Base R graphics
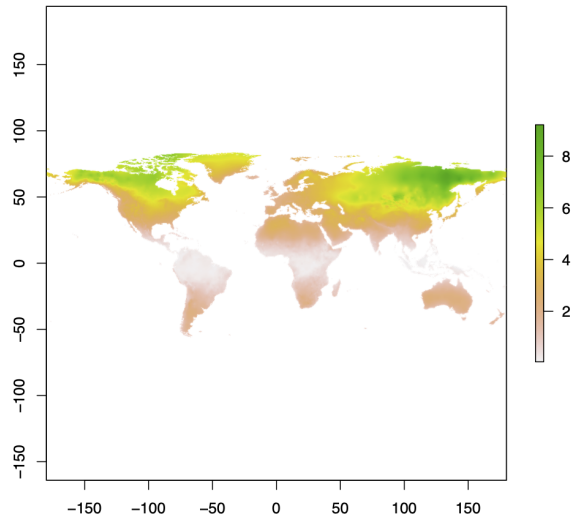
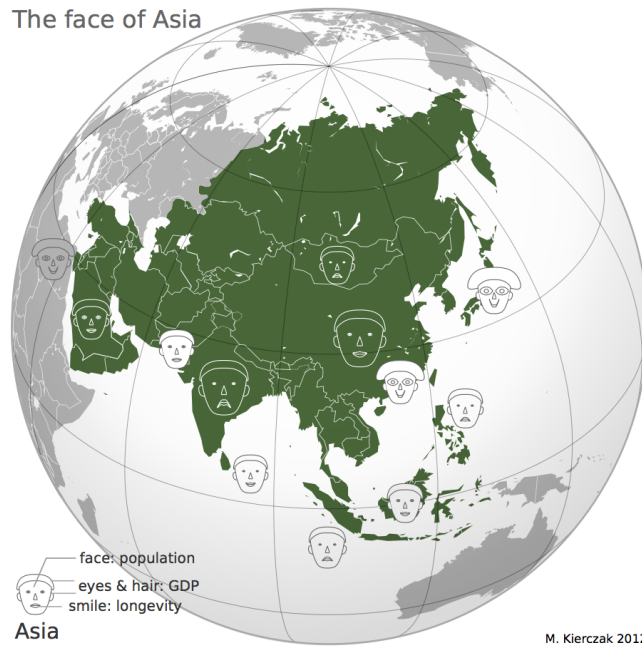## R Foundations for Life Scientists

Marcin Kierczak

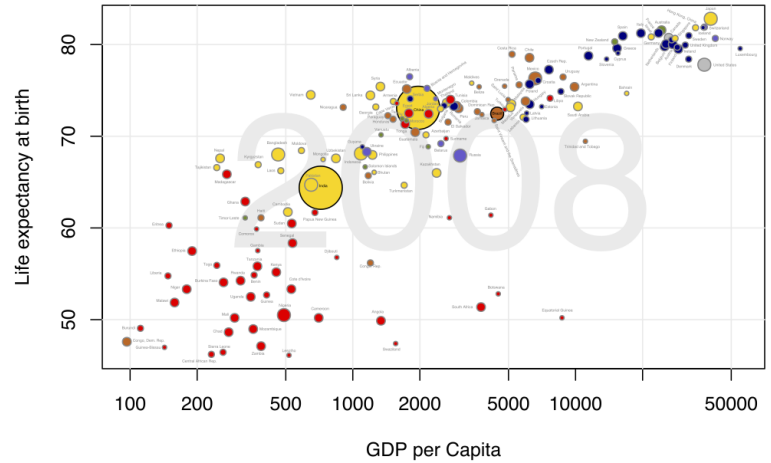# Example graphics

Stability of the climate (courtesy of Dr. Mats Pettersson).

The face of Asia

face: population
eyes & hair: GDP
smile: longevity

Asia

M. Kierczak 2012

Example graphics

Graphical devices

The concept of a **graphical device** is crucial for understanding R graphics.

A device can be a screen (default) or a file. Some R packages introduce their own devices, e.g. Cairo device. Creating a plot entails:

- opening a graphical device (not necessary for plotting on screen),
- plotting to the graphical device,
- closing the graphical device (very important!)

The most commonly used graphical devices are:

- screen,
- bitmap/raster devices: `png()` , `bmp()` , `tiff()` , `jpeg()`
- vector devices: `svg()` , `pdf()` ,
- `Cairo` versions of the above devices – for Windows users they offer higher quality graphics,
  For more information visit this link.

Working with graphical devices

```
png(filename = 'myplot.png', width = 320, height = 320, antialias = T)
plot(x=c(1,2,7), y=c(2,3,5))
dev.off()
```

What we did was, in sequence:

- open a graphical device, here `png()` with some parameters,
- do the actual plotting to the device using `plot()` and
- close the graphical device using `dev.off()`.

