



**MiloTruck**

**Celo**

**Security Review**

February 28, 2025

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# 1 Introduction

## 1.1 About MiloTruck

MiloTruck is an independent security researcher, primarily working as a Lead Security Researcher at [Spearbit](#) and [Cantina](#). Previously, he was part of the team at [Renascence Labs](#) and a Lead Auditor at [Trust Security](#).

For private audits or security consulting, please reach out to him on Twitter [@milotruck](#).

## 1.2 Disclaimer

A smart contract security review **can never prove the complete absence of vulnerabilities**. Security reviews are a time, resource and expertise bound effort to find as many vulnerabilities as possible. However, they cannot guarantee the absolute security of the protocol in any way.

# 2 Risk Classification

Severity Level	Impact: High	Impact: Medium	Impact: Low
Likelihood: High	High	High	Medium
Likelihood: Medium	High	Medium	Low
Likelihood: Low	Medium	Low	Low

## 2.1 Impact

- High - Funds are **directly** at risk, or a **severe** disruption of the protocol's core functionality.
- Medium - Funds are **indirectly** at risk, or **some** disruption of the protocol's functionality/availability.
- Low - Funds are **not** at risk.

## 2.2 Likelihood

- High - Highly likely to occur.
- Medium - Might occur under specific conditions.
- Low - Unlikely to occur.

## 3 Executive Summary

### 3.1 About Celo

Celo is an emerging Ethereum Layer-2 designed to make blockchain technology accessible to all. With its focus on scalability, low fees, and ease of use, Celo is ideal for building blockchain products that reach millions of users around the globe.

To learn more about Celo, please visit <https://celo.org/>.

### 3.2 Overview

Project Name	Celo
Project Type	L2
Language	Solidity
Repository	<a href="#">optimism</a>
Commit Hash	<a href="#">9526db529ded2781d43a22d66e6ff58efe6fcb59</a>

### 3.3 Issues Found

High	1
Medium	1
Low	3
Informational	3

## 4 Findings

### 4.1 High Risk

#### 4.1.1 CELO is permanently stuck on L2 and cannot be withdrawn to L1

Context:

- [CeloTokenL1Permit.sol#L11-L15](#)
- [OptimismPortal2.sol#L137-L142](#)
- [OptimismPortal2.sol#L504-L505](#)
- [OptimismPortal2.sol#L438-L439](#)

**Description:** CeloTokenL1Permit, which is the custom gas token (CGT) on L1, directly mints 1 billion CELO to OptimismPortal2 on deployment:

```
contract CeloTokenL1Permit is ERC20, ERC20Permit {
    constructor(address portalProxyAddress) ERC20(NAME, SYMBOL) ERC20Permit(NAME) {
        _mint(portalProxyAddress, TOTAL_MARKET_CAP);
    }
}
```

On L2 genesis, 1 billion CELO will be distributed to addresses to mirror the current state on Celo L1.

However, tokens directly minted to OptimismPortal2 will be permanently stuck as the portal tracks the amount of CGT minted on L2 internally with `_balance`:

```
/// @notice Represents the amount of native asset minted in L2. This may not
///         be 100% accurate due to the ability to send ether to the contract
///         without triggering a deposit transaction. It also is used to prevent
///         overflows for L2 account balances when custom gas tokens are used.
///         It is not safe to trust `ERC20.balanceOf` as it may lie.
uint256 internal _balance;
```

When `depositERC20Transaction()` is called to deposit CELO from L1 -> L2, `_balance` is increased:

```
// Gives overflow protection for L2 account balances.
_balance += _mint;
```

Likewise, `_balance` is decreased when CELO is withdrawn from L2 -> L1 in `finalizeWithdrawalTransactionExternalProof()`:

```
// Update the contracts internal accounting of the amount of native asset in L2.
_balance -= _tx.value;
```

Since CeloTokenL1Permit directly mints tokens to OptimismPortal2, `_balance` will remain at 0 after deployment. When any user attempts to bridge CELO from L2 back to L1, `finalizeWithdrawalTransactionExternalProof()` will revert due to an underflow when the bridged amount is subtracted `_balance`.

