Representations of Graphs

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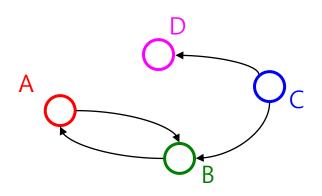


- Graph representation
- > Sparse matrix representations
- Graph databases and storage systems



- > Graphs are often useful for lots of data and questions
 - > E.g., "What's the lowest-cost path from A to B?"
- We need a data structure that represents graphs
- Which data structure is "best" can depend on:
 - Properties of the graph (e.g., dense versus sparse)
 - > The common queries about the graph
 - > E.g., ("is (u,v) an edge?" vs "what are the neighbors of node u?")
- > We will discuss two standard graph representations
 - Adjacency Matrix and Adjacency List
 - > Different trade-offs, particularly time versus space

- > Assign each node a number from 0 to |V|-1
- > A |V| x |V| matrix of Booleans (or 0 vs. 1)
 - > Then M[u][v] == true means there is an edge from u to v



	Α	В	C	D
Α	0	1	0	0
В	1	0	0	0
C	0	1	0	1
D	0	0	0	0

> Sample code:

```
import networkx as nx
import numpy as np
import pandas as pd
# Instantiate the graph
G = nx.DiGraph()
# add node/edge pairs
G.add_edges_from([("A", "B"), ("B", "A"), ("C", "B"), ("C", "D")])
# 2D array adjacency matrix
A = nx.adjacency_matrix(G)
A_dense = A.todense()
print(A_dense)
# Pandas format
nx.to pandas adjacency(G)
                                                                                                                         В
[[0 1 0 0]
                                                                                                                                           D
[1000]
 [0 1 0 1]
 [0 0 0 0]]
    A B C D
A 0.0 1.0 0.0 0.0
                                                                                                     B
B 1.0 0.0 0.0 0.0
C 0.0 1.0 0.0 1.0
 D 0.0 0.0 0.0 0.0
```





Adjacency Matrix Properties

- > Running time to:
 - Get a vertex's out-edges:
 - > Get a vertex's in-edges:
 - Decide if some edge exists:
 - > Insert an edge:
 - > Delete an edge:
- > Space requirements:

Best for sparse or dense graphs?

	Α	В	C	D
Α	0	1	0	0
В	1	0	0	0
C	0	1	0	1
D	0	0	0	0



Adjacency Matrix Properties

- > Running time to:
 - Get a vertex's out-edges: O(|V|)
 - Get a vertex's in-edges: O(|V|)
 - Decide if some edge exists: O(1)
 - Insert an edge: O(1)
 - ➤ Delete an edge: O(1)
- ➤ Space requirements: O(|V|²)

- Best for sparse or dense graphs?
 - > dense

	Α	В	C	D
Α	0	1	0	0
В	1	0	0	0
C	0	1	0	1
D	0	0	0	0

Adjacency Matrix Properties

> Sample codes: checking connection between nodes

```
# Instantiate the graph
G = nx.DiGraph()
# add node/edge pairs
G.add_edges_from([("A", "B"), ("B", "A"), ("C", "B"), ("C", "D")])
                                                                                                B
                                                                                                               D
# Get a vertex's out-edges:
print(f"OUT-edges of node B: {G.out_degree('B')}")
# Get a vertex's in-edges:
                                                                                                          0
print(f"IN-edges of node B: {G.in_degree('B')}")
                                                                                                                   0
# Decide if some edge exists:
print(f"Check an edge from A to C: {G.has_edge('A', 'C')}")
# Insert an edge:
                                                                              B
                                                                                                          0
                                                                                                                   0
G.add_edge("A", "C")
# OR
G.add_edges_from([("A", "D")])
print(f"Check an edge from A to C: {G.has_edge('A', 'C')}")
                                                                                                          0
print(f"Check an edge from A to D: {G.has_edge('A', 'D')}")
# DeLete an edge:
G.remove_edge("A", "C")
                                                                                                                   0
                                                                                                 0
                                                                                                          0
G.remove_edges_from([("A", "D")])
print(f"Check an edge from A to C: {G.has_edge('A', 'C')}")
print(f"Check an edge from A to D: {G.has edge('A', 'D')}")
OUT-edges of node B: 1
IN-edges of node B: 2
Check an edge from A to C: False
Check an edge from A to C: True
Check an edge from A to D: True
Check an edge from A to C: False
Check an edge from A to D: False
```





Density / Sparsity

- How will the adjacency matrix vary for an undirected graph?
 - Will be symmetric about diagonal axis?
 - Matrix: Could we save space by using only about half the array?

