

1- Download an image similar to Fig.4.17 that has some texture like the objects in this image.

- a) Produce an image 50% of the size of input image (by size I mean total area of image) by row-column deletion.
- b) Resize the output in (a) input to image original size using linear interpolation.
- c) Apply 3x3 mean filter on original image prior to size reduction. Repeat steps a) and b).
- d) Show, the original, reduced size and interpolated images in b) and c) in 4 windows. You should be able to see the aliasing effects in images produced in (b) and (c).

2- Download a standard image of image processing. Construct an image of a rectangle, the same size as downloaded image that looks like fig.4.24(a).

- a) Show the spectrum of rectangle image without and then with multiplying it to  $(-1)^{(x+Y)}$  before FFT calculation. Show the original image and two spectrums as Fig.4.24.b and 4.24.d.
- b) Translate and rotate the rectangle image, the function should receive these parameters as its input. Then show the spectrums as fig.4.25.
- c) Show the phase angle images in 3 states as shown in Fig. 4.26.
- d) Produce the output as of Fig.4.27 with the download standard image and the rectangle image.

3- Use the standard image downloaded in Ex.2. Design a symmetric filter function  $H(u,v)$ .

Follow the 7 steps described in section 4.7.3 to filter the input image using the  $H(u,v)$ .

Note: your program should have 7 steps as shown in section 4.7.3.

4- Design ideal, Gaussian and Butterworth low-pass filters, such that you can define a single  $D_0$  for all three filters.

- a) Call a function 3 times each time with a different  $D_0$  parameter corresponding to 80, 90 and 95 percent of power spectrum. (Note:  $D_0$  should be calculated accordingly). Another parameter is needed for the order of butterworth filter.
- b) For each  $D_0$ , display the original and 3 filtered images. On top of each filtered image display filter type,  $D_0$  value and the order of butterworth filter. For each  $D_0$  value,

calculate and display 3 images that are the difference between the original image and the filtered image to compare the performance of 3 filtering method.

**Additional Notes:**

**a) 1-(15) means the 1<sup>st</sup> question has 15 marks from 100.**

**b) About comments in the program:**

**Each question should be written as one function in Matlab, if the question has more than one independent part, each of those parts should be written as a function.**

**In a function, the input and output should be specified.**

**Bellow each function, a short description of function should be given, also you should describe the input and output parameters or variables as follows:**

**Description:** Here you should give a brief description on what the function is supposed to do.

**Input:** name each input and its description. For example if the input is an image to this function you can write: Input: img1: color input image, or monochrome input image.

**Output:** same as described for Input.

**The main part of the code, calls each function in an order. You can have “waite(0)” in the main between two function calls, to wait for pressing a key, to start executing the next function.**

**Deadline Monday Dey 08.**

In case of delay (until 48 hours (2 days) after the dead line), your grade will be multiplied by 0.7.

From the 3<sup>rd</sup> day to end of 5<sup>th</sup> day after the initial deadline dead line, your grade will be multiplied by 0.3.

After the 5<sup>th</sup> day, I am sorry to say that you will lose the grade for this assignment.