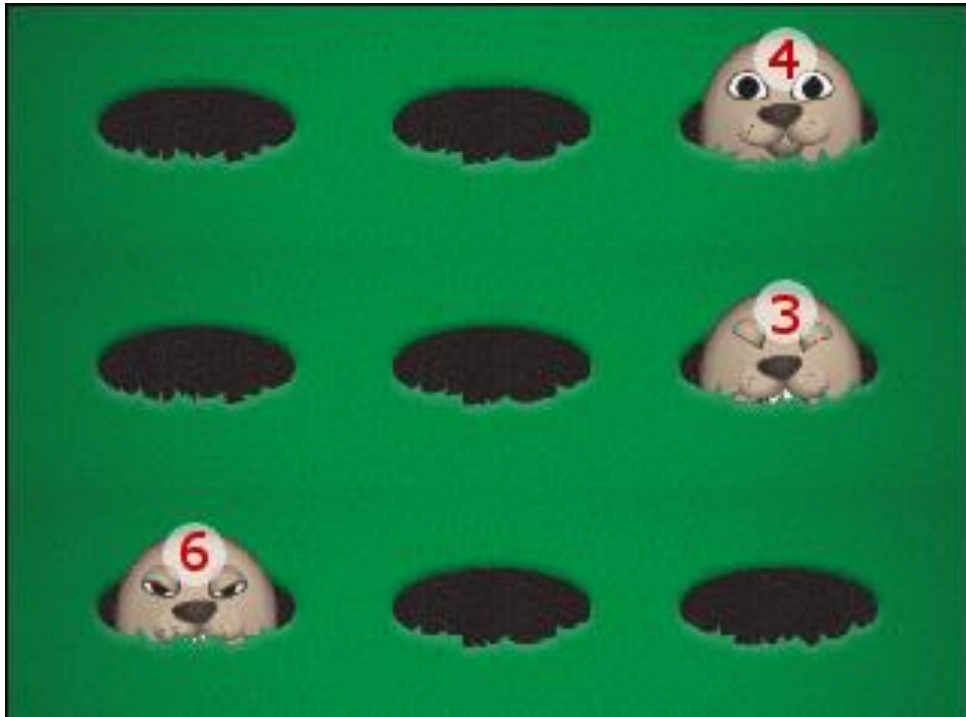


Idea for a new HTML5 maths game:

“Whack-a-math-mole”



- The whole screen is taken up by grass with holes in (the number is up to you)
- Randomly, moles will popup from the holes
 - They need to have numbers written on their head
 - If you click on a mole with an even number you get a point
 - If you click on a mole with an odd number you lose a point
- Show the points somewhere on the screen

We use a library called createjs a lot so we'd like you to try and use it too.

There are lots of getting started tutorials – for example here:

<https://www.createjs.com/getting-started>

- If you need a bit of help getting started you can download this [starter file](#) I made, but try and follow the tutorial yourself first.
- Don't spend too long on the design, spend more time on the code.
- Feel free to use images from Google.
- Ask us if you have any questions!!
- You have 2 hours!!