	Α	В	C	D
Α	0	1	0	0
В	1	0	0	0
C	0	1	0	1
D	0	0	7	0

➤ But how would you "get all neighbors"?



- How can we adapt the representation for weighted graphs?
 - Instead of Boolean, store a number in each cell
 - Need some value to represent 'not an edge'
 - > 0, -1, or some other value based on how you are using the graph
 - Might need to be a separate field if no restrictions on weights



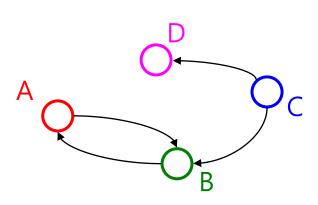
D 0.0 0.0 0.0 0.0

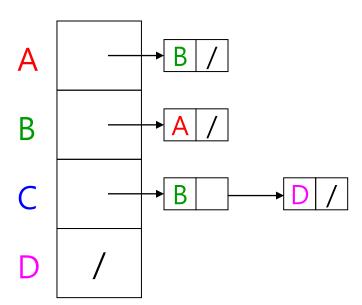
> Sample code for weighted graph:

```
# Instantiate the graph
G = nx.DiGraph()
# add node/edge pairs
G.add_weighted_edges_from([("A", "B", 1.5), ("B", "A", 1.5), ("C", "B", 3), ("C", "D", 2.5)])
# 2D array adjacency matrix
A = nx.adjacency matrix(G)
A_dense = A.todense()
print(A_dense)
# Pandas format of adjacency matrix
nx.to_pandas_adjacency(G)
[[0. 1.5 0. 0.]
[1.5 0. 0. 0.]
[0. 3. 0. 2.5]
 [0. 0. 0. 0. ]]
    A B C D
A 0.0 1.5 0.0 0.0
B 1.5 0.0 0.0 0.0
C 0.0 3.0 0.0 2.5
```



- > Assign each node a number from 0 to |V|-1
 - ➤ An array of length |V| in which each entry stores a list of all adjacent vertices (e.g., linked list)



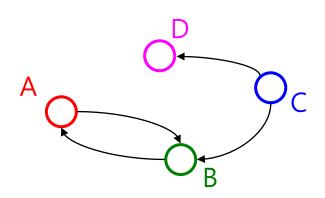


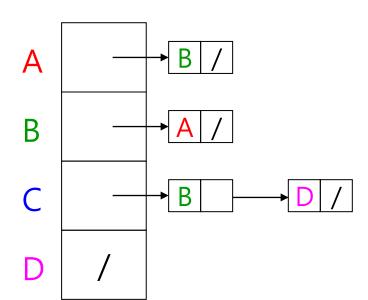
D

Sample Code

```
# Instantiate the graph
G = nx.DiGraph()
# add node/edge pairs
G.add_edges_from([("A", "B"), ("B", "A"), ("C", "B"), ("C", "D")])
adjacency_list = nx.generate_adjlist(G)
for line in adjacency_list:
    print(line)

A B
B A
C B D
```



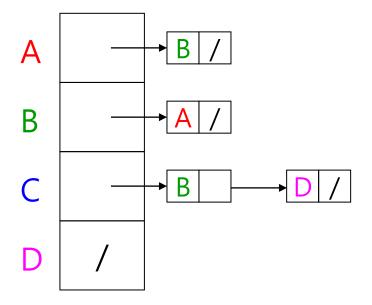






- > Running time to:
 - Get a vertex's out-edges:
 - > Get a vertex's in-edges:
 - Decide if some edge exists:
 - > Insert an edge:
 - Delete an edge:
- > Space requirements:

Best for sparse or dense graphs?

