Nordic probabilistic Al school Variational Inference and Optimization

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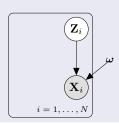
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ProbAl - 2022

Deep Bayesian Learning - The VAE

The Variational Auto Encoder (VAE)

Model of interest



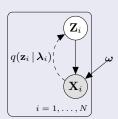
- $p(\mathbf{z}_i)$ is (usually) an isotropic Gaussian distribution.
- $p_{\omega}(\mathbf{x}_i | g_{\omega}(\mathbf{z}_i))$, where g is a deep neural network.

$$p_{\boldsymbol{\omega}}(\mathbf{x}_i|\mathbf{z}_i) \sim \mathsf{Bernoulli}(\mathsf{logits} = g_{\boldsymbol{\omega}}(\mathbf{z}_i))$$

- $g_{\omega}(\mathbf{z}_i)$ plays the role of a **DECODER NETWORK**.
- **Goal:** Learn ω to maximize the model's fit to \mathcal{D} .
 - We will cheat and find a **point estimate** for ω .

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Variational Inference

• We will need $p_{\omega}(\mathbf{z}_i | \mathbf{x}_i)$ for each data-point \mathbf{x}_i :

$$p_{\boldsymbol{\omega}}(\mathbf{z}_i \mid \mathbf{x}_i) = \frac{p_{\boldsymbol{\omega}}(\mathbf{z}_i) \cdot p_{\boldsymbol{\omega}}(\mathbf{x}_i \mid g_{\boldsymbol{\omega}}(\mathbf{z}_i))}{\int_{\mathbf{z}_i} p_{\boldsymbol{\omega}}(\mathbf{z}_i) \cdot p_{\boldsymbol{\omega}}(\mathbf{x}_i \mid g_{\boldsymbol{\omega}}(\mathbf{z}_i)) \, d\mathbf{z}_i}.$$

• Initial plan: Fit $q(\mathbf{z}_i | \lambda_i)$ to $p_{\omega}(\mathbf{z}_i | \mathbf{x}_i)$ using variational inference.

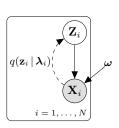
Variational inference and the VAE

Initial plan:

Optimize the ELBO

$$\mathcal{L}(\boldsymbol{\omega}, \boldsymbol{\lambda}_1, \dots, \boldsymbol{\lambda}_N) = -\mathbb{E}_q \left[\log \frac{\prod_{i=1}^N q(\mathbf{z}_i \,|\, \boldsymbol{\lambda}_i)}{\prod_{i=1}^N p_{\boldsymbol{\omega}}(\mathbf{z}_i, \mathbf{x}_i)}
ight].$$

- A natural model for $q(\mathbf{z}_i | \lambda_i)$ is a Gaussian with parameters $\lambda_i = \{\mu_i, \Sigma_i\}$.
- If Z is d-dim and we for simplicity assume diagonal Σ_i , this still gives 2Nd variational parameters to learn.



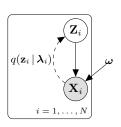
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A better plan

• Assume $g_{\omega}(\mathbf{z})$ is "smooth": if \mathbf{z}_i and \mathbf{z}_j are "close", then so are \mathbf{x}_i and \mathbf{x}_j .

 $\rightsquigarrow \lambda_i$ and λ_j should be "close" if \mathbf{x}_i and \mathbf{x}_j are "close".

- Therefore: Let's assume there exists a (smooth) function h(x) so that $h(x_i) = \lambda_i$.
- \bullet $h(\cdot)$ is unavailable, so represent it using a deep neural net and learn the weights.
- $h(\mathbf{x}_i)$ plays the role of an **ENCODER NETWORK**.

Amortized inference

Amortized inference:

To learn a model $h(\cdot)$, typically a deep neural network, so that $h(\mathbf{x}_i) = \lambda_i$. $h(\cdot)$ is parameterized with weights, often (abusing notation) denoted by λ .

Note! Amortized inference is useful also outside VAEs!

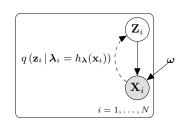
Benefits:

- The 2Nd parameters $\{\lambda_i\}_{i=1}^N$ are replaced by the fixed-sized vector λ .
 - $\bullet\,$ If N is large we may get a simpler learning problem.
- Smoothness of $h(\cdot)$ implies regularization.
- We only change the parameterization, not the model itself!