It is of paramount importance to remember to close graphical devices. Otherwise, our plots may end up in some random weird files or on screens.
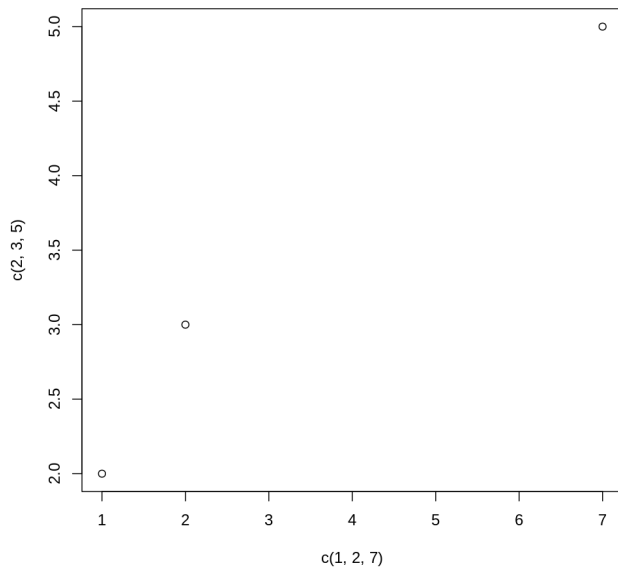
Standard graphical device viewport
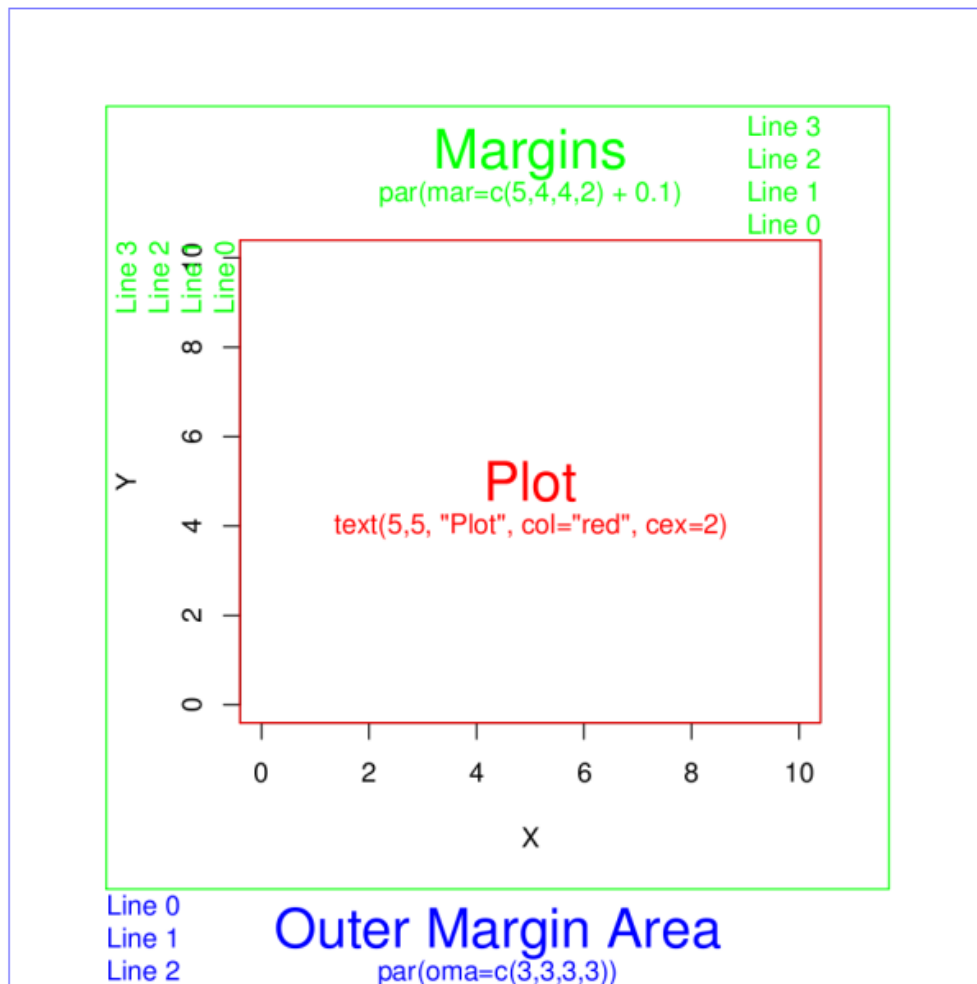
source: rgraphics.limnology.wisc.edu

`base::plot()` basics

`base::plot()` is a basic command that lets you visualize your data and results. It is very powerful yet takes some effort to fully master it. Let's begin with plotting three points:

