

Constrained Single-Objective Optimization Using Particle Swarm Optimization

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Abstract—Particle Swarm Optimization (PSO) is an optimization method that is derived from the behavior of social groups like bird flocks or fish schools. In this work PSO is used for the optimization of the constrained test suite of the special session on constrained real parameter optimization at CEC06. Constraint-handling is done by modifying the procedure for determining personal and neighborhood best particles. No additional parameters are needed for the handling of constraints. Numerical results are presented, and statements are given about which types of functions have been successfully optimized and which features present difficulties.

I. INTRODUCTION

Particle Swarm Optimization (PSO) is a rather new optimization algorithm that was developed in 1995 [1]. PSO was first used for unconstrained single-objective optimization, but in the meantime several approaches for constrained single-objective optimization using PSO have been reported in literature ([2], [3], [4]). In this work constraints are regarded by modifying the selection procedure for personal and neighborhood best individuals. Feasible solutions are always favored over infeasible solutions: If a personal or neighborhood best solution becomes feasible, it cannot get infeasible afterwards. However, the particles themselves are able to switch from feasibility to infeasibility because using PSO every change in the individual is always accepted.

In this work PSO is employed for the optimization of the 24 functions of the test suite for the special session on constrained real parameter optimization at CEC06. Results are presented according to the guidelines in [5]. Furthermore, statements are given about the types of functions which are successfully optimized and which are not.

This paper is organized as follows: At first the Particle Swarm Optimization algorithm and the employed constraint-handling technique are introduced (Section II). The results for the test suite functions are presented in Section III, and conclusions are given in Section IV.

II. PARTICLE SWARM OPTIMIZATION

Particle Swarm Optimization imitates the behavior of social groups to solve optimization problems. Although PSO is derived from artificial life, it is usually classified as an evolutionary algorithm because its operators resemble the ones used in evolutionary computation. However, the nomenclature is different from other evolutionary algorithms as the population members are called particles. The particles are characterized by their current position \vec{x}_i , their current

velocity \vec{v}_i and their personal best position \vec{p}_i (the position that yields the smallest objective function value found so far by the respective particle if minimization problems like the given functions are considered). Positions and velocities are represented as real-valued vectors with dimension D that equals the number of objective function variables.

Additionally, the particles possess a memory for the best position \vec{p}_g that has been found so far in a pre-defined neighborhood. Several PSO variants have been developed which vary in the definition of the neighborhood, e.g. the *gbest* or *lbest* neighborhood is in use [6]. In this work the *lbest* variant is employed because it is less susceptible to premature convergence [7]. Using the *lbest* neighborhood, each particle generates a neighborhood containing the particle itself and its two immediate neighbors. The neighbors are defined as the particles with adjacent indices. They are not necessarily in the physical vicinity of the original particle, neither regarding objective function values nor positions.

The algorithm is described by two equations which update the velocity and position of the particles:

$$\vec{v}_{i,G+1} = w\vec{v}_{i,G} + c_1r_1[\vec{p}_{i,G} - \vec{x}_{i,G}] + c_2r_2[\vec{p}_{g,G} - \vec{x}_{i,G}] \quad (1)$$

$$\vec{x}_{i,G+1} = \vec{x}_{i,G} + \vec{v}_{i,G+1} \quad (2)$$

The update equation for the velocity (1) is composed of three terms. The first term is linearly dependent on the old velocity. The second term is the so-called cognitive component as it represents the own experience of the particle. The third term is the social component that defines the interaction with the group. The amount of cognitive and social influence is adjusted by the user-defined parameters c_1 and c_2 . The random numbers r_1 and r_2 are redetermined in the interval $[0,1]$ for each particle in every generation. Another parameter that has to be set by the user is the inertia weight w . Other variants of PSO use a constriction coefficient instead, but it is shown in [2] that no fundamentally different results are obtained. Additional parameters of the PSO algorithm are the number of individuals NP and the maximum velocity V_{max} that is used for preventing oscillations with increasing magnitude [8].

A. Handling of Constraint Functions

Most constrained optimization problems are solved by the application of penalty functions although a lot of different approaches for constraint-handling exist [9]. In this work a method is employed that modifies the procedure of determining personal and neighborhood best solutions [10]. In

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unconstrained single-objective optimization it is checked for each particle in every generation if a lower objective function value than the personal best solution or the neighborhood best solution has been obtained, and the respective solutions are replaced. Here this procedure is modified, so that a personal or neighborhood best solution \vec{g} is substituted by a new solution \vec{x} if:

- Both vectors are feasible, but \vec{x} yields the smaller objective function value.
- \vec{x} is feasible and \vec{g} is not.
- Both vectors are infeasible, but \vec{x} results in the lower sum of constraint violations.

From this follows that no additional parameters are needed for the applied constraint-handling technique. While an individual is infeasible, only the amount of constraint violations is considered for the evaluation of the particle. As lower constraint violations are preferred, the particles are guided to feasible regions. Because the objective function is not evaluated for infeasible individuals, the algorithm is also suitable for problems where the objective function value cannot be calculated for infeasible individuals. This applies especially to real-world problems.