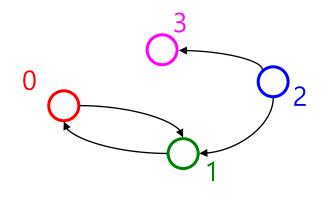


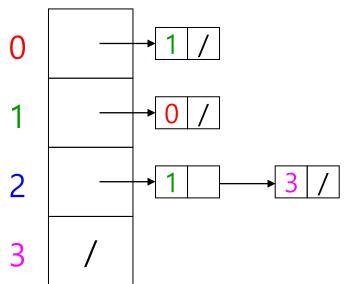
- > Running time to:
 - \triangleright Get a vertex's out-edges: O(d) where d is out-degree of vertex
 - > Get a vertex's in-edges: O(|E|) (could keep a second adjacency list for this!)
 - \triangleright Decide if some edge exists: O(d) where d is out-degree of source
 - Insert an edge: O(1) (unless you need to check if it's already there)
 - > Delete an edge: O(d) where d is out-degree of source
- Space requirements: O(|V|+|E|)

Best for sparse or dense graphs? sparse



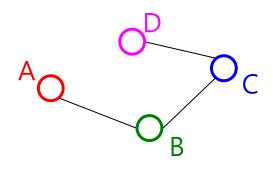
> Sample code:

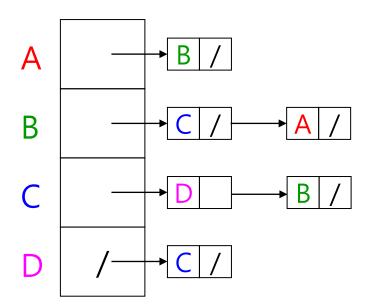






- ➤ Adjacency lists also work well for undirected graphs
 - > Put each edge in two lists to support efficient "get all neighbors"







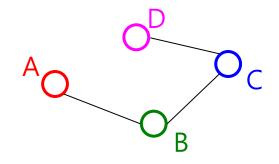
> Sample code:

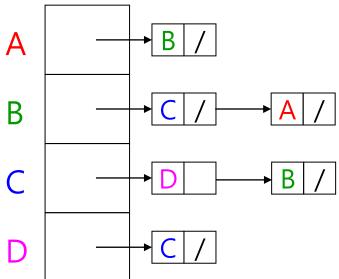
```
# Instantiate the graph
G = nx.Graph()
# add node/edge pairs
G.add_edges_from([("A", "B"), ("B", "A"), ("C", "B"), ("C", "D")])
# Adjency List
adjacency_list = nx.generate_adjlist(G)
for line in adjacency_list:
    print(line)

nx.to_pandas_adjacency(G)
A B
```

A B C C D D

	Α	В	С	D
Α	0.0	1.0	0.0	0.0
В	1.0	0.0	1.0	0.0
С	0.0	1.0	0.0	1.0
D	0.0	0.0	1.0	0.0



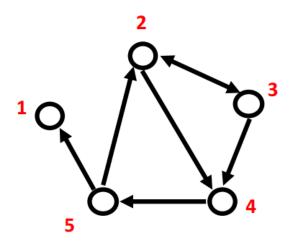






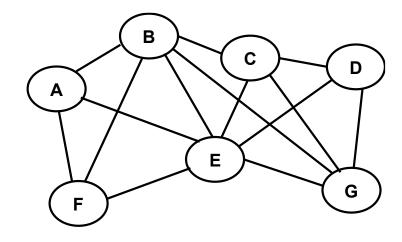
- Graphs are often sparse
 - > Streets form grids
 - > Airlines rarely fly to all cities
- > Adjacency lists should generally be your default choice
 - > Slower performance compensated by greater space savings

- ➤ Adjacency list:
 - > Easier to work with if network is:
 - > Large
 - > Sparse
- > Allows us to quickly retrieve all neighbors of a given node
 - **>** 1:
 - → 2: 3, 4
 - > 3: 2, 4
 - **>** 4: 5
 - **>** 5: 1, 2

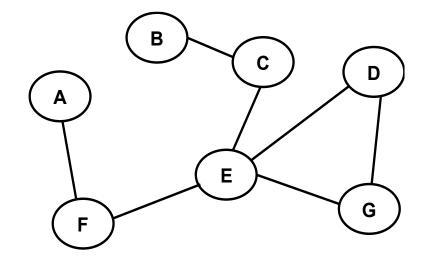


Sparse Graph Representation

- ➤ If the graph has n vertices (nodes)
 - \triangleright Maximum # of edges is n^2
- \triangleright In dense graphs number of edges is close to n^2
- ➤ In sparse graphs number of edges is close to n