- A(1,2);
- B(2,3);
- C(7,5);
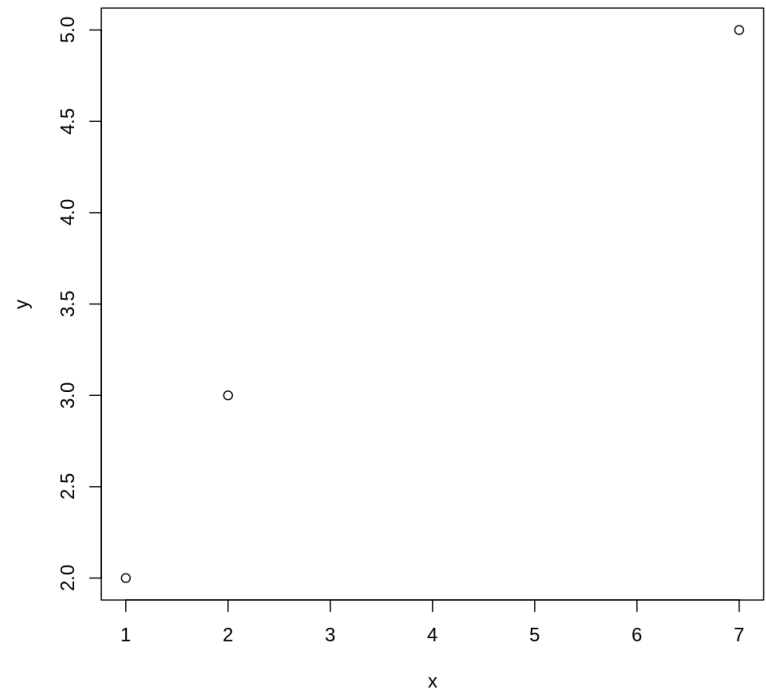
```
plot(x=c(1,2,7), y=c(2,3,5))
```

Anatomy of a plot — episode 1

For convenience, we will create a data frame with our points:

```
df <- data.frame(x=c(1,2,7), y=c(2,3,5),
row.names=c("A","B","C"))
df
```

```
##   x y
## A 1 2
## B 2 3
## C 7 5
```

```
plot(df)
```

Anatomy of a plot — episode 2

NB S

There is many parameters one can set in `plot()`. Let's have a closer look at some of them:

- pch – type of the plotting symbol
- col – color of the points
- cex – scale for points
- main – main title of the plot
- sub – subtitle of the plot
- xlab – X-axis label
- ylab – Y-axis label
- las – axis labels orientation
- cex.axis – axis lables scale

Let's make our plot a bit fancier...

```
plot(df, pch=c(15,17,19),
col=c("tomato", "slateblue"), # recycling ru
main="Three points", sub="Stage 1")
```
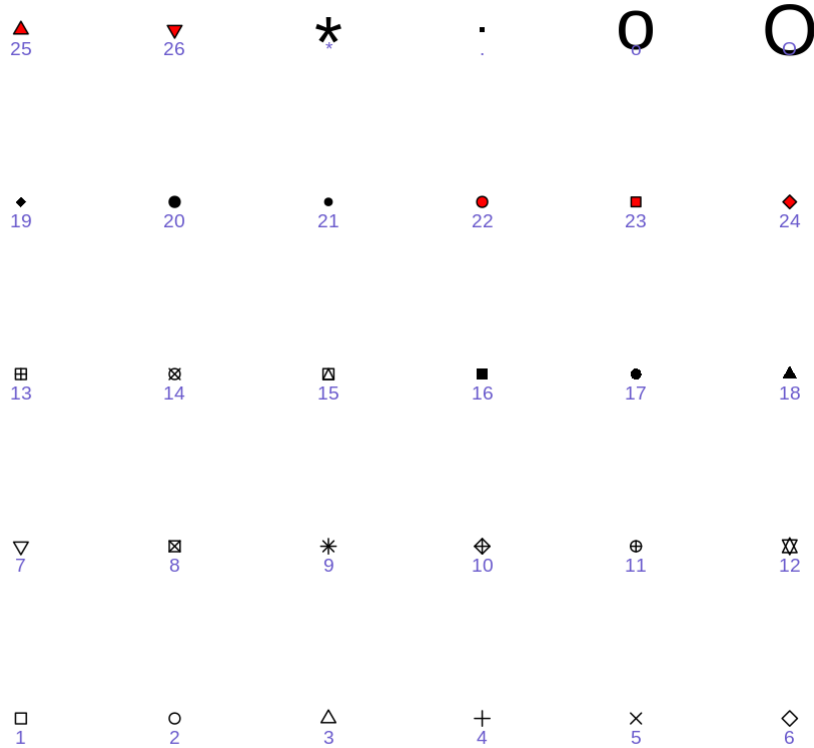
Three points