For unconstrained problems the modified PSO algorithm is exactly the same as the original PSO.

B. Handling of Boundary Constraints

Although boundary constraints can be seen as constraint functions, they are usually considered separately. A reason is that in real-world problems generally some boundary constraints must not be violated, but for some constraint-handling techniques the value of the objective function is computed for infeasible individuals (e.g. penalty functions).

In this work a limit-exceeding position is set to the middle between old position and limit:

$$u_{j,i,G+1} = \begin{cases} \frac{1}{2} \cdot (x_{j,i,G} + x_j^U) & \text{if } u_{j,i,G+1} > x_j^U \\ \frac{1}{2} \cdot (x_{j,i,G} + x_j^L) & \text{if } u_{j,i,G+1} < x_j^L \\ u_{j,i,G+1} & \text{otherwise} \end{cases} \quad (3)$$

where x_j^U is the upper limit and x_j^L is the lower limit. Note that for functions g02 and g14 Equation (3) is slightly modified because here the constraints are of the form $x_j^L < x \leq x_j^U$ instead of $x_j^L \leq x \leq x_j^U$ as for the other functions.

III. MAIN RESULTS

A. PC Configuration

System: Windows XP Professional
CPU: Pentium 4 2.4GHz
RAM: 1GB
Language: C++
Algorithm: Particle Swarm Optimization

B. Parameter Settings

The following parameters have to be adjusted: c_1 , c_2 , w , NP and V_{max} . The maximum velocity V_{max} is usually set in dependency on the scale of the respective optimization problem [11]. In many cases it is set to the distance between

lower and upper limit or to half this range for each dimension ([7], [8], [12]). In this work V_{max} is assigned to one half of the search space in every dimension, respectively.

For the choice of NP not many guidelines exist. In [13] and [14] a population size of 30 is recommended. Most authors choose $20 \leq NP \leq 100$ ([2], [3], [11], [15], [16] [17]). As the number of function evaluations that is needed for convergence generally increases with a higher number of individuals ([11], [13]), but some of the test suite functions have a high dimensionality, $NP = 50$ is used as a trade-off.

Complex interactions exist between c_1 , c_2 and w which have been investigated by different authors ([14], [18], [19]) but general guidelines have not been presented up to now. Most authors use values of $0.5 \leq c_1, c_2 \leq 2$ ([2], [15], [20]) and $0 < w < 1$. The inertia weight w is often linearly decreasing with the number of generations ([2], [15], [17], [21]) but in this work a constant $w = 0.8$ is chosen [22]. Furthermore, $c_1 = 0.5$ and $c_2 = 2.0$ are used, so that the neighborhood best solution is more emphasized than the personal best solution.

For parameter tuning six different combinations of w , c_1 , c_2 and NP were examined. Three of the settings were used for five test runs with seven test functions, respectively, while for the other three settings five runs of all 24 test functions were done. The computational cost for parameter tuning in terms of objective function evaluations (FES) is therefore $3 \cdot 5 \cdot 7 \cdot 500,000 + 3 \cdot 5 \cdot 24 \cdot 500,000 = 232,500,000$ FES.

C. Results

The achieved function error values ($f(\vec{x}) - f(\vec{x}^*)$) for the 24 optimization problems are presented in Tables I, II, III and IV ($f(\vec{x}^*)$ is the best known solution from [5]). The best, median, worst and mean solution and the standard deviation are given for 5000, 50000 and 500000 FES, respectively. All numbers are computed from 25 optimization runs. For the best, median and worst results the number of violated constraints is also given (see numbers in brackets). For the median solution this statement is more accurately specified by presenting the number of constraints c that are violated by more than 1, 0.01 and 0.0001 and furthermore the mean constraint violations \bar{v} [5].

The numbers of function evaluations that are necessary for satisfying the condition (4) are shown in Table V.

$$f(\vec{x}) - f(\vec{x}^*) \leq 0.0001 \text{ with feasible } \vec{x} \quad (4)$$

Again best, median, worst and mean results as well as the standard deviation are presented.

Other information given in Table V is the feasible rate, the success rate and the success performance. The feasible rate represents the percentage of runs for which at least one feasible solution was found, and the success rate is the percentage of runs for which condition (4) holds. The success performance is calculated by multiplying the mean number of function evaluations by the number of total runs and dividing the result by the number of successful runs [5].

For all but three functions a feasible rate of 100% has been achieved (see Table V). The exceptions are g21, for which a

TABLE I
ERROR VALUES ACHIEVED WHEN FES= 5×10^3 , FES= 5×10^4 , FES= 5×10^5 FOR PROBLEMS 1-6.