VAE: Full setup

The full VAE approach:

- $p(\mathbf{z}_i)$ is an isotropic Gaussian distribution.
- $p_{\omega}(\mathbf{x}_i|\mathbf{z}_i) \sim \text{Bernoulli}(\text{logits} = g_{\omega}(\mathbf{z}_i)),$ where g_{ω} is a DNN with weights ω .
- $q(\mathbf{z}_i | \mathbf{x}_i, \boldsymbol{\lambda}) \sim \mathcal{N}(\boldsymbol{\mu}_i, \boldsymbol{\Sigma}_i),$ where $\{\boldsymbol{\mu}_i, \boldsymbol{\Sigma}_i\}$ is given by $h_{\boldsymbol{\lambda}}(\mathbf{x}_i).$ $h_{\boldsymbol{\lambda}}$ is a DNN with weights $\boldsymbol{\lambda}.$

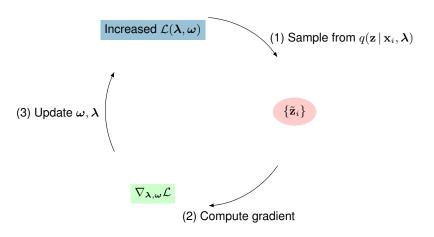


Goal:

Learn **both** ω and λ by maximizing the ELBO:

$$\mathcal{L}(\boldsymbol{\lambda}, \boldsymbol{\omega}) = -\mathbb{E}_q \left[\log \frac{q(\mathbf{z} \mid \mathbf{x}, \boldsymbol{\lambda})}{p_{\boldsymbol{\omega}}(\mathbf{z}, \mathbf{x} \mid \boldsymbol{\omega})} \right].$$

ELBO for VAEs



- For each \mathbf{x}_i , sample M (typically 1) \mathbf{z} -values to approximate expectation in $\nabla \mathcal{L}$.
- **2** Calculate $\nabla_{\lambda,\omega} \mathcal{L}(\lambda,\omega)$ using the reparameterization-trick.
- Update parameters using a standard DL optimizer (like Adam).

Fun with MNIST – The model

- The model is learned from N=55.000 training examples.
- Each x_i is a binary vector of 784 pixel values.
- When seen as a 28×28 array, each \mathbf{x}_i is a picture of a handwritten digit ("0" "9").



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- Encoding is done in **two** dimensions. $p(\mathbf{z}_i) = \mathcal{N}(\mathbf{0}_2, \mathbf{I}_2)$.
- The encoder network $X \rightsquigarrow Z$.



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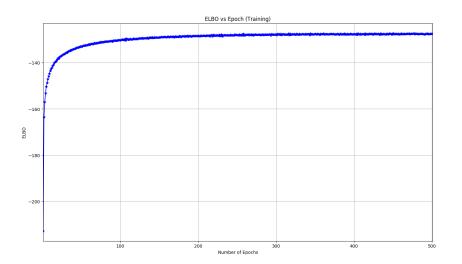
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- The encoder network $X \rightsquigarrow Z$.
- The **decoder network Z** \leadsto X is a 64 + 256 neural net with ReLU units.

 $\mathbf{z}_i: 2 \dim \overset{\mathsf{ReLU}}{\longrightarrow} \mathsf{Hidden}, 64\text{-d} \overset{\mathsf{ReLU}}{\longrightarrow} \mathsf{Hidden}, 256\text{-d} \overset{\mathsf{Linear}}{\longrightarrow} \mathsf{logit}(\mathbf{p}_i), 784\text{-d} \overset{}{\longrightarrow} p_{\omega}(\mathbf{x}_i \mid \mathbf{z}_i, \omega) = \mathsf{Bernoulli}\left(\mathbf{p}_i\right), 784\text{-d}$

Learning progress; learning rate $\eta = 10^{-4}$, M = 1



Trying to reconstruct \mathbf{x}_i by $\mathbb{E}_{p_{\boldsymbol{\omega}}}\left[\mathbf{X} \,|\, \mathbf{Z} = \mathbb{E}_{q_{\boldsymbol{\lambda}}}\left[\mathbf{Z} \,|\, \mathbf{x}_i\right]\right]$

