

**Section - A (10 x 5 = 50 Marks)**

S.No.	Question
1.	<p>a. Illustrate the general model of learning agent with neat diagram. (5 Marks)</p> <p>b. Demonstrate the uniform cost search algorithm by using below graph. (5 Marks)</p> <p>Find the minimum cost from node S to node G.</p>
2.	<p>a. Discuss different types of task environment in AI. Describe the following task environment and their characteristics. (6 Marks)</p> <p>i) Practicing tennis against a wall.</p> <p>ii) Knitting a sweater.</p> <p>b. List the evaluation criteria of search strategies in artificial intelligence. Explain in detail. (4 Marks)</p>
3.	<p>Explain the methodology, advantages, and disadvantages of the following search algorithms with an example.</p> <ol style="list-style-type: none">Simulated AnnealingLocal Beam SearchStochastic Beam Search
4.	<p>Perform A* search and Greedy best first search on the given graph to find the shortest path from node a to node z. Each edge is labeled with cost to traverse that edge. Heuristic values are given in the table below the graph.</p>

N	a	b	c	d	e	f	z
H(n)	14	12	11	6	4	11	0

5. Write the pseudocode for alpha-beta pruning. Identify the nodes that are pruned using the alpha-beta pruning algorithm.

