# **Week4 Notes**

### **Switch Statement**

• Syntax:

• Switch:

```
switch(expression) {
    case x:
    //code
    break; //break is optional but very common if you want to do one code block for each case
    case y:
    //code
    break;

default: //default is optional
//code
break;
```

case 1 code block 1
case 2 code block 2
case 3 code block 3

code block N

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default

• If you don't use break, it executes every statement till the break statement. Break is optional.

- Default can be interpreted as else, i.e., when none of the above cases applies (or they are taken and no break is included). Default is optional.
- "enum" is special class that represents a group of constants. To create "enum", use the enum keyword instead of class and separate the constants with a comma. Syntax:

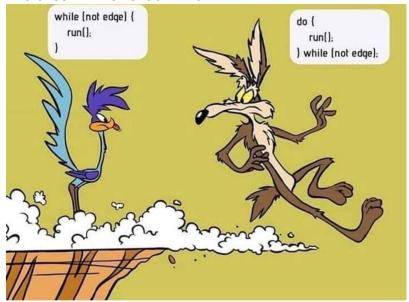
```
enum -enumname- {
  -CONSTANT(1)- , -CONSTANT(2)- , ... , -CONSTANT(N)-
}
```

## While, Break and Continue

While Syntax:
 while(statement) {
 // "while" statement is true, executes the code
 }

Do-While Syntax:
 do{
 //executes the code
 } while(statement) //loop will continue "while" statement is true

• Difference? While vs. do-while:



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- Break kicks you out of the inner loop.
- Break:

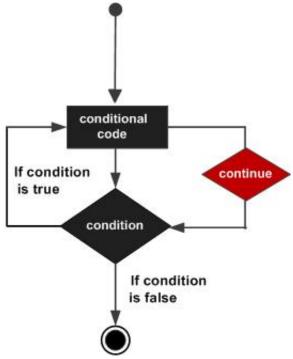
```
do {
while (testExpression) {
                                      // codes
   // codes
                                      if (condition to break) {
  if (condition to break) {
                                       break;
    break;
                                      }
  }
                                      // codes
   // codes
                                   while (testExpression);
          for (init; testExpression; update) {
             // codes
            if (condition to break) {
                break;
            }
             // codes
```

• You can define code blocks and use the break (break out of defined scope):

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• Continue: If condition is true, "continue" to the inner loop. (It will skip the rest of the code block within the loop).



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#### **Arrays**

- Array is vector(one-dimensional array) and matrix(multi-dimensional array) in mathematics.
- Syntax(one-dimensional):
  - -datatype-[] -arrayname- = new int [-length of array-];
  - -arrayname- [-index-] = -value-; //Assign values
- Syntax(multi-dimensional with fixed length arrays):
  - -datatype-[][] -arrayname- = new int [-length of array-][-length of array-];
  - -arrayname- [-index-] [-index-] = -value-; //Assign values
- Since the multi-dimensional array is the array of an array, you can specify the length of the arrays separately:
  - -datatype-[][] -arrayname- = new int [-length of array-][];
  - -arrayname- [-index-] = new int [-length of array-]; //Creates array for given index.
- Alternative definition:
  - -datatype-[] -arrayname- =  $\{-value(0)-, -value(1)-, ..., -value(n)-\}$  //Creates array length of (n+1)

- Initialize arrays when you declare.
- Array(one-dimensional):

40	55	63	17	22	68	89	97	89	
0	1	2	3	4	5	6	7	8	<- Array Indices

Array Length = 9
First Index = 0
Last Index = 8

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Array(multi-dimensional with same length arrays)

	Column 0	Column 1	Column 2
Row 0	x[0][0]	x[0][1]	x[0][2]
Row 1	x[1][0]	x[1][1]	x[1][2]
Row 2	x[2][0]	x[2][1]	x[2][2]

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• Pseudocode: Half code half definition. A code-like explanation of an algorithm, without worrying about the syntax. All that matters is the logic and flow of algorithm and clarity.

#### **Timer**

Use import java.util.concurrent.TimeUnit; at the beginning of your code and use System.currentTimeMillis() to access the current cpu time as a long integer.

#### **Enhanced For**

for(type variable\_name:array\_name) gives you immediate iterative access to the values of an array, rather than iterating over indices.