As a result, all CELO is stuck on L2 and cannot be bridged back to L1.

**Recommendation:** In `OptimismPortal2.initialize()`, initialize `_balance` as 1 billion tokens on deployment:

```

// Set the `l2Sender` slot, only if it is currently empty. This signals the first initialization of
↪ the
// contract.
if (l2Sender == address(0)) {
    l2Sender = Constants.DEFAULT_L2_SENDER;

    // Set the `respectedGameTypeUpdatedAt` timestamp, to ignore all games of the respected type prior
    // to this operation.
    respectedGameTypeUpdatedAt = uint64(block.timestamp);

    // Set the initial respected game type
    respectedGameType = _initialRespectedGameType;

+   _balance = 1_000_000_000e18;
}

```

Additionally, consider adding a test which ensures CELO withdrawals from L2 to L1 is possible post-genesis.

**Celo:** Acknowledged. This is being addressed in [Deploy.s.sol#L462](#) as part of our deployment script since we want to minimize differences between Optimism's repository and our fork.

**MiloTruck:** Acknowledged.

## 4.2 Medium Risk

### 4.2.1 Inconsistent usage of `checkAndPauseIfSuperchainPaused()/paused()` in L1 contracts

**Context:**

- [L1CrossDomainMessenger.sol#L98-L100](#), [L1StandardBridge.sol#L116-L118](#)
- [L1ERC721Bridge.sol#L76](#)
- [OptimismPortal2.sol#L180-L183](#)

**Description:** The functions in `CeloSuperchainConfig` which are called to determine if Celo is paused are different across L1 contracts.

`L1CrossDomainMessenger` and `L1StandardBridge` call `paused()`:

```

function paused() public view override returns (bool) {
    return superchainConfig.paused();
}

```

In contrast, `L1ERC721Bridge` and `OptimismPortal` call `checkAndPauseIfSuperchainPaused()`:

```

require(superchainConfig.checkAndPauseIfSuperchainPaused() == false, "L1ERC721Bridge: paused");

```

```

modifier whenNotPaused() {
    if (superchainConfig.checkAndPauseIfSuperchainPaused()) revert CallPaused();
    -;
}

```

Therefore, if a user calls into `L1ERC721Bridge` or `OptimismPortal` while the superchain is paused, `PAUSED_SLOT` will be set and Celo will remain paused after the superchain is unpaused.

In contrast, calls to `L1CrossDomainMessenger` or `L1StandardBridge` do not set `PAUSED_SLOT`, causing Celo to automatically unpause with the superchain.

**Recommendation:** Consider modifying `L1ERC721Bridge` and `OptimismPortal` to use `pause()` as well.

**Celo:** Fixed in [PR 332](#). We realized it is not possible for those functions to change Celo's paused state, since in every case, the function would revert if it's paused.

**MiloTruck:** Verified, L1ERC721Bridge and OptimismPortal call pause() instead of checkAndPauseIfSuperchainPaused() now. Since Celo's paused state no longer changes when L1 contracts are called, there should be some monitoring in place to regularly check if the Superchain is paused and call checkAndPauseIfSuperchainPaused() if so.

## 4.3 Low Risk

### 4.3.1 ISuperchainConfig is not updated for DelayedWETH

**Context:**

- [DelayedWETH.sol#L44-L45](#)
- [DelayedWETH.sol#L91-L92](#)

**Description:** DelayedWETH calls the superchainConfig contract to determine if withdraw() should be paused:

```
/// @notice Address of the SuperchainConfig contract.  
ISuperchainConfig public config;
```

```
function withdraw(address _guy, uint256 _wad) public {  
    require(!config.paused(), "DelayedWETH: contract is paused");
```

However, unlike the other L1 contracts, it has not been modified to use the ICeloSuperchainConfig interface or call checkAndPauseIfSuperchainPaused().

