



OWASP The Open Web Application Security Project

# IBWAS'10

2<sup>nd</sup> OWASP  
Ibero-American  
Web Application  
Security Conference

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# How cryptography can rescue the web

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TÉCNICO



# Why do the web needs to be rescued?

- The web is free ... for all ...
  - Virus
    - back from the early 80's: first IBM PC infection
    - but knowhow from mid 60's

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  - Worms from the early 80's: first IBM PC infection
    - ~~but know how~~ from mid 60's
      - Code Red [2001] (IIS servers) (8 months <0,5 Million)
      - Samy [2005] (MySpace) (20 hours; 1 Million)
    - Slow worms
    - Stuxnet [2010] (Windows, SCADA, PLC, Motor controls)

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  - Phishing attacks
  - Cross-site authentication
    - Script attacks (XSS)
    - Request Forgery attacks (CSRF)
    - Confused Deputy problem

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  - ~~Code injection attacks~~
    - ~~Request Forgery attacks (CSRF)~~
    - ~~Session hijacking~~ Deput problem
    - Sql injection

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  - Cross-site
  - Code-injection attacks
  - Stolen credentials
    - Brute forcing (e.g. Dictionary attacks)
    - Sql injection

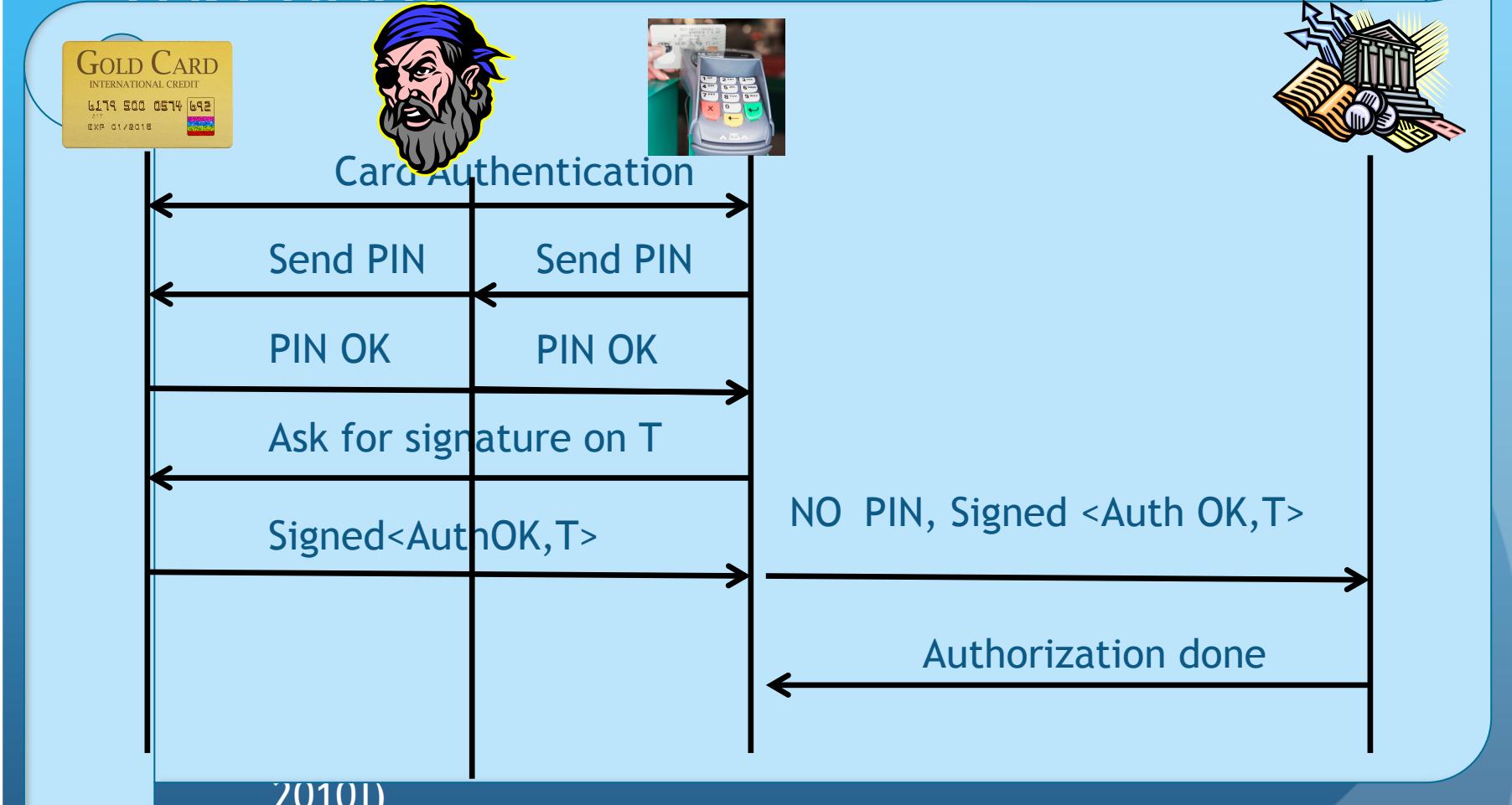
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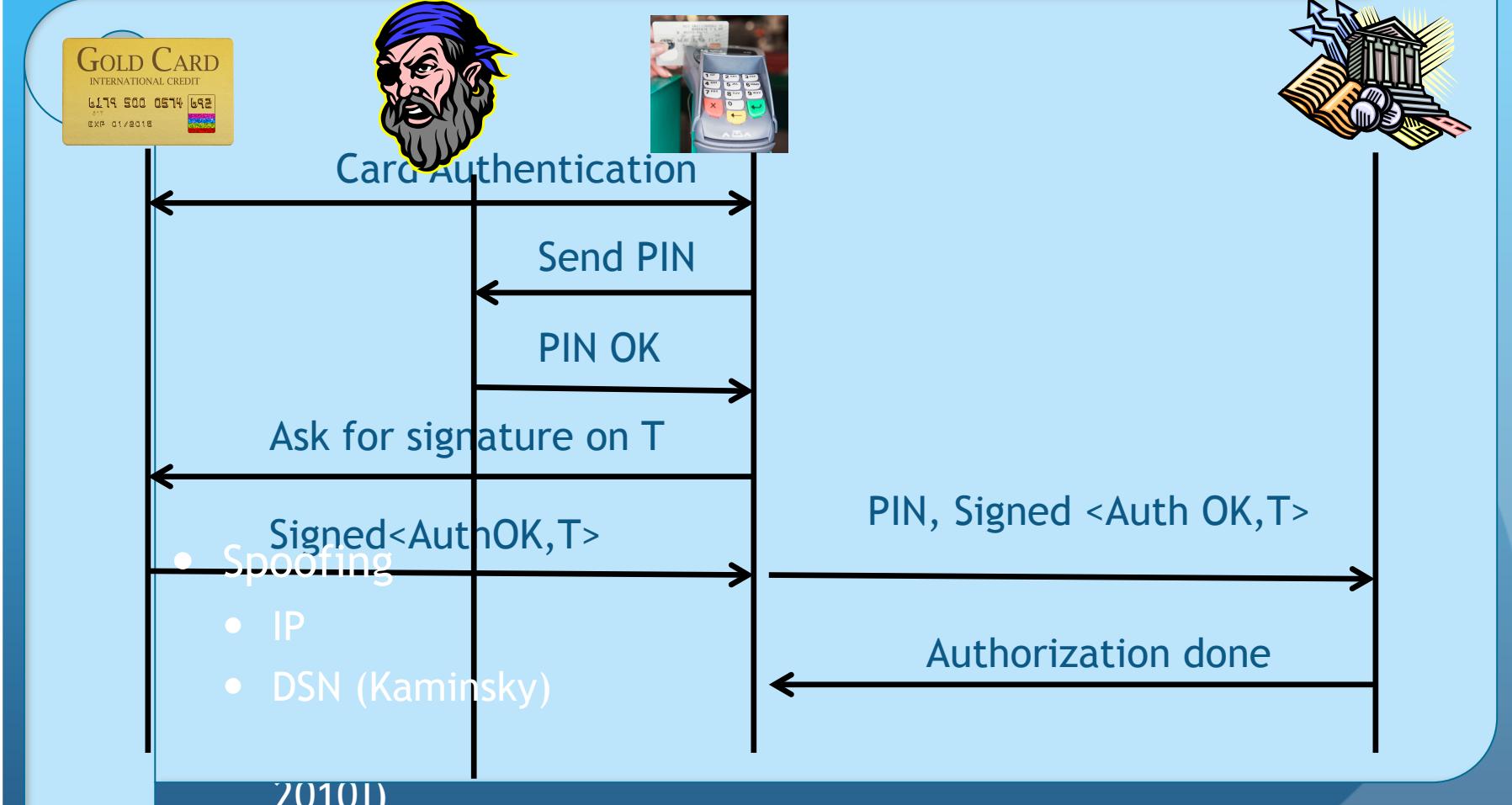
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    - Certificates (e.g. Stuxnet)

