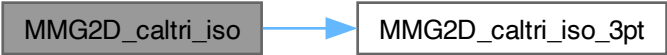


MMG2D\_caltri\_iso



```
graph LR; A[MMG2D_caltri_iso] --> B[MMG2D_caltri_iso_3pt]
```

MMG2D\_caltri\_iso\_3pt