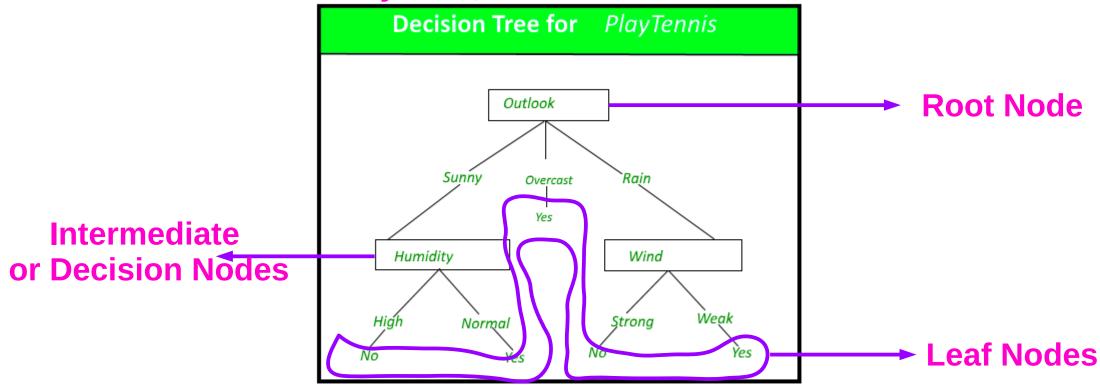
Decision Tree

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What is Decision Tree?

Decision tree is a N-ary Tree, that means it can have at most N childs

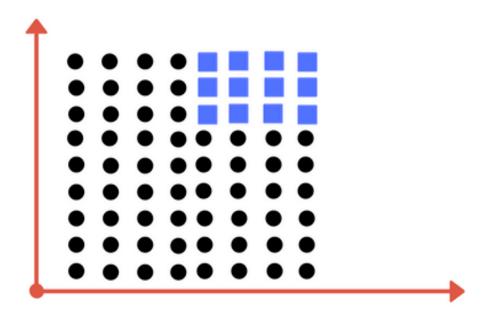


- Note: 1. Edges of the tree respresnt the attribute values.
- 2. Leaf Nodes contains the class information.
- 3. Intermediate Nodes are the features/attributes of the Input Dataset

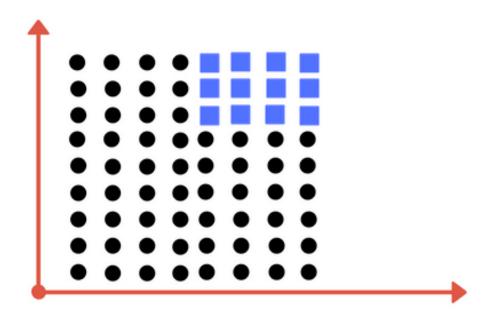
Decision Tree Definition

 A decision tree is a tree where each node represents a feature(attribute), each link(branch) represents a decision(rule) and each leaf represents an outcome(categorical or continues value).

Plot for two classes represented by black circle and blue squares

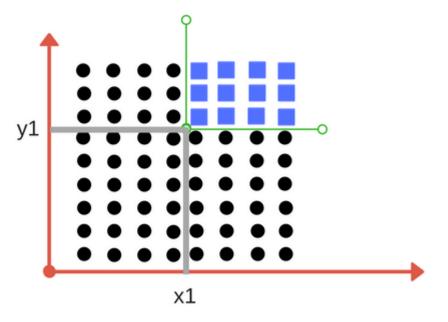


Plot for two classes represented by black circle and blue squares



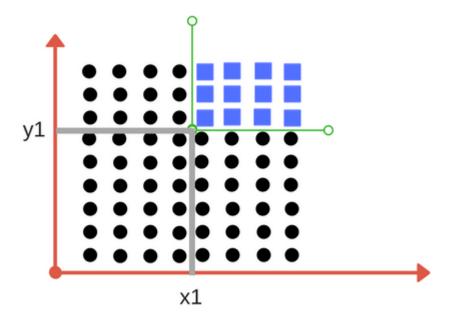
Is it possible to draw a single separation line?

Plot for two classes represented by black circle and blue squares



No, You need Two lines

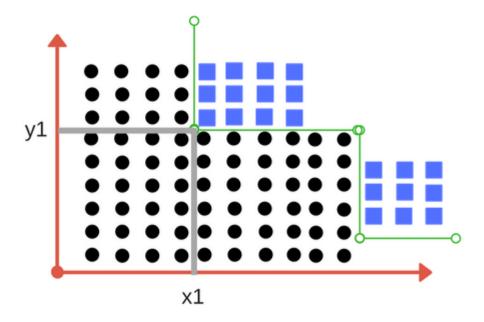
Plot for two classes represented by black circle and blue squares



