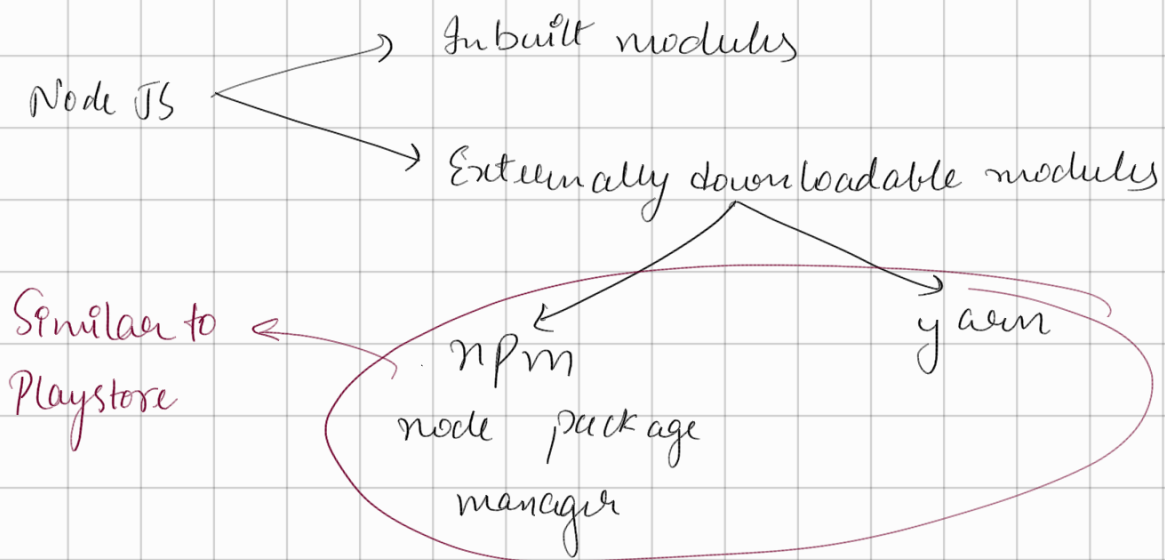


Node . JS

Node modules



We cannot make one universal app for all functions. Similarly, node modules are separate modules in Node JS



Inbuilt modules in Node JS

① Child process

to pass, keyword \rightarrow 'require (< >)'
module name

for child process module

'require (child - process)'

without the quotes. & store it in any variable

Similar to opening calc or VS code in cmd

Eg: `const cp = require('child-process')`

`cp.execSync('calc')` // opens calculator
`cp.execSync('code')` // opens VS code editor

Can also be used to handle websites & browsers

When running another file using `cp.execSync`,
the output comes in Buffer form.

↳ Binary form.

→ To convert into string, use concatenation

② OS module → operating system interaction.

Eg: `os.arch()` → returns x32 or x64

`os.platform()` → gives platform

`os.networkInterfaces()` → network details

`os.cpuUsage()` → cpu use

★ Larger modules.

① FS : file system module

- reading → `readFileSync (< filename/ path >)`
- writing → `writeFileSync (< filename/ path >, data)`
- append → `appendFileSync (< filename/ path >, data)`
- delete → `unlinkSync (< filename/ path >)`

for directories

`mkdir Sync()`
`rmdir Sync()` } argument = directory Name

Path

`existsSync()` → true if exists or false

`lstatSync()` → gives statistics of a file or folder

`stats.isFile()` → checks if passed arg is file

`isDirectory()` → checks if passed arg is directory

`fs.readdirSync(folderPath)` → gives details of content in a directory

`path.basename(Path)` → gives base name in path

`path.join(Path1, Path2)` → gives joined path from given 2

`fs.copyFileSync(srcFile, destPath)` → copies file from src to destination.