FES		g01	g02	g03	g04	g05	g06
5×10^3	Best	7.6099E-01(0)	3.0145E-01(0)	9.0284E-01(0)	5.4482E-01(0)	4.4918E+01(3)	1.6223(0)
	Median	4.6293(0)	4.6694E-01(0)	1.0005(0)	4.3440(0)	9.8691E+02(3)	1.8373E+01(0)
	Worst	7.5932(0)	5.3468E-01(0)	1.0005(0)	6.7157E+01(0)	-5.3836(4)	3.0130E+02(0)
	c	0,0,0	0,0,0	0,0,0	0,0,0	2,3,3	0,0,0
	\bar{v}	0	0	0	0	9.8781E-01	0
	Mean	4.6075	4.5183E-01	9.9325E-01	8.4928	4.5938E+02	4.4837E+01
	Std	1.8292	6.2101E-02	2.0970E-02	1.3495E+01	4.2775E+02	6.4625E+01
5×10^4	Best	1.1575E-09(0)	1.0498E-01(0)	8.9457E-01(0)	7.6398E-11(0)	1.3148E-03(0)	4.5475E-11(0)
	Median	3.0000(0)	2.6692E-01(0)	1.0003(0)	7.6398E-11(0)	4.3680E+02(0)	4.5475E-11(0)
	Worst	6.0000(0)	4.5896E-01(0)	1.0005(0)	7.6761E-10(0)	5.1232E+02(1)	4.5475E-11(0)
	c	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0
	\bar{v}	0	0	0	0	0	0
	Mean	2.0449	2.6339E-01	9.8953E-01	1.1729E-10	4.4443E+02	4.5475E-11
	Std	1.8993	7.6134E-02	2.7266E-02	1.3805E-10	3.8546E+02	5.0077E-19
5×10^5	Best	0(0)	1.0330E-01(0)	5.9072E-01(0)	7.6398E-11(0)	-9.0949E-13(0)	4.5475E-11(0)
	Median	0(0)	2.6450E-01(0)	9.6347E-01(0)	7.6398E-11(0)	1.3016E+01(0)	4.5475E-11(0)
	Worst	6.0000(0)	4.2046E-01(0)	9.9905E-01(0)	7.6398E-11(0)	6.1794E+02(0)	4.5475E-11(0)
	c	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0
	\bar{v}	0	0	0	0	0	0
	Mean	1.4938	2.4286E-01	9.0719E-01	7.6398E-11	1.0585E+02	4.5475E-11
	Std	1.8926	8.2491E-02	1.2203E-01	0	1.7089E+02	5.0077E-19

TABLE II
ERROR VALUES ACHIEVED WHEN FES= 5×10^3 , FES= 5×10^4 , FES= 5×10^5 FOR PROBLEMS 7-12.

FES		g07	g08	g09	g10	g11	g12
5×10^3	Best	1.6781E+02(0)	6.4245E-10(0)	1.6366E+01(0)	3.6177E+03(0)	2.4501E-04(0)	2.3327E-07(0)
	Median	3.4160E+02(0)	6.0932E-08(0)	5.3381E+01(0)	9.8517E+03(0)	4.1574E-02(0)	3.8738E-05(0)
	Worst	1.4245E+03(1)	2.8172E-06(0)	1.3230E+02(0)	1.7798E+04(1)	1.6707E-01(0)	8.1848E-03(0)
	c	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0
	\bar{v}	0	0	0	0	0	0
	Mean	5.7280E+02	3.1300E-07	5.7713E+01	9.0457E+03	6.6153E-02	1.6678E-03
	Std	4.9105E+02	6.6313E-07	2.9574E+01	3.9916E+03	5.9456E-02	2.9365E-03
5×10^4	Best	4.1413E-01(0)	8.1964E-11(0)	9.0772E-06(0)	1.9584E+01(0)	0(0)	0(0)
	Median	1.3074(0)	8.1964E-11(0)	4.0110E-04(0)	3.2682E+02(0)	0(0)	0(0)
	Worst	2.6532(0)	8.1964E-11(0)	8.0374E-03(0)	1.2834E+03(0)	4.7962E-14(0)	0(0)
	c	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0
	\bar{v}	0	0	0	0	0	0
	Mean	1.4466	8.1964E-11	1.5148E-03	4.2244E+02	2.1894E-15	0
	Std	6.3268E-01	6.6435E-18	2.2555E-03	3.0401E+02	9.5553E-15	0
5×10^5	Best	2.7592E-05(0)	8.1964E-11(0)	-9.8112E-11(0)	9.8562E-09(0)	0(0)	0(0)
	Median	1.0287E-02(0)	8.1964E-11(0)	-9.7884E-11(0)	6.0547E-04(0)	0(0)	0(0)
	Worst	7.6104E-01(0)	8.1964E-11(0)	-9.6634E-11(0)	1.2829E+03(0)	0(0)	0(0)
	c	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0
	\bar{v}	0	0	0	0	0	0
	Mean	1.9395E-01	8.1964E-11	-9.7702E-11	5.3303E+01	0	0
	Std	2.8742E-01	1.0015E-18	4.3166E-13	2.5635E+02	0	0

feasible rate of 8% is calculated, as well as g20 and g22 for which no feasible individual at all could be identified.