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2010J)

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  - Spoofing
  - DDOS
  - Estonia Kaanet attack 2007

# Why do the web needs to be Protected?

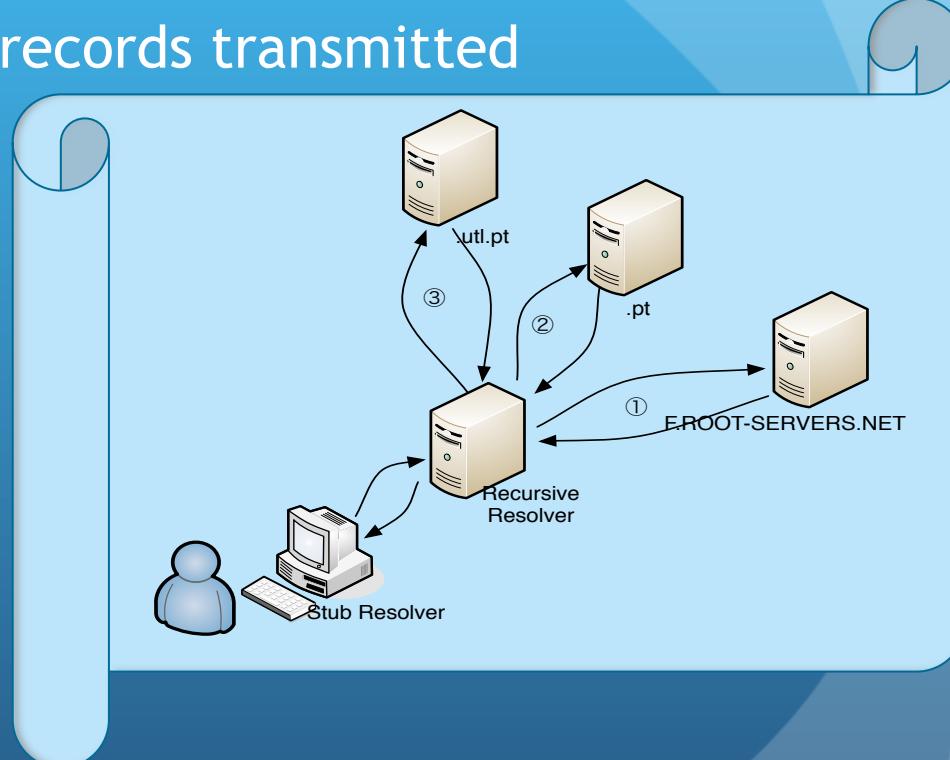
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  - Cross-site
  - Code-injection attacks
  - Stolen credentials
  - Spoofing
  - DDoS
  - BotNet
    - Estonia attack 2007
    - How to use the web to run a Cmd&Ctrl

# Good Authentication

- Prevents several known problems
- Big dissuasion factor
- Services authentication
  - Currently PKI with root certificates in browsers
  - Future also DNSSEC

