
CS312 Lab 9 Report

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I. OVERVIEW

This report elaborates on the Goal Stack Planning algorithm implemented in Python, the output it produces for the sample inputs and a visualisation of the algorithm on a particular test case.

II. PSEUDO-CODE

relevant_action(predicate)

```
if predicate is "on x y":  
    return "stack x y"
```

```
else if predicate is "ontable x":  
    return "putdown x"
```

```
else if predicate is "hold x":  
    if ontable(x) is True:  
        return "pick x"  
    else:  
        return "unstack x y" such that on(x, y) is true
```

```
else if predicate is "clear x":  
    if hold(x) is True:  
        return "putdown x"  
    else:  
        return "unstack y x" such that on(y, x) is true
```

```
else if predicate is "AE":  
    return "putdown x" such that hold(x) is True
```

goal_state_planning(goal_state)

push goal and its predicates individually to stack

$plan = \phi$

```
while stack not empty:  
    x ← stack.pop()
```

```

if  $x$  is set of predicates and  $x \cap \text{current\_state} \neq x$ :
    # push  $x$  and its predicates individually to stack
if  $x$  is a predicate and  $x$  not in current_state:
     $\text{rel\_act} \leftarrow \text{relevant\_action}(x)$ 
    # push  $\text{rel\_act}$ 's precondition and its predicates individually to stack
if  $x$  is an action:
    # add  $\text{effects}^+$  of  $\text{rel\_act}$  to current_state and remove  $\text{effects}^-$  of  $\text{rel\_act}$  from current_state
     $\text{plan} \leftarrow \text{plan} + x$ 

return  $\text{plan}$ 

```

III. I/O FOR SAMPLE FILES

Input1.txt	Output1.txt
4 (on b a)^(ontable a)^(ontable c)^(ontable d)^(AE) (on c a)^(on b d)^(ontable a)^(ontable d)	(unstack b a) (putdown b) (stack c a) (stack b d)

Input2.txt	Output2.txt
4 (ontable a)^(ontable b)^(ontable c)^(ontable d) (on a b)^(on b c)^(on c d)	(stack a b) (unstack a b) (putdown a) (stack b c) (unstack b c) (putdown b) (stack c d) (stack a b) (unstack a b) (putdown a) (stack b c) (stack a b)

Input3.txt	Output3.txt
3 (ontable a)^(ontable b)^(ontable c)	(stack a b) (unstack a b)

(on a b)^(on b c)	(putdown a) (stack b c) (stack a b)
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IV. STACK VISUALISATION

Note - Goal and its predicates have been pushed to stack, start state has been defined. Also, clear(x) for every x is added by default. If on(y, x) is true, clear(x) is removed.

```
Start state: (clear d)^(ontable d)^(ontable c)^(ontable a)^(on b a)^(clear c)^(clear b)^(AE)

===== INITIAL STACK =====
(on c a)^(on b d)^(ontable a)^(ontable d)
-----
      (ontable d)
-----
      (ontable a)
-----
      (on b d)
-----
      (on c a)
-----
```

```
Iteration: 1
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on b a)^(clear b)
```

```
Stack popped: (on c a)
```

```
(on c a) doesn't hold, push relevant action (stack c a) and its preconds to stack
```

```
===== STACK =====
(on c a)^(on b d)^(ontable a)^(ontable d)
-----
(ontable d)
-----
(ontable a)
-----
(on b d)
-----
(stack c a)
-----
(clear c)^(clear a)^(AE)
-----
(AE)
-----
(clear a)
-----
(clear c)
-----
```

```
Iteration: 2
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on b a)^(clear b)
```

```
Stack popped: (clear c)
```

```
(clear c) holds, do nothing
```

```
===== STACK =====
(on c a)^(on b d)^(ontable a)^(ontable d)
-----
(ontable d)
-----
(ontable a)
-----
(on b d)
-----
(stack c a)
-----
(clear c)^(clear a)^(AE)
-----
(AE)
-----
(clear a)
-----
```

Iteration: 3
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on b a)^(clear b)

Stack popped: (clear a)

(clear a) doesn't hold, push relevant action (unstack b a) and its preconds to stack

```
===== STACK =====  
(on c a)^(on b d)^(ontable a)^(ontable d)  
-----  
      (ontable d)  
-----  
      (ontable a)  
-----  
      (on b d)  
-----  
      (stack c a)  
-----  
      (clear c)^(clear a)^(AE)  
-----  
      (AE)  
-----  
      (unstack b a)  
-----  
      (on b a)^(clear b)^(AE)  
-----  
      (AE)  
-----  
      (clear b)  
-----  
      (on b a)  
-----
```