Success rates of 100% have been accomplished for eight functions (see Table V). For two other functions the success rate is rather high (80%), for five functions the success rate is between 52% and 8% while for nine functions the best known solutions from [5] have not been found.

In the following general statements are derived about the types of functions which are successfully optimized or which create problems here. Information that exceeds the statements of [5] is given in [23] for g01-g13 and in [24] for g14-g24.

The functions for which success rates of 100% have been reached all have a rather low dimensionality of $2 \leq D \leq 7$.

The dimensionality of the two functions with success rates of 80% is also moderate ($D \leq 9$). Therefore, it is suspected that a high dimensionality presents difficulties. To verify if a larger population size is able to avoid these problems, the parameter setting $NP = 100$ is examined. It can be seen in Table VI that for six test problems (g01, g05, g07, g15, g18, g19) the success rate improves (for all but one of these functions the success performance also improves). For six problems with feasible rates of 100% and success rates of 0% no different results are obtained (g02, g03, g13, g14, g17, g23). For the two problems with feasible rates of 0% the results are also identical (g20, g22). There is one function for which worse results are obtained (g10). To sum up, a

TABLE III
ERROR VALUES ACHIEVED WHEN FES= 5×10^3 , FES= 5×10^4 , FES= 5×10^5 FOR PROBLEMS 13-18.

FES		g13	g14	g15	g16	g17	g18
5×10^3	Best	6.3301E-01(2)	9.2057(2)	3.2328(0)	2.6891E-02(0)	1.3173E+02(4)	5.7799E-01(0)
	Median	9.3306E-01(3)	6.3248(3)	5.7840(2)	6.3493E-02(0)	1.0342E+02(4)	1.4714(9)
	Worst	1.0604(3)	1.2471E+01(3)	5.6675(2)	1.5135E-01(0)	1.2988E+02(4)	-9.1216E-01(7)
	c	0,3,3	0,0,3	0,1,2	0,0,0	3,4,4	0,9,9
	\bar{v}	6.6850E-02	5.8034E-03	6.3607E-03	0	3.4917	3.0659E-01
	Mean	9.5815E-01	8.7551	4.1640	6.5822E-02	1.5880E+02	8.3177E-01
	Std	5.3289E-01	3.2332	3.0131	2.7580E-02	6.7238E+01	5.4913E-01
5×10^4	Best	7.8017E-02(0)	3.9103E-01(0)	8.0125E-06(0)	2.8554E-07(0)	9.7730E+01(0)	4.4626E-03(0)
	Median	8.5607E-01(0)	5.5091(0)	8.9491E-02(0)	1.9309E-06(0)	1.5762E+02(3)	3.2903E-02(0)
	Worst	1.1146(0)	9.1244(0)	1.8528(0)	2.7723E-04(0)	1.5838E+02(4)	3.4570E-01(0)
	c	0,0,0	0,0,0	0,0,0	0,0,0	0,0,3	0,0,0
	\bar{v}	0	0	0	0	2.3671E-03	0
	Mean	7.4665E-01	5.3105	3.7717E-01	1.5694E-05	1.5368E+02	6.5290E-02
	Std	2.4902E-01	2.5562	5.3383E-01	5.5190E-05	4.9825E+01	8.7153E-02
5×10^5	Best	4.5154E-02(0)	2.0885E-01(0)	6.0822E-11(0)	6.5214E-11(0)	3.3785E+01(0)	1.5561E-11(0)
	Median	5.4335E-01(0)	4.6345(0)	6.1277E-11(0)	6.5214E-11(0)	1.1363E+02(0)	1.6160E-11(0)
	Worst	9.0850E-01(0)	8.5490(0)	1.1429(0)	6.5214E-11(0)	1.5855E+02(0)	2.5299E-01(0)
	c	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0	0,0,0
	\bar{v}	0	0	0	0	0	0
	Mean	5.1868E-01	4.2588	4.8916E-02	6.5214E-11	1.0788E+02	1.2460E-02
	Std	2.6321E-01	2.3316	2.2820E-01	0	4.3374E+01	5.0815E-02

TABLE IV
ERROR VALUES ACHIEVED WHEN FES= 5×10^3 , FES= 5×10^4 , FES= 5×10^5 FOR PROBLEMS 19-24.

