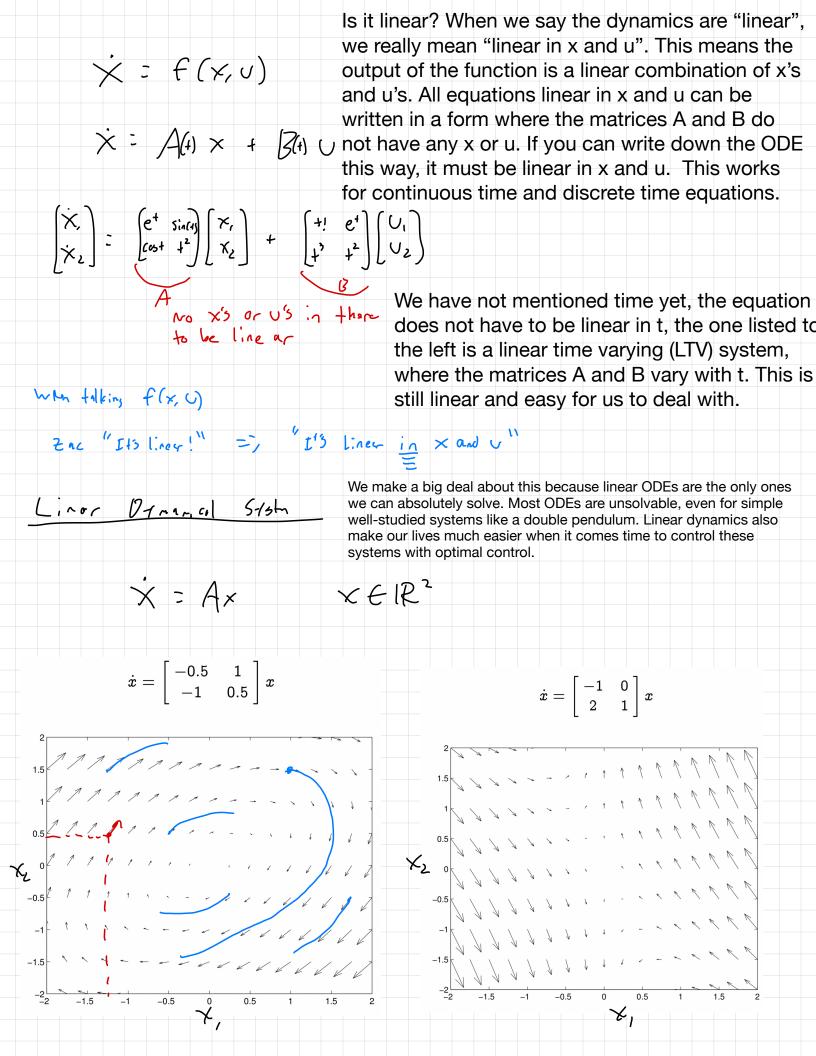
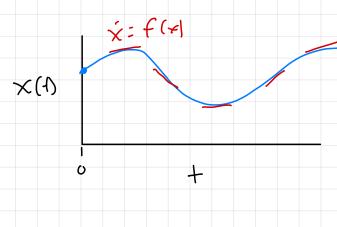
Dynamic systems can be represented as continuous time Ordinary Differential Equations (ODES), or in discrete time as difference equations.

$$\dot{\rho} = \frac{f}{M} - 2^{1d} \text{ order } ODE$$

$$\times \begin{bmatrix} \rho \\ \dot{\rho} \end{bmatrix}, so \begin{bmatrix} \dot{\rho} \\ \dot{\rho} \end{bmatrix} = \begin{bmatrix} 0 \\ 0 \end{bmatrix} \begin{bmatrix} \rho \\ \dot{\rho} \end{bmatrix} + \begin{bmatrix} 0 \\ f_{M} \end{bmatrix}$$

Any order ODE can be represented as a first order ODE in state space, where we make up a new state to contain all of the orders of the variable. In mechanics/robotics, we often write down equations of motion that are second derivatives, and converting these to first order ODEs is easy. To convert an N-order ODE in p to a 1st order ode, we just need to create a state x that contains the 0 - (N-1)th derivatives of the value.

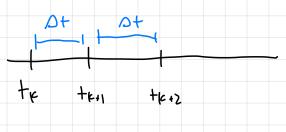




Any linear ODE in this form, can be solved for (exactly) with a matrix exponential. All we have to specify is an initial condition and the amount of time that has passed. By choosing dt to be our timestep, we can discretize any linear ODE into a linear difference equation using this matrix exponential.

