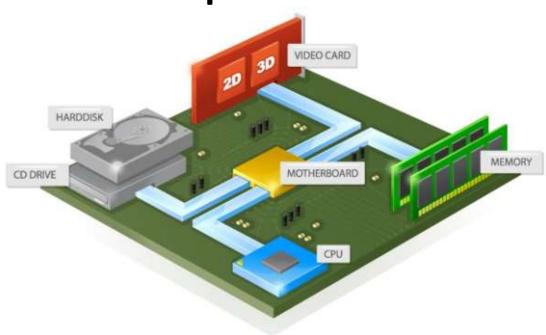


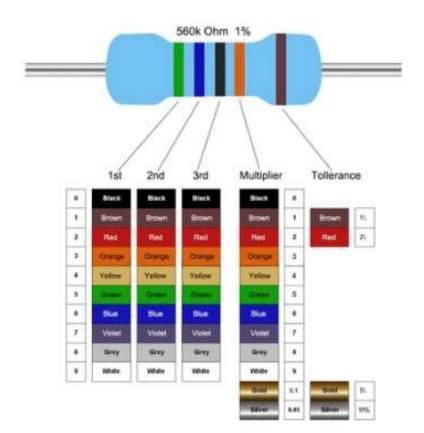
Introdução de Arquitetura de Computadores

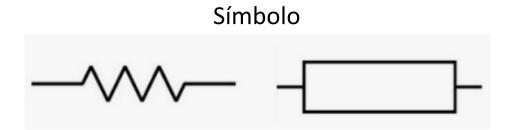


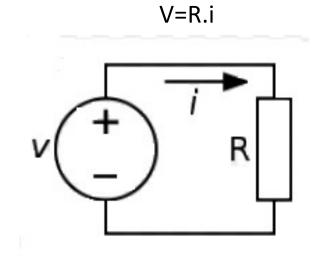




Resistor







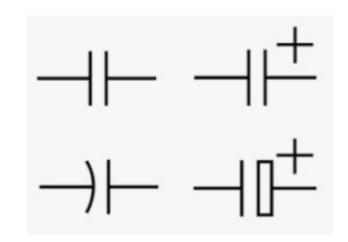


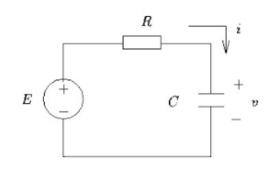


Capacitor









Filtragem de ruído Temporização Armazenar carga elétrica

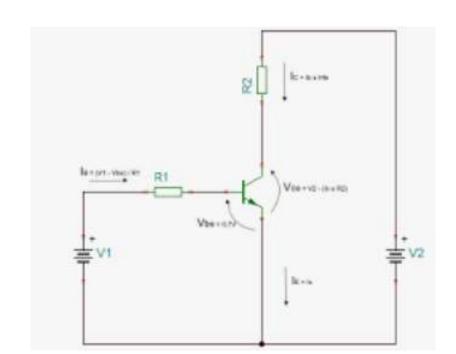




Transistor Bipolar



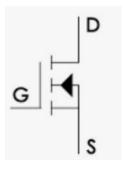
Amplificar sinais de corrente e tensão Opera como chave Base para circuitos lógicos da família TTL



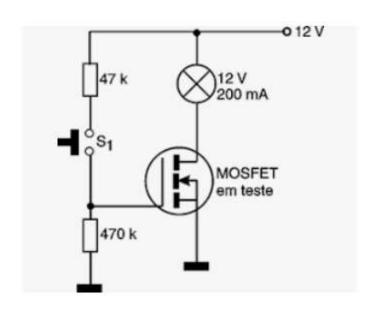




Transistor MOSFET

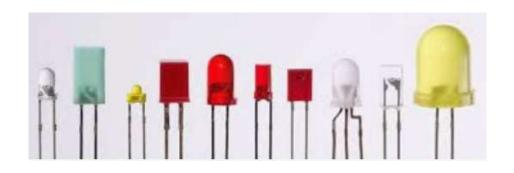


Amplificar sinais de tensão Opera como chave Base para circuitos lógicos da família CMOS