Two lines one for threshold of x and threshold for y

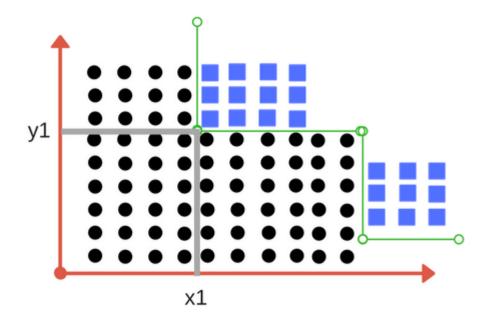
Decision Tree Classifier

 Decision Tree Classifier, repetitively divides the working area(plot) into sub part by identifying lines



Decision Tree Classifier

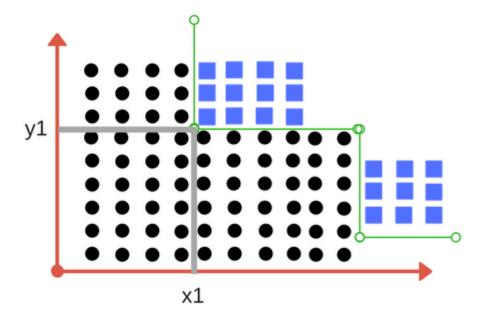
 Decision Tree Classifier, repetitively divides the working area(plot) into sub part by identifying lines



So when does it terminate?

When does it terminate?

- Either it has divided into classes that are pure (only containing members of single class)
- Some criteria of classifier attributes are met.

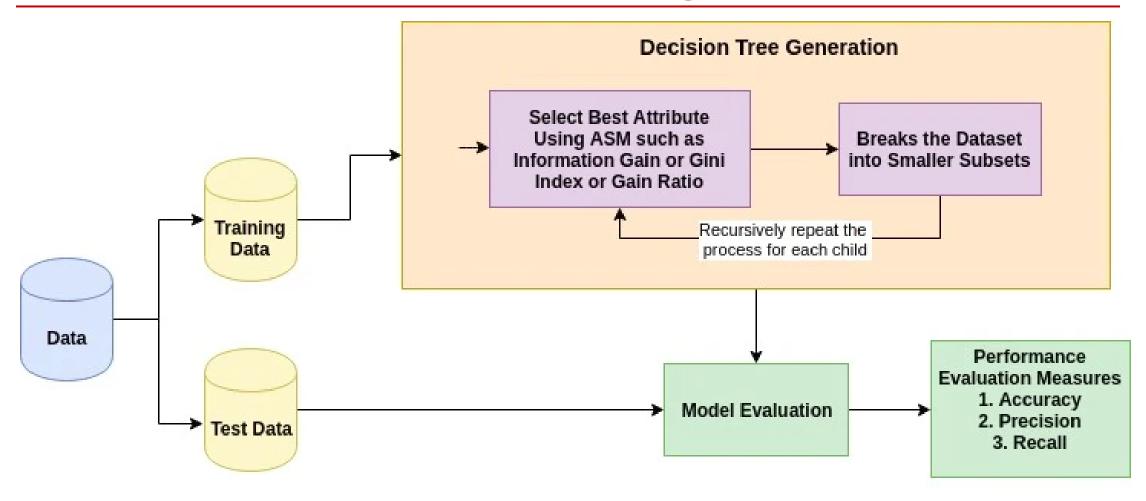


How does the Decision Tree algorithm work?

The basic idea behind any decision tree algorithm is as follows:

- Step 1: Select the best attribute using Attribute Selection Measures(ASM) to split the records.
- Stpe 2: Make that attribute a decision node and breaks the dataset into smaller subsets.
- Step 3: Starts tree building by repeating this process recursively for each child until one of the condition will match:
 - 1). All the tuples belong to the same attribute value.
 - 2). There are no more remaining attributes.
 - 3). There are no more instances.

How does the Decision Tree algorithm work?



Attribute Selection Measures

- Information Gain(Using Entropy)
- Gini Gain(Using Gini Index)
- Gain Ratio
- Classification Error
- Chi-square

Gini Index

- It gives the probability of incorrectly labeling a randomly chosen element from the dataset if we label it according to the distribution of labels in the subset.
- Gini Index is a metric to measure how often a randomly chosen element would be incorrectly identified.
- Gini index says, if we select two items from a population at random then they must be of same class and probability for this is 1 if population is pure.
- It performs only Binary splits
- CART (Classification and Regression Tree) uses Gini method to create binary splits.
- It means an attribute with lower Gini index should be preferred for split.

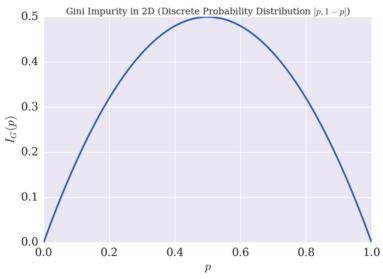
Gini Index

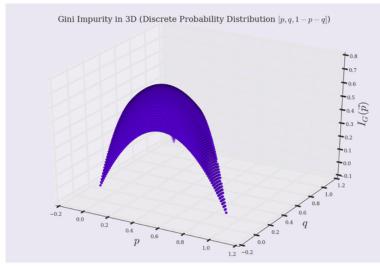
$$Gini = 1 - \sum_{i=1}^{C} (p_i)^2$$

Where Pi is the probability of class i

Gini Index

- Gini is maximum when Probabilty of both class is 1/2 Gini=1-(1/2)^2-(1/2)^2 Gini=.5
- Gini is minimum when all samples belong to same class
- Gini=1-(1)^2-(0)^2Gini=0





