

MMG3D_Set_inputParamName



```
graph LR; A[MMG3D_Set_inputParamName] --> B[MMG5_Set_inputParamName]
```

The diagram consists of two rectangular boxes connected by a horizontal blue arrow pointing from left to right. The left box is filled with a dark gray color and contains the text 'MMG3D_Set_inputParamName'. The right box is white with a black border and contains the text 'MMG5_Set_inputParamName'.

MMG5_Set_inputParamName