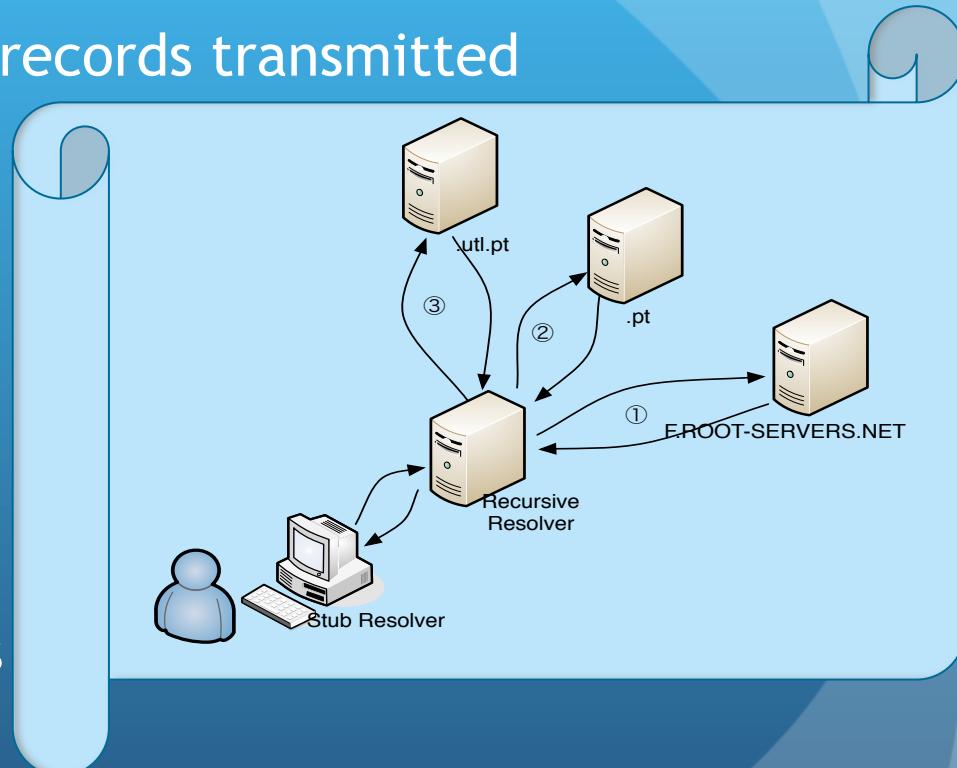
# DNSSEC

- DNS Security Extensions
- Provides authentication for records transmitted between DNS resolvers
  - Root servers already signed
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- Provides authentication for records transmitted between DNS resolvers
  - Root servers already signed
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  - No stub resolver
- Global PKI
  - Authenticate service names
  - Authenticate mail addresses
    - through DKIM
  - Authenticate machines
    - IPSec and SSH

