

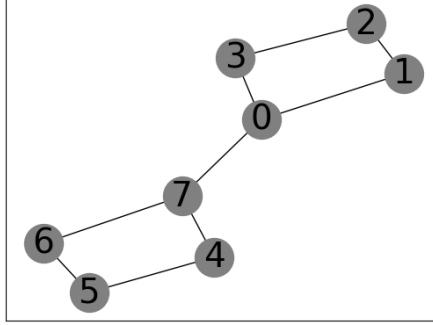
Final Exam (Graph Mining – Spring 2023): Solutions

Full Name:

Student ID:

- The formula and solution process should be presented with the answer.
- All the codes must include detail comments in English.

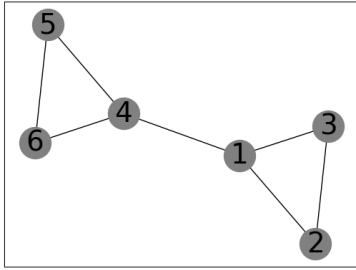
1. Consider an undirected graph G of eight nodes given in the following figure. There are two communities in the graph: $A = \{0,1,2,3\}$ and $B = \{4,5,6,7\}$. Calculate Min-cut and Normalized cut measurements. (10pt)



$$\text{Min_cut}(A,B) = 1$$

$$\text{N_cut}(A,B) = \frac{1}{1+4} + \frac{1}{1+4} = \frac{2}{5} = 0.4$$

2. Consider an undirected graph G of six nodes given in the following figure with two communities: $A = \{1, 2, 3\}$ and $B = \{4, 5, 6\}$. Apply the Equation (1) to calculate the modularity Q of the two communities. (10pt)



$$Q = \frac{1}{2m} \sum_{i,j} \left(A_{ij} - \frac{d_i d_j}{2m} \right) \cdot \delta(v_i, v_j) \quad (1)$$

$$\delta(v_i, v_j) = \begin{cases} 1 & \text{if } v_i \text{ and } v_j \text{ are in the same community.} \\ 0 & \text{otherwise.} \end{cases}$$

where m is the number of edges, A is the adjacency matrix of G, d_i is the degree of node v_i

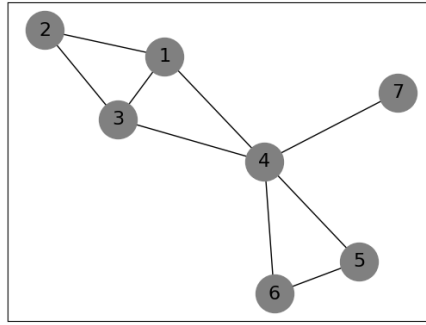
$$Q = \frac{1}{2 \times m} \sum_{i,j} \left(A_{ij} - \frac{d_i d_j}{2m} \right) \cdot \delta(v_i, v_j)$$

$$Q = \frac{1}{2 \times 7} \left[\left(1 - \frac{d_1 d_2}{14} \right) + \left(1 - \frac{d_1 d_3}{14} \right) + \left(1 - \frac{d_2 d_3}{14} \right) + \left(1 - \frac{d_4 d_5}{14} \right) + \left(1 - \frac{d_4 d_6}{14} \right) + \left(1 - \frac{d_5 d_6}{14} \right) \right]$$

$$Q = \frac{1}{2 \times 7} \left[\left(1 - \frac{3 \times 2}{14} \right) + \left(1 - \frac{3 \times 2}{14} \right) + \left(1 - \frac{2 \times 2}{14} \right) + \left(1 - \frac{3 \times 2}{14} \right) + \left(1 - \frac{3 \times 2}{14} \right) + \left(1 - \frac{2 \times 2}{14} \right) \right]$$

$$Q = \frac{1}{2 \times 7} \left[4 \left(1 - \frac{3 \times 2}{14} \right) + 2 \left(1 - \frac{2 \times 2}{14} \right) \right] = 0.265$$

3. Consider an undirected graph of seven nodes in the following figure. Calculate the edge betweenness of an edge (1,2). (10pt)



Solutions:

Edge betweenness: the number of shortest paths that pass along with the edge. To do that, we estimate the number of path starting from e_{12} to remaining nodes.

For example, there are two shortest paths from e_{12} to node 4 ($e_{12} \rightarrow 4$ or $e_{12} \rightarrow 3 \rightarrow 4$).