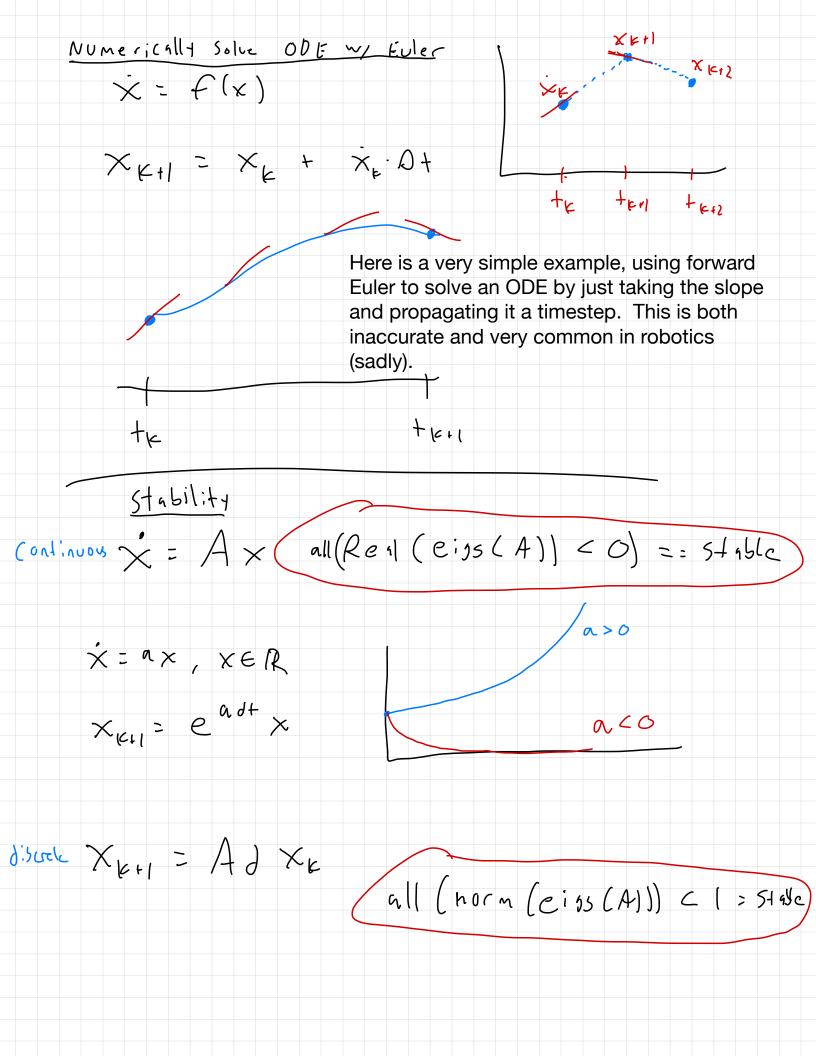
$$\times(++\Delta+) = (e^{AD+}) \times (+)$$

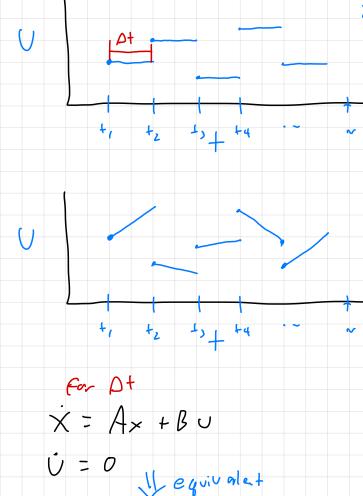
Matrix exponential



$$\times_{k+1} = (e^{ADt}) \times_{k}$$

Nonlinear ODEs almost never have closedform solutions. However, we can usually just solve them numerically using any numerical integrator (Euler, midpoint, RK4, ode45 in matlab, etc). These methods call the ODE a bunch and use the values to build an approximate solution to the ODE.





Zero-order-hold

A forced linear ODE is just one where we have a u in there. We can also solve these in closed form with a matrix exponential, but first let's be specific about what this control signal should look like between time steps. A zeroorder hold (ZOH) is very common, where we assume the control does not change in between time steps, but simply gets a new value at each control call. We can also use higher order holds, like a first-order hold (FOH) where we specify a value and a first derivative. All of these result in linear ODE's (even higher order holds), and we can still solve them with our matrix exponential.

$$\begin{bmatrix} \dot{x} \\ \dot{v} \end{bmatrix} = \begin{bmatrix} A & B \\ O & O \end{bmatrix} \begin{bmatrix} x \\ v \end{bmatrix}$$

$$\frac{1}{2} = \begin{bmatrix} 7 & 2 \\ 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ v \end{bmatrix}$$

$$\begin{bmatrix} AJ & BJ \\ 0 & I \end{bmatrix} = e^{\begin{bmatrix} A & B \\ 0 & 0 \end{bmatrix} \Delta +}$$

Discretization of Linearized Dynamics

In order to discretize the continuous system (14), the matrix exponential will be used. For a generic homogeneous linear ODE of the form $\dot{x}=Ax$, the solution for x after a time δt , can be expressed using the matrix exponential and the initial condition:^{13,14}

$$\dot{x} = Ax,\tag{15}$$

$$x(t_0 + \delta t) = \exp(A \cdot \delta t)x(t_0). \tag{16}$$

For a forced affine ODE, where the control input and affine forcing term are assumed constant over a time step, the state can simply be augmented with these terms,

$$\begin{bmatrix} \dot{x} \\ \dot{u} \\ \dot{d} \end{bmatrix} = \begin{bmatrix} Ax + Bu + d \\ 0 \\ 0 \end{bmatrix} = \begin{bmatrix} A & B & I_n \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x \\ u \\ d \end{bmatrix}, \tag{17}$$

and this system can be discretized with a sample time of δt in the same way as (16)

$$\begin{bmatrix} x_{t+1} \\ u_{t+1} \\ d_{t+1} \end{bmatrix} = \exp\left(\begin{bmatrix} A & B & I_n \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \cdot \delta t \right) \begin{bmatrix} x_t \\ u_t \\ d_t \end{bmatrix}. \tag{18}$$

Finally, we obtain in the following difference equation,

$$x_{t+1} = A_d x_t + B_d u_t + D_d d_t, (19)$$

where the transition matrices come from the matrix exponential,

$$\begin{bmatrix} A_d & B_d & D_d \\ 0 & I & 0 \\ 0 & 0 & I \end{bmatrix} = \exp\left(\begin{bmatrix} A & B & I_n \\ 0 & 0 & 0 \\ 0 & 0 & 0 \end{bmatrix} \cdot \delta t \right). \tag{20}$$

