

MMG3D_pack_pointArray



```
graph LR; A[MMG3D_pack_pointArray] --> B[if];
```

A flowchart with two rectangular boxes. The first box on the left is gray and contains the text 'MMG3D_pack_pointArray'. A blue arrow points from the right side of this box to the left side of a second box on the right. The second box is white with a black border and contains the text 'if'.

if