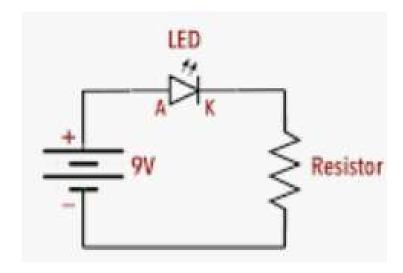




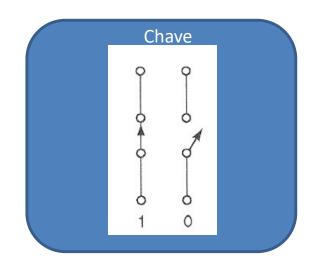
LED - Light Emitter Diode

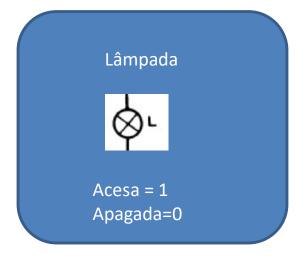


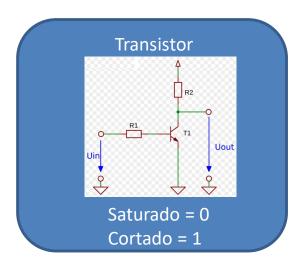


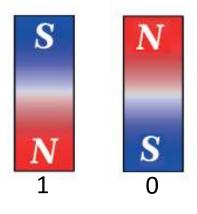


Estados lógicos em sistemas digitais





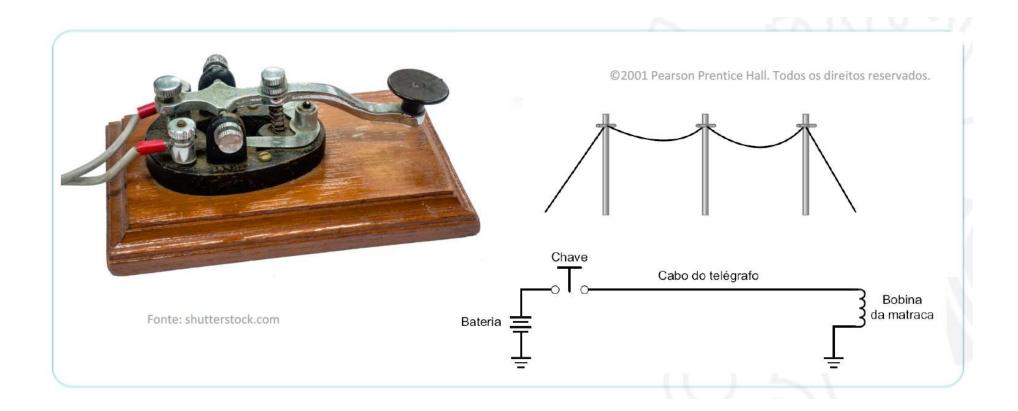




Disco rígido (HD) Fita magnética)



