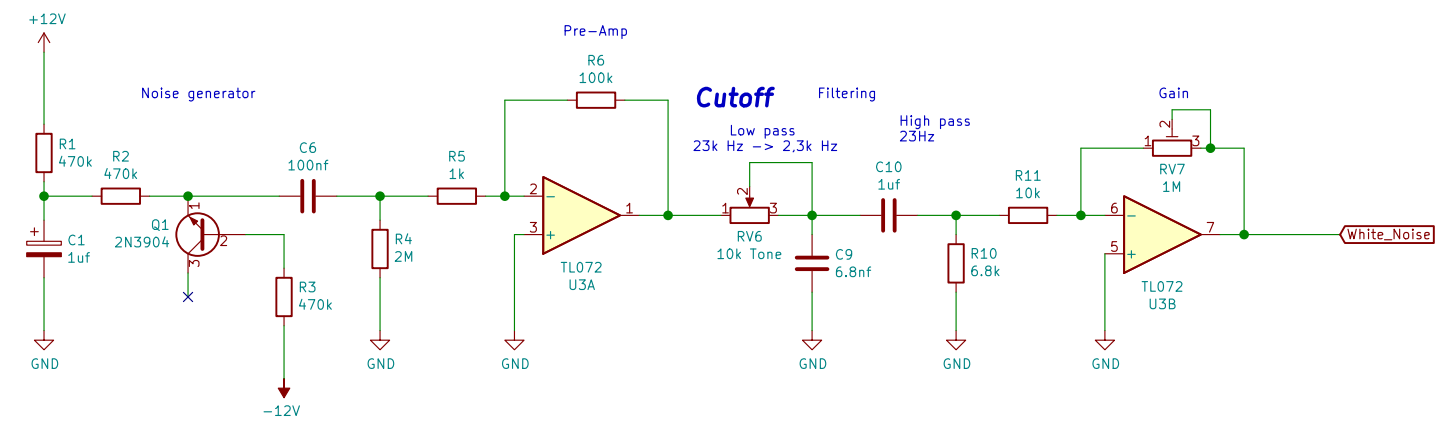
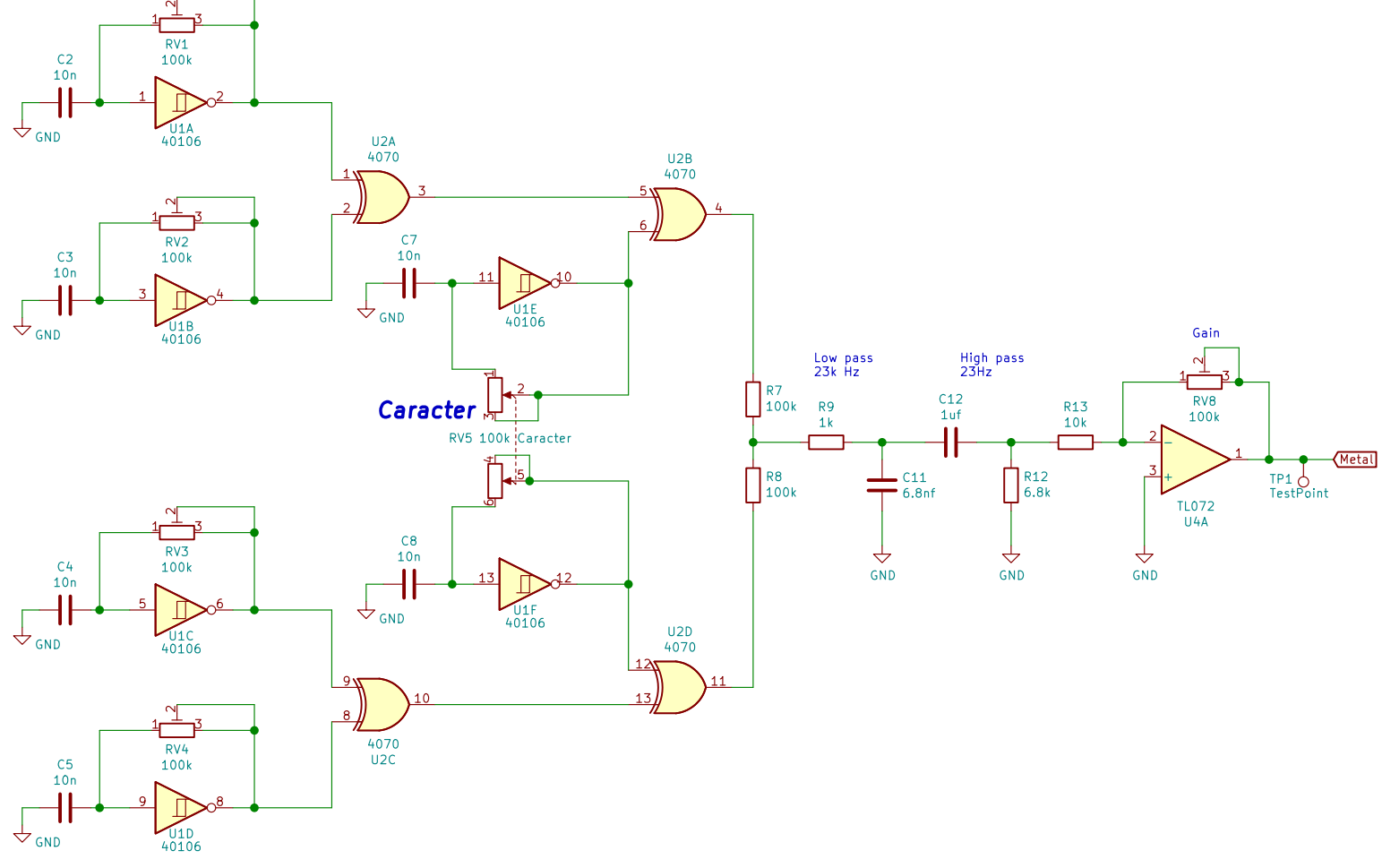