Graphical parameters

NBS
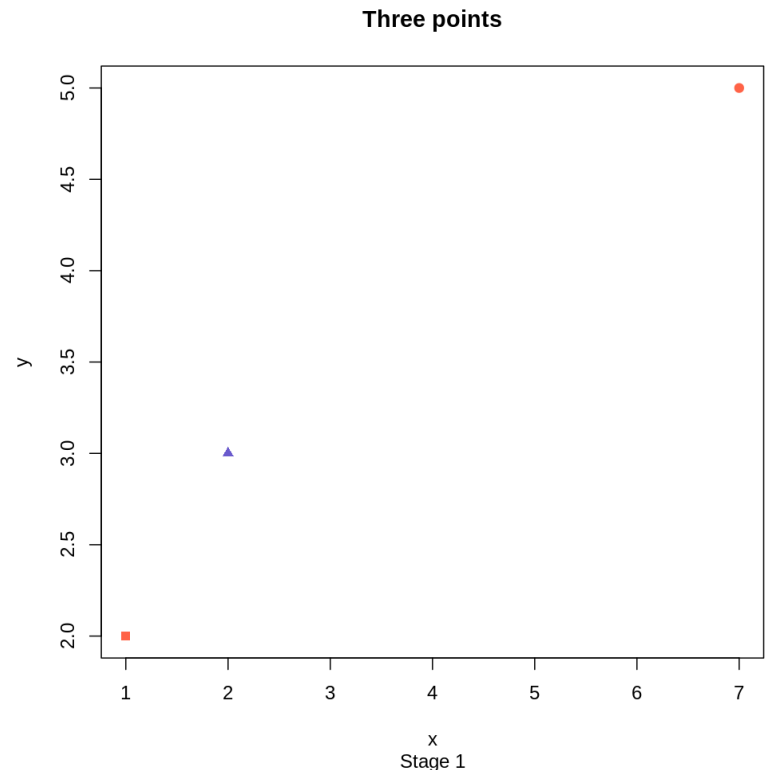
Graphical parameters can be set in two different ways:

- as plotting function arguments, e.g. `plot(dat, cex = 0.5)`
- using `par()` to set parameters globally

```
# read current graphical parameters
par()
# first, save the current parameters so that you
# can set them back if needed
old_par <- par() # should work in theory, practise varies :-(
# now, modify what you want
par(cex.axis = 0.8, bg='grey')
# do your plotting
plot(...............)
# restore the old parameters if you want
par(old_par)
```

The `pch` parameter

▲ 25   ▼ 26   *   .   0   O

◆ 19   ● 20   ● 21   ● 22   ■ 23   ◆ 24

⊞ 13   ⊠ 14   ◭ 15   ■ 16   ● 17   ▲ 18

▽ 7   ⊠ 8   ✳ 9   ⊕ 10   ⊕ 11   ⧊ 12

□ 1   ○ 2   △ 3   + 4   × 5   ◇ 6

NBS

```r
# create a grid of coordinates
coords <- expand.grid(1:6,1:6)
# make a vector of numerical pch symbols
pch.num <- c(0:25)
# and a vector of character pch symbols
pch.symb <- c('*', '.', 'o', 'O', '0', '-', '+', '|', '%', '#')
# plot numerical pch
plot(coords[1:26,1], coords[1:26,2], pch=pch.num,
bty='n', xaxt='n', yaxt='n', bg='red',
xlab='', ylab='')
# and character pch's
points(coords[27:36,1], coords[27:36,2], pch=pch.symb)
# label them
text(coords[,1], coords[,2], c(1:26, pch.symb), pos = 1,
col='slateblue', cex=.8)
```

Now, make your own cheatsheet for the **lty** parameter!

Layers

Elements are added to a plot in the same order you plot them. It is like layers in a graphical program. Think about it! For instance the auxiliary grid lines should be plotted before the actual data points.

```
# make an empty plot
plot(1:5, type='n', las=1, bty='n')
grid(col='grey', lty=3)
points(1:5, pch=19, cex=3)
abline(h = 3.0, col='red')
```