Iteration: 4
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on b a)^(clear b)

Stack popped: (on b a)

(on b a) holds, do nothing

```
===== STACK =====  
(on c a)^(on b d)^(ontable a)^(ontable d)  
-----  
      (ontable d)  
-----  
      (ontable a)  
-----  
      (on b d)  
-----  
      (stack c a)  
-----  
      (clear c)^(clear a)^(AE)  
-----  
      (AE)  
-----  
      (unstack b a)  
-----  
      (on b a)^(clear b)^(AE)  
-----  
      (AE)  
-----  
      (clear b)  
-----
```

Iteration: 5
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on b a)^(clear b)

Stack popped: (clear b)

(clear b) holds, do nothing

```
===== STACK =====  
(on c a)^(on b d)^(ontable a)^(ontable d)  
-----  
      (ontable d)  
-----  
      (ontable a)  
-----  
      (on b d)  
-----  
      (stack c a)  
-----  
      (clear c)^(clear a)^(AE)  
-----  
      (AE)  
-----  
      (unstack b a)  
-----  
      (on b a)^(clear b)^(AE)  
-----  
      (AE)  
-----
```

Iteration: 6
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on b a)^(clear b)

Stack popped: (AE)

(AE) holds, do nothing

```
===== STACK =====  
(on c a)^(on b d)^(ontable a)^(ontable d)  
-----  
      (ontable d)  
-----  
      (ontable a)  
-----  
      (on b d)  
-----  
      (stack c a)  
-----  
      (clear c)^(clear a)^(AE)  
-----  
      (AE)  
-----  
      (unstack b a)  
-----  
      (on b a)^(clear b)^(AE)  
-----
```

```

Iteration: 7
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on b a)^(clear b)

Stack popped: (on b a)^(clear b)^(AE)

Popped conjunction holds, do nothing

===== STACK =====
(on c a)^(on b d)^(ontable a)^(ontable d)
-----
(ontable d)
-----
(ontable a)
-----
(on b d)
-----
(stack c a)
-----
(clear c)^(clear a)^(AE)
-----
(AE)
-----
(unstack b a)
-----

```

```

Iteration: 8
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on b a)^(clear b)

Stack popped: (unstack b a)

Popped action (unstack b a) added to plan

===== STACK =====
(on c a)^(on b d)^(ontable a)^(ontable d)
-----
(ontable d)
-----
(ontable a)
-----
(on b d)
-----
(stack c a)
-----
(clear c)^(clear a)^(AE)
-----
(AE)
-----

```

```
Iteration: 9
Current state: (ontable c)^(clear d)^(hold b)^(clear a)^(ontable a)^(ontable d)^(clear c)
```

```
Stack popped: (AE)
```

```
(AE) doesn't hold, push relevant action (putdown b) and its preconds to stack
```

```
===== STACK =====
(on c a)^(on b d)^(ontable a)^(ontable d)
-----
(ontable d)
-----
(ontable a)
-----
(on b d)
-----
(stack c a)
-----
(clear c)^(clear a)^(AE)
-----
(putdown b)
-----
(hold b)
-----
(hold b)
-----
```


Iteration: 11
Current state: (ontable c)^(clear d)^(hold b)^(clear a)^(ontable a)^(ontable d)^(clear c)

Stack popped: (hold b)

Popped conjunction holds, do nothing

```
===== STACK =====  
(on c a)^(on b d)^(ontable a)^(ontable d)  
-----  
      (ontable d)  
-----  
      (ontable a)  
-----  
      (on b d)  
-----  
      (stack c a)  
-----  
      (clear c)^(clear a)^(AE)  
-----  
      (putdown b)  
-----
```

Iteration: 12
Current state: (ontable c)^(clear d)^(hold b)^(clear a)^(ontable a)^(ontable d)^(clear c)

Stack popped: (putdown b)

Popped action (putdown b) added to plan

```
===== STACK =====  
(on c a)^(on b d)^(ontable a)^(ontable d)  
-----  
      (ontable d)  
-----  
      (ontable a)  
-----  
      (on b d)  
-----  
      (stack c a)  
-----  
      (clear c)^(clear a)^(AE)  
-----
```