WHITE NOISE



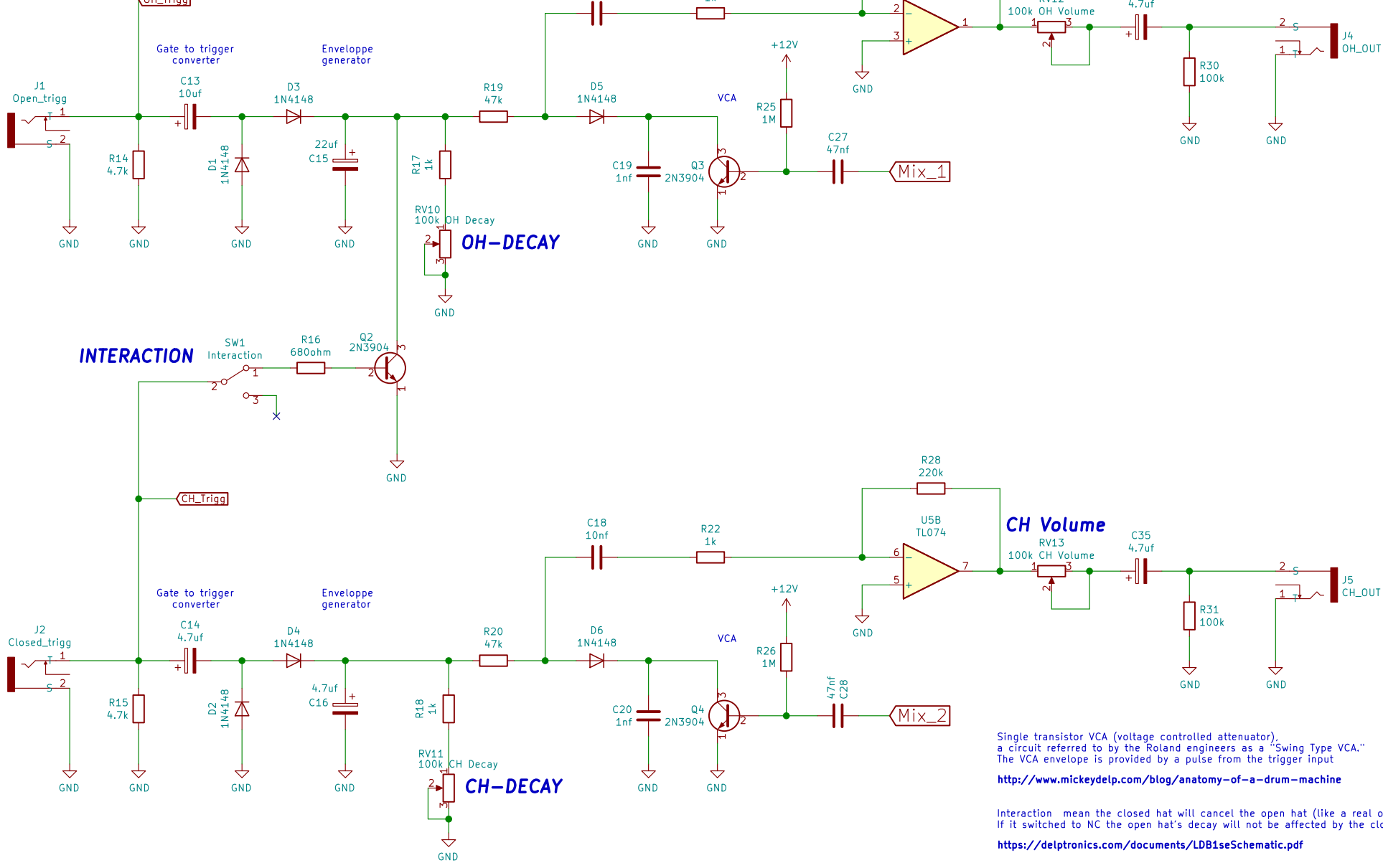
Noise generator from MFOS, filtered to be between 20Hz and 20kHz with adjustable gain and adjustable low pass, thank you JaggedNZ  
The noise source is the reverse-biased emitter-base junction of the transistor. Cut off the collector of the transistor so that it doesn't act like an antenna picking up unwanted noise or EMI. The BVEBO (Emitter-Base Breakdown Voltage) is exceeded thus the transistor is operating in avalanche mode.  
[http://musicfromouterspace.com/analogsynth\\_new/NOISECORNREV01/NOISECORNREV01.php](http://musicfromouterspace.com/analogsynth_new/NOISECORNREV01/NOISECORNREV01.php)