Therefore, we have:

$$e_{12} \rightarrow 4 = \frac{1}{2}$$

Similarly, for other nodes:

$$e_{12} \rightarrow 5 = \frac{1}{2}$$

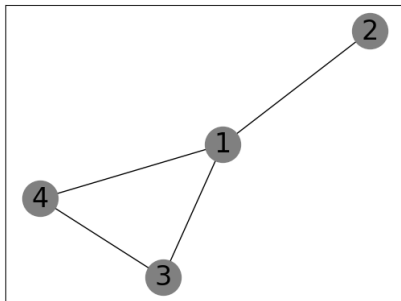
$$e_{12} \rightarrow 6 = \frac{1}{2}$$

$$e_{12} \rightarrow 7 = \frac{1}{2}$$

$$e_{12} \rightarrow 3 = 1$$

Finally, Edge betweenness is: $\sum_{e_{12} \rightarrow 3,4,5,6,7} = 3$

4. Consider an undirected graph G of four nodes in the following figure. (10pt)



$$score(i, j) = \beta \tilde{A}_{ij} + \beta^2 \tilde{A}_{ij}^2 \quad (2)$$

Where \tilde{A}_{ij} is the element (i, j) in the normalized adjacency matrix of G, $\beta = 1$ is a parameter of the predictor.

- a) Calculate the adjacency matrix A, the degree-normalized adjacency matrix \tilde{A} , and 2-step adjacency matrix \tilde{A}^2 of the graph G.

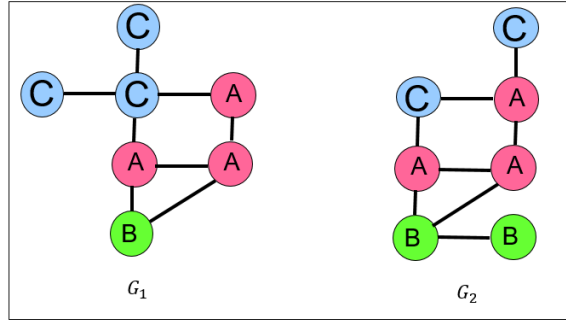
$$A = \begin{pmatrix} 0 & 1 & 1 & 1 \\ 1 & 0 & 0 & 0 \\ 1 & 0 & 0 & 1 \\ 1 & 0 & 1 & 0 \end{pmatrix}, \quad \tilde{A} = \begin{pmatrix} 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 1 & 0 & 0 & 0 \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 \end{pmatrix}$$

$$\tilde{A}^2 = \tilde{A} \times \tilde{A} = \begin{pmatrix} 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 1 & 0 & 0 & 0 \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 \end{pmatrix} \times \begin{pmatrix} 0 & \frac{1}{3} & \frac{1}{3} & \frac{1}{3} \\ 1 & 0 & 0 & 0 \\ \frac{1}{2} & 0 & 0 & \frac{1}{2} \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 \end{pmatrix} = \begin{pmatrix} 0.666 & 0.000 & 0.166 & 0.166 \\ 0.000 & 0.333 & 0.333 & 0.333 \\ 0.250 & 0.166 & 0.416 & 0.166 \\ 0.250 & 0.166 & 0.166 & 0.416 \end{pmatrix}$$

- b) The Equation (2) presents the Katz score measurement between two nodes (i, j) . Apply the Equation (2) to calculate the Katz score between two nodes $(1, 2)$.

$$score(1, 2) = \beta \tilde{A}_{12} + \beta^2 \tilde{A}_{12}^2 = 1 * 0.333 + 1 * 0 = 0.333$$

5. Calculate the graph edit distance between two graphs G_1 and G_2 . The set of elementary graph edit operators includes: vertex insertion, vertex deletion, edge insertion, and edge deletion. In addition, the cost of deletion and insertion operators is 2 and 1, respectively. (5pt)

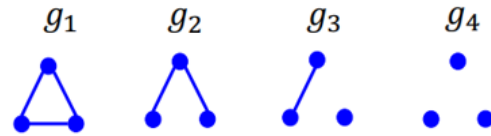
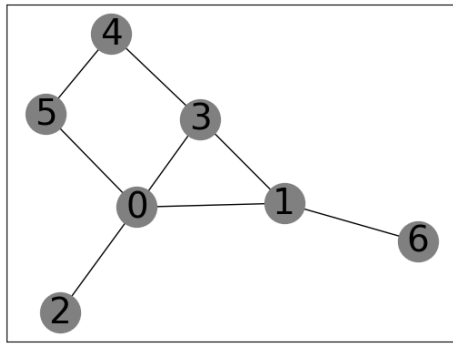


The cost of transforming from G_1 to G_2 :

- delete edge C-C: 2
- delete node C: 2
- delete edge C-C: 2
- insert edge A-C: 1
- insert node B: 1
- insert edge B-B: 1.

Therefore, the graph edit distance: 9

6. Consider an undirected graph G of seven nodes in the following figure. There are four graphlets g_1, g_2, g_3 , and g_4 . (5pt)
- Count the number of the kernel sub-graphs of limited size 3.
 - Make a feature vector for graph G based on these graphlet kernels.