**Recommendation:** Modify DelayedWETH to use ICeloSuperchainConfig.

**Celo:** Fixed in [PR 329](#).

**MiloTruck:** Verified, the recommendation has been implemented.

### 4.3.2 Celo is not automatically unpaused when superchain unpauses

**Context:** [CeloSuperchainConfig.sol#L55-L62](#)

**Description:** In CeloSuperchainConfig, checkAndPauseIfSuperchainPaused() can be called to set PAUSED\_SLOT to true whenever the superchain is paused:

```
function checkAndPauseIfSuperchainPaused() public returns (bool paused_) {  
    if (ISuperchainConfig(superchainConfig()).paused()) {  
        _pause("Superchain paused");  
        return true;  
    }  
  
    return paused();  
}
```

This allows PAUSED\_SLOT to be automatically set whenever the superchain is paused.

However, when the superchain is unpaused by Optimism's guardian, PAUSED\_SLOT will still be set to true. Therefore, Celo L2 will still be paused and Celo's guardian will be forced to manually unpause the chain.

This design is not optimal as Celo should automatically unpause if it was not paused by Celo's guardian.

**Recommendation:** Consider removing checkAndPauseIfSuperchainPaused(). There is no need to set PAUSED\_SLOT to true when the superchain is paused, since paused() will always return true when the superchain is paused.

**Celo:** Acknowledged, this is the intended behavior. Since Celo is not a part of the Superchain, we may have a different attack surface than other Superchain chains and we might not be 100% coordinated with them. So a fix for Superchain chains being deployed does not guarantee that it fixes Celo as well.

**MiloTruck:** Acknowledged.

### 4.3.3 Recommendations for CeloSuperchainConfig

#### Context:

1. CeloSuperchainConfig.sol#L24-L25
2. SuperchainConfig.sol#L50-L55, CeloSuperchainConfig.sol#L42-L50
3. CeloSuperchainConfig.sol#L55-L62

#### Description/Recommendation:

(1) CeloSuperchainConfig uses the superchainConfig namespace for SUPERCHAIN\_CONFIG\_SLOT:

```
bytes32 public constant SUPERCHAIN_CONFIG_SLOT =  
    bytes32(uint256(keccak256("superchainConfig.superchainConfig")) - 1);
```

However, Optimism's SuperchainConfig uses the same namespace for its variables. Consider using a different namespace, such as celoSuperchainConfig.superchainConfig, to avoid storage collisions if CeloSuperchainConfig is upgraded with a different SuperchainConfig implementation in the future.

(2) CeloSuperchainConfig inherits SuperchainConfig, which contains the following initialize() function:

```
function initialize(address _guardian, bool _paused) public initializer {  
    _setGuardian(_guardian);  
    if (_paused) {  
        _pause("Initializer paused");  
    }  
}
```

This function is not overridden as the initialize() function declared in CeloSuperchainConfig has different parameters. Therefore, it is possible to call the wrong initialize() function during deployment. Consider modifying SuperchainConfig to remove this initialize() function.

(3) checkAndPauseIfSuperchainPaused() calls superchainConfig.paused() without checking if superchainConfig() is the zero address:

```
function checkAndPauseIfSuperchainPaused() public returns (bool paused_) {  
    if (ISuperchainConfig(superchainConfig()).paused()) {  
        _pause("Superchain paused");  
        return true;  
    }  
  
    return paused();  
}
```

Therefore, if superchainConfig() was initialized as address(0), checkAndPauseIfSuperchainPaused() will always revert when called. Consider modifying the check as such:

```
- if (ISuperchainConfig(superchainConfig()).paused()) {  
+ if (superchainConfig() != address(0) && ISuperchainConfig(superchainConfig()).paused()) {  
    _pause("Superchain paused");  
    return true;  
}
```

**Celo:** Fixed in [PR 323](#) and [PR 326](#).

**MiloTruck:** Verified. Issues 1 and 3 were fixed as recommended, while issue 2 was fixed by implementing a CeloSuperchainConfig that does not inherit SuperchainConfig.