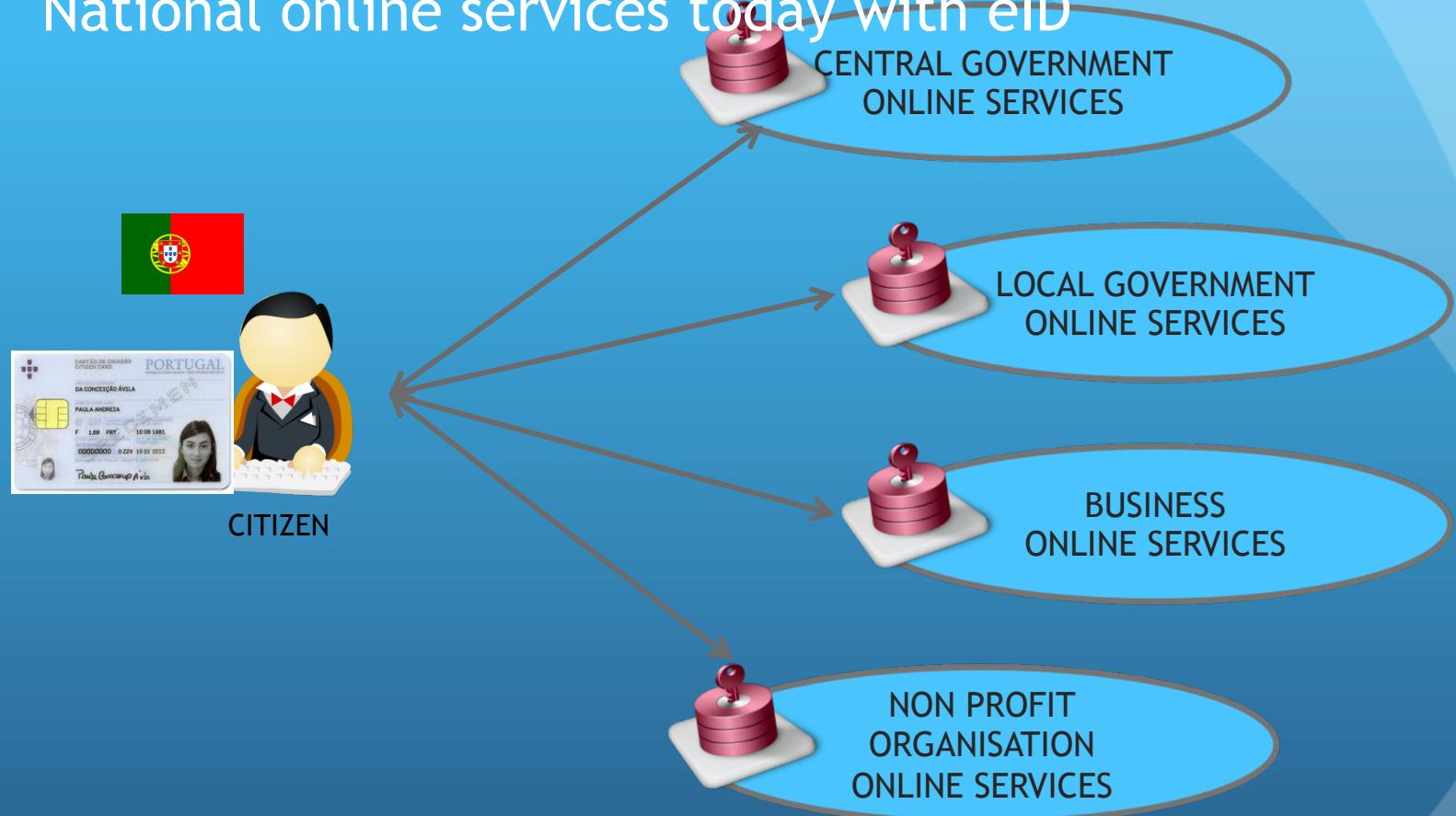


# What about persons?

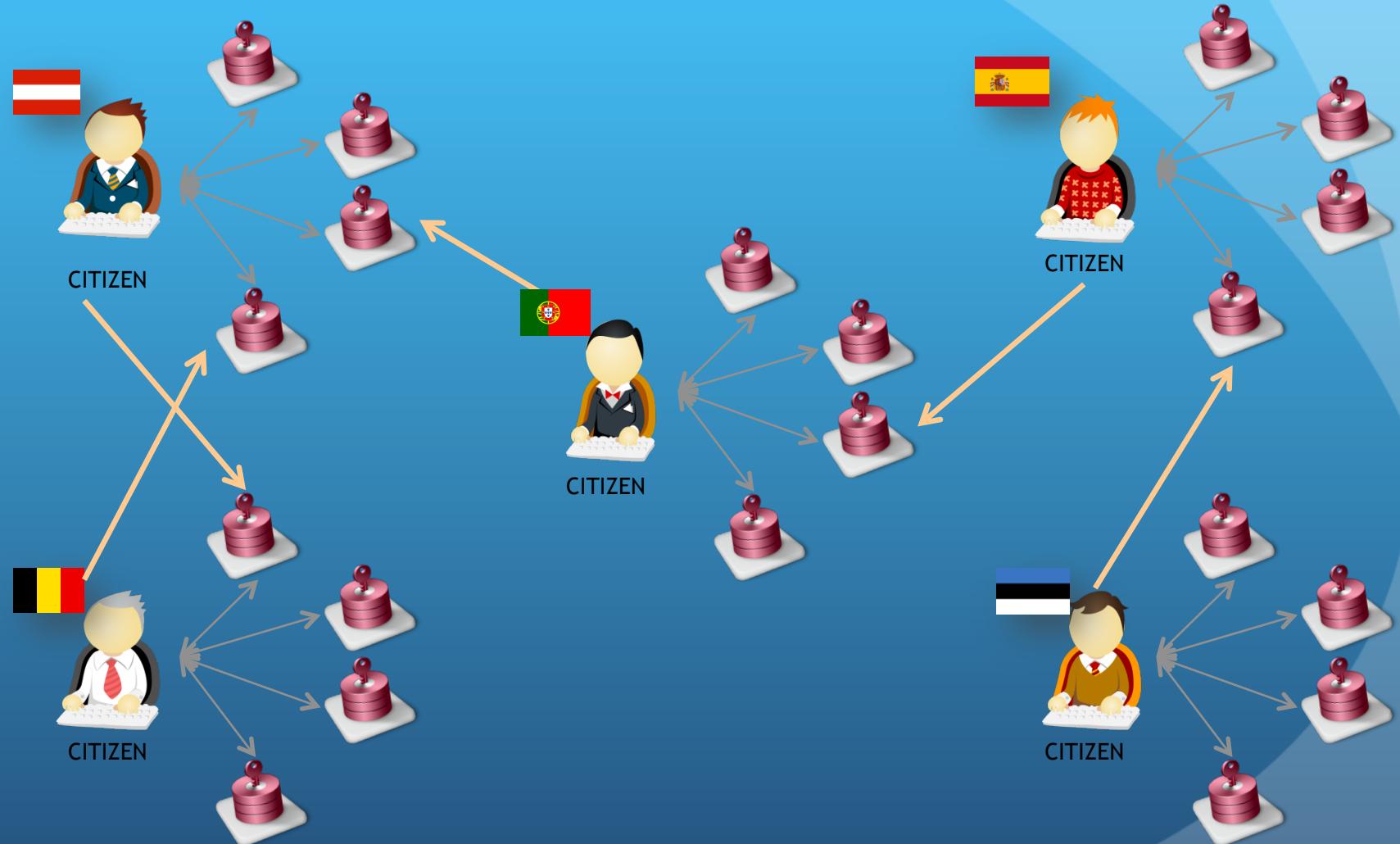


- Most sites manage their own registration services
  - Organizations use Single Sign On services
  - Some are federated through OpenID
- Persons are identified using passphrases and cookies
  - Some organizations require also tokens (e.g. Smartcard, RSA Securid)
- Financial institutions require two levels of authentication
- Everything is very limited either in scope or in security strength
- Most countries already have or are deploying National eIDs

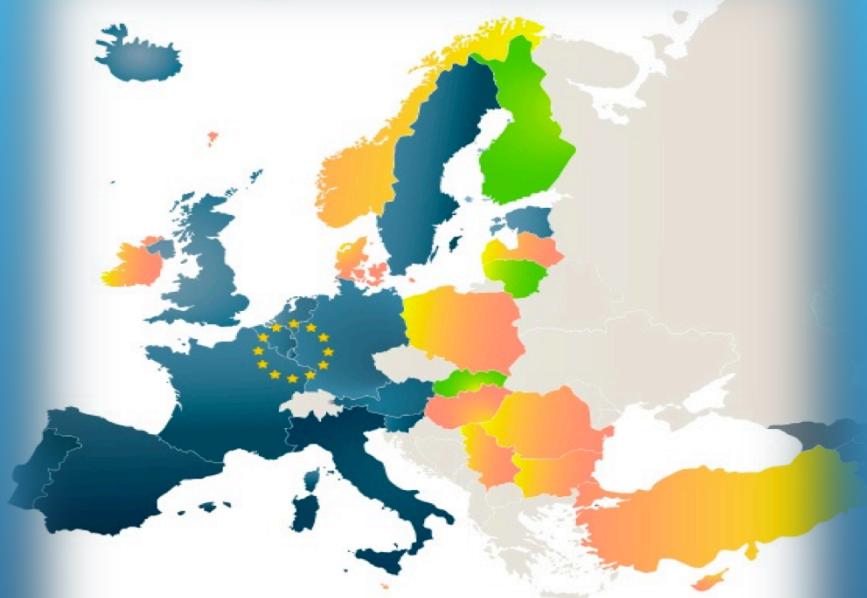
# National online services today with eID



