

Q4-1-.R

mirrien

2022-01-26

```
library(tidyverse)
```

```
## -- Attaching packages ----- tidyverse 1.3.1 --
```

```
## v ggplot2 3.3.5    v purrr  0.3.4
## v tibble  3.1.4    v dplyr  1.0.7
## v tidyr   1.1.3    v stringr 1.4.0
## v readr   2.0.1    v forcats 0.5.1
```

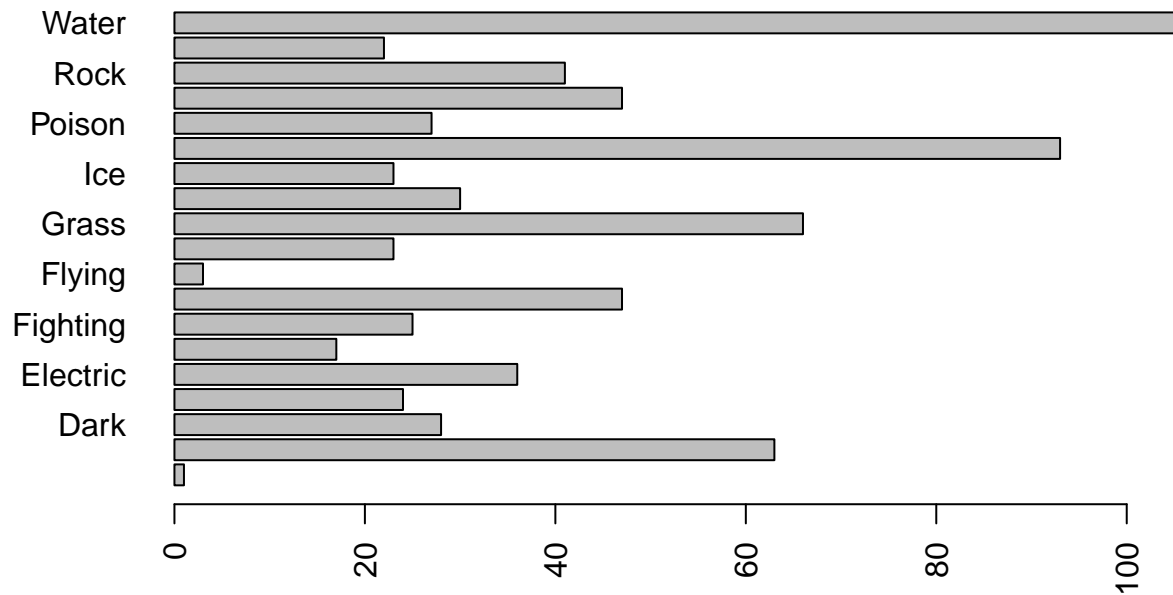
```
## -- Conflicts ----- tidyverse_conflicts() --
```

```
## x dplyr::filter() masks stats::filter()
## x dplyr::lag()     masks stats::lag()
```

```
poke = read.csv(file = "pokemon_2019.csv")
head(poke)
```

```
##   Number      Name Type_1 Type_2 Total HP Attack Defense Sp_Atk Sp_Def Speed
## 1      1 Bulbasaur Grass Poison  318 45    49    49    65    65    45
## 2      2 Ivysaur  Grass Poison  405 60    62    63    80    80    60
## 3      3 Venusaur Grass Poison  525 80    82    83   100   100    80
## 4      4 Charmander Fire          309 39    52    43    60    50    65
## 5      5 Charmeleon Fire          405 58    64    58    80    65    80
## 6      6 Charizard Fire Flying  534 78    84    78   109    85   100
##   Generation isLegendary Color hasGender Pr_Male Egg_Group_1 Egg_Group_2
## 1           1         False Green      True  0.875    Monster      Grass
## 2           1         False Green      True  0.875    Monster      Grass
## 3           1         False Green      True  0.875    Monster      Grass
## 4           1         False  Red      True  0.875    Monster    Dragon
## 5           1         False  Red      True  0.875    Monster    Dragon
## 6           1         False  Red      True  0.875    Monster    Dragon
##   hasMegaEvolution Height_m Weight_kg Catch_Rate Body_Style
## 1              False    0.71     6.9        45    quadruped
## 2              False    0.99    13.0        45    quadruped
## 3               True    2.01   100.0        45    quadruped
## 4              False    0.61     8.5        45 bipedal_tailed
## 5              False    1.09    19.0        45 bipedal_tailed
## 6               True    1.70    90.5        45 bipedal_tailed
```

```
poke$Type_1=as.factor(poke$Type_1)
plot(poke[3],horiz=TRUE,las=2)
```



```
#####
```

```
# Q4a
```

```
poke %>%
  select(Name,Height_m,isLegendary) %>%
  filter((Height_m > 2)&(isLegendary == "True"))
```

##	Name	Height_m	isLegendary
## 1	Moltres	2.01	True
## 2	Mewtwo	2.01	True
## 3	Entei	2.11	True
## 4	Suicune	2.01	True
## 5	Lugia	5.21	True
## 6	Ho-Oh	3.81	True
## 7	Latios	2.01	True
## 8	Kyogre	4.50	True
## 9	Groudon	3.51	True
## 10	Rayquaza	7.01	True
## 11	Dialga	5.41	True
## 12	Palkia	4.19	True
## 13	Regigigas	3.71	True

```
## 14 Giratina      6.91      True
## 15  Arceus       3.20      True
## 16 Cobalion      2.11      True
## 17 Virizion      2.01      True
## 18 Reshiram      3.20      True
## 19 Zekrom        2.90      True
## 20 Kyurem        3.00      True
## 21 Xerneas       3.00      True
## 22 Yveltal       5.79      True
## 23 Zygarde       5.00      True
```

```
#####
```

```
# Q4b
```

```
poke_1 <- poke %>%
  filter((Body_Style == "head_arms")|(Body_Style == "serpentine_body"))

plot(poke_1$Attack, poke_1$Defense,
     main = "Attack vs Defense of Head_arms and Serpentine_body Pokemon",
     xlab = "Attack",
     ylab = "Defense",
     cex = 0.5)
```

Attack vs Defense of Head_arms and Serpentine_body Pokemon