FES		g19	g20	g21	g22	g23	g24
5×10^3	Best	2.5822E+01(0)	-2.7276E-02(12)	8.0628E+02(4)	1.9178E+04(17)	4.0005E+02(0)	1.3464E-05
	Median	6.4308E+01(0)	1.0816E-01(12)	-1.9372E+02(5)	-2.3640E+02(20)	4.0006E+02(0)	1.1399E-03
	Worst	6.0048E+02(0)	4.3236E-01(11)	-1.9372E+02(6)	1.8480E+04(18)	-1.6999E+03(2)	4.6151E-03
	c	0,0,0	0,4,7	0,3,4	19,20,20	0,0,0	0,0,0
	\bar{v}	0	8.4688E-02	1.2190E-01	1.1937E+06	0	0
	Mean	1.2873E+02	4.2983E-01	4.6688E+02	1.1505E+04	2.6806E+02	1.5523E-03
	Std	1.5065E+02	1.0987	3.7965E+02	8.2105E+03	4.3657E+02	1.2577E-03
5×10^4	Best	1.3843(0)	4.8517E-02(15)	8.0581E+02(2)	1.2655E+04(19)	4.0005E+02(0)	4.6736E-12
	Median	8.2040(0)	1.7768E-01(9)	3.3578E+02(5)	1.7476E+04(19)	4.0006E+02(0)	4.6736E-12
	Worst	2.9702E+01(0)	4.2557E-01(9)	7.0564E+02(5)	1.9764E+04(19)	3.7079E+01(3)	4.6736E-12
	c	0,0,0	0,2,2	0,4,5	17,18,19	0,0,0	0,0,0
	\bar{v}	0	3.5807E-02	1.8747E-02	3.2012E+05	0	0
	Mean	1.1119E+01	2.3120E-01	6.0815E+02	1.0441E+04	3.5730E+02	4.6736E-12
	Std	8.4354	4.2734E-01	2.0972E+02	8.2164E+03	1.3460E+02	8.8525E-20
5×10^5	Best	4.7415E-11(0)	-1.3604E-03(6)	2.9751E+02(0)	1.8210E+04(19)	3.0005E+02(0)	4.6736E-12
	Median	4.9946E-01(0)	5.9518E-02(4)	8.0628E+02(1)	1.2742E+04(19)	4.0005E+02(0)	4.6736E-12
	Worst	2.6844(0)	1.0283(9)	8.0627E+02(1)	1.9764E+04(9)	4.0006E+02(0)	4.6736E-12
	c	0,0,0	0,1,1	0,0,1	18,19,19	0,0,0	0,0,0
	\bar{v}	0	2.5031E-02	1.5716E-03	1.2977E+05	0	0
	Mean	6.7306E-01	1.8801E-01	6.7190E+02	1.5677E+04	3.7784E+02	4.6736E-12
	Std	7.7373E-01	4.3788E-01	2.2106E+02	7.1412E+03	4.0467E+01	8.8525E-20

higher number of individuals is generally beneficial for the test problems with a high dimensionality but not for all of these functions better results have been found.

The statement of [11] and [13], that a larger population size leads to a higher number of function evaluations for convergence, is confirmed since for all functions with success rate of 100% the success performance is worse with $N = 100$ than with $NP = 50$.

Disjoint feasible regions provide no problems for the applied algorithm since functions g12 and g24 are successfully optimized.

The number of constraints for successfully optimized functions is mostly rather small with the exception of g16

that contains 38 inequality constraints. Besides, function g18, that resulted in a success rate of 80%, includes 13 inequality constraints. Therefore, it is concluded that the number of inequality constraints does not create difficulties in general (this result corresponds with the findings in [6]).

The size of the feasible space is not generally a problem, either, because in [5] the ratio between feasible region and search space ($\rho = |F|/|S|$) is given as $\rho = 0.0000\%$ for g11, and g11 has been reliably optimized here.

Furthermore, the successfully optimized functions include quadratic, cubic, nonlinear, polynomial and linear objective functions (this is also in accordance with [24]), thus the type of objective function is not of importance for successful

TABLE V
NUMBER OF FES TO ACHIEVE THE FIXED ACCURACY LEVEL ($(f(\vec{x}) - f(\vec{x}^*)) \leq 0.0001$), SUCCESS RATE, FEASIBLE RATE AND SUCCESS PERFORMANCE.

Prob.	Best	Median	Worst	Mean	Std	Feasible Rate	Success Rate	Success Performance
g01	25273	46405	346801	76195	89607	100%	52%	146530
g02	-	-	-	-	-	100%	0%	-
g03	-	-	-	-	-	100%	0%	-
g04	15363	19681	25776	20546	2415	100%	100%	20546
g05	94156	440153	482411	364218	181153	100%	16%	2276363
g06	16794	20007	22274	20043	1487	100%	100%	20043
g07	315906	327283	338659	327283	16089	100%	8%	4091031
g08	1395	2311	3921	2360	562	100%	100%	2360
g09	45342	57690	84152	58129	8671	100%	100%	58129
g10	290367	461422	486655	426560	69367	100%	32%	1332999
g11	5475	17487	21795	16386	4306	100%	100%	16386
g12	1409	3933	9289	4893	2657	100%	100%	4893
g13	-	-	-	-	-	100%	0%	-
g14	-	-	-	-	-	100%	0%	-
g15	17857	171173	348138	176827	108370	100%	80%	221033
g16	24907	33021	51924	33335	5786	100%	100%	33335
g17	-	-	-	-	-	100%	0%	-
g18	85571	177989	455907	191220	96308	100%	80%	239026
g19	307044	365284	423523	365284	82363	100%	8%	4566044
g20	-	-	-	-	-	0%	0%	-
g21	-	-	-	-	-	8%	0%	-
g22	-	-	-	-	-	0%	0%	-
g23	-	-	-	-	-	100%	0%	-
g24	3547	7487	9388	7262	1257	100%	100%	7262

TABLE VI
NUMBER OF FES TO ACHIEVE THE FIXED ACCURACY LEVEL ($(f(\vec{x}) - f(\vec{x}^*)) \leq 0.0001$), SUCCESS RATE, FEASIBLE RATE AND SUCCESS PERFORMANCE WITH $NP = 100$.