# All Nations have their own eID infrastructure



# STORK: Countries involved



**14 ORIGINAL PARTNERS**

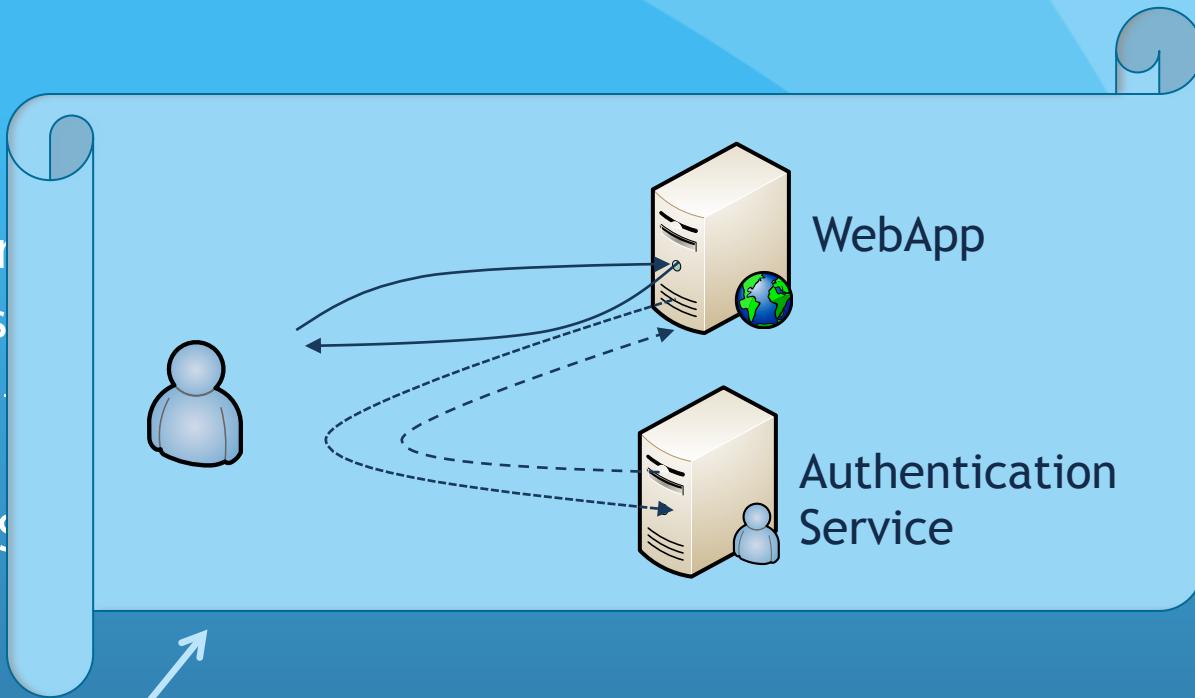
**ENLARGEMENT:  
3 ADDITIONAL MEMBERS**

**12 IN REFERENCE GROUP**

# SAML 2

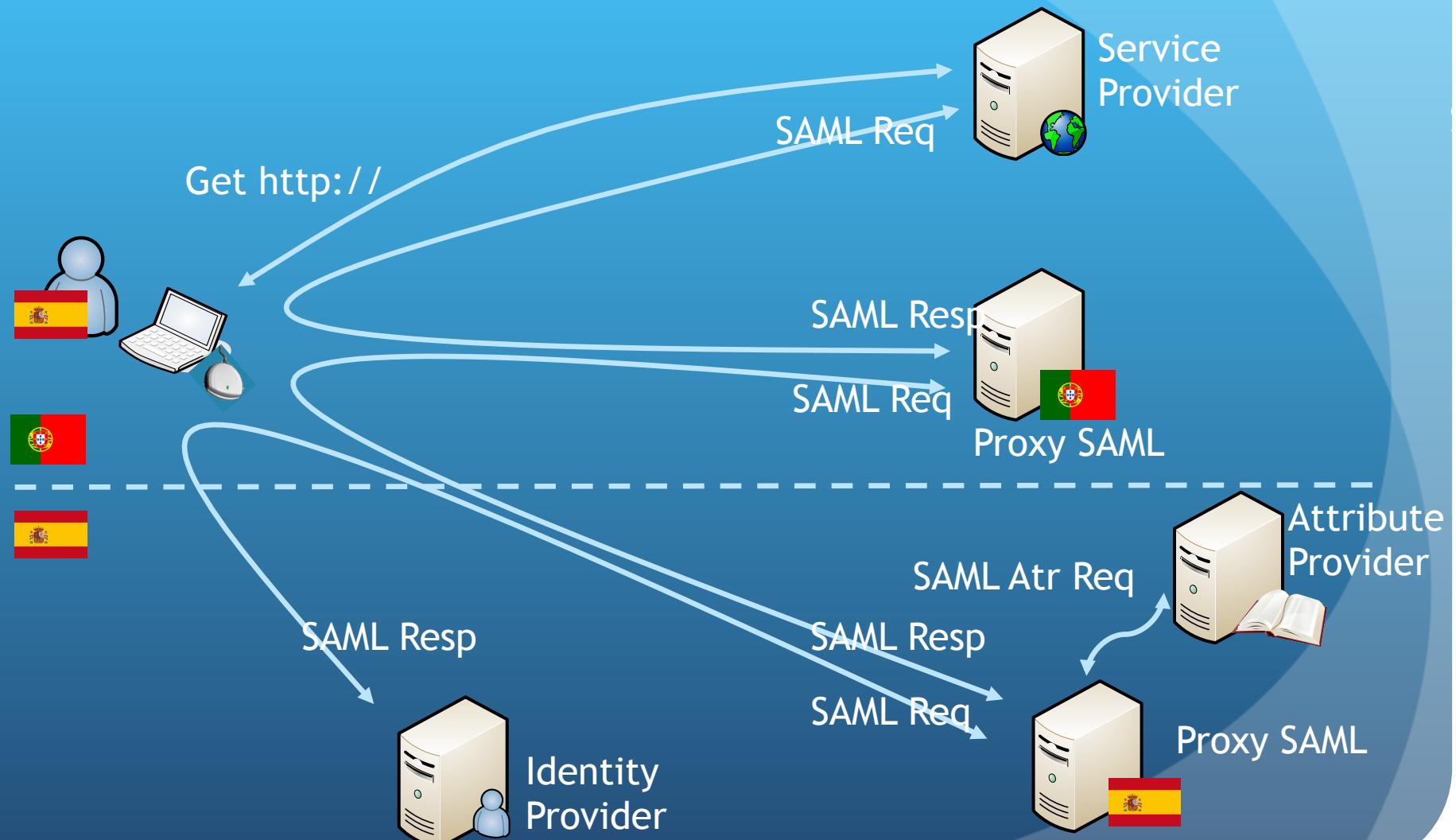
- Secure Assertion

  - Assertions
  - Protocols
  - Bindings
  - Profiles - SSO



- Single Sign On profile
  - XML based SAML assertions
  - Over HTTPS binding
  - The authentication process depends on the Authentication Service