Iteration: 13
Current state: (ontable c)^(clear d)^(clear a)^(ontable a)^(AE)^(ontable d)^(clear c)^(clear b)^(ontable b)

Stack popped: (clear c)^(clear a)^(AE)

Popped conjunction holds, do nothing

```
===== STACK =====  
(on c a)^(on b d)^(ontable a)^(ontable d)  
-----  
      (ontable d)  
-----  
      (ontable a)  
-----  
      (on b d)  
-----  
      (stack c a)  
-----
```

```
Iteration: 14
Current state: (ontable c)^(clear d)^(clear a)^(ontable a)^(AE)^(ontable d)^(clear c)^(clear b)^(ontable b)
```

```
Stack popped: (stack c a)
```

```
Popped action (stack c a) added to plan
```

```
===== STACK =====
(on c a)^(on b d)^(ontable a)^(ontable d)
-----
(ontable d)
-----
(ontable a)
-----
(on b d)
-----
```

```
Iteration: 15
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on c a)^(clear b)^(ontable b)
```

```
Stack popped: (on b d)
```

```
(on b d) doesn't hold, push relevant action (stack b d) and its preconds to stack
```

```
===== STACK =====
(on c a)^(on b d)^(ontable a)^(ontable d)
-----
(ontable d)
-----
(ontable a)
-----
(stack b d)
-----
(clear b)^(clear d)^(AE)
-----
(AE)
-----
(clear d)
-----
(clear b)
-----
```

```
Iteration: 16
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on c a)^(clear b)^(ontable b)
```

```
Stack popped: (clear b)
```

```
(clear b) holds, do nothing
```

```
===== STACK =====
(on c a)^(on b d)^(ontable a)^(ontable d)
-----
(ontable d)
-----
(ontable a)
-----
(stack b d)
-----
(clear b)^(clear d)^(AE)
-----
(AE)
-----
(clear d)
-----
```

Iteration: 17
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on c a)^(clear b)^(ontable b)

Stack popped: (clear d)

(clear d) holds, do nothing

```
===== STACK =====  
(on c a)^(on b d)^(ontable a)^(ontable d)  
-----  
      (ontable d)  
-----  
      (ontable a)  
-----  
      (stack b d)  
-----  
      (clear b)^(clear d)^(AE)  
-----  
      (AE)  
-----
```

Iteration: 18
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on c a)^(clear b)^(ontable b)

Stack popped: (AE)

(AE) holds, do nothing

```
===== STACK =====  
(on c a)^(on b d)^(ontable a)^(ontable d)  
-----  
      (ontable d)  
-----  
      (ontable a)  
-----  
      (stack b d)  
-----  
      (clear b)^(clear d)^(AE)  
-----
```

Iteration: 19
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on c a)^(clear b)^(ontable b)

Stack popped: (clear b)^(clear d)^(AE)

Popped conjunction holds, do nothing

```
===== STACK =====  
(on c a)^(on b d)^(ontable a)^(ontable d)  
-----  
      (ontable d)  
-----  
      (ontable a)  
-----  
      (stack b d)  
-----
```

Iteration: 20
Current state: (ontable c)^(clear d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on c a)^(clear b)^(ontable b)

Stack popped: (stack b d)

Popped action (stack b d) added to plan

```
===== STACK =====  
(on c a)^(on b d)^(ontable a)^(ontable d)  
-----  
      (ontable d)  
-----  
      (ontable a)  
-----
```

```

Iteration: 21
Current state: (ontable c)^(on b d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on c a)^(clear b)^(ontable b)

Stack popped: (ontable a)

(ontable a) holds, do nothing

===== STACK =====
(on c a)^(on b d)^(ontable a)^(ontable d)
-----
(ontable d)
-----

```

```

Iteration: 22
Current state: (ontable c)^(on b d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on c a)^(clear b)^(ontable b)

Stack popped: (ontable d)

(ontable d) holds, do nothing

===== STACK =====
(on c a)^(on b d)^(ontable a)^(ontable d)
-----

```

```

Iteration: 23
Current state: (ontable c)^(on b d)^(ontable a)^(AE)^(ontable d)^(clear c)^(on c a)^(clear b)^(ontable b)

Stack popped: (on c a)^(on b d)^(ontable a)^(ontable d)

Popped conjunction holds, do nothing

===== STACK =====

```

Plan Obtained

```

===== PLAN =====
(unstack b a)
-----
(putdown b)
-----
(stack c a)
-----
(stack b d)
-----

```