

## Week2 Notes

### HelloWorld:

- IDEs are not useful for getting familiar with syntax. Instead you can use text editor.
- For comments: // for single line, /\* text... \*/ for multiple lines. It is super important for keeping track of what's going on and
- Java syntax:

```
class -classname- {  
    public static void main (String args []) {  
        CODE  
    }  
}
```

- Class name and file name must be same and extension must be .java
- javac compiles the java file: "javac -classname-.java"
- javac produces executable "-classname-.class"

### Numerical Operations:

- Defining variables in 2 ways:
  - Variabletype -variablename- ;  
-variablename- = somevalue;
  - Variabletype -variablename- = somevalue ;
- Concatenation
  - System.out.println("string" + variable) **output:** string + variable (
  - System.out.println("string" + variable1 + variable2) **output:** string + variable1variable2
  - System.out.println("String" + (variable1+variable2) **output:** string + (summation of variable1 and variable2)
- Primitive Data Types:

Type	Meaning
boolean	Represents true/false values
byte	8-bit integer
char	Character
double	Double-precision floating point
float	Single-precision floating point
int	Integer
long	Long integer
short	Short integer

Source: book, page 33

- integer / integer = integer. How to fix it?
  - Define integers as double.
  - Or convert to double: (double) var1/var2.
- Use doubles but don't check equality of doubles. When you manipulate doubles, although you do the same operations highly probably they are not the same because of precision of computer.

## For Loops

- Syntax of for loop: for ("int -variablename- = -startingpoint-"; "-variablename- - checkingcondition- -upperboundvalue-"; " sepecific that how -variablename- will be updated") { }

Declaring and Initializing  
loop control variable
   
 Checking  
condition
   
 Incrementing loop  
control variable

```

for (int i =0; i<10 ; i++) {

    // Loop statements to be executed

}
  
```

Source: w3schools

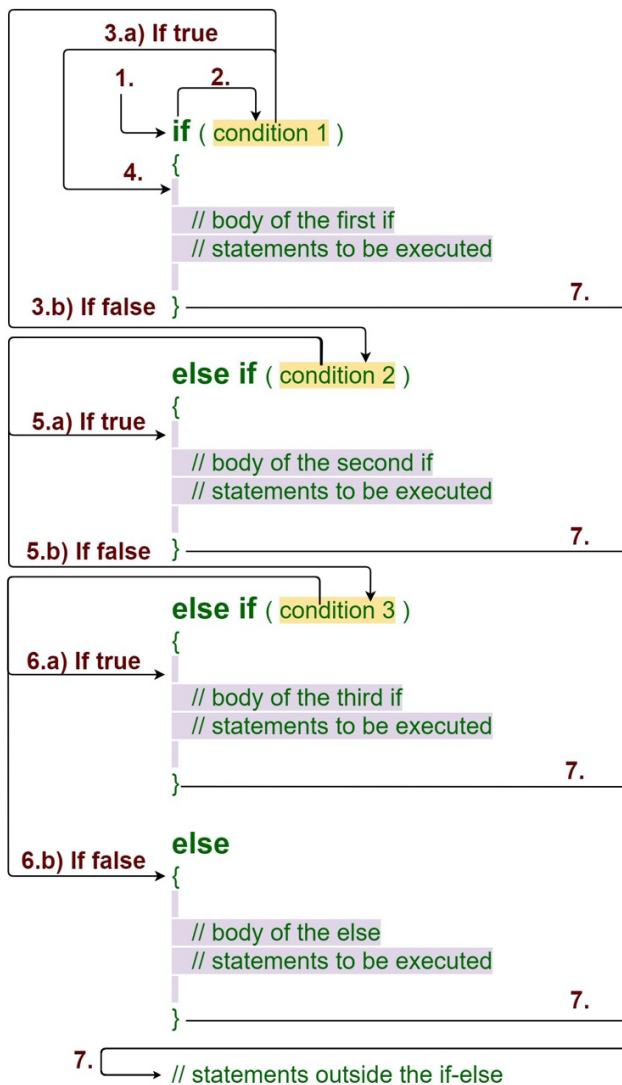
- Initialization must be done before the scope of for. Others can be manipulated in the scope of for.
- Arithmetic Operations:

Operator	Meaning
+	Addition (also unary plus)
-	Subtraction (also unary minus)
*	Multiplication
/	Division
%	Modulus
++	Increment
--	Decrement

Source: textbook, page 46

- Break kicks you out of the inner-most for or while loop.

## If Statements:



Source: geeksforgeeks

- If there are no curly braces, Java assumes it is single line.
- Give meaningful name to your variables. Technically, it doesn't matter.
- Relational operators (page49)
  - `==` : equal to
  - `!=` : not equal to
  - `<` : Less than
  - `<=` : Less than or equal to
  - `>` : Greater than
  - `>=` : Greater than or equal to

- Logical operators (page49)
  - & : AND
  - | : OR
  - ^ : XOR (exclusive OR)
  - || : Short-circuit OR
  - && : Short-circuit AND
  - ! : NOT