The line overlaps one data point. It is better to plot it before plotting `points()`
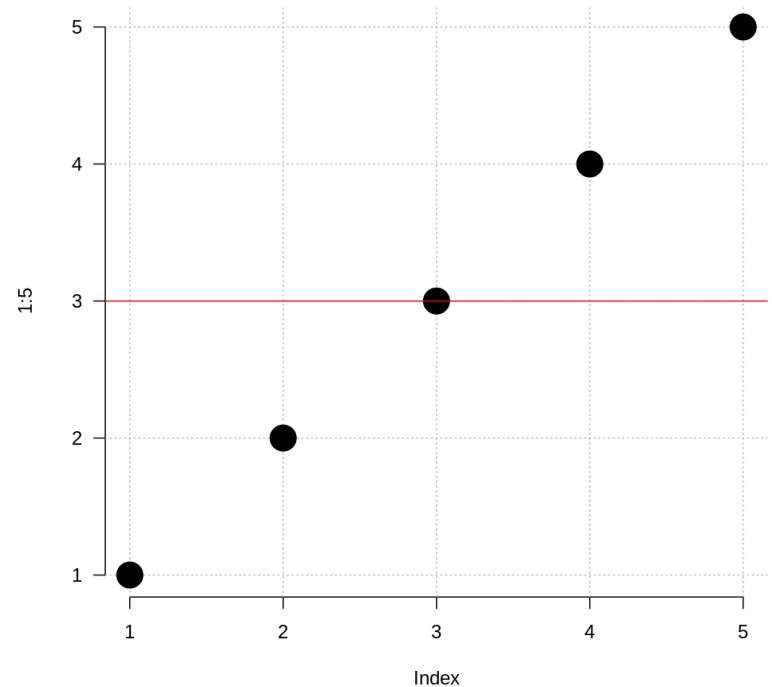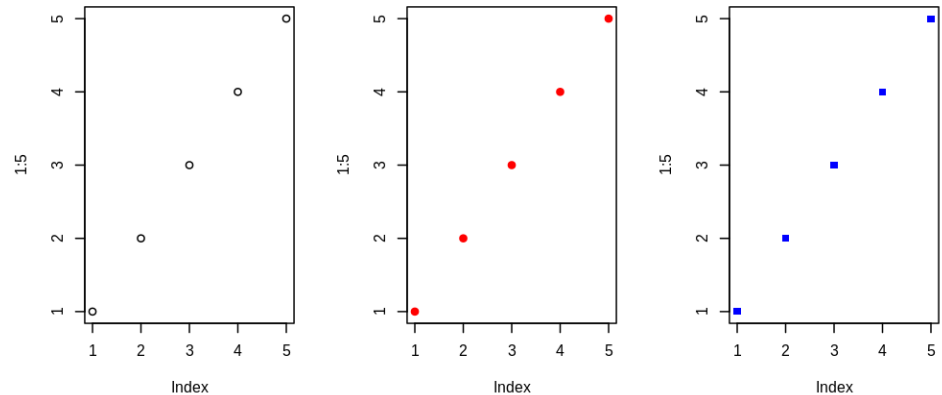
Some thoughts about plotting

There is a few points you should have in mind when working with plots:

- raster or vector graphics,
- colors, e.g. color-blind people, warm vs. cool colors and optical illusions,
- avoid complications, e.g. 3D plots, pie charts etc.,
- use black and shades of grey for things you do not need to emphasize, i.e. basically everything except your main result,
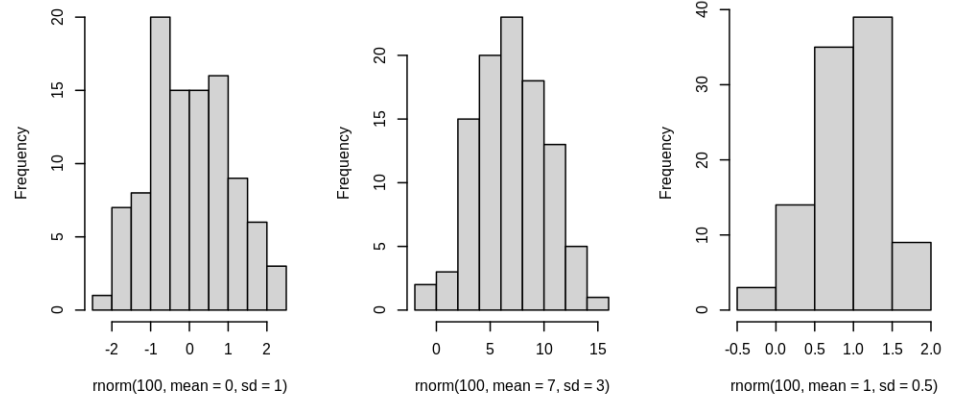- avoid 3 axes on one figure.

Many plots on one figure

```
par(mfrow=c(2,3))
plot(1:5)
plot(1:5, pch=19, col='red')
plot(1:5, pch=15, col='blue')
hist(rnorm(100, mean = 0, sd=1))
hist(rnorm(100, mean = 7, sd=3))
hist(rnorm(100, mean = 1, sd=0.5))
par(mfrow=c(1,1))
```

Alternative: use `par(mfcol=c(3,2))` .

