

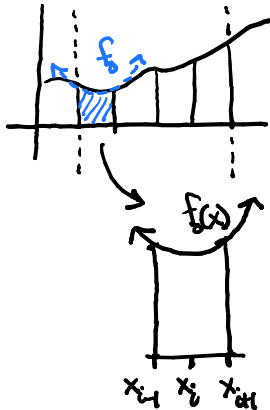
lecture 4: numerical integration 2

last time we built a simple integrator,
can we do better?

learning goals

- recognize more advanced integration methods
- estimate error on integrals

Simpson's rule



rather than straight lines, make locally quadratic approx.

this is a universal theme: finer Δx , higher orders in perturbations

assume $x_{i\pm 1} = x_i \pm \Delta x$, then

$$f_0(x_{i-1}) = a(-\Delta x)^2 + b(-\Delta x) + c$$

$$f_0(x_i) = c$$

$$f_0(x_{i+1}) = a(\Delta x)^2 + b(\Delta x) + c \quad f(x_i)$$

$$c = f(x_i), \text{ sum other eqs. to get } f(x_{i-1}) + f(x_{i+1}) = 2a(\Delta x)^2 + 2c$$

$$\rightarrow a = \frac{1}{2(\Delta x)^2} (f(x_{i-1}) - 2f(x_i) + f(x_{i+1}))$$

discrete Laplacian operator!

$$b = \frac{1}{2\Delta x} (f(x_{i+1}) - f(x_{i-1}))$$

discrete derivative!

$$\text{then } A = \int dx (ax^2 + bx + c) = \frac{\Delta x}{3} (f(x_{i-1}) + 4f(x_i) + f(x_{i+1}))$$

* notebook example with plot

plot with multiple choices of resolution, compare vs. trapezoid

compare on arbitrary function and on a quadratic one

prepare trapezoidal integral for comparison, use numpy

test help() function to get info

test multiple plots