Prob.	Best	Median	Worst	Mean	Std	Feasible Rate	Success Rate	Success Performance
g01	47238	66935	154901	73314	29004	100%	72%	101825
g02	-	-	-	-	-	100%	0%	-
g03	-	-	-	-	-	100%	0%	-
g04	28869	39046	51671	37802	6135	100%	100%	37802
g05	202186	404214	470564	366824	113752	100%	24%	1528433
g06	33819	37317	42845	37946	3075	100%	100%	37946
g07	343793	394016	489448	405156	39935	100%	72%	562717
g08	1347	3808	5796	3656	920	100%	100%	3656
g09	86267	101398	131641	103677	8993	100%	100%	103677
g10	487301	487525	487748	487525	316	100%	8%	6094056
g11	11155	34436	43250	33073	5661	100%	100%	33073
g12	2568	6631	13282	6906	2754	100%	100%	6906
g13	-	-	-	-	-	100%	0%	-
g14	-	-	-	-	-	100%	0%	-
g15	40558	294582	470020	267821	142870	100%	84%	318834
g16	40523	57022	69332	56612	8387	100%	100%	56612
g17	-	-	-	-	-	100%	0%	-
g18	115761	224633	435978	238706	63910	100%	100%	238706
g19	417801	426887	433614	426101	7936	100%	12%	3550839
g20	-	-	-	-	-	0%	0%	-
g21	-	-	-	-	-	8%	0%	-
g22	-	-	-	-	-	0%	0%	-
g23	-	-	-	-	-	100%	0%	-
g24	9833	13621	18382	13791	1986	100%	100%	13791

optimization with the applied algorithm.

For functions with a high number of equality constraints (g20 and g22) particularly bad results have been yielded: The feasible rate equals 0% for both functions. The functions with the next highest number of equality constraints are g21

and g17 for which feasible individuals have been found but no successful run has been accomplished. It is concluded from these results that a high number of equality constraints provides a challenge for the applied algorithm.

The highest number of active constraints at the optimum

for a function with success rate of 100% is four (g16), and for g10 with six active constraints the success rate is 32%. Most functions with an optimum at the boundary between feasible and infeasible region like g01, g07, g10, g18, g20, g21, g22 and g23 also include the difficulty of a rather high dimensionality. For three of these functions better results are obtained with a higher number of individuals, so it is inferred that at least six active constraints at the optimum are not generally a problem. For higher numbers no determination can be made since this applies only to g20 and g22, but these functions also contain another source of difficulty (a high number of equality constraints).

In Table VII the functions are given for which better than the previous best known solutions from [5] have been found. The previous best solutions, the newly found best solutions and the respective parameter settings are displayed. Note that the solutions for g06 and g15 have been found with a setting of $NP = 100$.

TABLE VII

BETTER SOLUTIONS THAN THE GIVEN BEST KNOWN SOLUTIONS [5].

Prob.	former $f(x^*)$	$f(x^*)$	Parameter Values
g05	5126.4967140071	5126.4967140070994	6.7994514299135858e+002 1.0260669816693023e+003 1.1887637287791658e-001 -3.9623348341934234e-001
g06	-6961.81387558015	-6961.8138755801547	1.4094999999999994e+001 8.4296078921546436e-001
g09	680.630057374402	680.63005737440187	2.3304993583319522e+000 1.9513723736921014e+000 -4.7754148383125650e-001 4.3657262412626956e+000 -6.2448699243235684e-001 1.0381310559643508e+000 1.5942267273331172e+000
g15	961.715022289961	961.71502228996087	3.5121281620752844e+000 2.1698750757115579e-001 3.5521785139144879e+000

D. Convergence Map

Figures 1, 2, 3 and 4 present convergence graphs for the given optimization problems based on the median of 25 runs, respectively. The function error values as well as the mean constraint violations are given. For the y-axis a logarithmic scale is used. Note that some of the graphs will become too complex if all data points are marked with a symbol, so only every 5000th or every 500th data point is displayed with a symbol, respectively. Furthermore, the range of the y-axis is restricted to $[10^{-10}, 10^5]$ for comparability reason in Figures 1(a), 2(a), 3(a) and 4(a). For the same reason the x-axis is assigned the range $[0, 500000]$ in all figures.