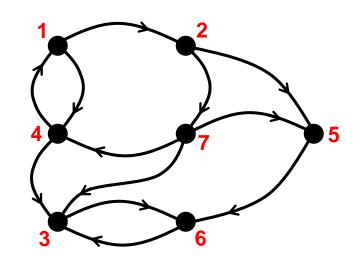
Dense graphs (many edges between nodes)

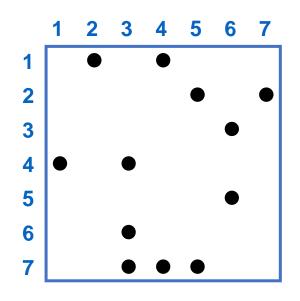


Sparse graphs (few edges between nodes)



> Example: a web page network





- ➤ Web page = Node
- ➤ Link = Directed edge
- \triangleright Link matrix: $A_{ij} = 1$ if page i links to page j

- \rightarrow n = 2 billion (and growing by 1 million a day)
- > n x n array of ints => 16 * 1018 bytes (16 * 109 GB)
- > Each page links to 10 (say) other pages on average
- > On average there are 10 nonzero entries per row
- Space needed for nonzero elements is approximately 20 billion x 4 bytes = 80 billion bytes (80 GB)



Representation of Unstructured Sparse Matrices

- > Single linear list in row-major order.
 - Scan the nonzero elements of the sparse matrix in row-major order
 - > Each nonzero element is represented by a triple (row, column, value)
 - > The list of triples may be an array list or a linked list (chain)
 - **0** 0 3 0 4
 - **0** 0 5 7 0
 - **00000**
 - **0** 2 6 0 0

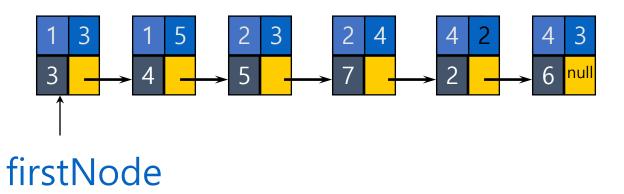
```
list =
```

row 1 1 2 2 4 4

column 3 5 3 4 2 3

value 3 4 5 7 2 6

```
list =
row 1 1 2 2 4 4
column 3 5 3 4 2 3
value 3 4 5 7 2 6
```



> Sample code:

```
import numpy as np
# Instantiate the graph
G = nx.DiGraph()
G.add_nodes_from([1,2,3,4,5])
# Define rows, columns and weighted values of the graph
rows = [1, 1, 2, 2, 4, 4]
columns = [3, 5, 3, 4, 2, 3]
values = [3, 4, 5, 7, 2, 6]
edges = zip(rows, columns, values)
                                                                        list =
G.add_weighted_edges_from(list(edges))
                                                                                       1 1 2 2 4 4
                                                                         row
# 2D array adjacency matrix
                                                                         column
                                                                                      3 5 3 4 2 3
A = nx.adjacency_matrix(G)
A_dense = A.todense()
print(A_dense)
                                                                        value
                                                                                       3 4 5 7 2 6
# Pandas format of adjacency matrix
nx.to_pandas_adjacency(G)
[[00304]
 [0 0 5 7 0]
 [0 0 0 0 0]
 [0 2 6 0 0]
 [0 0 0 0 0]]
    1 2 3 4 5
1 0.0 0.0 3.0 0.0 4.0
2 0.0 0.0 5.0 7.0 0.0
3 0.0 0.0 0.0 0.0 0.0
                                             firstNode
4 0.0 2.0 6.0 0.0 0.0
5 0.0 0.0 0.0 0.0 0.0
```