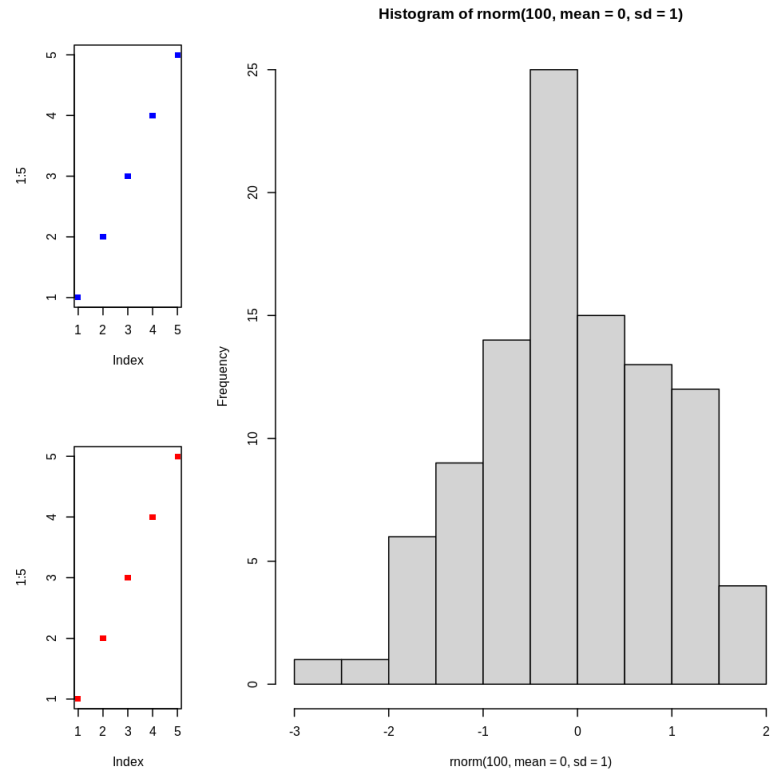# Using `graphics::layout()`

```
M <- matrix(c(1,2,2,2,3,2,2,2), nrow = 2, nc
layout(mat = M)
plot(1:5, pch=15, col='blue')
hist(rnorm(100, mean = 0, sd=1))
plot(1:5, pch=15, col='red')
```
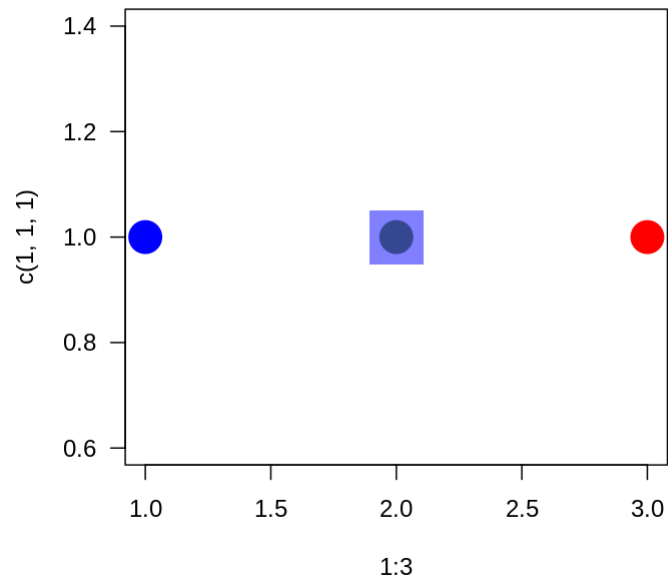
```
M <- matrix(c(1,2,2,2,3,2,2,2), nrow = 2, nc
layout(mat = M)
plot(1:5, pch=15, col='blue')
hist(rnorm(100, mean = 0, sd=1))
plot(1:5, pch=15, col='red')
```

```
M
```

```
##      [,1] [,2] [,3] [,4]
## [1,]    1    2    2    2
## [2,]    3    2    2    2
```

```
mycol <- c(rgb(0,0,1), 'olivedrab', '#FF0000')
plot(1:3,c(1,1,1), col=mycol, pch=19, cex=3)
points(2,1, col=rgb(0,0,1,0.5), pch=15, cex=5)
```
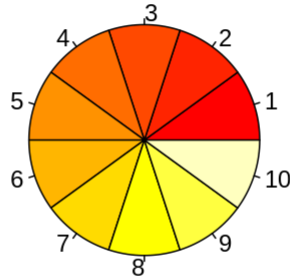
Color palettes

There some built-in palettes: default, hsv, gray, rainbow, terrain.colors, topo.colors, cm.colors, heat.colors

```
mypal <- heat.colors(10)
mypal
pie(x = rep(1, times = 10), col = mypal)
```

```
##  [1] "#FF0000" "#FF2400" "#FF4900" "#FF6D00" "#FF9200" "#FFB600" "#FFDB00"
##  [8] "#FFFF00" "#FFFF40" "#FFFFBF"
```

Custom color palettes

You can easily create custom palettes:

```
mypal <- colorRampPalette(c("red", "green",
pie(x = rep(1, times = 12), col = mypal(12))
class(mypal)
```

```
## [1] "function"
```

Note: `grDevices::colorRampPalette()` returns a function for generating colors based on the defined custom palette!