## 4.4 Informational

### 4.4.1 OptimismMintableERC20 tokens deployed on L1 also inherit AbstractFeeCurrency

**Context:** [OptimismMintableERC20.sol#L13-L19](#)

**Description:** OptimismMintableERC20 was modified to inherit AbstractFeeCurrency:

```
/// @title OptimismMintableERC20
/// @notice OptimismMintableERC20 is a standard extension of the base ERC20 token contract designed
///         to allow the StandardBridge contracts to mint and burn tokens. This makes it possible to
///         use an OptimismMintableERC20 as the L2 representation of an L1 token, or vice-versa.
///         Designed to be backwards compatible with the older StandardL2ERC20 token which was only
///         meant for use on L2.
contract OptimismMintableERC20 is ERC20Permit, ISemver, AbstractFeeCurrency {
```

This allows Celo's VM on L2 to mint/burn OptimismMintableERC20 tokens through the zero address, described in detail [here](#).

However, OptimismMintableERC20Factory (the factory which deploys OptimismMintableERC20 tokens) is deployed on both L1 and L2. Therefore, OptimismMintableERC20 tokens created on L1 will also inherit AbstractFeeCurrency, although its functions cannot be called on Ethereum.

Note that there is no impact; the `debitGasFees()` and `creditGasFees()` functions will simply be un-callable on L1.

**Celo:** Acknowledged.

**MiloTruck:** Acknowledged.

### 4.4.2 Missing call to `_disableInitializers()` in CeloTokenL1

**Context:** [CeloTokenL1.sol](#)

**Description:** CeloTokenL1 is an upgradeable contract with an `initialize()` function:

```
contract CeloTokenL1 is ERC20Upgradeable {
    function initialize(address portalProxyAddress) public initializer {
        _ERC20_init(NAME, SYMBOL);
        _mint(portalProxyAddress, TOTAL_MARKET_CAP);
    }
}
```

However, there is no constructor with a call to `_disableInitializers()`. This allows the implementation contract of CeloTokenL1 to be initialized by an attacker.

**Recommendation:** Consider adding the following constructor:

```
constructor() {
    _disableInitializers();
}
```

**Celo:** Fixed in [PR 325](#).

**MiloTruck:** Verified, the recommendation has been implemented.

#### 4.4.3 Minor improvements to code

**Context:** See below.

**Description/Recommendation:**

1. [CeloSuperchainConfig.sol#L61](#) - `checkAndPauseIfSuperchainPaused()` can return `super.paused()` instead:

```
- return paused();  
+ return super.paused();
```

2. [CeloSuperchainConfig.sol#L71-L82](#) - `paused()` can be simplified as such:

```
function paused() public view override returns (bool paused_) {  
    return super.paused() || (  
        superchainConfig() != address(0) && ISuperchainConfig(superchainConfig()).paused()  
    );  
}
```

3. [CeloTokenL1.sol#L6-L8](#), [CeloTokenL1Permit.sol#L7-L9](#) - These constants should be moved into their respective contracts.
4. [CeloTokenL1.sol#L11](#) - `initialize()` can be declared external instead.
5. [CeloTokenL1Permit.sol#L11](#) - `CeloTokenL1Permit` does not need to inherit `ERC20` as `ERC20Permit` already inherits it:

```
- contract CeloTokenL1Permit is ERC20, ERC20Permit {  
+ contract CeloTokenL1Permit is ERC20Permit {
```

6. [AbstractFeeCurrency.sol#L17](#), [AbstractFeeCurrency.sol#L26-L38](#) - Both instances of `creditGasFees()` can be declared external.

**Celo:** Partially fixed in [PR 325](#) and [PR 336](#).

**MiloTruck:** Verified.