

ABDELRAHMAN

NAZEH

WEB DEVELOPER

Istanbul, Turkey

CONTACT

[Nazeh.me](#)
hello@Nazeh.me
[github/Nazeh](#)
[in/arnazeh](#)
[medium//@ar.nazeh](#)
[sourcerer.io/nazeh](#)

SKILLS

Semantic HTML
Responsive Design
CSS Preprocessing
DOM manipulation
UI Engineering
OOP
MVC
RESTful APIs
TDD / BDD
Unit Testing
Refactoring
Continuous deployment
Relational Databases
Version Control
Git Flow

TECHNOLOGIES

HTML5	Rspec
CSS3	Jest
SCSS	REST APIs
JavaScript	GraphQL
Webpack	Gatsby
React	Webpack
Redux	NPM
Material UI	Git
Ruby	Linux
Ruby on Rails	Bash
PostgreSQL	Figma
NodeJS	Netlify

EDUCATION

SEP 2008 - JUN 2014

B.Arch. Architectural Engineering - Alexandria University

Studied and practiced design principles, color theory, accessibility, presentation, visualization, as well as analytical and critical thinking.

EXPERIENCE

JUN 2019 - DEC 2019

Mentor and coding partner - Microverse

- **Built** 47 projects.
- **Collaborated** with many coding partners from around the world.
- **Mentored** 2 students, spending 60+ hrs in weekly check-in meetings.
- **Solved** 142 coding challenges.
- **Contributed** to the schools' linter configuration public repository.

Nov 2016 - Nov 2018

3d Artist - Rumbling Games Studio - Cairo, Egypt

Main 3d Artist in a small remote team, building AAA game.

PROJECTS

Weather App - OCT 2019

[Demo / Source](#)

Created a clean, and mobile-friendly web app, using plain JS, **Webpack**, and **Babel**. Implemented **fetching** of Open-weather, and geolocation data. Developed a UI module to dynamically update the **DOM** with the chosen city's weather data.

Tic Tac Toe - OCT 2019

[Demo / Source](#)

Designed **Elegant** minimalistic design, with **bold colors** and playful animation and sound effects for a plain JS tic-tac-toe game. Added a Bot functionality using the **Min-Max algorithm** to power a single-player mode with different difficulty levels.

UI Clones - JUN 2019

[Demo / Source](#)

Styled **fully responsive** pixel perfect clones of multiple webpages, using **HTML5**, **CSS3**, and **SASS**.

[YouTube video player page](#)

[Demo / Source](#)

[NewsWeek.com](#)

[Demo / Source](#)

[Behance.com](#)

[Demo / Source](#)

Open-source

React-boilerplate-typescript - Feb 2020

[Pull request](#)

Fixing linting issues for generated containers.

Reactist - Feb 2020

[Pull request](#)

Changed namespacing to prevent reactist css from "leaking out".

PUBLICATIONS

SEP 2019

Invisible Barriers That Prevent You From Learning Web Development and How to Break Through Them - HackerNoon