There is an excellent package `RColorBrewer` that offers a number of pre-made palettes, e.g. color-blind safe palette.

Package `wesanderson` offers palettes based on Wes Anderson's movies :-)

Box-and-whiskers plot — theory

There are also more specialized R functions used for creating specific types of plots. One commonly used is `graphics::boxplot()`
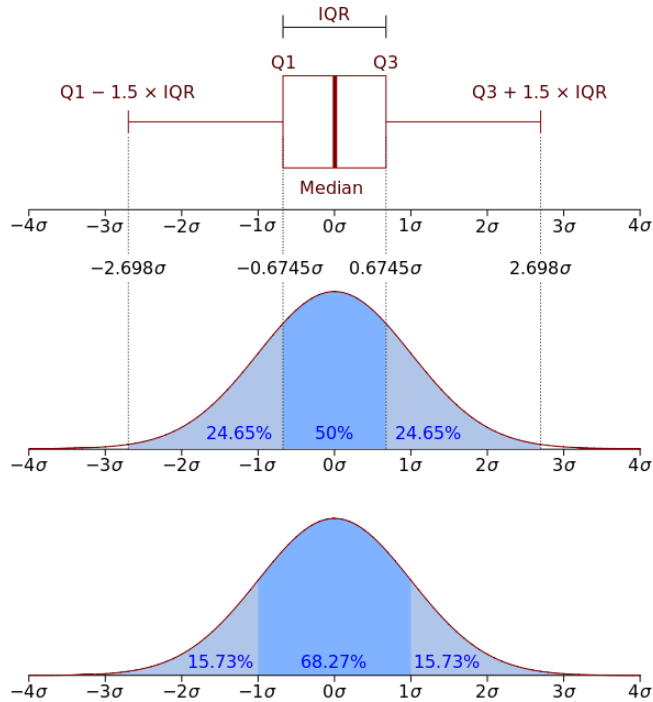
> **Rule of thumb.** If median of one boxplot is outside the box of another, the median difference is likely to be significant $\alpha = 5\%$.
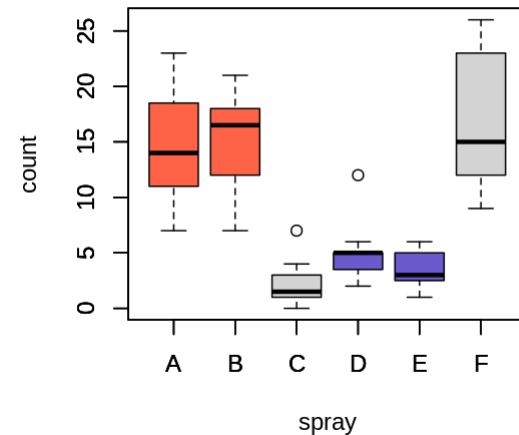
Box-and-whiskers plot

NBS

```
boxplot(decrease ~ treatment,
data = OrchardSprays,
log = "y", col = "bisque",
varwidth=T)
```
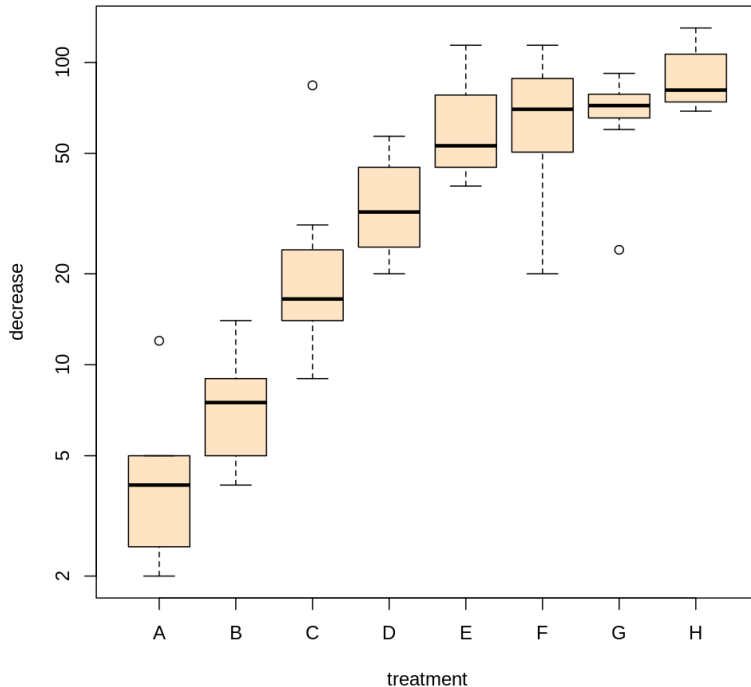
The `add=TRUE` parameter in plots allows you to compose plots using previously plotted stuff!

```
attach(InsectSprays)
boxplot(count~spray, data=InsectSprays[spray
boxplot(count~spray, data=InsectSprays[spray
boxplot(count~spray, data=InsectSprays[spray
detach(InsectSprays)
```