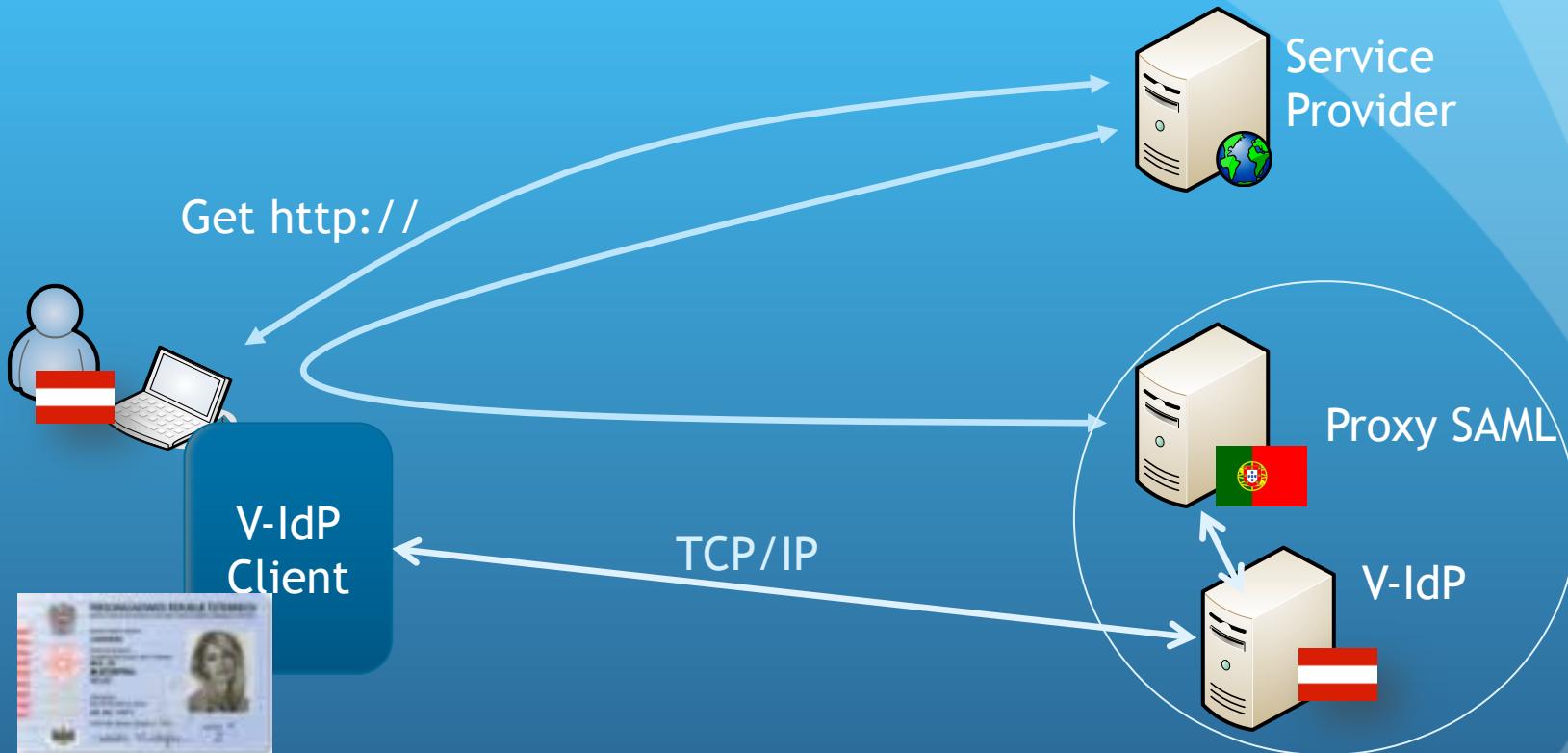
# STORK Communication Architecture



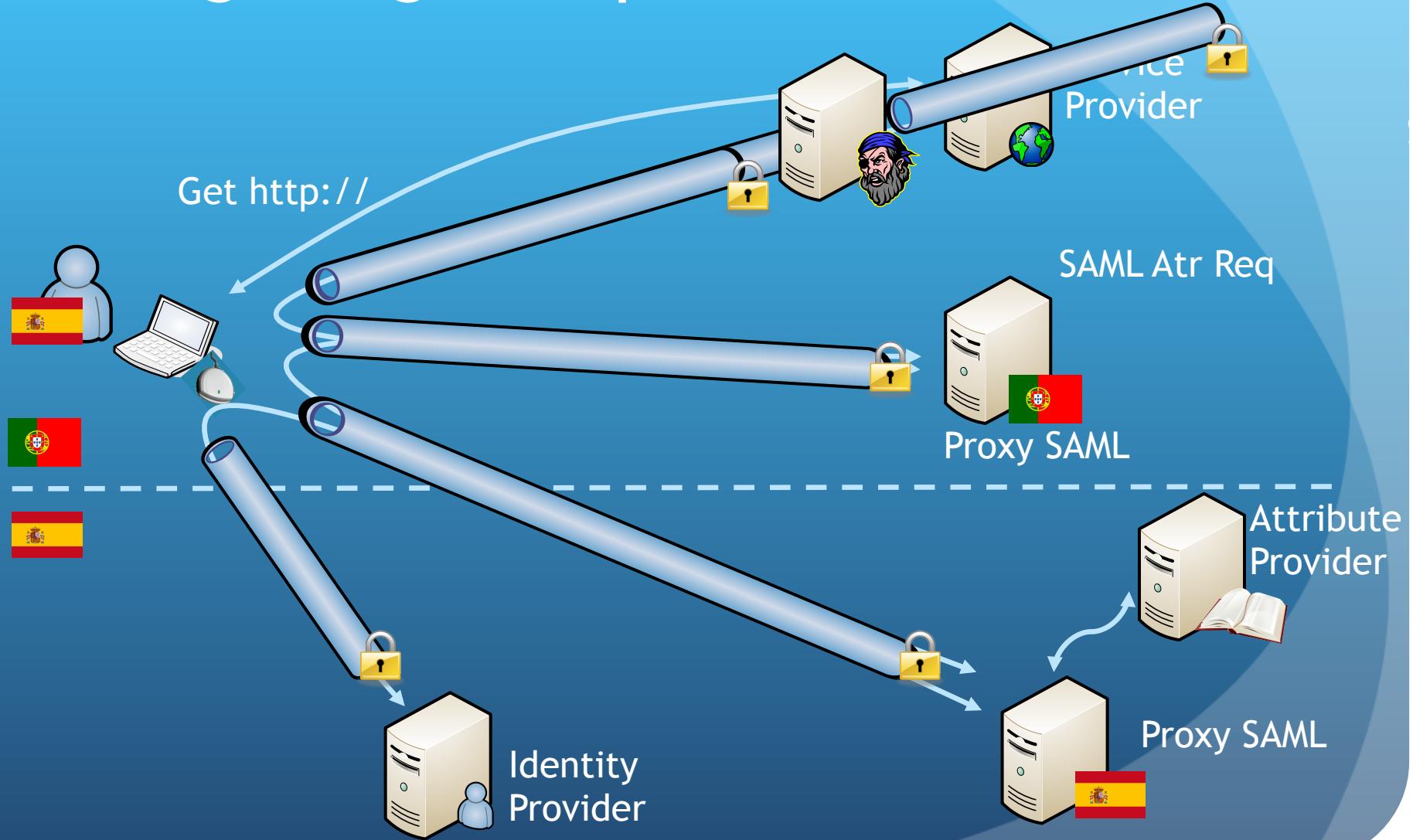
# Stork features

- User centric
  - Users are in control of release attributes
  - Countries may apply their regulation at Proxy level
- Privacy aware
  - An user identifier for each SP type
- Heterogeneity
  - Each Country may use it's own identity management solution