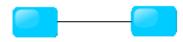
One Linear List Per Row

row1 =
$$[(3, 3), (5,4)]$$

row2 = $[(3,5), (4,7)]$
row3 = $[]$
row4 = $[(2,2), (3,6)]$

Graph databases and storage systems: Different types of graph

- A database should store and present all types of graph
 - Undirected Graph



Directed Graph



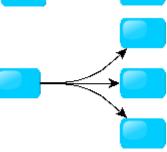
Pseudo Graph



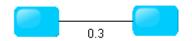
Multi Graph



> Hyper Graph



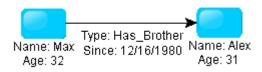
Weighted Graph



Labeled Graph



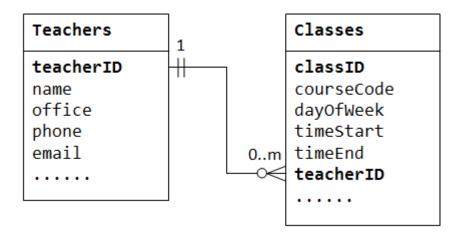
Property Graph



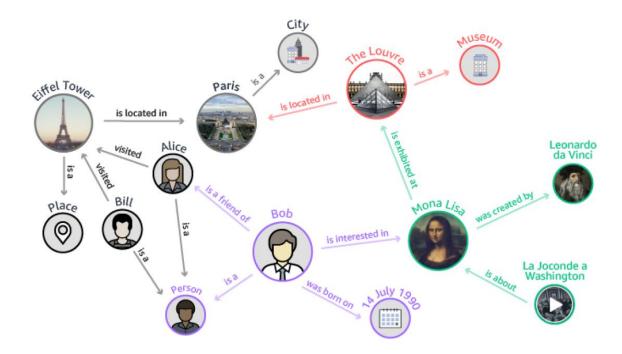
What is a Graph Database?

- > A database with an explicit graph structure
- > Each node knows its adjacent nodes
- > As the number of nodes increases, the cost of a local step (or hop) remains the same
- Plus, an Index for lookups

- A relational database is a collection of information that organizes data in predefined relationships where data is stored in one or more tables (or "relations") of columns and rows, making it easy to see and understand how different data structures relate to each other.
- Relationships are a logical connection between different tables, established on the basis of interaction among these tables.

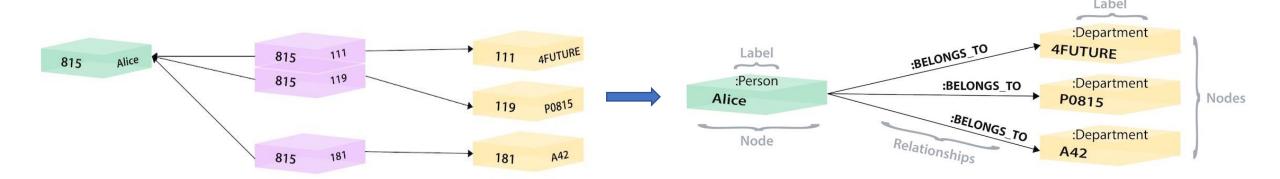


- A graph database stores nodes and relationships instead of tables, or documents. Data is stored just like you might sketch ideas on a whiteboard.
- The data is stored without restricting it to a pre-defined model, allowing a very flexible way of thinking about and using it.





- To find the user Alice and her person ID of 815.
 - we search the Person-Department table (orange middle table) to locate all the rows that reference Alice's person ID (815).
- ➤ Once we retrieve the 3 relevant rows, we go to the Department table on the right to search for the actual values of the department IDs (111, 119, 181).
- Now we know that Alice is part of the 4Future, P0815, and A42 departments.



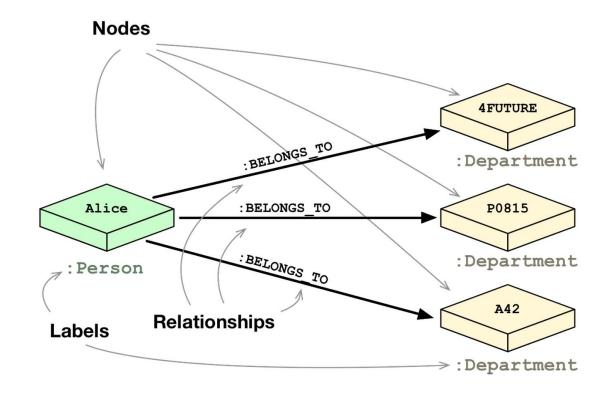
Relational database

Graph database





- Nodes: Alice, 4FUTURE, P0815, A42
- Lables: Person, Department
- Relationships: BELONGS_TO





Popular graphdb Engines















The #1 Database for Connected Data













> Pros:

- > Runs complex distributed queries
- Scales out through sharded storage
- > Returns data natively in JSON, making it ideally suited for web development
- Written on top of GraphQL

> Cons:

- No native windows installation
- > No support for windows in a production environment





> Pros:

- Multi model DB both graph and document DB
- Easily add users/roles
- Supports multiple databases

> Cons:

- > No native windows service installation
- > Requires more schema design up front





> Pros:

- > Runs on Windows natively in either a console or as a service
- > 24/7 production support since 2003 Mature
- Large and active user community

> Cons:

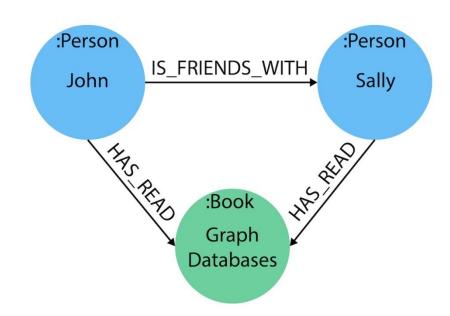
Only one Project can be running on one port at a time



What does Neo4j provide?