Note that upward jumps in the error function value occur (e.g. for function g20, see Figure 4(a)) if the respective solution is not feasible, because in this case the individual is evaluated only on basis of the amount of constraint violations, and the objective function value is not taken into account. This is advantageous for real-world problems for which the objective function cannot be evaluated for infeasible individuals. However, here this property leads to a degraded performance in terms of the function error value

for the functions for which no feasible individuals have been found.

Gaps in the function error value curve (e.g. g20, see Figure 4(a)) happen if the function error values are negative during this time, so they cannot be displayed due to the logarithmic scale of the y-axis.

E. Algorithm Complexity

In Table VIII an estimate for the algorithm complexity is given in the form $(T2 - T1)/T1$. The numbers $T1$ and $T2$ are computed as follows:

- $T1$ is the average computing time of 10,000 function evaluations for each optimization problem, respectively: $T1 = (\sum_{i=1}^{24} t1_i)/24$ where $t1_i$ is the computing time for 10,000 evaluations of problem i .
- $T2$ is the average of the computing time for the algorithm if 10,000 evaluations per optimization problem are calculated: $T2 = (\sum_{i=1}^{24} t2_i)/24$ where $t2_i$ is the computing time for the algorithm with 10,000 evaluations of optimization problem i .

TABLE VIII

COMPUTATIONAL COMPLEXITY

$T1$	$T2$	$(T2 - T1)/T1$
0.1165s	0.761083s	5.5329

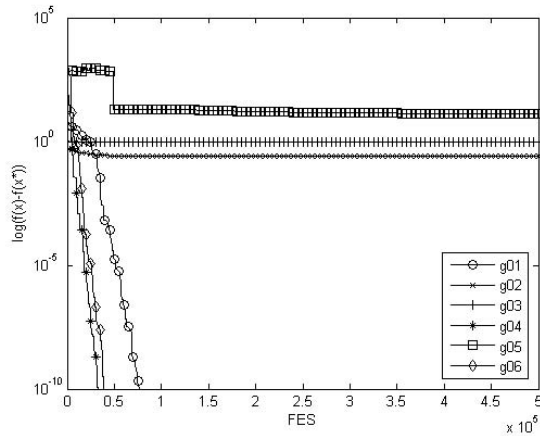
IV. CONCLUSIONS

In this work the Particle Swarm Optimization algorithm is used for the optimization of 24 constrained single-objective test problems. Instead of using penalty functions for constraint-handling what is the most common approach, a method based on a modified procedure for choosing personal and neighborhood best solutions is used. Therefore, no additional parameters are needed.

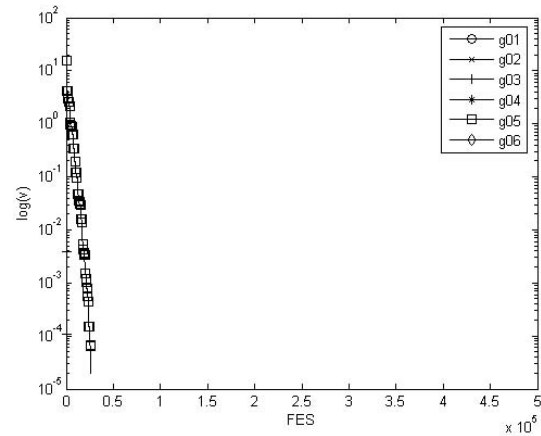
Feasible rates of 100% have been yielded for all but three test problems. Success rates of 100% have been accomplished for eight functions. For nine functions the best known solutions have not been found, and the remaining seven functions result in success rates between 8% and 80%. For four functions better solutions than the previous best known solutions have been found.

If no feasible individual is found for an optimization problem, the search is guided only by the amount of constraint violations, and the objective function value is not taken into account. This behavior is often favorable for real-world problems where it may be impossible to evaluate the objective function for an infeasible individual, e.g. due to physical limits. However, for some of the provided test functions this property leads to a degraded performance regarding the function error value.

Test functions with disjoint feasible regions, problems with many inequality constraints and different types of objective functions have been successfully optimized. The size of the feasible space in dependence on the size of the search space does not seem to create problems, either.

