

# Nicola Montanari

Rimini (RN, Italy)

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## Summary

Bachelor student in Computer Science and Engineering. Very disciplined and self-confident person.  
Always looking for both personal and work improvements.  
Love working with other people and helping them bring out their best skills.

## Education

### UNIVERSITY OF BOLOGNA

BSC IN COMPUTER SCIENCE AND ENGINEERING

Cesena, Italy

September 2020 - Present

- **CGPA:** 26/30 (3.50 Equivalent)
- **Focus Courses:** OOP, Databases, Algorithms and Data Structures

### ITIS "Belluzzi-Da Vinci

IT EXPERT

Rimini, Italy

September 2015 - June 2020

- **GPA:** 86/100 (3.40 Equivalent)

## Skills

**Programming** Python | C | C# | JAVA

**Web** PHP | HTML5 | CSS

**Frameworks & Tools** Git | Bash | VSCode | Windows | MacOS | LaTeX

**Other Softwares** Autodesk Fusion 360 | Adobe PhotoShop

**HardWare** 3D Printers

**Languages** Italian (Native) | English (Fluent)

## Experience

### SAMU.IT S.R.L

SMALL COMPUTER SHOP

Santarcangelo di Romagna, Italy

March 2019 - April 2019

- Repaired computer and printers.
- Management of Databases and Websites.
- Assistance provided to affiliated companies.

## Projects

### GDC: Giochi del Colosso

OOP COURSE PROJECT

University Of Bologna

April 2022

I have developed a Hub containing three of the most famous Casinò games in the world: Blackjack, Roulette and Baccarat.  
This software has been made for the "Object-Oriented Programming" course.  
This project helped me to better understand the Object-Oriented environment, also implementing advanced techniques.  
I have also improved my teamwork-skills thanks to the use of tools like Git.

**PROGRAMMING LANGUAGES:** Java

**TOOLS:** Git | Eclipse | Maven