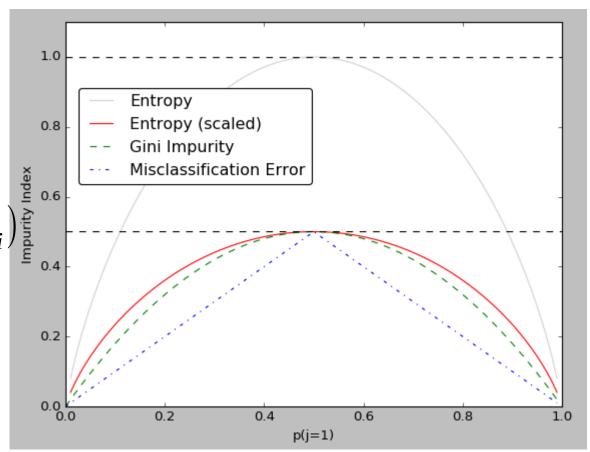
Comparison among Splitting Criteria

$$Entropy = -\sum_{i=0}^{\infty} P_i \log(P_i)$$

$$Gini\ Index = 1 - \sum_{i=0}^{\infty} P_i^2$$

$$Classification\ Error = 1 - Max(P_i)$$

$$Quad Principle (P_i)$$



Decision Tree Construction

- We have four X values (outlook,temp,humidity and wind)
- one y value (play Y or N) also categorical
- This is a binary classification problem
- we need to learn the mapping (what machine learning always does) between X and y
- To create a tree, we need to have a root node first and we know that nodes are features/attributes(outlook,temp,humidit y and wind)
- so which one do we need to pick first?

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Dataset

Steps to Pick Best Node using Gini

Step 1: compute the gini index for dataset

Step 2: for every attribute/feature:

1. calculate gini index for all

categorical values $Gini(S) = 1 - \sum_{i=1}^{C} P_{i}^{2}$

2. take average Gini indexⁱ **f**or the

current attribute $Gini(S,A) = \sum_{i} \frac{|S_i|}{|S|}.Gini(S_i)$ 3. calculate the gini gain

Gini Gain = Gini(S) - Gini(S, A)

Step 3: pick the best gini gain attribute.

Step 4: Repeat until we get the tree we desired.

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Step 1: compute the gini index for data- set

$$Gini(S) = 1 - \sum_{i=0}^{C} P_i^2$$

$$Gini(S) = 1 - (9/14)^2 - (5/14)^2$$

$$Gini(S) = 0.46$$

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

1. calculate gini index for all categorical values

$$Gini(Outlook_{sunnv}) = [2(yes), 3(No)]$$

$$Gini(Outlook_{sunnv}) = 1 - (2/5)^2 - (3/5)^2$$

$$Gini(Outlook_{sunnv}) = 0.48$$

$$Gini(Outlook_{overcast}) = [4(yes), 0(No)]$$

$$Gini(Outlook_{sunny}) = 1 - (4/4)^2 - (0/4)^2$$

$$Gini(Outlook_{sunny}) = 0.0$$

$$Gini(Outlook_{rain}) = [2(yes), 3(No)]$$

 $Gini(Outlook_{rain}) = 1 - (2/5)^2 - (3/5)^2$
 $Gini(Outlook_{rain}) = 0.48$

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

- 1. Done
- 2. take average Gini index for the

current attribute
$$Gini(S, A) = \sum_{i} \frac{|S_i|}{|S|} . Gini(S_i)$$

$$Gini(S, Outlook) = 5/14*0.48+4/14*0+5/14*0.48$$

$$Gini(S, outlook) = 0.34$$

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

- 1. Done
- 2. Done
- 3. calculate the gini gain

$$Gini Gain(S, A) = Gini(S) - Gini(S, A)$$

$$Gini Gain(S, Outlook) = Gini(S) - Gini(S, Outlook)$$

$$Gini Gain(S, Outlook) = 0.46 - 0.34$$

$$Gini Gain(S, Outlook) = 0.12$$

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

1. calculate gini index for all categorical values

$$Gini(Temprature = Hot) = [2(yes), 2(No)]$$

$$Gini(Temprature = Hot) = 1 - (2/4)^2 - (2/4)^2$$

Gini(Temperature = Hot) = 0.5

$$Gini(Temprature = Mild) = [4(yes), 2(No)]$$

$$Gini(Temprature = Mild) = 1 - (4/6)^2 - (2/6)^2$$

Gini(Temprature = Mild) = 0.44

$$Gini(Temprature = Cool) = [3(yes), 1(No)]$$

$$Gini(Temprature = Cool) = 1 - (3/4)^2 - (1/4)^3$$

$$Gini(Temprature = Cool) = 0.375$$

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
2Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Bay14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

