

RAWFlash: A cloud based RAW image editor

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Abstract —

Context/Background

Aims

Method

Results

Keywords — Put a few keywords here.

I INTRODUCTION

A Applications of RAW Image Editing

B Problems with Current Implementations

C Project Objectives

II RELATED WORK

A RAW files, and parsing

B Existing Solutions

C

III SOLUTION

A Client-Server Communication Protocol

B Rendering Server Structure

C Web Editor Functionality

D Storing User Images

E Managing a big system

F Unit Testing Issues with Image Processing

IV RESULTS

A Comparison With Other Editors

Testing the system against Lightroom, Darktable and RawTherapee, testing the image output compared to these, and also performance based tests compared with traditional native software.

TODO: Mention specs of the machine.

B User Testing

Get User Comments on system

C

V EVALUATION

A Application to Web Content Management Systems

B Benefits of Portable Image Editing

C Performance Issues and Improvements

VI CONCLUSIONS

This section summarises the main points of this paper. Do not replicate the abstract as the conclusion. A conclusion might elaborate on the importance of the work or suggest applications and extensions. This section should be no more than 1 page in length.

The page lengths given for each section are indicative and will vary from project to project but should not exceed the upper limit. A summary is shown in Table 1.

Table 1: SUMMARY OF PAGE LENGTHS FOR SECTIONS

Section		Number of Pages
I.	Introduction	2–3
II.	Related Work	2–3
III.	Solution	4–7
IV.	Results	2–3
V.	Evaluation	1-2
VI.	Conclusions	1

References