

Q4.R

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```
library(tidyverse)

## -- Attaching packages ----- tidyverse 1.3.1 --

## v ggplot2 3.3.5      v purrr  0.3.4
## v tibble  3.1.4      v dplyr  1.0.7
## v tidyr   1.1.3      v stringr 1.4.0
## v readr   2.0.1      v forcats 0.5.1

## -- Conflicts ----- tidyverse_conflicts() --
## x dplyr::filter() masks stats::filter()
## x dplyr::lag()    masks stats::lag()

poke = read.csv(file = "pokemon_2019.csv")
# head(poke)

# plot(poke[3],horiz=TRUE,las=2) # Error due to encoding errors, e.g., line 32

#####
# Q4a

poke %>%
  select(Name,Height_m,isLegendary) %>%
  filter((Height_m > 2)&(isLegendary == "True"))

##      Name Height_m isLegendary
## 1  Moltres    2.01         True
## 2  Mewtwo    2.01         True
## 3   Entei    2.11         True
## 4  Suicune    2.01         True
## 5   Lugia    5.21         True
## 6   Ho-Oh    3.81         True
## 7   Latios    2.01         True
## 8   Kyogre    4.50         True
## 9  Groudon    3.51         True
## 10 Rayquaza    7.01         True
## 11  Dialga    5.41         True
```

```
## 12 Palkia 4.19 True
## 13 Regigigas 3.71 True
## 14 Giratina 6.91 True
## 15 Arceus 3.20 True
## 16 Cobalion 2.11 True
## 17 Virizion 2.01 True
## 18 Reshiram 3.20 True
## 19 Zekrom 2.90 True
## 20 Kyurem 3.00 True
## 21 Xerneas 3.00 True
## 22 Yveltal 5.79 True
## 23 Zygarde 5.00 True
```

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#####
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```
# Q4b
```

```
poke_1 <- poke %>%
  filter((Body_Style == "head_arms")|(Body_Style == "serpentine_body"))

plot(poke_1$Attack, poke_1$Defense,
     main = "Attack vs Defense of Head_arms and Serpentine_body Pokemon",
     xlab = "Attack",
     ylab = "Defense",
     cex = 0.5)
```

Attack vs Defense of Head_arms and Serpentine_body Pokemon