- 1. Done
- 2. take average Gini index for the

current attribute
$$Gini(S, A) = \sum_{i} \frac{|S_i|}{|S|} . Gini(S_i)$$

$$Gini(S, Temprature) = 4/14*0.5+6/14*0.44+4/14*0.3$$

$$Gini(S, Temprature) = 0.438$$

	Day	Outlook	Temperature	Humidity	Wind	Play Tennis
	Day1	Sunny	Hot	High	Weak	No
	Day2	Sunny	Hot	High	Strong	No
	Day3	Overcast	Hot	High	Weak	Yes
	Day4	Rain	Mild	High	Weak	Yes
	Day5	Rain	Cool	Normal	Weak	Yes
	Day6	Rain	Cool	Normal	Strong	No
3	Da y7	Overcast	Cool	Normal	Strong	Yes
	Day8	Sunny	Mild	High	Weak	No
	Day9	Sunny	Cool	Normal	Weak	Yes
	Day10	Rain	Mild	Normal	Weak	Yes
	Day11	Sunny	Mild	Normal	Strong	Yes
	Day12	Overcast	Mild	High	Strong	Yes
	Day13	Overcast	Hot	Normal	Weak	Yes
	Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

- 1. Done
- 2. Done
- 3. calculate the gini gain

$$Gini Gain(S, A) = Gini(S) - Gini(S, A)$$

Gini Gain(S, Temprature) = Gini(S) - Gini(S, Temprature)

Gini Gain(S, Temprature) = 0.46 - 0.438

Gini Gain(S, Outlook) = 0.022

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
epati	<i>IT®</i> a)n	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

1. calculate gini index for all categorical values

$$Gini(Humidity = High) = [3(yes), 4(No)]$$

$$Gini(Humidity = High) = 1 - (3/7)^2 - (4/7)^2$$

$$Gini(Humidity = High) = 0.489$$

$$Gini(Humidity = Normal) = [6(yes), 1(No)]$$

$$Gini(Humidity = Normal) = 1 - (6/7)^2 - (1/7)^2$$

$$Gini(Humidity = Normal) = 0.244$$

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
12/ay9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

- 1. Done
- 2. take average Gini index for the

current attribute
$$Gini(S, A) = \sum_{i} \frac{|S_i|}{|S|} . Gini(S_i)$$

Gini(S, Humidity) = 7/14 * 0.489 + 7/14 * 0.244

Gini(S, Humidity) = 0.366

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

- 1. Done
- 2. Done
- 3. calculate the gini gain

$$Gini Gain(S, A) = Gini(S) - Gini(S, A)$$

Gini Gain(S, Humidity) = Gini(S) - Gini(S, Humidity)

$$Gini Gain(S, Humidity) = 0.46 - 0.366$$

Gini Gain(S, Humidity) = 0.094

	Day	Outlook	Temperature	Humidity	Wind	Play Tennis
	Day1	Sunny	Hot	High	Weak	No
	Day2	Sunny	Hot	High	Strong	No
	Day3	Overcast	Hot	High	Weak	Yes
1.01	Day4	Rain	Mild	High	Weak	Yes
	Day5	Rain	Cool	Normal	Weak	Yes
i	<i>ty</i> a)6	Rain	Cool	Normal	Strong	No
	Day7	Overcast	Cool	Normal	Strong	Yes
	Day8	Sunny	Mild	High	Weak	No
	Day9	Sunny	Cool	Normal	Weak	Yes
	Day10	Rain	Mild	Normal	Weak	Yes
	Day11	Sunny	Mild	Normal	Strong	Yes
	Day12	Overcast	Mild	High	Strong	Yes
	Day13	Overcast	Hot	Normal	Weak	Yes
	Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

1. calculate gini index for all categorical values

$$Gini(Wind=Weak)=[6(yes),2(No)]$$

$$Gini(Wind=Weak)=1-(6/8)^2-(2/8)^2$$

$$Gini(Wind=Weak)=0.375$$

$$Gini(Wind = Strong) = [3(yes), 3(No)]$$

$$Gini(Wind = Strong) = 1 - (3/6)^2 - (3/6)^2$$

$$Gini(Wind = Strong) = 0.5$$

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

- 1. Done
- 2. take average Gini index for the

current attribute
$$Gini(S, A) = \sum_{i} \frac{|S_{i}|}{|S|} . Gini(S_{i})$$

Gini(S, Wind) = 8/14 * 0.375 + 6/14 * 0.5

Gini(S, Wind) = 0.428

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

- 1. Done
- 2. Done
- 3. calculate the gini gain

$$Gini Gain(S, A) = Gini(S) - Gini(S, A)$$

$$Gini Gain(S, Wind) = Gini(S) - Gini(S, Wind)$$

$$Gini Gain(S, Wind) = 0.46 - 0.428$$

$$Gini Gain(S, Wind) = 0.032$$

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Step 2: for every attribute/feature:

- 1. Done
- 2. Done
- 3. Done

Step 3: pick the best gini gain attribute. Best Gini Gain= Max(Gini Gain(Ai)) Where Ai is i th attribute

