

Richard Shephard's Resume



Personal Details

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Social Connections

LinkedIn <https://www.linkedin.com/in/richard-shephard-6343b54/>
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Career Summary

Company	Position	Duration
Entelect Software	Technical Lead	March 2021 – Current
SA Home Loans	Technical Lead .Net Developer	Sept 2016 – March 2021
Altech UEC Technologies	Principal Engineer	Jan 2002 – Sept 2016
Self Employed	Web Developer	Dec 2009 – Jan 2011
University of Cape Town	Tutor	Mar 2001 – Nov 2001
University of Cape Town	Tutor	Mar 2000 – Nov 2000
Intrepid Software	Junior Developer	Dec 1999 – Feb 2001
NetActive Employees	Tutor/Teacher	Jun 1999 – Jul 1999

Next Job

Area KwaZulu-Natal, Durban
Notice Period 60 days

Skills

Programming Language Skills

- C# (full stack)
- Web technologies - HTML5 / CSS / SASS / Tailwind / ReactJS / etc.
- JavaScript (ES5/6)
- Typescript (Web and Server (NodeJS))
- AWS experience

Soft-Skills

- Communication
- Team leading
- Mentorship - Technical leadership
- Performance review, planning and assessment
- Self managed/motivated/proactive with Product delivery awareness (timescales)

Other Skills

- ASP.NET (Core and Framework)
- Docker / Containerisation
- TDD / BDD
- Contributor to the NUnit OSS project
- Domain Driven Design
- Enjoy learning and Reading
- Linux (with embedded RT components)
- Source control through git - Azure DevOps, GitHub, GitLab
- Continuous Integration and Continuous Delivery (feature flags, trunk based development)

Architecture Skills

- CQRS with Event Sourcing (Event driven systems)
- 12 Factor Applications
- Docker and containerisation (ASP Core and NodeJS)
- Infrastructure-as-Code
- Monorepos

Achievements

2013	Employee of the Year (R&D)
2001	Graduated First Class Honours at University of Cape Town
2000	Dean's Merit List at University of Cape Town
1999	Dean's Merit List at University of Cape Town
1998	Dean's Merit List at University of Cape Town

Employment

March 2021 – Current

Technical Lead (Entelect Software)

Remote, Durban

I am currently employed with Entelect Software in the capacity of a Technical Lead. In this role I am expected to be able to lead a team to technical excellence and maturity. In this being able to adapt solutions for a customer given the customers unique requirements and/or restrictions. This requires learning customer environments, code bases (a variety of technology stacks, domains, types), work processes and being able to liaise with customers' technical staff (architects, security, other leads, etc.). I am also involved in training initiatives and help mentor team members.

Due to the nature of consulting, I have had to ensure that I am able to learn on-the-job quickly in order to get up to speed with the customer code structure such that I am able to lead a team, answer questions and generally be able to direct the team to be able to deliver value. This requires understanding the codebases, infrastructure and contact points as well as being able to do technical audits. This requires adapting known patterns for each customer to ensure customer success and to help customers take steps for best practices as the need arises. This also requires application of past experiences to enhance delivery for a customer.

In these engagements, I still get into the codebase and code with the team. In a tea setting, I promote pair programming for mentoring and coaching junior developers. This helps with building a shared understanding and good code principles.

Some highlighted deliveries for customers:

- I was the lead in building the Old Mutual Design System (OMDS) UI library using Web Components. Old Mutual is a financial services company, and the design system formed the basis for all their future deployments using ReactJS, Gatsby, VueJS and Angular, both internally and externally. This allows Old Mutual to provide a coherent brand across all sites and across the African continent, while still allowing feature teams to choose the technology stack best suited for their skills.
Stacks: Kotlin (SpringBoot), StencilJS, Figma, Azure DevOps
- For Old Mutual Finance, I built a complete loans onboarding workflow for the public that was deployed into AWS. This workflow provided real-time loan quotations and allowed seamless integration into Old Mutual's finance systems. This was a full stack deployment with API in Kotlin, ReactJS/Gatsby/Web Component frontend.
Stacks: Kotlin (SpringBoot), ReactJS/Gatsby, StencilJS, Figma, Azure DevOps, AWS
- I was involved in building a number of ReactJS frontends and APIs in C# for FNZ (a global wealth platform). We built a number of custom user interfaces off of a common UI infrastructure, and tailored it to a customer's requirements. This meant working within strict timelines and technology blocks in order to maintain quality and integration into custom gateways. This was a full stack deployment.
Stacks: C# (Framework), ReactJS, Azure DevOps

October 2016 – March 2021 Technical Lead .Net Developer (SA Home Loans)

KwaZulu-Natal, Durban

At SA Home Loans (SAHL), I was employed in the capacity of a Technical Lead. In this role I performed technical design reviews, handled technical/architectural decisions, code reviews and mentoring of junior developers. This is done at the team level as well as the organisational level.

I participated in the design and decision board that formed the direction of the SAHL's overall software architecture, working in conjunction with the System Architect. As a technical lead, my role was to perform necessary investigations and run proof-of-concepts that formed the basis of architectural direction.

As part of a team, I ensured the team followed good technical coding principles in order to maintain code quality. This was achieved through code reviews, team feedback and pair/mob programming. In conjunction with this I was able to code up infrastructure and business functionality. Teams were responsible for both core infrastructure and business features. This led to being exposed to a number of valuable DevOps and engineering principles; service meshes, containerisation and infrastructure as code, to name a few.

We followed the agile development methodology to progressively keep the company code base and architecture forward. In this, both the code base and the architecture are iteratively brought into line with software standards. In development of business features we ensure quality through TDD and BDD practices that ensure a high level of software quality and testability.

The majority of the development undertaken is in C#, with an increasing number of NodeJS services deployed as Docker Containers. We followed Domain Driven Design principles to help our service oriented architecture to deliver value to the business. We developed REST API for our services in an API-first manner, while following the CQRS and Event Sourcing methodologies. The architecture was almost fully event driven, while we utilise event coordination for business processes.

Reason for Leaving: Opportunity to work remotely in consulting industry

Jan 2002– September 2016 Principal Engineer (Altech UEC Technologies)

KwaZulu-Natal, Durban

At Altech UEC, after more than 14 years, I gained experience in coding for embedded devices (set top boxes) in C, C++, Python, HTML, JavaScript and Java, as well as writing a number of PC applications in C++, C# and occasional Python to interface with these devices. These applications were stand-alone applications for Windows.

My job role was quite varied. I was involved in 2 main areas - technical specialist and team leader. Depending on the project and the requirements thereof, this would dictate the position in the team. The majority of the time I was in the role of technical specialist.

As a team lead, I would be involved in defining project/task scope, estimation of project goals, deadlines and milestones. Once the preliminary project meetings and kick-off was completed, I would be involved in project task delivery and support of team members as well as support to non-team members on other projects (stakeholder management). I have been involved with many projects from inception (planning, stakeholder negotiation, etc.) phase to production and support phases. I have been part of key teams to produce time critical elements of the project to ensure project deadlines are kept. Often projects would span multiple teams with independent timelines. I would be involved in ensuring team delivery in these timelines.

As a team leader I have enjoyed the responsibility of liaising directly with relevant customer representatives in a planning capacity, project delivery and acceptance as well as to manage change requests from customers. With these projects, I am involved in strategic planning of project developments in terms of work breakdown, delegation, milestones, testing, product reviews before production and customer quality reporting. In order to accomplish this, I have had experience leading teams from 3 to 15 members both locally and with team's situated offsite (e.g. India and Australia). I have also led development groups where up to 5 different smaller teams that needed to be tracked, helped and reported on to the project manager in order to complete the project within timescales. While involved in team leading activities I have also been required to be part of the development team, pushing code changes, code reviews, etc. Team coordination was done in both Waterfall and Agile methodologies.