SOLUTIONS:

a) Count subgraphs:

$$N(g_1)=1:$$

(0,1,3)

$$N(g_2)=11:$$

(0,1,6), (0,3,4), (0,5,4),

(1,3,4), (1,0,2), (1,0,5),

(2,0,5), (2,0,3),

(3,1,6), (3,0,5), (3,4,5)

$$N(g_3)=15$$

(0,1, 4), (0,2,4), (0,2,6), (0,3,6), (0,5,6),

(1,3,5), (1,3,2),

(1,6,2), (1,6,4), (1,6,5)

(3,4,2), (3,4,6),

(4,5,1), (4,5,2), (4,5,6),

$$N(g_4)=8$$

(0,4,6)

(1,2,5), (1,2,4)

(2,3,6), (2,3,5), (2,4,6), (2,5,6)

(3,5,6)

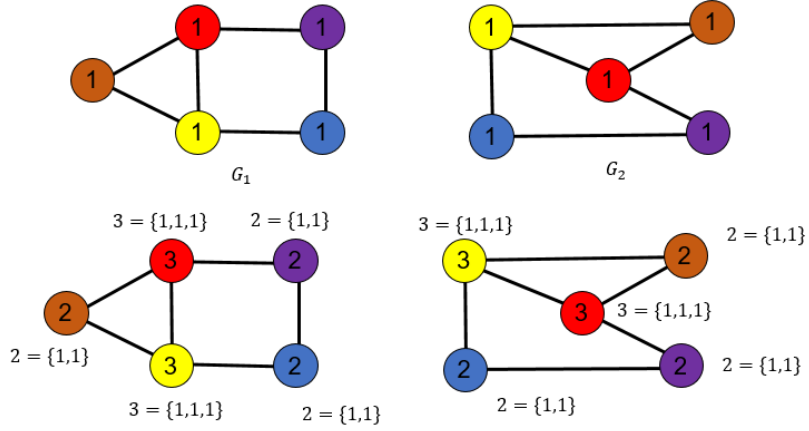
b) $f_G = (1, 11, 15, 8)$

7. Consider two undirected graphs in the following figure. (10pt)

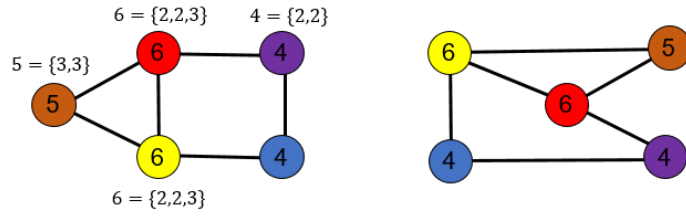
a) Conduct Weisfeiler-Lehman (WL) relabeling process with the maximum degree, 3. Then, using the Weisfeiler-Lehman isomorphism testing, determine whether two graphs are isomorphic or not?

Two graphs are isomorphic:

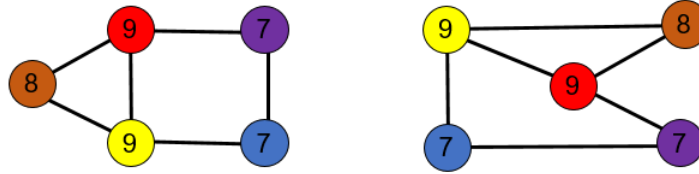
Step 1: set node label =1 for all nodes



Step 2:



Step 3:

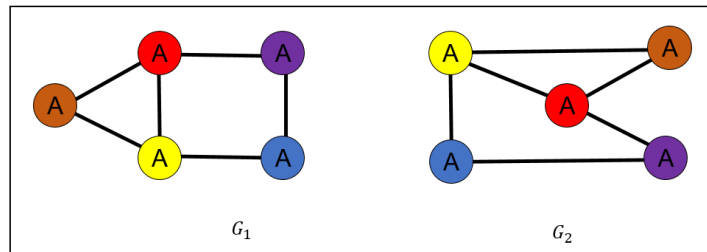


b) Make feature vectors for the graphs based on frequency of node degrees.

In G_1 , there are two nodes with degree 3, three nodes with degree 2, $f(G_1) = (2, 3)$

In G_2 , there are two nodes with degree 3, three nodes with degree 2, $f(G_2) = (2, 3)$

c) Make feature vectors for the graphs based on frequency of the WL subgraphs.