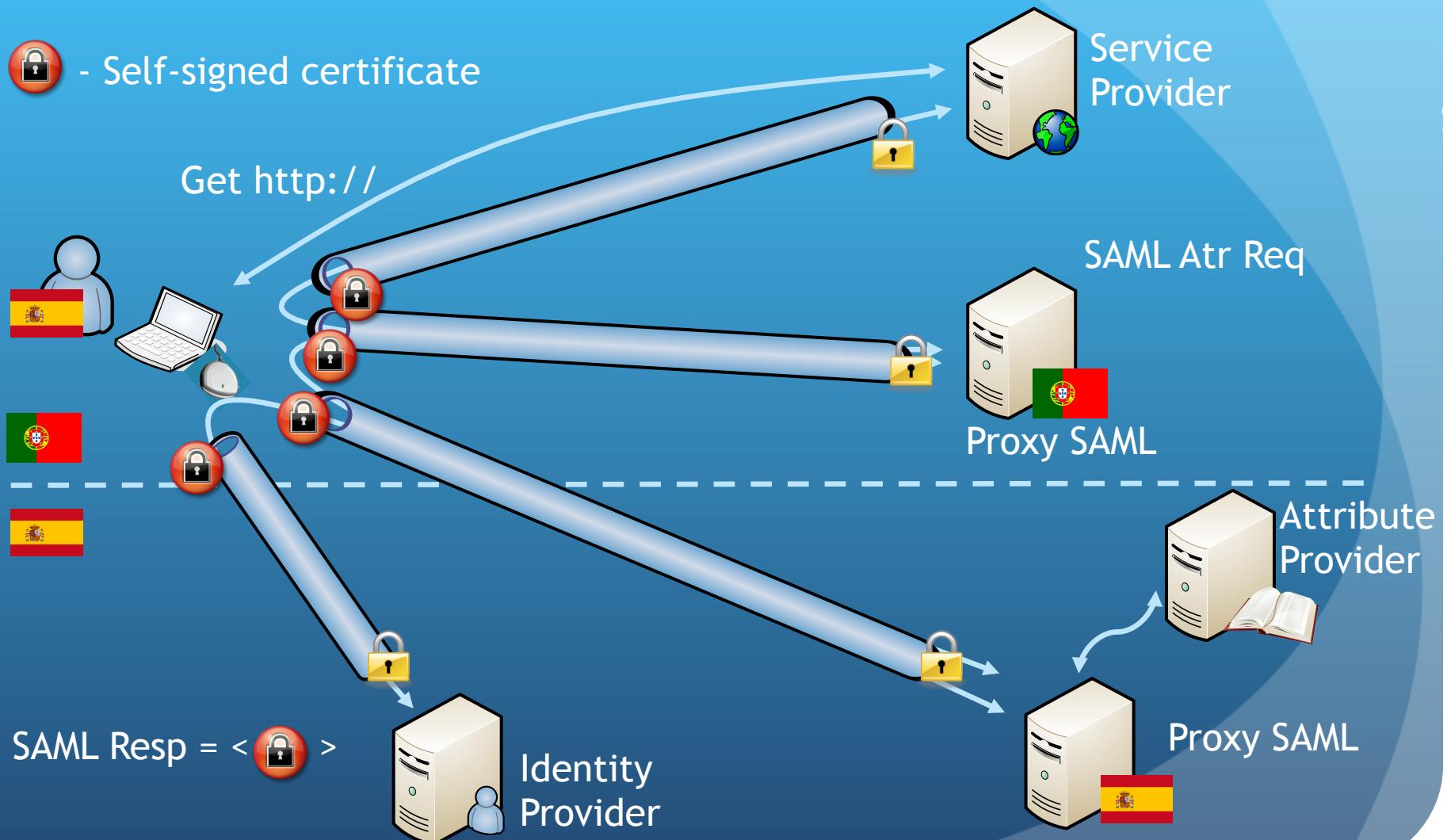
# Virtual-Identity Provider



# Single Sign On problem



# Holder of key profile

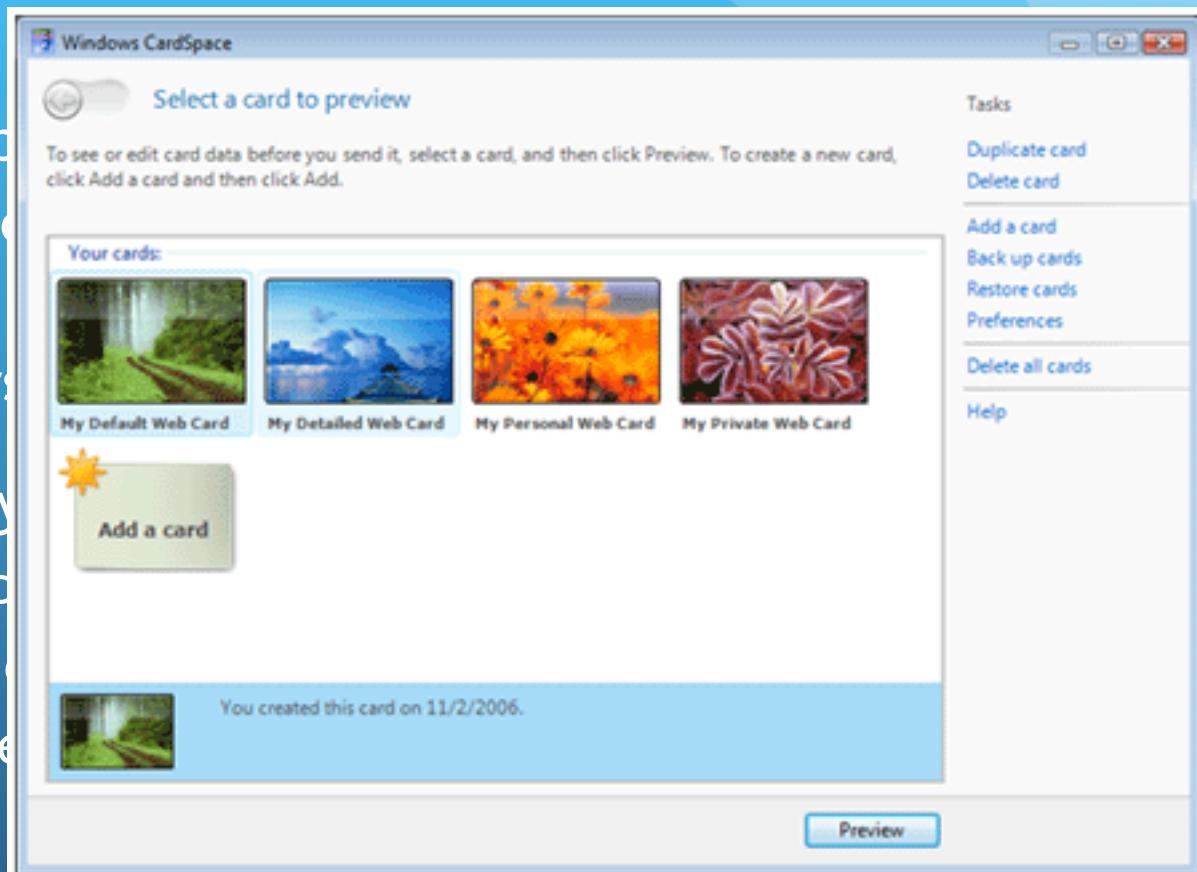


# Holder of key profile

- Not bearer tokens
- Token may only be used by someone that proves the possession of the private key of the certificate.
- Client certificates are self-signed and generated on spot for each service to preserve privacy
  - Unfortunately browsers don't know how to do this efficiently
  - Browsers have poor computation power

# Identity Selectors

- Extensions to basic SAML 1.1:
  - Microsoft Cards
  - Higgins
  - Several others
- Identity Metasystem
  - Identity Selector
  - Identity Provider
  - Relying Partner