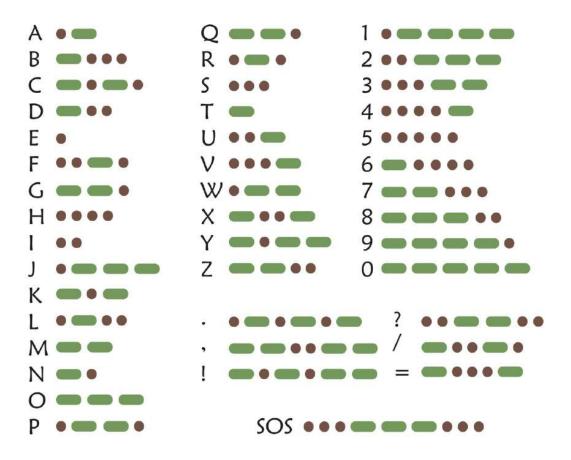
Telégrafo





Telégrafo – Representação da informação

International Morse Code

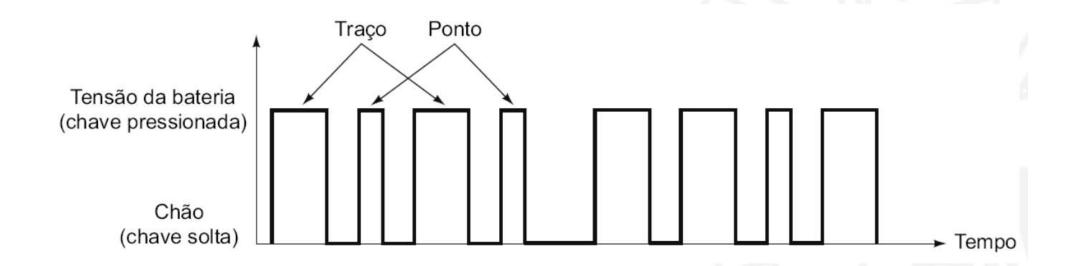


Fonte: shutterstock.com

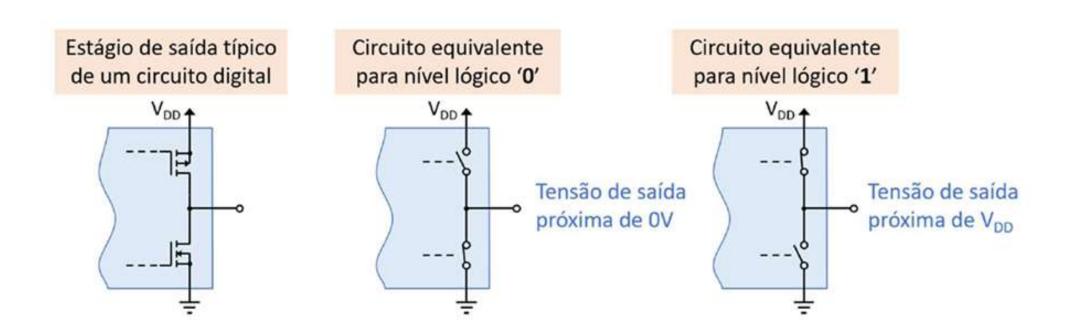


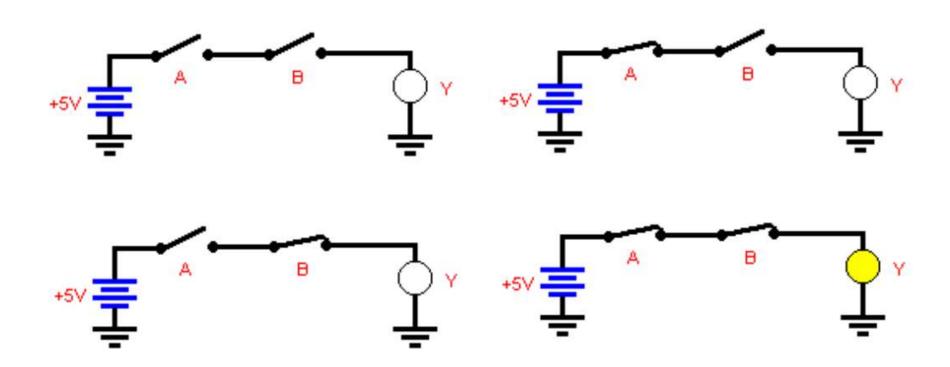
Telégrafo – Representação da informação

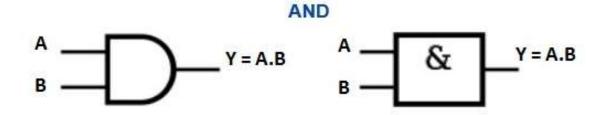