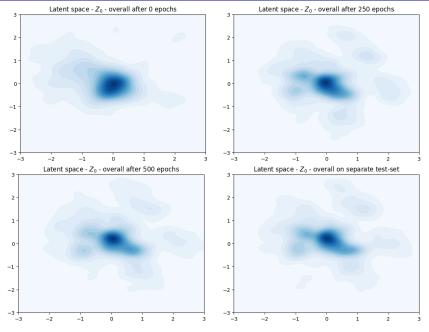
After 1 epoch

After 250 epochs

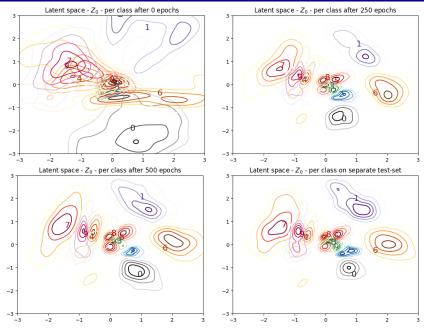
After 500 epoch

Using separate test-set

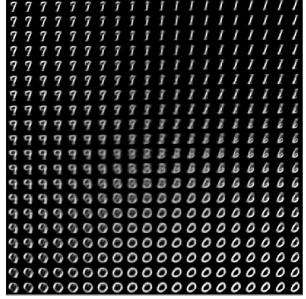
Averaged distribution over **Z**



Averaged distribution over \mathbf{Z} – per class

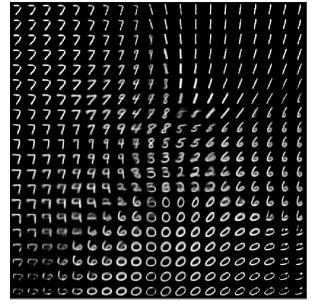


The picture manifold $-\mathbb{E}_{p_{\boldsymbol{\omega}}}\left[\mathbf{X}\,|\,\mathbf{z}\right]$ for different values of \mathbf{z}^{-}



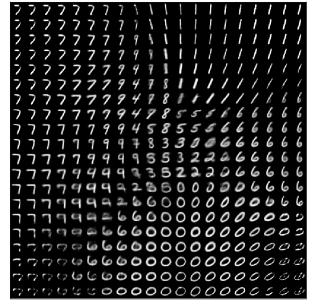
Manifold after 1 epoch

The picture manifold – $\mathbb{E}_{p_{\omega}}[\mathbf{X} | \mathbf{z}]$ for different values of \mathbf{z}



Manifold after 250 epochs

The picture manifold $-\mathbb{E}_{p_{\omega}}[\mathbf{X} | \mathbf{z}]$ for different values of \mathbf{z}



Manifold after 500 epochs

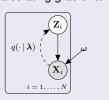
Wrapping things up

VAE.ipnyb

Pyro specification of an encoder

Notes

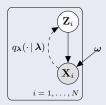
- The PYRO.MODULE call registers the parameters in the decoder network with Pyro.
- The decoder network is a subclass of NN.MODULE; the class inherits methods such as PARAMETERS() and BACKWARD for calculating gradients.



Pyro specification of a decoder

Notes

 The encoder and guide follow the same structure as the encoder and model





Present the exercise

Conclusions

- Bayesian Machine Learning
 - Represents unobserved quantities by distributions
 - \bullet Models **epistemic** uncertainty using $p(\boldsymbol{\theta}\,|\,\mathcal{D})$

- Bayesian Machine Learning
- Variational inference
 - Provides $q(\theta \mid \lambda)$: A distributional approximation to $p(\theta \mid \mathcal{D})$
 - Objective: $\arg\min_{\lambda} \mathrm{KL}\left(q(\boldsymbol{\theta} \mid \boldsymbol{\lambda}) || p(\boldsymbol{\theta} \mid \mathcal{D})\right) \Leftrightarrow \arg\max_{\lambda} \mathcal{L}\left(q(\boldsymbol{\theta} \mid \boldsymbol{\lambda})\right)$
 - Mean-field: Divide and conquer strategy for high-dimensional posteriors
 - Main caveat: $q(\theta \,|\, \pmb{\lambda})$ underestimates the uncertainty of $p(\theta \,|\, \mathcal{D})$

- Bayesian Machine Learning
- Variational inference
- Coordinate Ascent Variational Inference
 - Analytic expressions for some models (i.e., conjugate exponential family)
 - VI is very efficient and stable for these models
 - In principle requires **manual derivation** of updating equations
 - There are tools to help (using variational message passing)

- Bayesian Machine Learning
- Variational inference
- Coordinate Ascent Variational Inference
- Gradient-based Variational Inference
 - Provides the tools for VI over arbitrary probabilistic models
 - Directly integrates with the tools of deep learning
 - Automatic differentiation, sampling from standard distributions, and SGD
 - Sampling instead of expectations: Beware of the variance!

- Bayesian Machine Learning
- Variational inference
- Coordinate Ascent Variational Inference
- Gradient-based Variational Inference
- Probabilistic programming languages
 - PPLs fuel the "build compute critique repeat" cycle through
 - ease and flexibility of modelling
 - powerful inference engines
 - efficient model evaluations
 - Many available **tools** (Pyro, TF Probability, Infer.net, Turing.jl, ...)

- Bayesian Machine Learning
- Variational inference
- Coordinate Ascent Variational Inference
- Gradient-based Variational Inference
- Probabilistic programming languages
- What's next?
 - The "VI toolbox" is reaching maturity
 - From only a research area to almost a prerequisite for Probabilistic Al
 - ... yet there are still things to explore further!
 - Today's material should suffice to read (and write!) Prob-Al papers