Violin plots

NB S

Package `vioplot` empowers your graphics repertoire with a variation of box-and-whiskers plot called *violin plot*.
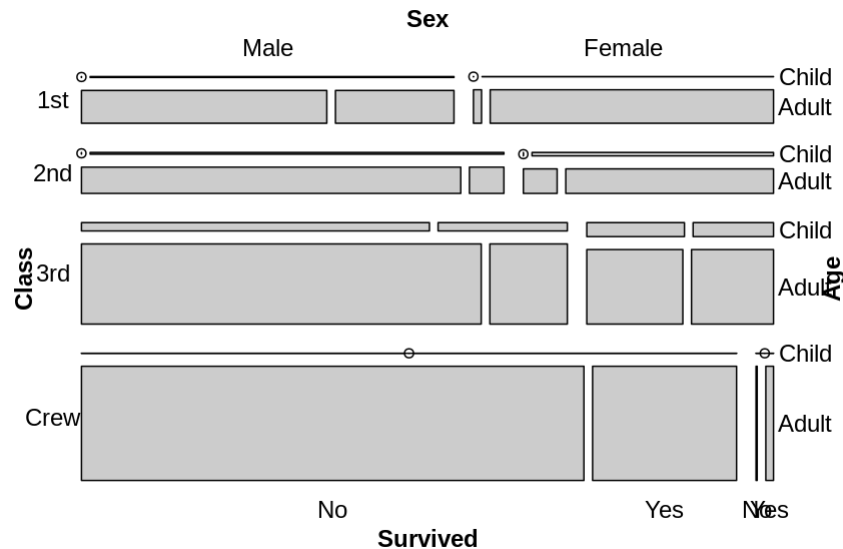
```
attach(InsectSprays)
vioplot::vioplot(count[spray=="A"],
count[spray=="F"],
col="bisque",
names=c("A","F"))
detach(InsectSprays)
```
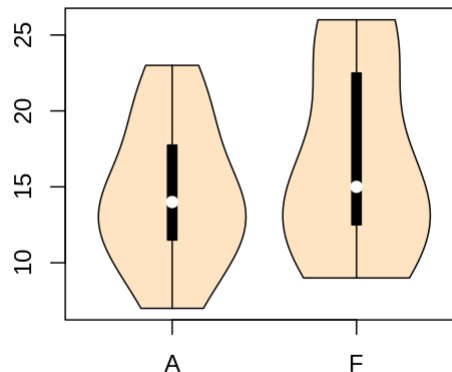

A violin plot is very similar to a boxplot, but it also visualizes distribution of your datapoints.
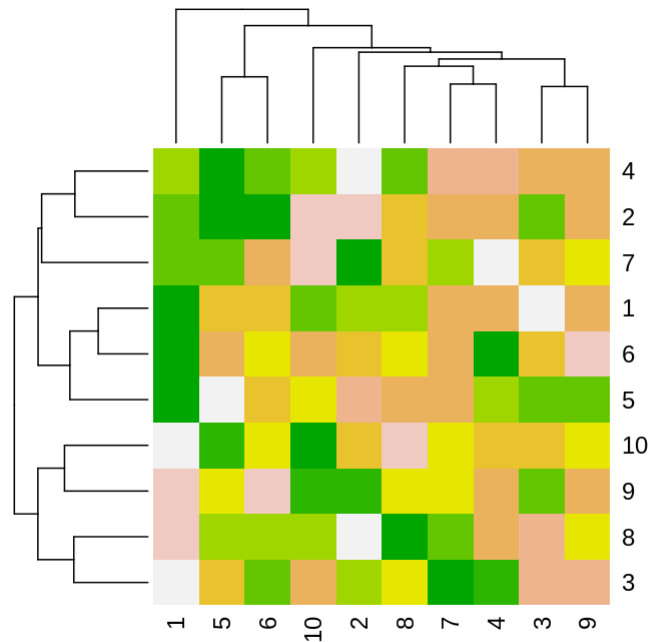
Plotting categorical data

```r
data(Titanic) # Load the data
vcd::mosaic(Titanic,
            labeling = vcd::labeling_border(rot_labels = c(0,0,0,0)))
```


Package `vcd` provides a lot of ways of visualizing categorical data.

Plotting simple heatmaps

```
heatmap(matrix(rnorm(100, mean = 0, sd = 1), nrow = 10),
col=terrain.colors(10))
```

Thank you! Questions?