## [Openreview 2020] SLAPS: Self-Supervision Improves Structure Learning for Graph Neural Networks [paper]

Node/Graph Tasks: node classification

Training Type: joint training

## Pretext task data: node features

The pretext task here is to optimize the generated adjacency matrix by denoising node features through a GNN-based encoder. The generated adjacency matrix is used for downstream classification task.

## Initial short summary here

The need for a clean graph structure impedes the applicability of GNNs to domains where one has access to a noisy structure. This paper address this limitation by developing a model that learns both the GNN parameters as well as an adjacency matrix simultaneously by supplement the classification task with a self-supervised task that helps learn a high-quality adjacency matrix. The self-supervision task masks some input features and trains a separate GNN aiming at updating the adjacency matrix such that it can recover the masked features.

Firstly, a graph generator function to generate the adjacency matrix  $\tilde{A}$  is specified. The first method FP treats every entry in  $\tilde{A}$  as a parameter and directly optimizes its  $n^2$  parameters. The second method MLP-kNN considers a mapping function kNN(MLP(X)), where MLP updates the original node features  $X \in \mathbb{R}^{n \times f}$  to  $X' \in \mathbb{R}^{n \times f'}$  and kNN produces a sparse matrix by selecting top k similar nodes for each node and connect them with the current node.

Secondly, a adjacency processor is specified to normalize and symmetrize the generated adjacency matrix  $\tilde{A}$  to  $\tilde{A}$ :

$$A = D^{-\frac{1}{2}} \frac{P(\tilde{A}) + P(\tilde{A})^{\top}}{2} D^{-\frac{1}{2}}$$
(19)

where in MLP-kNN method, *P* is an element-wise ReLU function ensuring every element in *A* is positive and in FP method, *P* is an element-wise ELU function and then add a value of 1 avoiding the gradient flow problem.

The third procedure is simply a two-layer GCN model that takes the node features *X* and the generated adjacency *A* as input and outputs the probability distribution of the predefined classes for each node.

The last procedure is to train a GNN-based encoder that takes noisy node features and the normalized adjacency matrix as input and output the updated node features with the same dimension. The de-noising procedure is realized by minimizing:

$$\mathcal{L}' = L(X_{idx}, \text{GNN}(\tilde{X}, A; \theta_{\text{GNN}})_{idx})$$
 (20)

where idx represent dimensions of node features to which we have added noise.  $\tilde{X}$  is the noisy feature matrix that is generated either by randomly zeroing some dimensions

sions of X in the case that the input features are binary or by adding independent Gaussian noises in the case that the input features are continuous numbers. The total loss  $\mathcal{L} = \mathcal{L}_C + \lambda \mathcal{L}_{DAE}$  where  $\mathcal{L}_C$  represent the classification loss in the third procedure and  $\mathcal{L}_{DAE}$  is the denoising autoencoder loss in the last procedure. Bibtex: