## **Question Paper Code: 20424**

B.E./B.Tech. DEGREE EXAMINATIONS, Sixth Semester Computer Science and Engineering CS8603 – DISTRIBUTED SYSTEMS (regulations 2017)

Time : Three Hours Maximum : 100 Marks

PART – A Answer ALL questions  $(10\times2=20 \text{ Marks})$ 

- 1. List out the features of distributed system
- 2. Define distributed program.
- 3. Write application of causal order.
- 4. What is meant by asynchronous programming?
- 5. What are the condition for deadlock.
- 6. What is the use of wait-for-graph?
- 7. List types of logging.
- 8. What do you mean by agreement problem in distributed system?
- 9. Define data indexing.
- . 10. Mention three types of consistency model in DSM ?

PART - B

 $(5\times13=65 \text{ Marks})$ 

11 a) illustrate the difference between message passing and shared memory process communication model

(or)

- b) Explain how a parallel system differs from distributed system
- 12 a) Elucidate on the total order and causal order in distributed system with a neat diagram

(Or)

b) Explain the Chandy lamport Snapshot algorithms for FIFO channels.

13a) Explain Maekawa's algorithm for mutual exclusion in distributed system in its drawback

(Or)

- b) Name and explain different types of deadlock model in distributed system with commonly used strategies to handle deadlock with neat diagram.
- 14 a) Describe the issues involved in a failure recovery with example...

(or)

- b)List the agreement statements that should be followed in synchronous system with failure
- 15 a) Explain different types of overlay network with its advantage and disadvantage.

(Or)

b)Discuss the types of stronger consistency models. How do they differ from from weaker consistency model

PART – C (1×15=15 Marks)

16 a) Design the procedure for causality in a synchronous execution with a suitable example.

(Or)

b)What is consistency? Differentiate between sequential and causal consistency model. Discuss the strategies employed for replacement while the shared memory gets filled with replicated or migratory data.