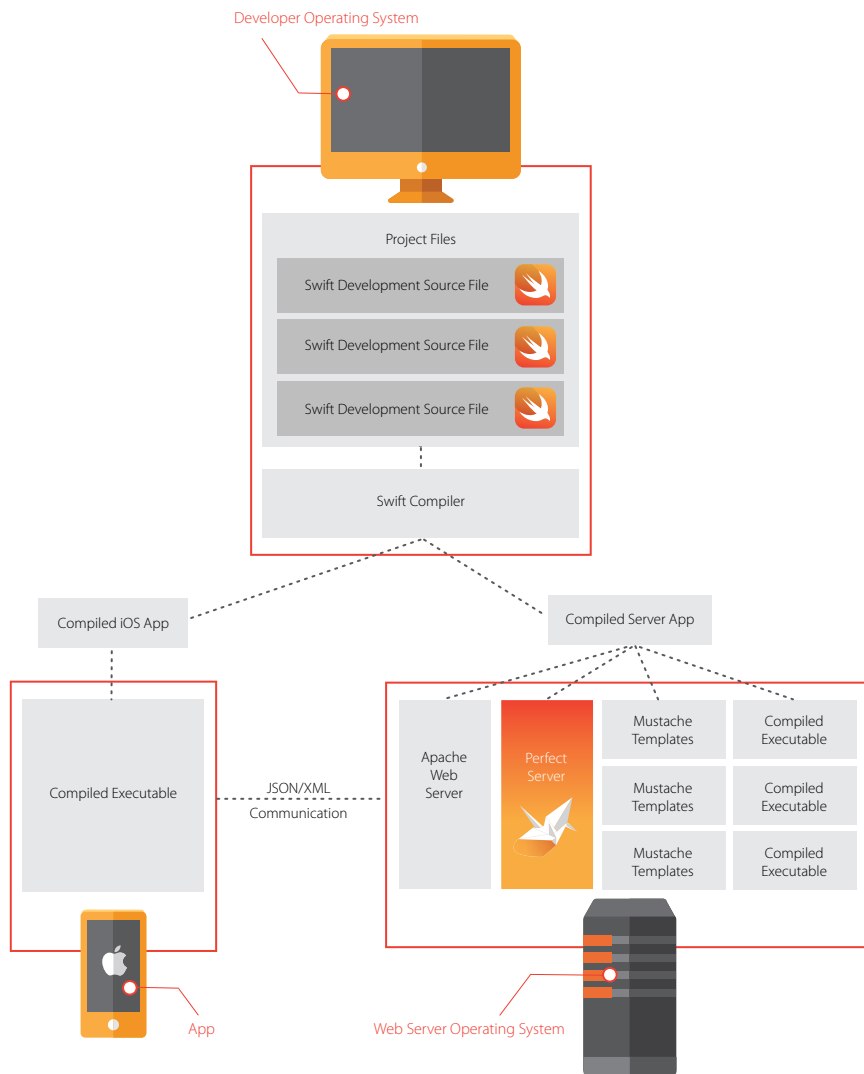




## Server-Side Swift Unveiled: It's Perfect

Perfect – an open-source server-side development framework designed exclusively for Swift developers – enables programmers to write code for client-side and server-side infrastructures using only Apple's Swift programming language – saving them time, effort, and money.

NEWMARKET, Ontario, Nov. 24, 2015 /PRNewswire-iReach/ -- Giving developers a simple, efficient way to build applications for websites and devices using only Apple's soon-to-be open source Swift programming language is the vision behind [Perfect](#) – the world's first freely available enterprise-grade, server-side Swift development framework.



Created by PerfectlySoft Inc., Perfect allows developers to write less code by using the Swift programming language entirely for both client-side and server-side infrastructures. Apps need servers to harness and share data, but the problem developers face is the programming languages developed to enable servers to “talk” to apps are written in languages other than Swift. That puts the onus on developers to either learn an additional programming language to write code for server-side development, or hire another developer with those programming skills. As a backend, Perfect is fully compatible with devices running iOS, OS X, Android, BlackBerry, and Windows.

Perfect bridges the gap for developers by simplifying how they code using a secure, high performance enterprise-grade development toolkit, in turn shortening the time it takes them to complete building an app by reusing the code they write, and saving them money with respect to development costs.



"For Swift developers, Perfect is a mobile-first secure development framework that facilitates development for both the app and the backend server it must connect to at the same time," said Sean Stephens, CEO, PerfectlySoft Inc. "It gives developers the ability to do more in less time, to reuse the code they write using Swift on either the client- or server-side, and get full debugging support. Perfect will make their lives easier."

The Swift programming language was initially introduced for iOS, OS X, and the Apple Watch and Apple TV platforms as a proprietary programming language at Apple's 2014 Worldwide Developers Conference. Apple subsequently announced Swift would become an open source language before the end of 2015 for supporting iOS, OS X, and Linux. The meteoric rise in popularity of Apple's soon-to-be open sourced Swift has app developers agog at the possibilities it provides. Swift continues to gain ground on Objective-C as the de facto programming language for developers.

"For many years, developers building apps for iOS-based devices could only use one programming language called Objective-C. Apple then introduced the Swift programming language and it is elegantly and beautifully designed. As a result, Swift has gained popularity in the global development community very quickly," Stephens said. "We believe Swift will continue to gain traction among developers as their programming language of choice. But writing apps needs to be more efficient and cost-effective for developers and Perfect is the answer."

Interested Swift programmers should join the [Perfect community on GitHub](#) to download coding samples and to begin using Perfect for free immediately.

### **About PerfectlySoft Inc.**

[PerfectlySoft Inc.](#) is a startup developer specialty boutique dedicated to providing iOS-, OS X-, and Apple Watch-focused developers with high-performance and secure tools and support to complete their projects efficiently and securely using only the Swift programming language. Discover the Perfect solution for iOS, OS X, and Apple Watch app development by visiting [Perfect.org](#) for more information.

Follow us on [Twitter](#) or [Google Groups](#).

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