Comment	Item to be Changed	Action Item(s)	Responsible Individual	Status				
Conflation between requirements for subteams and requirements for the final product	N/A	Go through requirements and change all verbage to reflect the requirements on the vehicle	Kyle					
IREC versus team requirements are not noted	N/A	Add a note to all the IREC requirements to identify them on first glance	Kyle	~				
Stretch the beginning of the mission timeline in	CONOPS			$\overline{}$				
CONOPS	CONOPS	Add realistic time for assembly If we were to redo this, we would make the	Argyris					
"Must" is now being used instead of "shall"	N/A	change. Noted for the Phoenix IV	N/A	ightharpoonup				
System interfaces are missing	System Diagram	Create a really in-depth system diagram with a lot more attention towards interfaces If any requirements arise from this exercise, add those	Kyle		Moved to Open Project			
Coordinate system is missing in the system diagram	System Diagram	Add a coordinate axes for the system (diagram)	Kyle	\checkmark				
Stick to a unit system	N/A	Change all requirements to meters, kg, seconds	Kyle	\checkmark				
Add units to stability	Mass Budget	Add calibers to the mass budget	Kyle	\checkmark				
Be sure we're constantly tracking where the mass is in this rocket	Mass Budget	Create a mass accounting system to keep track of where mass is right now	Kyle + a first year	ightharpoons	Moved to Open Project			
Mass budget shouldn't have lots of sigfigs	Mass Budget	Bring decimals down to a value that we can actually measure (a tenth)	Kyle					
We should have a good feeling for current requirements as the mission happens	Power Budget	Modify the power budget to account for each flight phase and have changing currents	Kyle + a first year	~	Moved to Open Project			
Careful that you don't run out of battery on the pad	Power Budget	Calculate how much buffer we have for before and after the mission	Kyle	~	Moved to Open Project			
Where's the requirement for the COTS pressure vessels?	SYS_REQ_03	Add a requirement for COTS pressure vessels	Kyle	~				
Thermal loading should have quantitative values	SYS_REQ_08	Add thermal bounds for the ground and for the	Kyle					
You don't have any liquids what's "dry" mass?	SYS_REQ_09	Change out verbage to reflect the solid nature of our propellants	Kyle					
We really need a cable management plan	Avionics Diagram	Create a very detailed avionics system diagram so we can accurately track our cable needs After this, define cable raceways and other structural pieces that will be needed	Kyle + a first year	✓	Moved to Open Project			
That launch rail speed is extremely high	SYS REQ 15	Investigate a test flight or other ways to mitigate that IREC requirement	Argyris + Jake		https://www.herox.o	com/SpaceportAmericaC	Cup2021/forum/thread	/6683
Stay towards the low side of the 2-6 range	SYS_REQ_16	N/A	Nathan					
,		Create a table of environments we need to survive (in the systems folder)						
What environments will this be exposed to?	N/A	Add requirements to fulfill those when done	Kyle					
Separation loads can be very high. We will be moving horizontally pretty quickly when the drogue deploys	N/A	Estimate loads that need to be survived during recovery and add as requirements	Kyle					
Analysis for venting is important	Structures Reqs	Add a requirement for venting analysis	Kyle	\checkmark				
Epoxy & paint add up in mass	Mass Budget	Add a subcategory for epoxy and paint into the structures mass category	Kyle		Moved to Open Project			
We're used to seeing a table of all the commands and their parameters from avionics	N/A	Compile a table of all the commands sent and received by all the subteams in avionics	Kyle + a first year	ightharpoons	Moved to Open Project			
There's no max acceleration reqs	Systems reqs	Add the expected max acceleration to design to		~	,			
What will you be filtering out?	Flight computer reqs	Add a requirement that states that the mach pressure drop needs to be filtered out	Kyle					
There's a lot of noise before flight	Flight computer reqs	Add a requirement to filter out preflight noise	Kyle	<u> </u>				
It's better to be a little late detecting apogee	Flight computer reqs	Add an error bar that extends beyond apogee	Kyle	✓				
Keep in mind horizontal stresses during apogee not		Add an expected horizontal velocity to the						
just floating there, moving very fast horizontally	Flight computer reqs	apogee requirement	Kyle	<u> </u>				
The wording on GPS data collection is pretty vague	SENS_REQ_04	Change to be more specific about GPS data Talk with Jake about a possible need for sensor redundancy (barometer/apogee detection	Kyle					
Have we though about sensor redundancy?	Sensing reqs	Sensors)	Sensing Leads	ightharpoons	Moved to Open			
How fixed is the power budget for comms?	Power Budget	Rework to delegate power better Look at IREC documentation more	Kyle		Project			
Do we have an idea of the bandwidth	COMMS_REQ_01	carefully/maybe reach out to other teams about usal bandwidths	Comms		Noted, antenna			
					decision will be			
Do we know antenna size?	Comms/Structures	Once a bandwidth is determined we should make a structures requirement to accomodate	Comms + Kyle		made soon but not yet			
Do we know antenna size? Motor vs engine	Comms/Structures N/A		Comms + Kyle Kyle	✓	made soon but			