

Nicola Montanari

Rimini (RN, Italy)

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Summary

Bachelor student in Computer Science and Engineering. Very disciplined and self-confident person.
Always looking for both personal and work improvements.
Love working with other people and helping them bring out their best skills.

Education

UNIVERSITY OF BOLOGNA

BSc IN COMPUTER SCIENCE AND ENGINEERING

Cesena, Italy

September 2020 - Present

- **CGPA:** 26/30 (3.50 Equivalent)
- **Focus Courses:** OOP, Databases, Algorithms and Data Structures, Software Engineering

ITIS "Belluzzi-Da Vinci

IT EXPERT

Rimini, Italy

September 2015 - June 2020

- **GPA:** 86/100 (3.40 Equivalent)

Skills

Programming Python | C | C++ | C# | JAVA | SQL

Web PHP | HTML5 | CSS3 | JavaScript

Frameworks & Tools Git | Bash | Visual Studio | VSCode | Eclipse | Windows | MacOS | LaTeX | UML | MySQL | Apache

Other Softwares Autodesk Fusion 360 | Adobe PhotoShop | Arduino IDE

HardWare 3D Printers

Languages Italian (Native) | English (Fluent)

Experience

SAMU.IT S.R.L

SMALL COMPUTER SHOP

Santarcangelo di Romagna, Italy

March 2019 - April 2019

- Repaired computer and printers.
- Management of Databases and Websites.
- Assistance provided to affiliated companies.

Projects

GDC: Giochi del Colosso

OOP COURSE PROJECT

University Of Bologna

April 2022

I have developed a Hub containing three of the most famous Casinò games in the world: Blackjack, Roulette and Baccarat.
This software has been made for the "Object-Oriented Programming" course.
This project helped me to better understand the Object-Oriented environment, also implementing advanced techniques.
I have also improved my teamwork-skills thanks to the use of tools like Git.

PROGRAMMING LANGUAGES: Java

TOOLS: Git | Eclipse | Maven