Diagrama de tempo do telégrafo



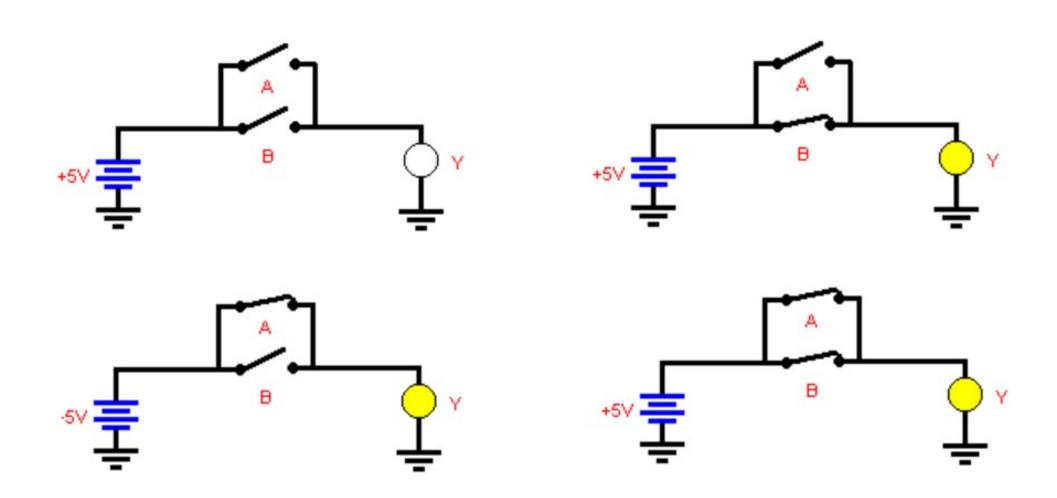
Circuitos lógicos com transistor MOSFET





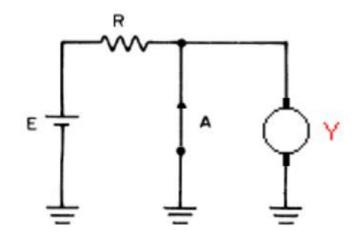


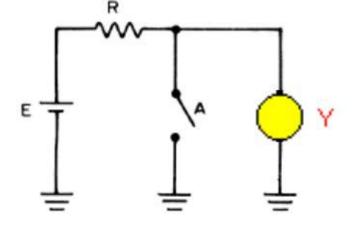
Α	В	A AND B
0	0	0
0	1	0
1	0	0
1	1	1

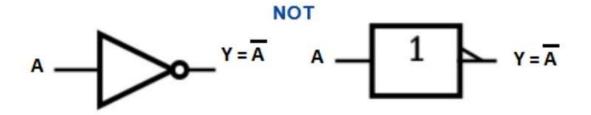




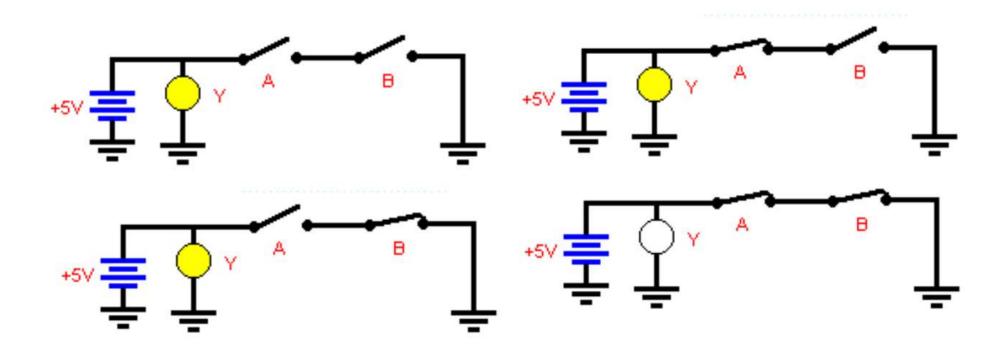
ENTRADA		SAÍDA
Α	В	A OR B
0	0	0
0	1	1
1	0	1
1	1	1

