

MMG5_Set_outputMeshName

```
graph LR; A[MMG5_Set_outputMeshName] --> B[MMG5_Get_filenameExt]; A --> C[MMG5_Get_format];
```

The diagram illustrates a function call. A gray rectangular box on the left contains the text 'MMG5_Set_outputMeshName'. Two blue arrows originate from the right side of this box. The top arrow points to a white rectangular box containing 'MMG5_Get_filenameExt'. The bottom arrow points to another white rectangular box containing 'MMG5_Get_format'.

MMG5_Get_filenameExt

MMG5_Get_format