Comparative Visual Gaze Analysis for Virtual Board Games
Supplementary Material

Go

Figure 1 and 2 show two screenshots from KGS Go. Figure 1 shows an example of capturing and Figure 2 shows result of counting a game.
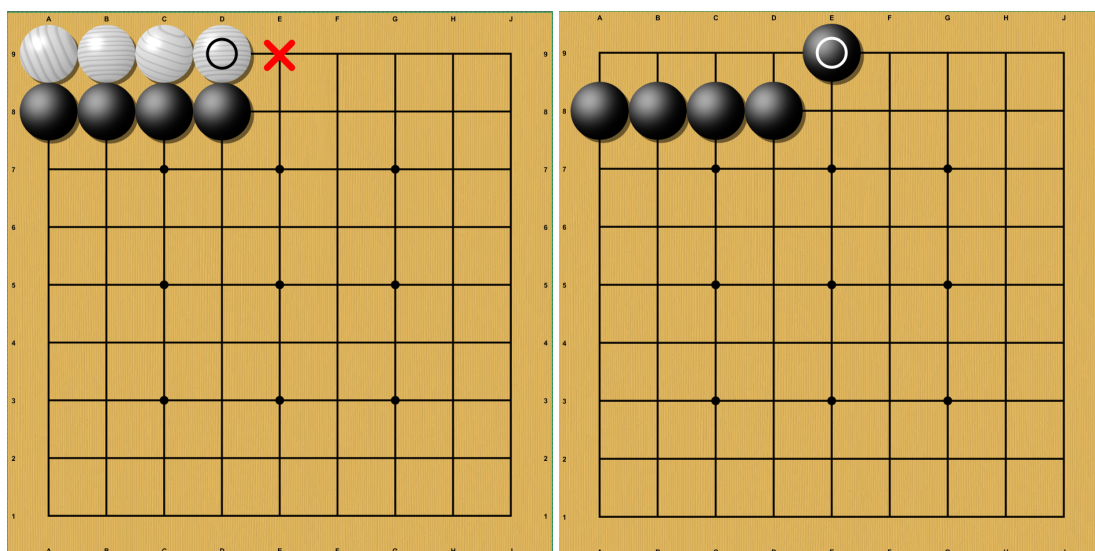

Figure 1: This figure illustrates the notion of captured stones with an example: (left) the four white stones form a group and have only one *liberty*: grid point $E9$ (red cross), and (right) after black places a stone at $E9$, the group of white stones has zero liberties and thus are captured by the black player.
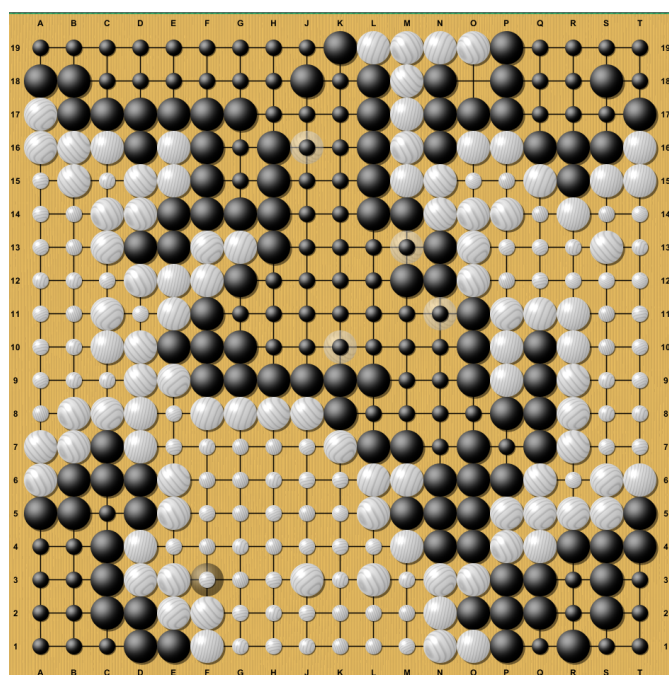
Figure 2: This figure shows the result of counting at the end of a game. Empty grid points that are territories of the players are colored by smaller stones as such. Stones that are technically alive at the moment but have no prospect of permanently alive on the board are marked as captured, such as those greyed out stones. Captured stones already removed from the board (not shown) also count as points for the captors.