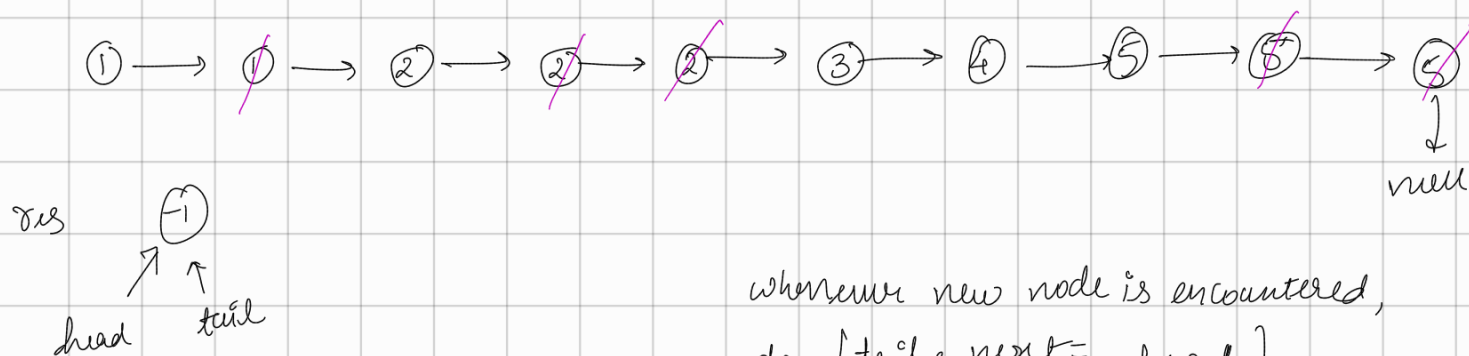


- Remove duplicates - I & II
- Fold LL, unfold LL
- Odd Even LL → Index
↳ Value
- Rotate List.

① Remove duplicates { Sorted }



whenever new node is encountered,
do $\left\{ \begin{array}{l} \text{tail} \rightarrow \text{next} = \text{head} \\ \text{tail} = \text{tail} \rightarrow \text{next} \end{array} \right\}$

then update head.next for all consecutive nodes having same data

CODE :

```

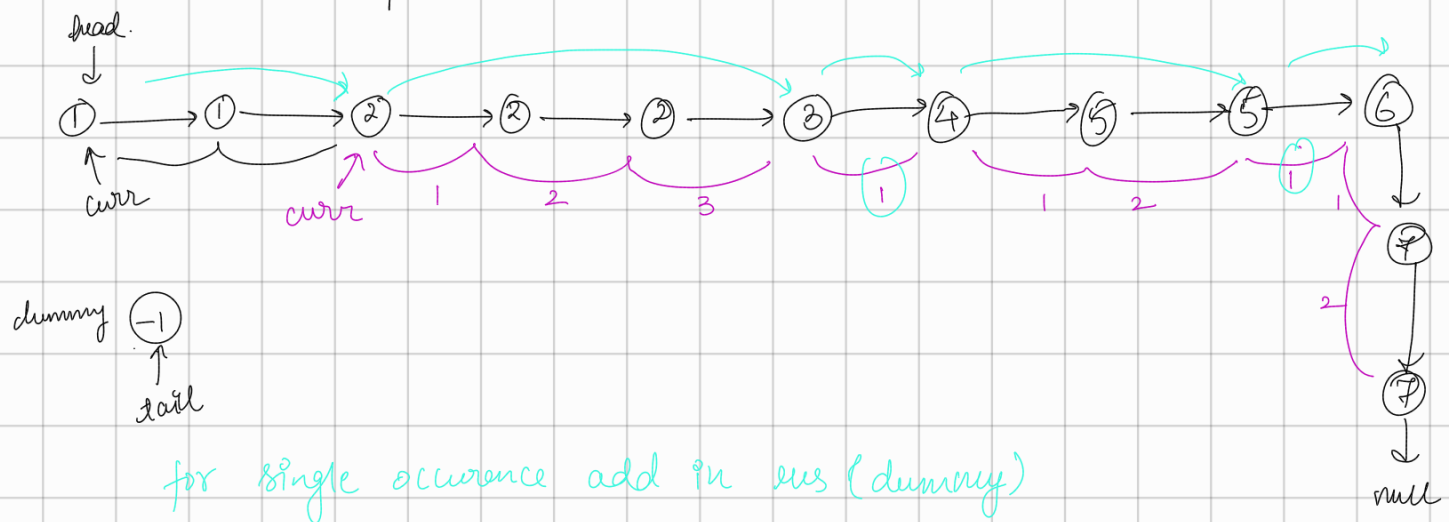
listNode dummy = new listNode(-1), tail = dummy;
while (head != null) {
    if (tail == dummy || head.val != tail.val) {
        tail.next = head;
        tail = head;
    }
    head = head.next;
}
return dummy.next;
}

```

TC: $O(N)$

SC: $O(1)$

② Remove all duplicates



Update curr = curr.next till curr.val != head.val

③ Fold LL {Reorder LL 143}

Approach: find middle of list, detach from there reverse the right half & merge both again

④ Unfold LL

Separate alternate lists, reverse the second one & attach it to first list's tail

⑤ Odd Even LL by Value

Approach: make 2 different lists & add them at last.

Eg: $E \rightarrow O \rightarrow E \rightarrow E \rightarrow O \rightarrow O \rightarrow null$
 res: $E \rightarrow E \rightarrow E \Rightarrow O \rightarrow O \rightarrow O \rightarrow null$

CODE:

```
Node dummyEven = new Node(-1), dummyOdd = new Node(-1);
Node evenTail = dummyEven, oddTail = dummyOdd;
while(n-- > 0) {
```

```

if (head.data % 2 == 0) {
    evenTail.next = head;
    evenTail = head;
} else {
    oddTail.next = head;
    oddTail = head;
}
head = head.next;
}
evenTail.next = dummyOdd.next;
oddTail.next = null;
return dummyEven.next;

```

⑥ Odd Even LL by Index

Same as above instead check for index.

CODE:

```

Node dummyEven = new Node(-1), dummyOdd = new Node(-1);
Node evenTail = dummyEven, oddTail = dummyOdd;
int count = 0;
while (N-- > 0) {
    count++;
    if (count % 2 == 0) {
        evenTail.next = head;
        evenTail = head;
    } else {
        oddTail.next = head;
        oddTail = head;
    }
    head = head.next;
}

```

```
evenTail->next = dummyOdd->next;  
oddTail->next = null;  
return dummyEven->next;
```

⑦ Rotate LL

Brute Force: for each count $\in [1, k]$
pick the last Node & place it at beginning

TC $\Rightarrow O(N \times K)$ \because K Linked List traversals

Can be optimised using DLL
to $O(N + K)$

Optimized: find size of array (n)

do $K = K \% n$ to reduce redundant rotations.

and only rotate once by

\rightarrow pick the last K nodes group from the given linked list

\rightarrow Add this group as is to the beginning of the list

\rightarrow Update pointers accordingly

\rightarrow return the new head as head of rotated list.

TC: $O(N)$, SC = $O(1)$

\Rightarrow Not $O(N + K)$

$\because K = K \% N \Rightarrow \underline{\underline{K < N}}$