 Best Gini Gain=Max(Gini Gain(Outlook),Gini Gain(Temp.),Gini Gain(Humidity),Gini Gain(Wind))
 Best Gini Gain=Max(0.12,0.022,0.094,0.032)

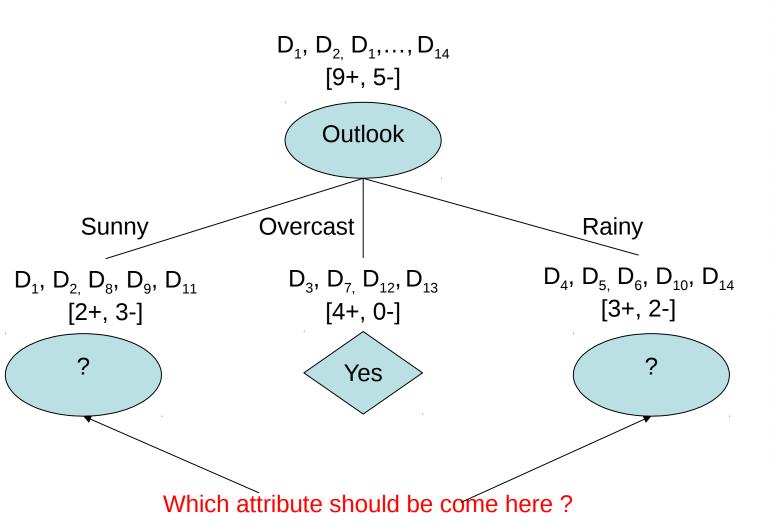
Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

Dataset S

Best Gini Gain=0.12

Best Node/Attribute to split is Outlook

Decision Tree(CART)



Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

S: Data set

Decision Tree(CART)

$$Gini(Outlook = sunny) = 1 - (2/5)^2 - (3/5)^2$$

$$Gini(Outlook = sunny) = 0.48$$

$$Gini(Outlook = sunny \land Temprature = Hot) = 1 - (0/2)^2 - (2/2)^2$$

$$Gini(Outlook = sunny \land Temprature = Hot) = 0$$

$$Gini(Outlook = sunny \land Temprature = Mild) = 1 - (1/2)^2 - (1/2)^2$$

$$Gini(Outlook = sunny \land Temprature = Mild) = 0.5$$

$$Gini(Outlook = sunny \land Temprature = Mild) = 0.5$$

$$Gini(Outlook = sunny \land Temprature = cool) = 1 - (1/1)^2 - (0/1)^2$$

$$Gini(Outlook = sunny \land Temprature = cool) = 0$$

$$Gini(Outlook = sunny \land Temprature = cool) = 0$$

$$Gini(Outlook = sunny \land Temprature) = 2/5 * 0 + 2/5 * 0.5 + 1 * 0$$

$$Gini(Outlook = sunny \land Temperature) = 0.2$$

Gini Gain (Outlook = sunny, Temperature) = 0.48 - 0.2 = 0.28

S: Data set

Hot

Cool

Play Tennis

No

No

Yes

Yes

No

Yes

Yes

Yes

Strong

Weak

Weak

Weak

Strong

Strong

Weak

Weak

Weak Strong

Strong

Strong

High

Normal

Normal

Normal

Normal

Normal

Normal

Normal

Decision Tree(CART)

$$Gini(Outlook = sunny) = 1 - (2/5)^2 - (3/5)^2$$

 $Gini(Outlook = sunny) = 0.48$

$$Gini(Outlook = sunny \land Humidity = High) = 1 - (0/3)^2 - (3/3)^2$$

 $Gini(Outlook = sunny \land Humidity = High) = 0.0$

$$Gini(Outlook = sunny \land Humidity = Normal) = 1 - (2/2)^2 - (0/2)Gini(Outlook = sunny \land Humidity = High) = 0.0$$

Gini (Outlook = sunny, Humidity)=3/5*0+2/5*0.0
Gini (Outlook = sunny, Humidity) = 0.0

Gini Gain (Outlook = sunny, Humidity) = 0.48 - 0.0 = 0.48	Gini Gain	Outlook = sunny	, Humidity)=0.48-0.0=0.4
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	Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Г	Day1	Sunny	Hot	High	Weak	No
1	Day2	Sunny	Hot	High	Strong	No
	Day3	Overcast	Hot	High	Weak	Yes
	Day4	Rain	Mild	High	Weak	Yes
	Day5	Rain	Cool	Normal	Weak	Yes
1	Day6	Rain	Cool	Normal	Strong	No
	Day7	Overcast	Cool	Normal	Strong	Yes
1	Day8	Sunny	Mild	High	Weak	No
	Day9	Sunny	Cool	Normal	Weak	Yes
۱	Pay10	Rain	Mild	Normal	Weak	Yes
4/	ay11	Sunny	Mild	Normal	Strong	Yes
	Day12	Overcast	Mild	High	Strong	Yes
	Day13	Overcast	Hot	Normal	Weak	Yes
I	Day14	Rain	Mild	High	Strong	No

