

MMG3D\_freePROctree

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graph LR; A[MMG3D_freePROctree] --> B[MMG3D_freePROctree_s]; B --> B;
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The diagram consists of two rectangular boxes. The first box on the left is dark gray and contains the text 'MMG3D\_freePROctree'. A straight blue arrow points from the right side of this box to the left side of the second box. The second box on the right is white with a black border and contains the text 'MMG3D\_freePROctree\_s'. A curved blue arrow starts from the top of the second box and points back to the top of the same box, forming a self-loop.

MMG3D\_freePROctree\_s