

trappingmotion Vignette

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1. Introduction

Animal movement plays a crucial role in ecology as a key parameter in spatial distribution, population abundance, and other related processes such as habitat use and disease transmission, among others. Nowadays, movement ecology studies are based on a wide range of sensors, mainly biologging devices, but also satellites and drones. However, camera-traps (remotely activated cameras, CT) have been scarcely used for this purpose. Camera-trapping has experienced exponential growth during the last two decades. CT are used for a wide range of applications: species inventory, habitat use, abundance estimation, occupancy or species interaction, among others. In *trappingmotion* R package we developed a set of new functions to integrate movement & behavioural ecology in camera-trapping studies.

2. Getting started with *trappingmotion* package.

This vignette will guide you through the main functions included in the package. Briefly, we will identify movement behaviours (states) in a red deer population sampled with camera-traps. We will estimate the average movement speed of each behaviour, and finally, we will estimate day range (i.e. average daily distance travelled by the animals). For that, we will analyse the dataset ‘RedDeerdata’ provided in the package.

First we load the *trappingmotion* library:

```
# devtools::install_github("PabloPalencia/trappingmotion") # run this line once to
# install the package
library(trappingmotion)
```

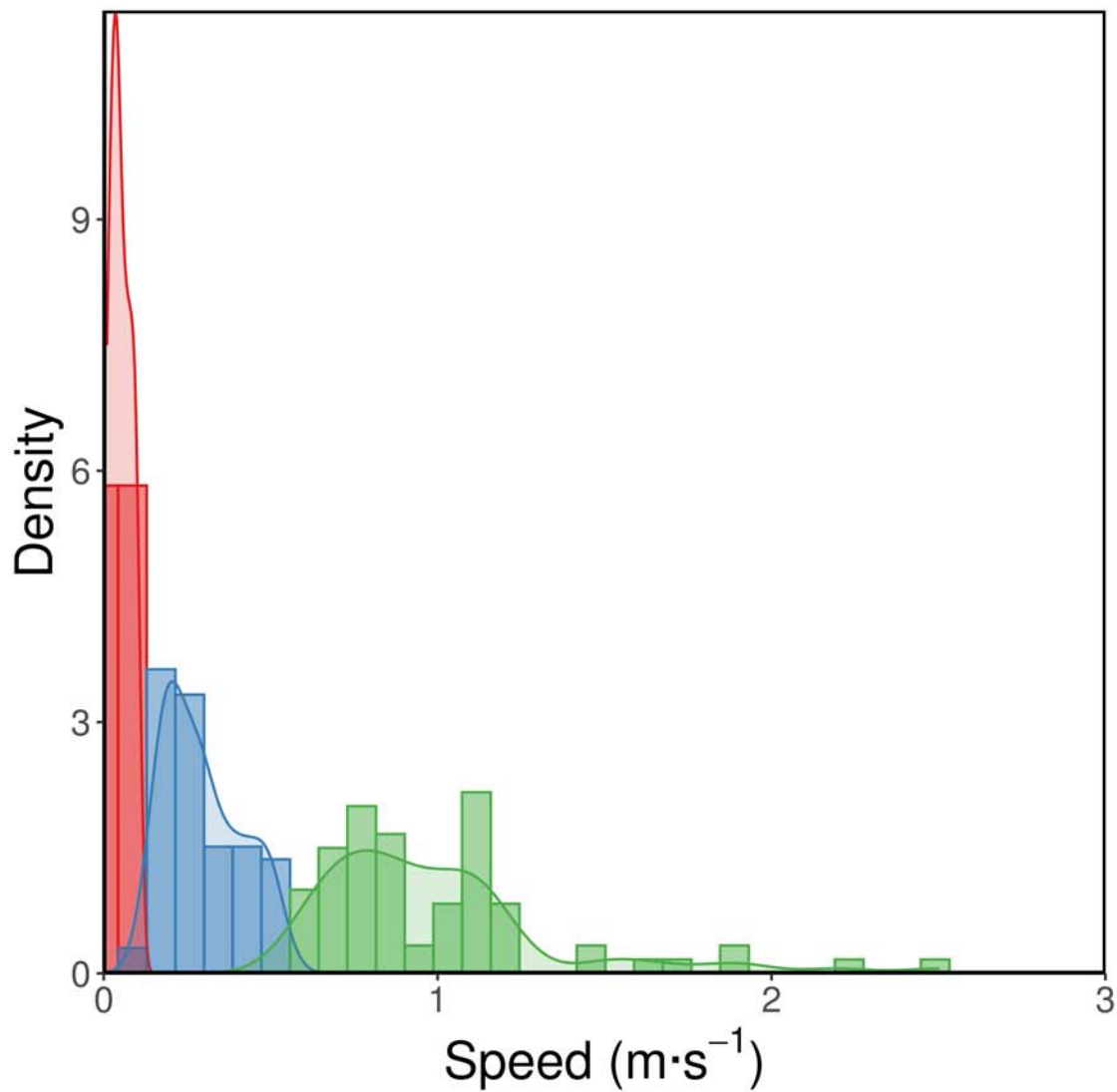
The data frame “RedDeerdata” includes 183 records of a red deer population. Time (first column) and movement speed in m/s (second column) of each animal recorded by the camera-traps are included.

```
data("RedDeerdata")
head(RedDeerdata)
#>      Time Speed
#> 1 21:49:06 0.15
#> 2  0:43:57 0.68
#> 3 19:52:12 0.20
#> 4  3:35:21 0.20
#> 5  4:18:29 0.30
#> 6 22:58:52 0.31
```

2.1 Identifying movement behaviours (states)

Using the `identbhvs` function it is possible to identify different movement behaviours (e.g. animals that were foraging VS animals that were moving between habitat patches) applying a machine learning procedure.

```
identbhvs(RedDeerdata$Speed)
```



In this example, three different movement behaviours have been identified in this population.