S: Data set

$$Gini(Outlook = sunny) = 1 - (2/5)^2 - (3/5)^2$$

 $Gini(Outlook = sunny) = 0.48$

$$Gini(Outlook = sunny \land Wind = Weak) = 1 - (1/3)^2 - (2/3)^2$$

 $Gini(Outlook = sunny \land Wind = Weak) = 0.44$

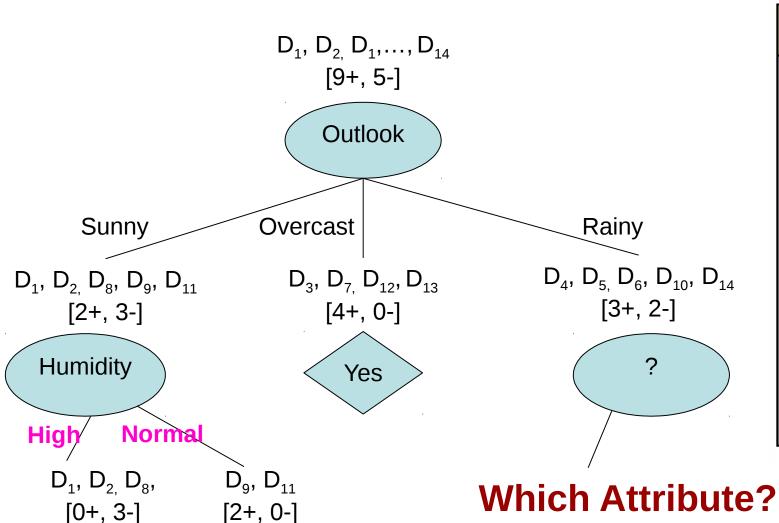
$$Gini(Outlook = sunny \land Wind = Strong) = 1 - (1/2)^2 - (1/2)^2$$

$$Gini(Outlook = sunny \land Wind = Strong) = 0.5$$

Gini(Outlook = sunny, Wind)=3/5*0.44+2/5*0.5
Gini(Outlook = sunny, Wind)=0.464

Gini Gain(Outlook = sunny, Wind) = 0.48 - 0.464 = 0.01	Gini Gain	Outlook = sunny	(Wind) = 0.48	-0.464 = 0.016
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Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No



Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

$$Gini(Outlook = Rain) = 1 - (3/5)^2 - (2/5)^2$$

 $Gini(Outlook = Rain) = 0.48$

$$Gini(Outlook = rain \land Temprature = Mild) = 1 - (2/3)^2 - (1/3)^2$$

 $Gini(Outlook = rain \land Temprature = Mild) = 0.44$

$Gini(Outlook = rain \land Temprature = cool) = 1 - (1/2)^2 - (1/2)^2$
$Gini(Outlook = rain \land Temprature = cool) = 0.5$

Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No

$$Gini(Outlook = rain, Temperature) = 0/5*0+3/5*0.44+2/5*0.5$$

 $Gini(Outlook = rain, Temperature) = 0.464$
 $Gini(Outlook = rain, Temperature) = 0.48-0.464 = 0.016$

$$Gini(Outlook=rain)=1-(3/5)^2-(2/5)^2$$

 $Gini(Outlook=rain)=0.48$

$$Gini(Outlook = rain \land Wind = Weak) = 1 - (3/3)^2 - (0/3)^2$$

 $Gini(Outlook = rain \land Wind = Weak) = 0.0$

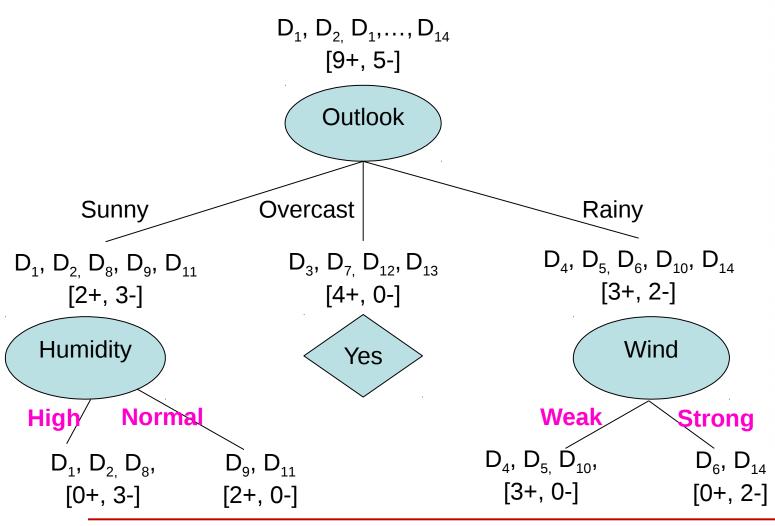
$$Gini(Outlook = sunny \land Wind = Strong) = 1 - (0/2)^2 - (2/2)^2$$