- Full ACID (atomicity, consistency, isolation, durability)
- > REST API
- Property Graph
- Lucene Index
- High Availability (with Enterprise Edition)

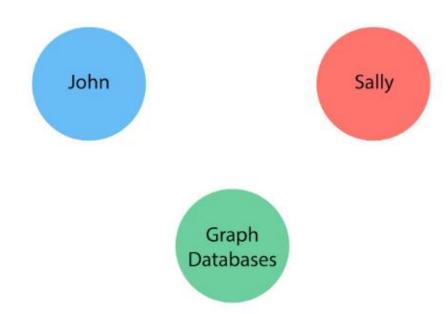
- > The SQL becomes more complex as the length of the relationships increase
- Performance on the joins becomes an issue quickly
- > SQL is not well-suited to model rich domains
- > It's not easy to start at one row and follow relevant relationships along a path



Two people, Sally and John, are friends. Both John and Sally have read the book, Graph Databases.

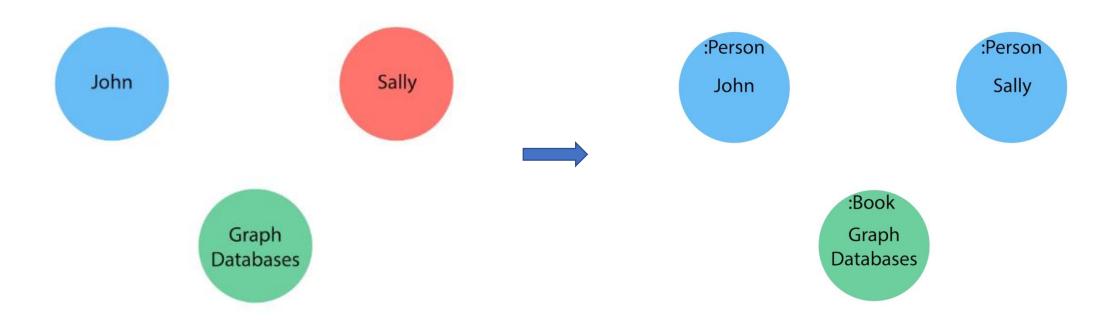


- > Two people, Sally and John, are friends. Both John and Sally have read the book, Graph Databases.
 - > Extracting the nodes: John, Sally, Graph Databases

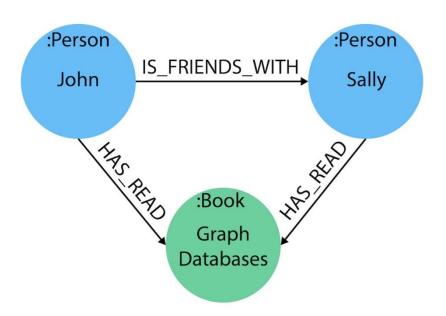




- ➤ Two people, Sally and John, are friends. Both John and Sally have read the book, Graph Databases.
 - Extracting the nodes: John, Sally, Graph Databases
 - > Extracting the labels



- Two people, Sally and John, are friends. Both John and Sally have read the book, Graph Databases.
 - Extracting the nodes: John, Sally, Graph Databases
 - Extracting the labels
 - Defining Relationships:
 - John is friends with Sally
 - Sally is friends with John
 - ➤ John <u>has read</u> Graph Databases
 - > Sally has read Graph Databases



- > Sample scripts:
 - Two people, John and Sally, are friends. Both John and Sally have read the book, Graph Databases.
 - Create Nodes:

```
CREATE(:Person{name:'John',born:'Mar 8, 1998',linkedin:'@john'})
CREATE(:Person{name:'Sally',born:'Oct 16, 1997',linkedin:'@sali'})
CREATE(:Book{name:'Graph Databases',published_date:'Nov 16, 2015'})
```

