A -3 500A

\* Pitte: Pasticle Swam optimization.

\* Problem Stillement: - Implement particle swarm optimization to benchmark function Initialize population with standard normal distribution evaluate titnes.

\* Objectives:-i) students will leave and study about Bo in use pso to evaluate fitness.

A SIN and HIW- Editor Python, Monitor, 64 bit OS, 8GB PAN 1 TB HOD teyboard

B Theory :-

The process of finding optimal values for specific parameters of given eystem to forfill design requirements while considering lowest cost is called optimization

2. Pso is a powerful meda-heuristic optimization algo and inspired by swarm behaviour

Mathematical model ...

i) each particle in pso has associated position velocity

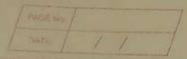
i) Record of global\_bestfithess position and value is madyteer-

\* Algorithm -

I Randowly initialize swarm population of N particles. select w c1 (2.

I for Hez in range (max iter):

For i in range (m):



Il compose new velocity swarm(i). velocity = w\* swarm(i). velo + x1\*(i \* (swarm(i) · best Pos - swarm (i) position) + x, x(2 (best posswarm-Swazm (1) position) 1171 velocity not in range Emin, man ] elip it. if swarem (i) velocity emin . swarm (i) ve locity = min elit swarm (1) velocity > max. swarm (i) velocity = man 11 compote news position. swarm (1). position += swarm (1). velocity. 11 upolate new best paraticle. If swaam (i). Hitness & swaam (i). best fitness. swarm (i). lest fitness = swarm (i). Fit ness swarm (i) test Pos = swarm (i). position. if swarm (il. fitness < best fitness - swarm. best fitness-swarm = swarm (17. fitness best pos-swarm. = in position. End for End hor return best particle



*	conclusion :- inte	socress fully	implemented	particle	Jwarm
	entimization.			10	
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Code:
import random
import math # cos() for Rastrigin
import copy # array-copying convenience
            # max float
import sys
# -----
def show_vector(vector):
 for i in range(len(vector)):
  if i % 8 == 0: # 8 columns
   print("\n", end="")
  if vector[i] \geq= 0.0:
   print(' ', end="")
  print("%.4f" % vector[i], end="") # 4 decimals
  print(" ", end="")
 print("\n")
def error(position):
 err = 0.0
 for i in range(len(position)):
  xi = position[i]
  err += (xi * xi) - (10 * math.cos(2 * math.pi * xi)) + 10 #xi^2 - 10*cos(2pixi)
 return err
# -----
class Particle:
 def __init__(self, dim, minx, maxx, seed):
  self.rnd = random.Random(seed)
  self.position = [0.0 \text{ for i in range(dim)}]
  self.velocity = [0.0 for i in range(dim)]
  self.best_part_pos = [0.0 for i in range(dim)]
  for i in range(dim):
   self.position[i] = ((maxx - minx) *
    self.rnd.random() + minx)
   self.velocity[i] = ((maxx - minx) *
    self.rnd.random() + minx)
  self.error = error(self.position) # curr error
  self.best_part_pos = copy.copy(self.position)
  self.best_part_err = self.error # best error
def Solve(max_epochs, n, dim, minx, maxx):
 rnd = random.Random(0)
 # create n random particles
 swarm = [Particle(dim, minx, maxx, i) for i in range(n)]
 best swarm pos = [0.0 \text{ for i in range(dim)}] \# \text{ not necess.}
 best_swarm_err = sys.float_info.max # swarm best
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for i in range(n): # check each particle
 if swarm[i].error < best_swarm_err:</pre>
  best_swarm_err = swarm[i].error
  best_swarm_pos = copy.copy(swarm[i].position)
epoch = 0
w = 0.45 # inertia
c1 = 2 \# cognitive (particle)
c2 = 2 \# social (swarm)
while epoch < max_epochs:
 if epoch \% 10 == 0 and epoch > 1:
  print("Epoch = " + str(epoch) +
   " best error = %.3f" % best_swarm_err)
 for i in range(n): # process each particle
  # compute new velocity of curr particle
  for k in range(dim):
   r1 = rnd.random() # randomizations
   r2 = rnd.random()
   swarm[i].velocity[k] = ( (w * swarm[i].velocity[k]) +
     (c1 * r1 * (swarm[i].best_part_pos[k] -
     swarm[i].position[k])) +
     (c2 * r2 * (best swarm pos[k] -
     swarm[i].position[k])) )
   if swarm[i].velocity[k] < minx:</pre>
     swarm[i].velocity[k] = minx
   elif swarm[i].velocity[k] > maxx:
     swarm[i].velocity[k] = maxx
  # compute new position using new velocity
  for k in range(dim):
   swarm[i].position[k] += swarm[i].velocity[k]
  # compute error of new position
  swarm[i].error = error(swarm[i].position)
  # is new position a new best for the particle?
  if swarm[i].error < swarm[i].best_part_err:</pre>
   swarm[i].best_part_err = swarm[i].error
   swarm[i].best_part_pos = copy.copy(swarm[i].position)
  # is new position a new best overall?
  if swarm[i].error < best_swarm_err:</pre>
   best_swarm_err = swarm[i].error
   best_swarm_pos = copy.copy(swarm[i].position)
 # for-each particle
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epoch += 1
 # while
 return best_swarm_pos
# end Solve
print("\nBegin particle swarm optimization using Python demo\n")
dim = 3
print("Goal is to solve Rastrigin's function in " + str(dim) + " variables")
print("Function has known min = 0.0 at (", end="")
for i in range(dim-1):
 print("0, ", end="")
print("0)")
num_particles = 50
max_epochs = 100
print("Setting num_particles = " + str(num_particles))
print("Setting max_epochs = " + str(max_epochs))
print("\nStarting PSO algorithm\n")
best_position = Solve(max_epochs, num_particles,
dim, -10.0, 10.0)
print("\nPSO completed\n")
print("\nBest solution found:")
show_vector(best_position)
err = error(best position)
print("Error of best solution = %.6f" % err)
print("\nEnd particle swarm demo\n")
```