smart sessions have to be sent to alternate mempools.

**Recommendation:** Similar to unsafe enable mode in `SmartSession.validateUserOp()`, consider allowing users to specify if the registry should be used in `enableSessions()` and `onInstall()`. This can be done by encoding an additional `useRegistry` parameter to the data passed to `onInstall()`, which specifies if the registry should be used.

Otherwise, document this limitation.

**Rhinestone:** Fixed in commit [d9ad2cd](#).

**Renascence:** Verified, `onInstall()` now allows the user to specify if the registry should be checked when adding policies.





With the current implementation, `supportsInterface()` could incorrectly return `true`. For example, the policy could contain a function with a selector that clashes with `0x01ffc9a` and always returns `true`.

**Recommendation:** Consider using [OpenZeppelin's ERC165Checker library](#) to check if interfaces are supported.

**Rhinestone:** Fixed in [PR #128](#).

**Renascence:** Verified, the recommended fix was implemented.

### **[L-3] FlatBytesLib.store() wrongly overwrites an extra storage slot when storing 320 bytes of data**

#### **Context:**

- [BytesLib.sol#L19-L22](#)
- [BytesLib.sol#L100-L117](#)
- [BytesLib.sol#L43-L54](#)

**Description:** In `FlatBytesLib`, data is stored as an array `bytes32` with length 10:

```
// Data structure to store bytes in consecutive slots using an array
struct Data {
    bytes32[10] slot1;
}
```

Therefore, the maximum number of bytes that can be stored in `Data` is 320. When `toArray()` is used to convert data from `bytes` to `bytes32[10]`, it correctly checks that the data length is not more than 320:

```
// Find 32 bytes segments nb
totalLength = data.length;
if (totalLength > 32 * 10) revert();
uint256 dataNb = totalLength / 32 + 1;
```

Afterwards, the number of `bytes32` needed to store the data is calculated as `totalLength / 32 + 1`. The number of `bytes32` needed is increased by 1 to account for Solidity rounding down.

However, when `totalLength` is exactly divisible by 32, adding 1 causes `dataNb` to be larger than it should be. For example, data that is 320 bytes long can fit into 10 `bytes32`, but `dataNb` will be calculated as 11.

This causes an extra storage slot to be written to when `store()` is called when `data.length` is exactly divisible by 32:

```

(self.totalLength, entries) = data.toArray();

uint256 length = entries.length;

Data storage _data = self.data;

for (uint256 i; i < length; i++) {
    bytes32 value = entries[i];
    assembly {
        sstore(add(_data.slot, i), value)
    }
}

```

More importantly, when `data.length = 320`, `store()` will overwrite 11 slots, which is 1 more than the 10 storage slots belonging to the `Data` struct. As a result, when `store()` is called, it will incorrectly overwrite the next storage slot after the `Bytes` struct, which could corrupt storage.

The following PoC demonstrates how `store()` overwrites the storage slot after `Bytes`:

```

// SPDX-License-Identifier: MIT
pragma solidity ^0.8.23;

import "forge-std/Test.sol";
import { FlatBytesLib } from "flatbytes/BytesLib.sol";

contract FlatBytesTest is Test {
    using FlatBytesLib for FlatBytesLib.Bytes;

    FlatBytesLib.Bytes b;
    uint256 u;

    function test_flatBytesLibOverflow() public {
        u = 1337;
        b.store(new bytes(320));
        assertEq(u, 11);
    }
}

```

**Recommendation:** Calculate the number of bytes32 needed to store data as such:

```

// Find 32 bytes segments nb
totalLength = data.length;
if (totalLength > 32 * 10) revert();
- uint256 dataNb = totalLength / 32 + 1;
+ uint256 dataNb = (totalLength + 31) / 32;

```

This rounds `totalLength / 32` up to the nearest whole number. Note that the change has to be implemented in both `toArray()` and `toBytes()`.

