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- 1. What is AAA in Unit Testing?
  - Arrange, Act, Assert
- 2. What modifiers are allowed for methods in an interface?
  - Public
- 3. Can we override private virtual method in C#?
  - No
- 4. In OOP, which answer best describes encapsulation?
  - Prevent exposition of data.
- 5. If a method is marked as protected internal, who can access it?
  - Classes within the same assembly and classes derived from the declaring class.
- 6. Two or more methods with the same name in the same class with different arguments are called?
  - Method overloading
- 7. Can you change the value of a variable while debugging a C# application?
  - Yes
- 8. Does C# support multiple inheritances?
  - Yes
- 9. Constructors are used to?
  - Initialize a newly created object
- 10. You can prevent a class from being inherited by another class by using which keyword?
  - Sealed
- 11. What is the top .NET class that everything is derived from?
  - System.Object
- 12. Which of the following is the default access specifier of class member method?
  - Private
- 13. Is it possible to call a sub class constructor from base class constructor?
  - No

- 14. What is a sealed class?
  - It's used to prevent the class from being inherited from other classes.
- 15. Which of the following statements are true for Interfaces in C#(7.0)?
  - Multiple inheritance.
  - Cannot have access modifiers. Everything is assumed as public.
- 16. What is polymorphism?
  - Provides the ability to a class to have multiple implementations with the same name.
- 17. Which of the following access specifiers in C# allows a child class to access the member variables and member functions of its base class?
  - Public
  - Internal
  - Protected
- 20. Which of the following statements are true for Abstract classes in C#?
  - Can inherit only one abstract class.
  - Can provide complete, default code and/or just the details that have to be overridden.

## Retake:

- 1. Which of the following statements about testing principles is not true?
- Late testing is preferred.
- 2. Which of the following statements about SOLID principles is not true?
- Classes should depend directly on other modules.
- 3. Which of the following statements about this keyword in C# is not true?
- It can't be returned from a method.
- 4. What is the best place to do validation?
- Setter
- 5. Which of the following is not a valid type of dependency inversion?
- Field injection
- 6. Which of the following statements is not true?
- We should aim for loose cohesion.
- 7. What is the default class modifier in C#?
- Internal
- 8. Which of the following statements about interfaces in C# is not true?
- Interfaces cannot inherit other base interfaces
- 9. What is the default field modifier in C#?
- Private
- 10. Which of the following statements about exceptions is not true?
- Exceptions must be processed using try-catch-finally constructions
- 11. Which modifier can prevent inheriting a class in C#?
- Sealed
- 12. Which of the statements is not true?
- Reflections can be used to reduce code complexity and to increase code performance
- 13. Which of the following statements about TDD is not true?
- TDD is the process of writing tests to cover already written code.
- 14. Which interface can be used to encapsulate collection in C#?
- IReadOnlyCollection
- 15. Which operator defines inheritance in C#?
- •
- 16. Which statement about inheritance in C# is not true?
- Constructors are also inherited
- 17. Which of the following statements about abstract classes in C# is true?
- Abstract classes may contain abstract methods and accessors
- 18. Which of the following statements about encapsulation is not true?
- Encapsulation increases the code complexity
- 19. Which of the following statements about access modifiers is not true?
- Derived classes can access only the public members of its base class
- 20. Which of the following statements about attributes is not true?
- Attributes can be applied only to classes