Mapping Your World - a beginner's guide to OpenStreetMap
(Draft)

Workshop facilitators	Sam Milsom & Elyse Merriman
Time	2 hours
Room setup	Cabaret
Tech/equipment	Projector/screen Attendees to bring own devices, NOT tablets
Documentation	
Media	Slides
Materials	Handouts - exercises, which should include THINGS THAT NEED MAPPING
Catering	Tea/coffee?

Time	Activity	Lead	Materials needed	Learning Outcome
	Old maps manchester/stockport as people arrive			
18.30 5m	Introduction, housekeeping & agenda	SM		
18.35 10m	Ice breaker... Draw a map of where you live… What did you put on it? Why? - Likely you used symbols ie lines for roads, points or blocks for	SM	Paper, pens	Icebreaker, get people thing about mapping and mapping in terms of

	buildings. - A representation of what is ON THE GROUND				what is on the ground
18.45 5m	What is a map? - Phyliss Pearsall story - Visual representation of the world, doesn't have to show everything - History of mapping. Thinkg a-z to digital. - Video of OSM edits			Slides Bring types of maps as example?	Understanding what a map actually is
18.50 5m	The map is not the territory / the pipe is not the picture - Examples of mapping representations ie road maps, TFGM, tourist maps, tube maps...			Slides / maps as examples	Explorings types and functions of maps
18.55 5m	Show OSM & explore the browser features Exercise 1 - open up OSM & look for your local area. What is there? What is missing?			Live OSM & handouts	Familiarise yourself with OSM.
19.00 10m	What is OSM? - A database of geospatial information. How people use OSM - OSM produces map check your data against. - People use it to make maps - Show examples			Slides	What is OSM
19.10 5m	Benefits of OSM - Free - Google etc us it			Slides Live comparison site	OSM is free, open

	- Show comparison site - Built by volunteers - Orgs and companies add to it			
19.15 5mins	How to contribute - In browser - Programmes like josm and 3rd part apps for phone		Live OSM site Slides	Intro to editing
19.20 10mins	Basic features Part 1 - points/nodes - Basic tagging Do something live as you show this		Live OSM site	Introduce points/nodes/tagging
19.30 5m	Basic Features Part 2 - Roads and ways - Directions		Live OSM site	Introduce roads/ways
19.35 5m	Basic Features Part 3 - Multiple nodes - Buildings include shaping functions - Crossroads		Live OSM site	Introduce buildings etc
19.40 30m	Exercise 2 - add something missing to OSM or edit outdated info Exercise 3 - add a road or a way Exercise 4 - draw missing building Facilitators monitor and help as needed.		Live OSM site Exercise handouts	Practical exercises
20.15	Rules of thumb - Map what you can see, what is on the ground		Slides/handouts	Rules of thumbs for mapping

	- Use the wiki to help			Going deeper