# Identity Selectors

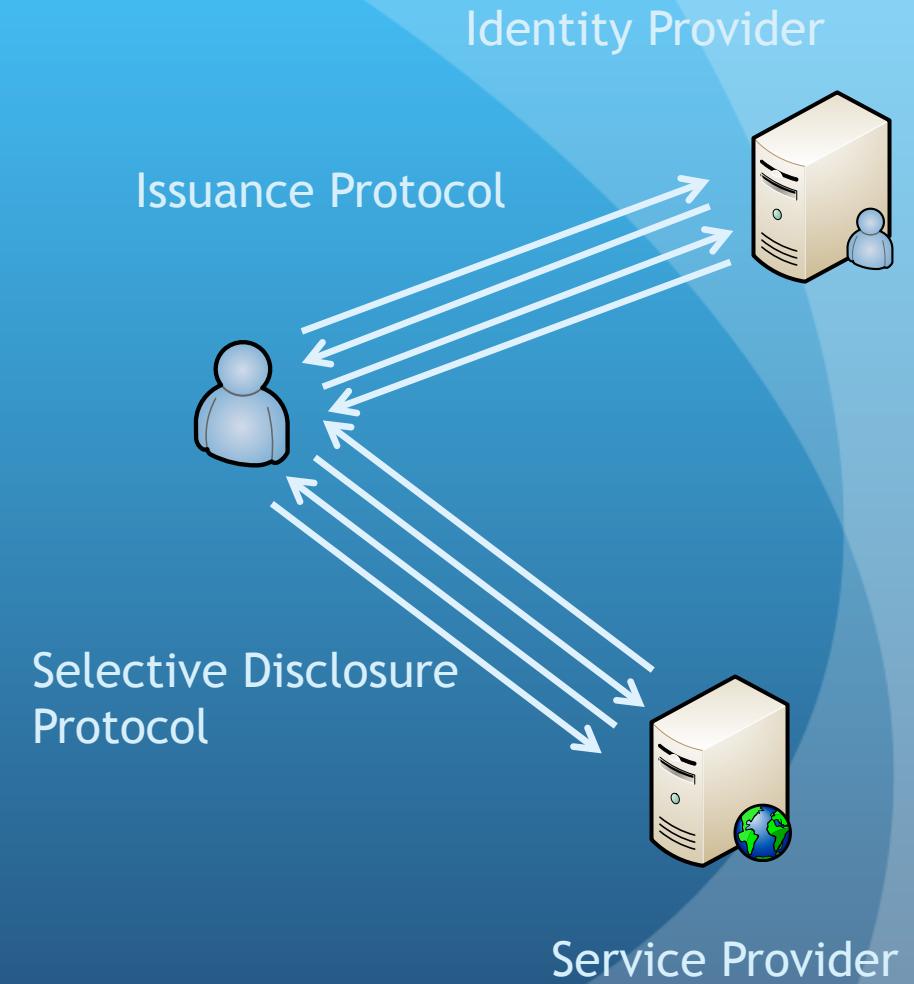
- Manage Cards with identities
  - SAML 2.0 tokens
  - WS-\* tokens
  - OpenID tokens
  - U-Prove tokens

# U-prove

- Special kind of tokens
  - May be encoded in WS-\* claims (CardSpace 2.0)
  - May be encoded in SAML 2.0 tokens
- SPs only have access to the user attributes allowed by the user
  - selective disclosure
- IdP cannot get together with SP to know the full identity of the user
  - Untraceability
- IdP does not need to be online to allow selectively disclosure
  - Scalability

# U-prove protocols

- Issuance protocol
  - Signed token with all the user attributes
  - <Name, Age, Address><signature>
  - IdP never sees <signature>
  - Untraceability
- Selective Disclosure Protocol
  - <Name, XXX, XXX><signature>
- The user must store the token
- Proof of possession
  - Prevents token replay



# U-Prove credential

- $\langle \text{Name, age, address} \rangle = \langle x_1, x_2, x_3 \rangle$
- For some set of generators  $g_i = g_0^{y_i}$  of  $Z_p$  where p is a large prime

*Credential = Cr =  $\langle g_1^{x_1} g_2^{x_2} g_3^{x_3} g_0^\alpha \rangle$*

*Signed Credential =  $\{Cr\}_{P_k}$*

*$\alpha, g_0^\alpha$  are private user numbers*

*$P_k$  Issuer private key*

- Credential and signature can be public
  - Every one can verify the signature
  - No one can know  $x_i$  from the credential
- The private user numbers prevent dictionary and replay attacks

# Selective disclosure Protocol

- If User provides  $x_1, x_2, x_3, \alpha$  every service provider can verify the validity of the attributes by computing the credential and compare it with the sign one.
  - But the SP would know everything about the user
  - But the SP could replay the attributes and the credential and fake to be the user
- How to disclose  $x_1$  without disclosing  $x_2, x_3, \alpha$  ?
- How to prove that you are the owner of the attributes ?

User

SP

$$x_1, \{Cr\}_{P_K}, B = g_2^{x_2} g_3^{x_3} g_0^\alpha$$

$$H = g_2^{w_2} g_3^{w_3} g_0^\beta$$

C

$$R = g_2^{cx_2+w_2} g_3^{cx_3+w_3} g_0^{c\alpha+\beta}$$

$$\begin{aligned} g_1^{z_1} B' &= Cr \\ B' &= B g_1^{x_1-z_1} \end{aligned}$$

B is of the  
correct form  
User knows the  
private key  $\alpha$

$$? \\ R = B^c H$$

# Issuance Protocol

- Credential of the correct form  $Cr = < g_1^{x_1} g_2^{x_2} g_3^{x_3} g_0^{\alpha} >$
- Credential = Cr and signature = <s,r> not known to the issuer
- $\alpha$  not known to the issuer
- $x_1, x_2, x_3$  known to the issuer

$$P_k = x_0, y_1, y_2, y_3$$

$$Pu_k = g_0^{x_0}, g_0^{y_1}, g_0^{y_2}, g_0^{y_3} = h, g_1, g_2, g_3$$

$$Secretkey = \alpha$$

Issuer

$$Commit = g_0^w$$

User

$$Cr' = g_1^{x_1} g_2^{x_2} g_3^{x_3}$$

$$Cr = g_0^\alpha Cr'$$

$$s = H(Cr, f(g_0^w, Cr'))$$

$$s' = s + \delta$$

$$r' = s'(x_0 + x_1 y_1 + x_2 y_2 + x_3 y_3) + w$$

$$r = r' + s\alpha + \varepsilon$$

$$s = ? H(Cr, f'(s, r, Cr, h))$$

$$Cr, s, r$$

ServiceProvider

# U-prove properties

- Scalable
- Untraceability
- Selective Disclosure
- Hardware tokens support
  - If only the hardware token knows one of the  $x_i$  the user cannot create  $C_r'$  without the token
- But how to know that what you are disclosing is what you want?
  - Is your computer with virus?
  - “What you see is what you sign” ?

# User centric security

- Not the principal the real user
- For very sensitive applications we may have a secret channel between the user and the service provider
- Some solutions have been implemented for specific applications but none is generic
  - E.g. MarkPledge for e-voting stuff

# Conclusions

- A unsuspicious number of attacks to the web result from poor authentication
- Several solutions have been proposed
  - DNSSEC, STORI, UPKI

## Questions ?

- We are still far from protecting the user from all authentication pitfalls, but we are getting closer

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