**Rhinestone:** Fixed in [PR #3](#).

**Renascence:** Verified, the recommendation was implemented. The number of slots in the `Data`

struct was also changed to 32.

## Informational

### [I-1] Having too many policies could DOS due to OOG

#### Context:

- [SmartSessionBase.sol](#)
- [PolicyLib](#)

#### Description:

```
function removeSession(PermissionId permissionId) public {
    if (permissionId == EMPTY_PERMISSIONID) revert InvalidSession(permissionId);
>     $userOpPolicies.policyList[permissionId].removeAll(msg.sender);
>     $erc1271Policies.policyList[permissionId].removeAll(msg.sender);

    // Remove all Action policies for this session
    uint256 actionLength =
    $actionPolicies.enabledActionIds[permissionId].length(msg.sender);
    for (uint256 i; i < actionLength; i++) {
        ActionId actionId =
        ActionId.wrap($actionPolicies.enabledActionIds[permissionId].at(msg.sender, i));
>         $actionPolicies.actionPolicies[actionId].policyList[permissionId].remove
        All(msg.sender);
    }

>     $actionPolicies.enabledActionIds[permissionId].removeAll(msg.sender);
}
```

```
function disableActionId(PermissionId permissionId, ActionId actionId) public {
    if ($enabledSessions.contains(msg.sender, PermissionId.unwrap(permissionId))
    == false) {
        revert InvalidSession(permissionId);
    }

>     $actionPolicies.actionPolicies[actionId].policyList[permissionId].removeAll(
    msg.sender);
}
```

```
function check(
    Policy storage $self,
    PackedUserOperation calldata userOp,
    PermissionId permissionId,
    bytes memory callOnIPolicy,
    uint256 minPolicies
)
    internal
    returns (ValidationData vd)
{
    // @audit-issue-reported unbounded cost
>     address[] memory policies = $self.policyList[permissionId].values({ account:
    userOp.sender });
    uint256 length = policies.length;
```

**Recommendation:** You could set a limit on the maximum of policies. Specifically, 128.

**Rhinestone:** Fixed in [PR #129](#).

**Renascence:** Verified, a check was added to `_push()` to ensure that only a maximum of 128 elements can be added to the array.

## [I-2] Code improvements

### Description:

1. The code below will emit an event regardless of the result. Might be a good idea to only emit on success.

```
for (uint256 i; i < length; i++) {  
    address policy = policies[i];  
    $policy.policyList[permissionId].remove(smartAccount, policy);  
    emit ISmartSession.PolicyDisabled(permissionId, policyType, address(policy),  
    smartAccount);  
}
```

2. This check exists in multiple places. Might be a good idea to extract it into a modifier.

```
if ($enabledSessions.contains(msg.sender, PermissionId.unwrap(permissionId)) ==  
false) {  
    revert InvalidSession(permissionId);  
}
```

3. The `PERSONAL_SIGN_TYPEHASH` variable is unused. It can be removed

```
bytes32 internal constant _PERSONAL_SIGN_TYPEHASH =  
    0x983e65e5148e570cd828ead231ee759a8d7958721a768f93bc4483ba005c32de;
```

4. To be consistent with `SmartSession._enablePolicies()`, consider checking if the session validator is set before calling `enable()`:

```
$sessionValidators.enable({  
    permissionId: permissionId,  
    smartAccount: msg.sender,  
    sessionValidator: session.sessionValidator,  
    sessionValidatorConfig: session.sessionValidatorInitData,  
    useRegistry: true  
});
```

5. There's a missing return keyword here:

```
function getActionPolicies(address account, PermissionId permissionId, ActionId
actionId) external view returns (address[] memory) {
>
$actionPolicies.actionPolicies[actionId].policyList[permissionId].values(account);
}
```

**Rhinestone:** Fixed in [PR #131](#).

**Renascence:** Verified, the recommended fixes were implemented.