

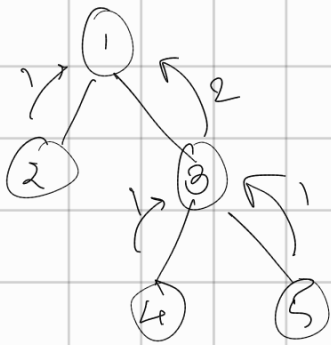
① Maximum height / depth of binary tree  
Recursive solution.

CODE

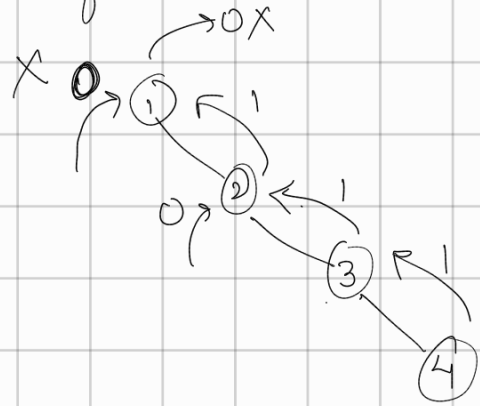
```
if (root == null) return 0;  
return 1 + Math.max(maxDepth(root.left),  
                    maxDepth(root.right));
```

For max<sup>m</sup> path sum, replace 1 with root.val

③ Minimum distance from root to leaf node



but



So we cannot just return min because that gives WA in node with single child so to handle that-

CODE

```
if (root == null) return 0;  
if (root.left == null || root.right == null)  
    return 1 + Math.max(minDepth(root.left), minDepth(root.right));  
return 1 + Math.min(minDepth(root.left), minDepth(root.right));
```

③ is Balanced

$$\text{Balanced} \Rightarrow \underline{\underline{|lh - rh| \leq 1}}$$

Also, for a tree to be balanced, all nodes of the tree have to be balanced also

∴ CODE:

```
if (root == null) return true;
int h1 = height(root.left), h2 = height(root.right);
if (Math.abs(h1 - h2) <= 1)
    return isBalanced(root.left) && isBalanced(root.right);
return false;
```

④ Diameter: longest distance b/w any node to any node  
↳ left to left

at any node, check if  $[\text{height}(\text{left}) + \text{height}(\text{right}) + 1]$  is max & return max among them

int ans;

```
public int diameter(TreeNode root) {
    if (root == null) return 0;
    int h1 = diameter(root.left), h2 = diameter(root.right);
    ans = Math.max(ans, h1 + h2 + 1);
    return Math.max(h1, h2) + 1;
}
```

```
public int diameter of B-Tree (TreeNode root) {
    ans = 0
```

```
diameter (root);  
return ans > 0 ? ans : 0;  
}
```

- ⑤ Diameter of N-ary tree  
find the largest distance between any 2 nodes.

$A[i]$  edge  $i$

Max dia for node = (max height + second max height + 1)