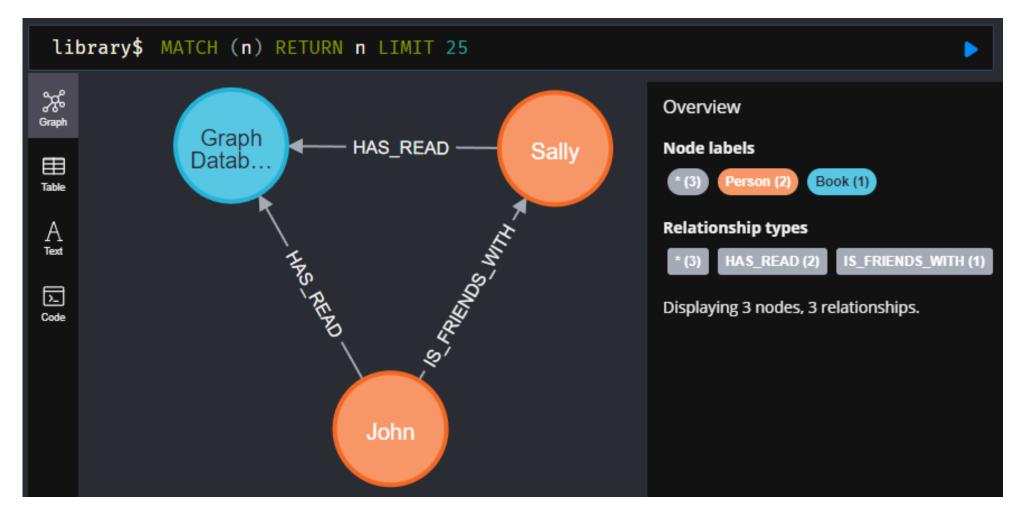
> Generate relationships:

```
MATCH (a:Person), (b:Person) WHERE (a.name = 'John' AND b.name = 'Shally') CREATE (a)-[r 1:IS_FRIENDS_WITH]->(b); MATCH (a:Person), (b:Book) WHERE (a.name = 'John' OR a.name = 'Shally') AND b.name = 'Graph Databases' CREATE (a)-[r2:HAS_READ]->(b);
```



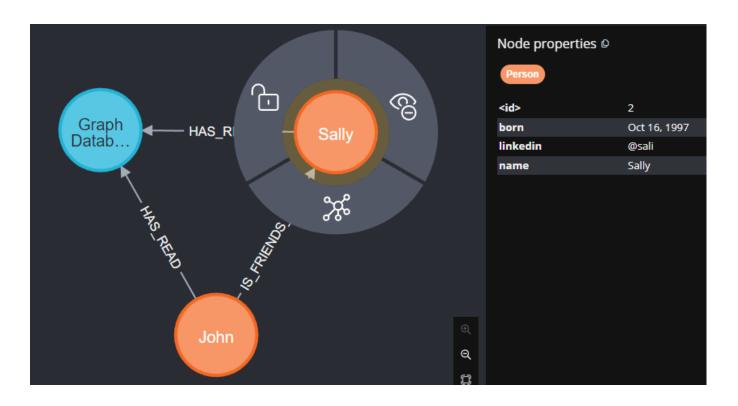


> Show database.





> Node properties.









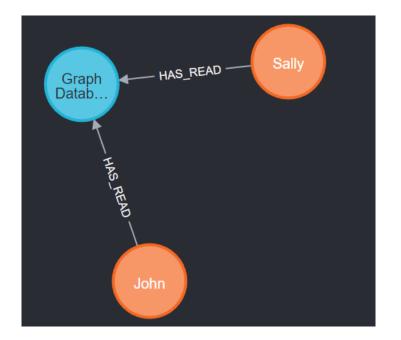
> Delete relationships

```
1 MATCH (n:Person {name: 'John'})-[r:IS_FRIENDS_WITH]→()
2 DELETE r

Deleted 1 relationship, completed after 27 ms.

Table

Code
```







> Delete a node: to delete a node, all the relationships have to be removed.

```
1 MATCH (n:Person {name: 'John'})-[r:HAS_READ]→()
2 DELETE r

Deleted 1 relationship, completed after 2 ms.
```

> Remove a node:

```
1 MATCH (n:Person {name: 'John'})
2 DELETE n

Deleted 1 node, completed after 1 ms.
```