Based on the WL relabeling process in (a), the number of WL subgraphs in G_1 is as follows:

The number of label “1”: 5

The number of label “2”: 3

The number of label “3”: 2

The number of label “4”: 2

The number of label “5”: 1

The number of label “6”: 2

The number of label “7”: 2

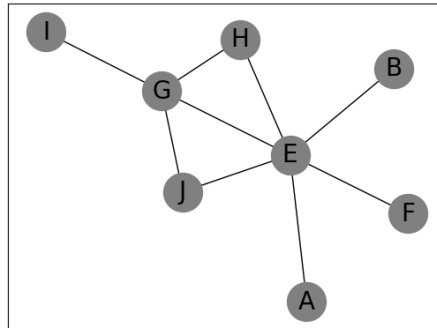
The number of label “8”: 1

The number of label “9”: 2

Therefore, the feature vector for G_1 is: (5,3,2,2,1,2,2,1,2)

Similarly, the feature vector for G_2 is: (5,3,2,2,1,2,2,1,2)

8. Consider an undirected graph with eight nodes in the following figure. A biased random walk (Node2Vec algorithm) has the return parameter $p = 0.5$ and the in-out parameter $q = 0.5$. Assume that all edge weights of the graph are 1 and the walker is currently on node G by departing from node E. Calculate transition probabilities from node G to its neighbors. (10pt)



There are four neighbours of node G: I, H, J, and E. Since the walker starts from E to G, the transition probabilities from G to its neighbours can be calculated as follows:

$$P_{G \rightarrow I} = 1 \times \frac{1}{q} = \frac{1}{0.5} = 2$$

$$P_{G \rightarrow J} = 1 \times 1 = 1$$

$$P_{G \rightarrow H} = 1 \times 1 = 1$$

$$P_{G \rightarrow E} = 1 \times \frac{1}{p} = \frac{1}{0.5} = 2$$

9. Write a python function to compute the degree-normalized adjacency matrix. (10pt)

#Input: a dense adjacency A.

#Output: X, a degree-normalized adjacency matrix ($\tilde{A}=D^{-1}A$, where D is the degree matrix of the graph)

#Note: Students can only use Python code (without using inbuilt functions, such as min, max, sum, etc.). In the NetworkX library, students can use functions 'degree()', 'nodes()', 'has_edge()'.

```
def Normalized(A):
    for i in range(A.shape[0]):
        sum_d = 0
        for j in range(A.shape[0]):
            sum_d += A[i,j]
        if sum_d > 0:
            for j in range(A.shape[0]):
                A[i,j] = A[i,j]/sum_d
    return A
```

10. The bellow function is designed to calculate an Eigenvector centrality for a given graph. Write codes to fill the blank “YOUR CODE HERE”. (20pt)
- Complete the code to measure the Katz centrality.
 - Complete the code to measure the PageRank centrality.

#Input:

#G: A networkx graph.

#max_iter: integer, maximum number of iterations.

#tol: float, error to check convergence.

#nstart: dictionary, starting value of eigenvector iteration.

#weight: None or string, all edge weights are considered equal.

#alpha: float, attenuation factor

#alpha_pg: float, damping parameter for PageRank, default=0.85.

#beta: scalar, (default=1.0), controls the initial centrality

#Output:

#nodes: dictionary, Dictionary of nodes with centralities as the value.

```
def Eigenvector(G,alpha=0.1,beta=1.0,max_iter=100,tol=1e-4, nstart,
weight, alpha_pg):
    if len(G) == 0:
        print ("cannot compute centrality for the null graph")
    # If no initial vector is provided, start with the all-ones
    vector.
    if nstart is None:
        nstart = {v: 1 for v in G}
    if all(v == 0 for v in nstart.values()):
        print("initial vector cannot have all zero values")
    nstart_sum = sum(nstart.values())
    x = {k: v / nstart_sum for k, v in nstart.items()}
    nnodes = G.number_of_nodes()
    # <For page_rank information>
    D = G.to_directed()
    # Create a copy in (right) stochastic form
```

```

W = nx.stochastic_graph(D, weight=weight)
# Assign uniform personalization vector if not given
dangling_weights = dict.fromkeys(W, 1.0 / N)
dangling_nodes = [n for n in W if W.out_degree(n, weight)== 0.0]
# </For page_rank information>
for _ in range(max_iter):
    xlast = x
    x = xlast.copy()
    danglesum = alpha_pg * sum(xlast[n] for n in dangling_nodes)
    # Start with xlast times I to iterate with (A+I)
    # do the multiplication  $y^T = x^T A$  (left eigenvector)
    for n in x:
        for nbr in G[n]:
            w = G[n][nbr].get(weight, 1) if weight else 1
            x[nbr] += xlast[n] * w
        #YOUR CODE HERE
        #KATZ
    for n in x:
        x[n] = alpha * x[n] + beta

    #Pagerank
    #x[nbr] += xlast[n] * w
    x[nbr] += alpha * xlast[n] * w
    for n in x:
        x[n] += danglesum * p.get(n, 0) + (1.0 - alpha) *
p.get(n, 0)
    norm = math.hypot(*x.values()) or 1
    x = {k: v / norm for k, v in x.items()}
    if sum(abs(x[n] - xlast[n]) for n in x) < nnodes * tol:
        return x

```