 $Gini(Outlook = rain \land Wind = Strong) = 0.0$

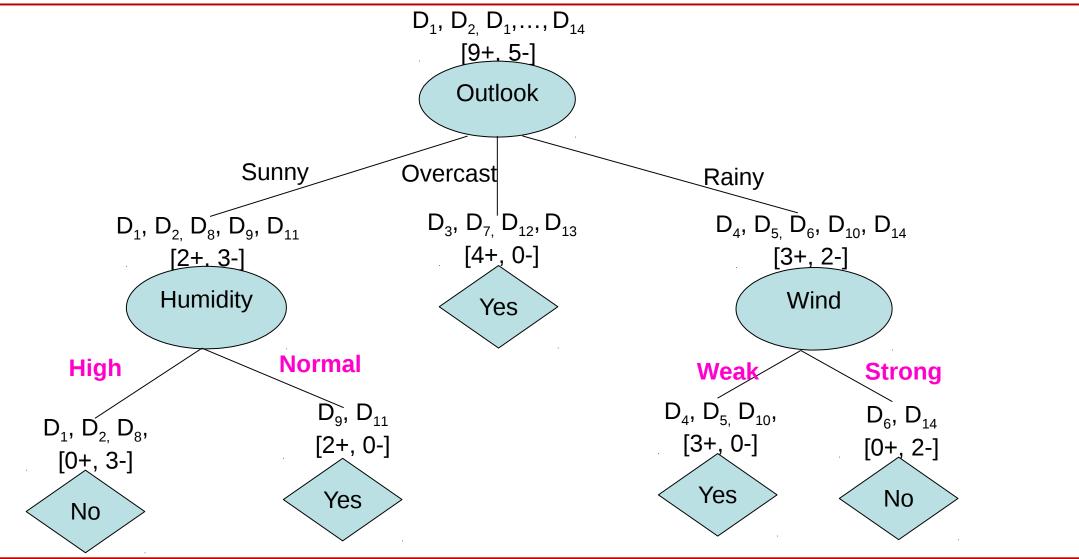
Gini (Outlook=rain, Wind)=3/5*0.0+2/5*0.0
Gini (Outlook=rain, Wind)=0.464

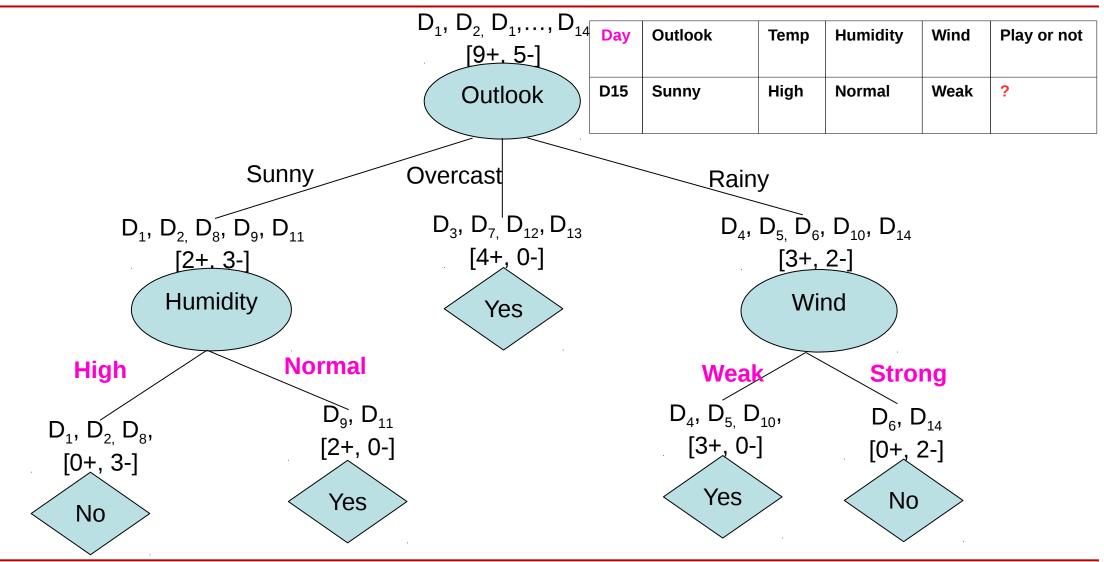
Jill Juli Julioux — Juli, Willa / — 0.40 0.0 — 0.40	Gini Gain	Outlook = rain	, Wind) = 0.48 -	-0.0 = 0.48
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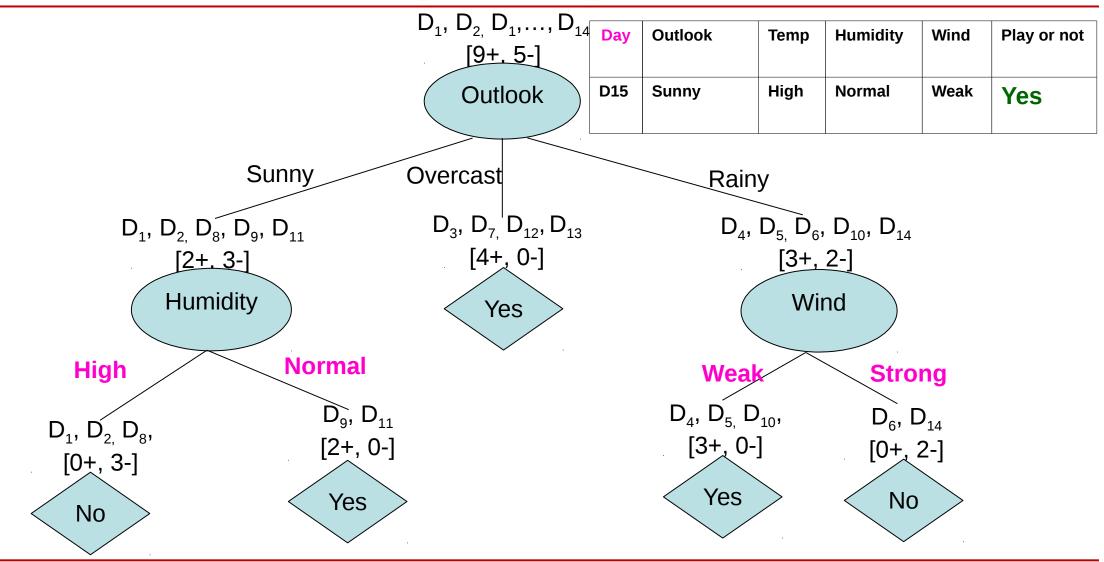
Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No