METAL NOISE



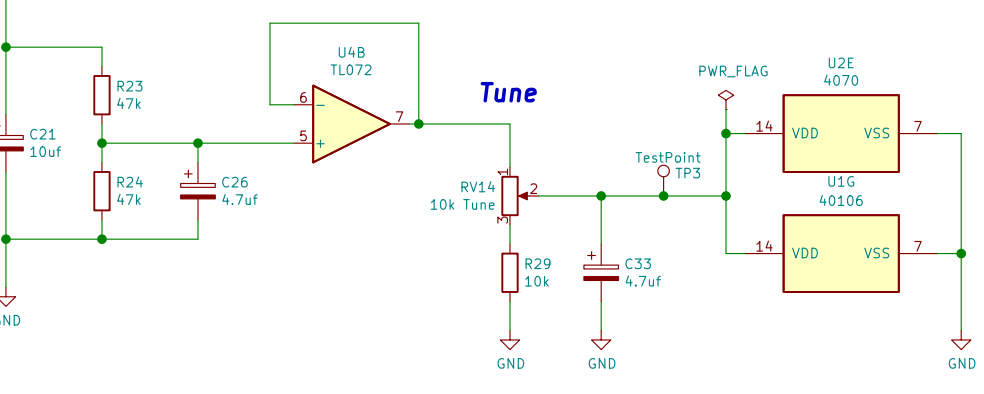
For the metal noise we use CD40106 (Schmitt trigger) for making 6 square wave oscillators and the CD4070 (XOR) as a frequency mixer resulting in a complex inharmonic waveform.  
<https://hackaday.com/2015/04/10/logic-noise-more-cmos-cowbell/>

Envelope Generator + VCA



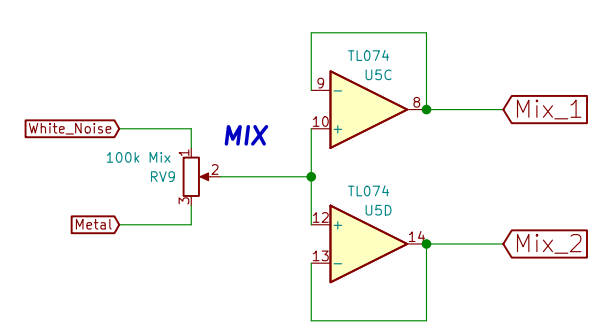
Single transistor VCA (voltage controlled attenuator), a circuit referred to by the Roland engineers as a "Swing Type VCA." The VCA envelope is provided by a pulse from the trigger input  
<http://www.mickeydelp.com/blog/anatomy-of-a-drum-machine>  
Interaction mean the closed hat will cancel the open hat (like a real one does) If it switched to NC the open hat's decay will not be affected by the closed hat  
<https://deltronics.com/documents/LDB1seSchematic.pdf>

