

PLUMID

A MIDI SOFTWARE INTERFACE FOR NEURAL DSP'S ARCHETYPE PLINI
DEVELOPED BY NATHAN JOSE

WEEKLY REPORT : UNIT TESTING
OCTOBER 28TH, 2019

APPLICATION DEVELOPMENT

- Abandoned Pygubu to directly code GUI with Tkinter
- Created GUI and also successfully implemented application logo into interface.
- Tested functionality of GUI successfully.

EXECUTIVE SECTION

To: Prof. Patrick Shepherd
From: Nathan S. Jose
Subject: Plumid - Weekly Report : Unit testing
Date: October 28th, 2019

- Accomplishments:
 - Successfully implemented GUI using Tkinter directly
 - Inserted application logo with Tkinter and successfully tested functionality of program.
- Challenges:
 - Still waiting on Neural DSP to fix the weird tap delay issue.
 - Need to find a way to display console output in the GUI so that the user is aware of the status of the program.
- Time spent:
 - Time in class was spent implementing the logo into the interface and testing it.
- Goals:
 - The following week will be spent finding out how to print console output in the GUI and also how to create a standalone application with all the scripts that I created.