SCHEDULE F-1 (Form 990)

Continuation Sheet for Schedule F (Form 990)

OMB No. 1545-0047

Department of the Treasury Internal Revenue Service

Name of the organization

► Attach to Form 990 to list additional information for Part I, line 3; Part II, line 1; or Part III.

Open to Public Inspection

Employer identification number

Part I Continuation of	Activities per	r Region. (So	chedule F (Form 990)	, Part I, line 3)	
(a) Region	(b) Number of offices in the region	(c) Number of employees or agents in region	(d) Activities conducted in region (by type) (i.e., fundraising, program services, grants to recipients located in the region)	(e) If activity listed in (d) is a program service, describe specific type of service(s) in region	(f) Total expenditures in region
Totals >					

Part II	Continuation of Grants and Other Assistance or Entities Outside the United States. (Schedule F (Form 990), Part II) (a) Name of organization (b) IRS code section and EIN (if applicable) (c) Region (d) Purpose of grant (e) Amount of cash grant (f) Manner of cash disbursement (g) Amount of non-cash assistance (h) Description of non-cash assistance (b) (b) (c) Region (d) Purpose of grant (e) Amount of cash grant (f) Manner of disbursement (g) Amount of non-cash assistance (h) Description of non-cash assistance (b) (c) Region (b) (c) Region (c) Region								
1	(a) Name of organization	(b) IRS code section and EIN (if applicable)	(c) Region	(d) Purpose of grant	(e) Amount of cash grant	(f) Manner of cash disbursement	(g) Amount of non-cash assistance	(h) Description of non-cash assistance	(i) Method of valuation (book, FMV, appraisal, other)

Part III	Continuation of Grants and Other Assistance to Individuals Outside the United States. (Schedule F (Form 990), Part III.)									
	(a) Type of grant or assistance	(b) Region	(c) Number of recipients	(d) Amount of cash grant	(e) Manner of cash disbursement	(f) Amount of non-cash assistance	(g) Description of non-cash assistance	(h) Method of valuation (book, FMV, appraisal, other)		