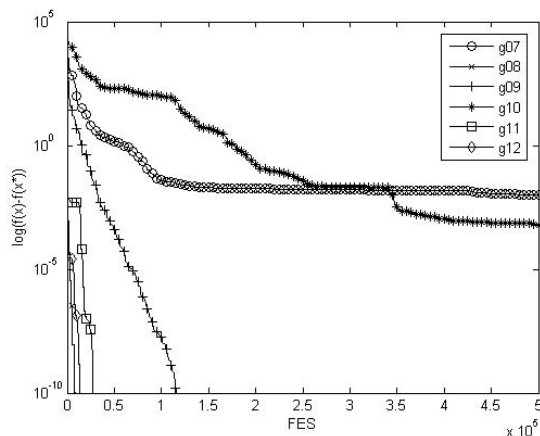


(a) Function Error Value

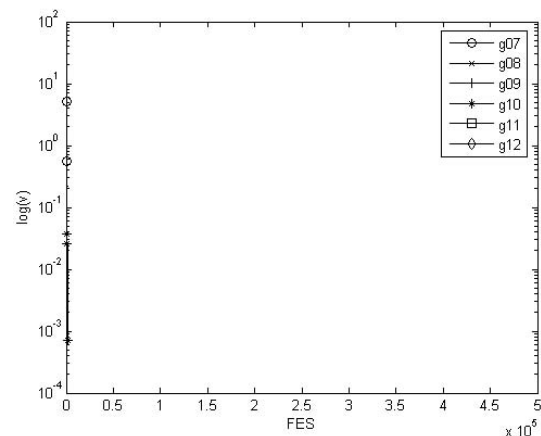


(b) Mean Constraint Violations

Fig. 1. Convergence Graph for Problems 1-6



(a) Function Error Value



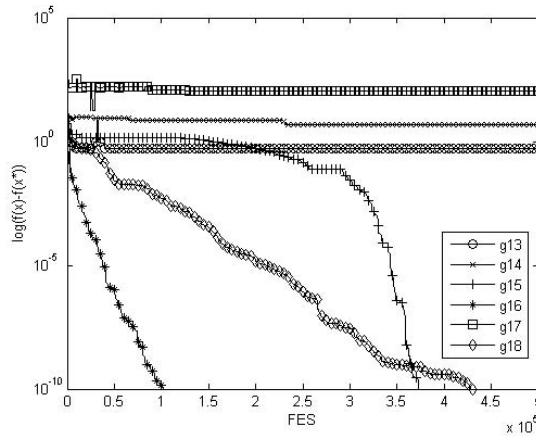
(b) Mean Constraint Violations

Fig. 2. Convergence Graph for Problems 7-12

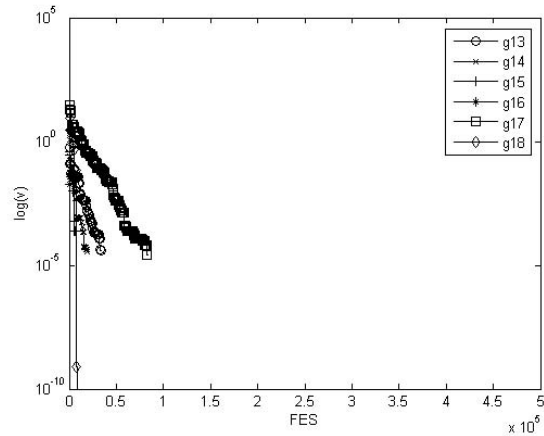
The most difficulties are caused by test problems with a high number of equality constraints. Another challenge is a high dimensionality although it is shown that a higher number of individuals yields better results. The effect of a high number of active constraints at the optimum could not be sufficiently analyzed because the test functions with the highest number of active constraints (16 and 19, respectively) also contain a large number of equality constraints. Problems with six active constraints mostly have a high dimensionality for the given test suite, so generally the number of individuals had to be increased for successful optimization.

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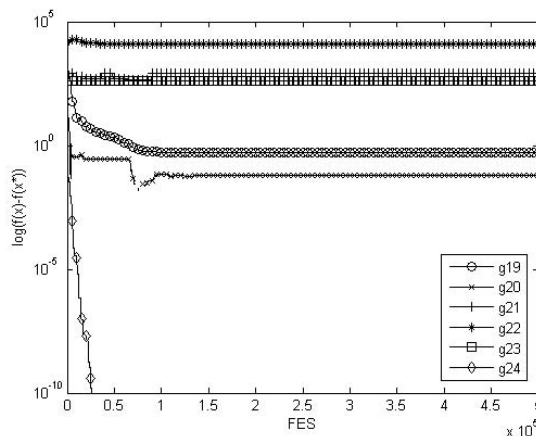


(a) Function Error Value

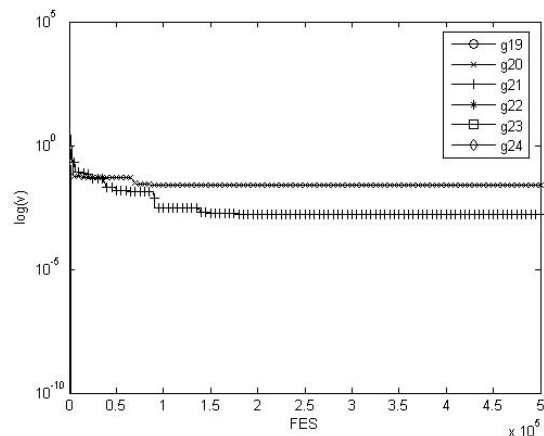


(b) Mean Constraint Violations

Fig. 3. Convergence Graph for Problems 13-18



(a) Function Error Value



(b) Mean Constraint Violations

Fig. 4. Convergence Graph for Problems 19-24

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