2.2 Estimating mean movement speed

A sampling bias to fast movements have been described in camera-trapping studies. Considering that, mean speed of each behaviour cannot be estimated by arithmetic mean. To solve this bias we use the function `meanspeed`.

```

meanspeed(behav_class) # columns= behaviours, rows= c(mean, SE)
#>           1           2           3
#> [1,] 0.030453172 0.2548758 0.90716268
#> [2,] 0.004565086 0.0114443 0.03059405

```

As expected, we found high difference in the average speed value of each behaviour

2.3 Estimating activity

To estimate day range it is need to get values about activity and speed of the animals. In the first part of this vignette, we have described the procedure to estimate speed. Now, we will describe how to estimate activity rate. For that, we will use the `activity` R package available in CRAN.

```

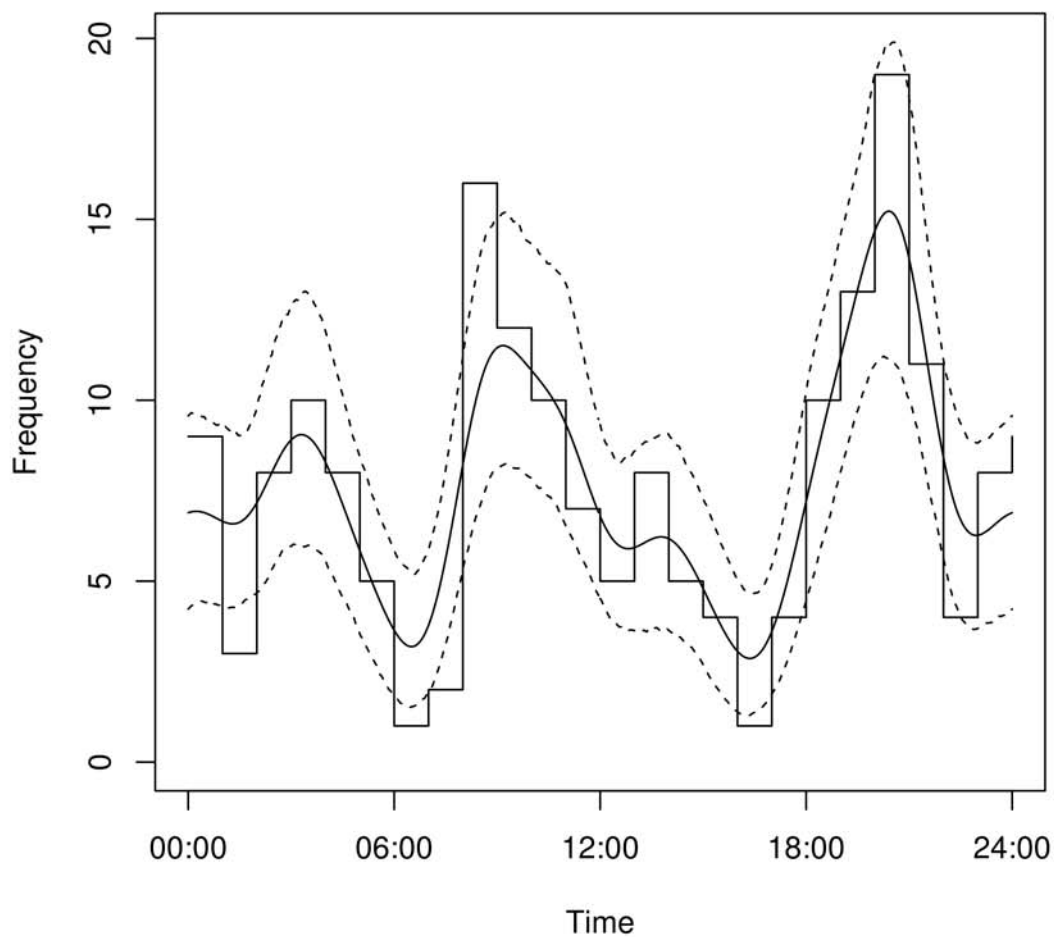
library(activity)

# Estimating radian time of day
RedDeerdata$T_0_1 <- (as.numeric(strptime(RedDeerdata$Time, format="%H:%M:%S")
- as.POSIXct(format(Sys.Date()), units="secs"))/86400)

# Estimating activity value
activityRES <- 2*pi*RedDeerdata$T_0_1
mod1 <- fitact(activityRES, sample="data")

# Ploting activity patterns
par(mfrow=c(1,1))
plot(mod1)

```



```
# Fitting activity results
act <- mod1@act[1]
act_se <- mod1@act[2]
```

2.4 Estimating day range

Lets create a dataframe that includes the speeds results

```
head(speed_data)
#>      speeds      speed_se n_seq
#> 1 0.03045317 0.004565086    36
#> 2 0.25487579 0.011444303    77
#> 3 0.90716268 0.030594053    70
```

Run the `dayrange` function to estimate day range

```
dayrange(act, act_se, speed_data)
#> Day range (Km/day) 5.072225
#> Day range SE (Km/day) 0.3839245
```

The day range of this population is 5.07km per day