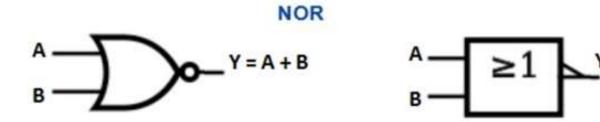






ENTRADA	SAÍDA
Α	NOT A
0	1
1	0





ENTRADA		SAÍDA
Α	В	A OR B
0	0	1
0	1	0
1	0	0
1	1	0

Representação da informação

Sistema de numeração decimal

- Posicional
- Algarismos de 0 a 9
- Base 10

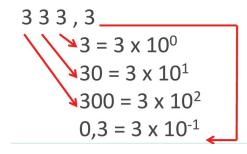
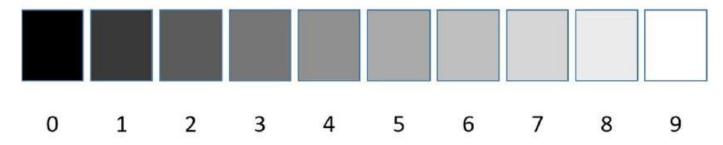


Figura 0.1 – Sistema decimal em escala de cinzas





Representação da informação

Sistema de numeração binário

- Posicional
- Algarismos 0 e 1
- Base 2

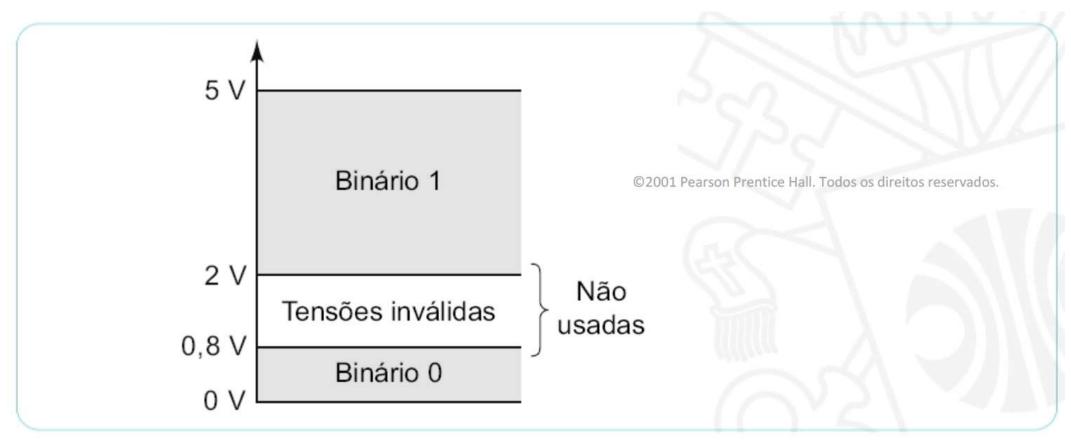
```
101,01_{2}
= 1 x 2<sup>0</sup> + 0 x 2<sup>1</sup> + 1 x 2<sup>2</sup> + 0 x 2<sup>-1</sup> + 1 x 2<sup>-2</sup> = 5 + 0,25

= 5,25<sub>10</sub>
```

Figura 0.2 – Sistema binário



Representação binária em circuitos eletrônicos



(obs.: valores de tensão para a família lógica TTL)

Representação da informação

1 byte	8 bits
1 Kbyte	2 ¹⁰ bytes = 1024 bytes
1 Mbyte	2 ²⁰ bytes = 1024 ² bytes
1 Gbyte	2 ³⁰ bytes = 1024 ³ bytes