METAL TUNING



Tuning is accomplished by varying the supply voltage with a voltage divider to CD40106 & CD4070 (from 3v to 6v). This alters the time taken for the oscillators to reach their respective thresholds and therefore changes their frequencies.  
<http://experimentalistsanonymous.com/diy/Schematics/FullX20SynthsX20DrumX20SynthsX20andX20MiscX20Synth/Synbal.pdf>

MIX WHITE/METAL NOISE



Here is just a single pot mixing metal and white noise together then 2 buffers (one for OH and the one for CH) I try without but the sound becomes noisier (in a bad way) Thank you Lazare =)

Controls :

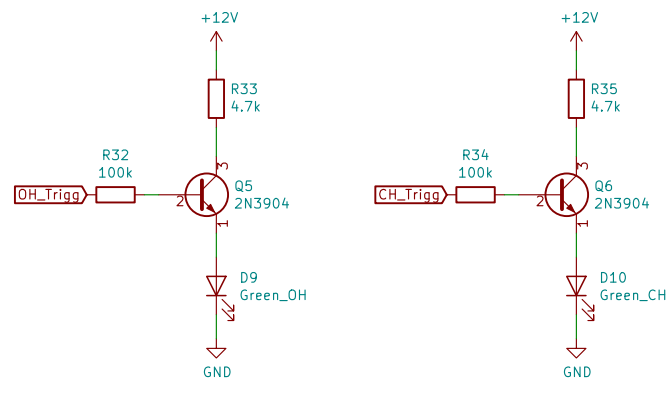
Other useful and inspiring links :

<http://www.skullandcircuits.com/percussion-metal-o-tron>  
[https://www.youtube.com/watch?v=abUMaO\\_ODv0](https://www.youtube.com/watch?v=abUMaO_ODv0)  
<https://library.vcvrack.com/Hora-treasureFree/HiHat>

- OH decay
- CH decay
- OH volume
- CH volume
- Interaction
- Metal character
- Metal tune
- Noise mix
- Noise cutoff

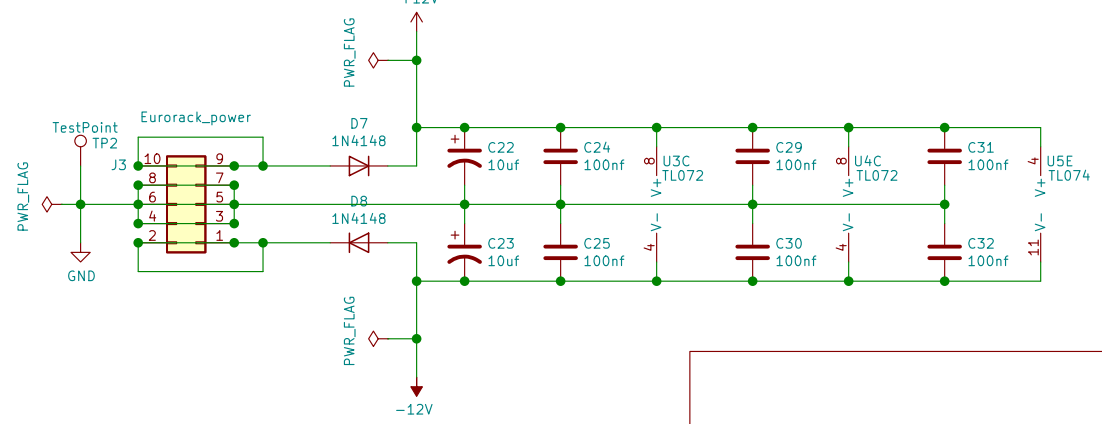
There is a topic about this circuit here :  
<https://lookmumnocomputer.discourse.group/t/hi-hat-design-what-do-you-think/3569/10>

LED Drivers



POWER

(Bring it to the people)



The decoupling capacitors should be as close as possible from the power pins of ICs