Day	Outlook	Temperature	Humidity	Wind	Play Tennis
Day1	Sunny	Hot	High	Weak	No
Day2	Sunny	Hot	High	Strong	No
Day3	Overcast	Hot	High	Weak	Yes
Day4	Rain	Mild	High	Weak	Yes
Day5	Rain	Cool	Normal	Weak	Yes
Day6	Rain	Cool	Normal	Strong	No
Day7	Overcast	Cool	Normal	Strong	Yes
Day8	Sunny	Mild	High	Weak	No
Day9	Sunny	Cool	Normal	Weak	Yes
Day10	Rain	Mild	Normal	Weak	Yes
Day11	Sunny	Mild	Normal	Strong	Yes
Day12	Overcast	Mild	High	Strong	Yes
Day13	Overcast	Hot	Normal	Weak	Yes
Day14	Rain	Mild	High	Strong	No







Highly-branching attributes

- Problematic: attributes with a large number of values (extreme case: ID code)
- Subsets are more likely to be pure if there is a large number of values
 - Information gain is biased towards choosing attributes with a large number of values
 - This may result in overfitting (selection of an attribute that is nonoptimal for prediction)
- Another problem: fragmentation

The Gain Ratio

- Gain ratio: a modification of the information gain that reduces its bias on high-branch attributes
- Gain ratio takes number and size of branches into account when choosing an attribute
 - It corrects the information gain by taking the intrinsic information of a split into account
 - Also called split ratio
- Intrinsic information: entropy of distribution of instances into branches
 - (i.e. how much info do we need to tell which branch an instance belongs to)

The Gain Ratio

- Gain ratio should be
 - Large when data is evenly spread
 - Small when all data belong to one branch
- Gain ratio (Quinlan'86) normalizes info gain by this reduction:

IntrinsicInfo(S,A) =
$$-\sum \frac{|S_i|}{|S|} \log_2 \frac{|S_i|}{|S|}$$
.

$$GainRatio(S,A) = \frac{Gain(S,A)}{IntrinsicInfo(S,A)}$$

Computing the gain ratio

Example: intrinsic information for ID code

$$info([1,1,...,1)=14\times(-1/14\times\log 1/14)=3.807$$
 bits

- Importance of attribute decreases as intrinsic information gets larger
- Example of gain ratio:

gain_ratio(*Attribute*)=
$$\frac{\text{gain}(Attribute)}{\text{intrinsic_info}(Attribute)}$$

Example:

gain_ratio
$$(ID_{code}) = \frac{0.940 \text{ bits}}{3.807 \text{ bits}} = 0.246$$

Gain ratios for weather data

Outlook		Temperature	
Info:	0.693	Info:	0.911
Gain: 0.940-0.693	0.247	Gain: 0.940-0.911	0.029
Split info: info([5,4,5])	1.577	Split info: info([4,6,4])	1.362
Gain ratio: 0.247/1.577	0.156	Gain ratio: 0.029/1.362	0.021
Humidity		Windy	
Info:	0.788	Info:	0.892
Gain: 0.940-0.788	0.152	Gain: 0.940-0.892	0.048
Split info: info([7,7])	1.000	Split info: info([8,6])	0.985
Gain ratio: 0.152/1	0.152	Gain ratio: 0.048/0.985	0.049

More on the gain ratio

- " Outlook" still comes out top
- However: "ID code" has greater gain ratio
 - Standard fix: ad hoc test to prevent splitting on that type of attribute
- Problem with gain ratio: it may overcompensate
 - May choose an attribute just because its intrinsic information is very low
 - Standard fix:
 - First, only consider attributes with greater than average information gain
 - Then, compare them on gain ratio

Any Question?