As a technical specialist, I have worked on delivery of software architecture stacks which would be deployed across a number of embedded chipsets that required generic work. This was done in order to minimize the need of other teams to craft specific changes per chipset. The software architecture would have been from User Interface implementation (C++ and HTML/JavaScript) to low level drivers (Linux Kernel). In a more product centric team I would have ensured technical compliance to specifications through code reviews as well as coding specific architecture level frameworks to ensure team cadence.

In the past years of work, my experience has been in a variety of software and management disciplines. To list a few of these briefly:

- Designing PC and embedded software frameworks (architect role)
- Developing embedded software from specifications
- Developing PC software for interacting with embedded equipment
- Developing and maintaining (bug fixing) code written internally and by 3rd party developers, as well as integration of 3rd party libraries
- Managing teams (team leader) and Mentoring
- Developing embedded and PC test code
- Developing code for future R&D applications as well as demos to customers
- Hardware 'bring-up' - debugging both hardware and software faults

Reason for Leaving: Company went into liquidation

Dec 2009– Jan 2011 **Web Developer (Self Employed)**
Contract

During this time I had the opportunity to work after hours on web languages in order to improve my software skills. I did work for web sites rewriting the backend infrastructure. This work I took on to learn some of the new up coming and older web languages to better my knowledge.

The duties were to re-write most of the web backend functionality, re-code the SQL database tables and web frontend integration. The web languages/frameworks used:

- Ruby on Rails
- PHP
- SQL
- Joomla

This was an experience to skill myself in different languages from my full time job as these skills were not a focus of the business. In the latter part of my full time job at Altech UEC these skills were in demand and I was able to use the skills learnt to better aid the company in their strategic goals as well as use the skills to help and mentor junior team members.

Reason for Leaving: Contract completed

Mar 2001– Nov 2001 **Tutor (University of Cape Town)**
Western Cape, Cape Town
Graduate position

For the Department of Maths/Engineering at UCT, I was involved in tutoring the following courses:

- Fourier Analysis Foundation of Electrical Engineering.

Mar 2000– Nov 2000 **Tutor (University of Cape Town)**
Western Cape, Cape Town
Graduate position

For the Computer Science Department at UCT, I tutored the following courses:

- Java to Computer Science 1

Dec 1999– Feb 2001

Junior Developer (Intrepid Software)

Western Cape, Cape Town

At Intrepid Software, I was given the following duties to perform:

- Developing software interfaces
- Developing multi-threaded connection code to external hardware via serial port
- Developing test code for a GUI
- Assisting in Quality review of code

Code development was done in C++ and ActiveX components.

Reason for Leaving: Contract completed

Jun 1999– Jul 1999

Tutor Teacher (NetActive Employees)

Western Cape, Cape Town

Graduate position

During the time I was studying Computer Science through the University of Cape Town, I received the opportunity to teach employees at NetActive, an ISP in Cape Town, Introduction to C++.

Reason for Leaving: Course finished and did not have time to continue to find new students

Education

Dec 2001

**BSc (Electrical Engineering)
Honours at University Of Cape Town**

Computer Science 1 (79%), Computer Science 2 (69%), Computer Science 3 (77%), Engineering 1 (83%), Engineering 2 (73%), Engineering 3 (77%), Engineering 4 (80%), Mathematics 1 (65%), Mathematics 2 (67%), Physics 1 (63%), Engineering Drawing (79%), Medical Engineering (80%).

All Courses in BSc (Elec Eng) as well as BSc (Computer Science), graduating With First Class Honours

Dec 1997

**Senior Certificate
Grade 12 / Matric at Westerford High School (Secondary/High School)
English, Afrikaans, Mathematics, Science, Geography, Accounting**

Languages

Current

Afrikaans—Speak, Read, Write

English—Speak, Read, Write