```
Code:
#include <iostream>
using namespace std;
struct node
{
  int x;
  node *next, *prev;
};
class binary
{
  node *head = NULL, *temp = NULL, *head1 = NULL, *temp1 = NULL, *head2 =
NULL, *temp2 = NULL, *temp3 = NULL, *head3 = NULL;
  int c, i;
public:
  node *create();
  void insert();
  void binary1();
  void binary2();
  void add();
  void com();
  void comp();
  void display();
};
node *binary::create()
{
  node *p = new (struct node);
  cout << "Enter binary number bit by bit: ";</pre>
```

```
cin >> c;
  p->x = c;
  p->next = NULL;
  p->prev = NULL;
  return p;
}
void binary::insert()
  node *p = create();
  if (head == NULL)
  {
    head = p;
  }
  else
  {
    temp = head;
    while (temp->next != NULL)
      temp = temp->next;
    }
    temp->next = p;
    p->prev = temp;
  }
}
void binary::binary1()
{
  int a;
  cout << "Enter the number of bits of first number: ";</pre>
```

```
cin >> a;
  head = NULL;
  for (i = 0; i < a; i++)
    insert();
  }
  head1 = head;
  display();
  head = NULL;
  temp1 = head1;
}
void binary::binary2()
{
  int a;
  cout << "Enter the number of bits of second number: ";</pre>
  cin >> a;
  head = NULL;
  for (i = 0; i < a; i++)
  {
    insert();
  }
  head2 = head;
  display();
  head = NULL;
}
void binary::add()
{
  int carry = 0;
```

```
temp1 = head1;
while (temp1->next != NULL)
{
  temp1 = temp1->next;
}
temp2 = head2;
while (temp2->next != NULL)
{
  temp2 = temp2->next;
}
while (temp1 != NULL)
{
  node *p = new (struct node);
  p->next = NULL;
  p->prev = NULL;
  if (temp1->x == 0 \&\& temp2->x == 0)
  {
    p->x=0+carry;
    carry = 0;
  }
  if (temp1->x == 0 \&\& temp2->x == 1)
  {
    if (carry == 0)
    {
      p->x = 1;
      carry = 0;
    }
```

```
else
 {
    p->x=0;
    carry = 1;
 }
}
if (temp1->x == 1 \&\& temp2->x == 0)
{
 if (carry == 0)
    p->x = 1;
   carry = 0;
 }
 else
 {
    p->x=0;
    carry = 1;
 }
}
if (temp1->x == 1 \&\& temp2->x == 1)
{
 if (carry == 0)
    p->x=0;
    carry = 1;
 }
 else
    p->x = 1;
```

```
carry = 1;
    }
  }
  if (temp3 == NULL)
  {
    temp3 = p;
  }
  else
  {
    p->next = temp3;
    temp3 = p;
  }
  temp1 = temp1->prev;
  temp2 = temp2->prev;
}
node *p = new (struct node);
p->x = carry;
p->next = NULL;
p->prev = NULL;
if (temp3 == NULL)
 temp3 = p;
}
else
{
  p->next = temp3;
 temp3 = p;
}
```

```
head3 = temp3;
  temp3 = head3;
  cout << "\n";
  while (temp3->next != NULL)
    cout << " " << temp3->x;
    temp3 = temp3->next;
  }
  cout << " " << temp3->x << "\n";
}
void binary::com()
{
  while (temp1 != NULL)
  {
    node *p = new (struct node);
    p->next = NULL;
    p->prev = NULL;
    if (temp1->x==0)
      p->x = 1;
    else
      p->x=0;
    if (head == NULL)
    {
      head = p;
    }
    else
    {
```

```
temp = head;
    while (temp->next != NULL)
      temp = temp->next;
    temp->next = p;
    p->prev = temp;
  }
  temp1 = temp1->next;
}
cout << "\n1's compliment of Binary number is: ";</pre>
display();
int f = 0;
while (temp != NULL)
{
  if (temp->x == 1)
  {
    temp->x = 0;
  }
  else
  {
    temp->x = 1;
    f = 1;
    break;
  }
  temp = temp->prev;
}
if (f == 0)
```

```
{
    node *p = new (struct node);
    p->next = NULL;
    p->prev = NULL;
    p->x = 1;
    temp = head;
    head = p;
    head->next = temp;
    temp->prev = head;
  }
  cout << "\n2's compliment of binary number is: ";</pre>
  display();
}
void binary::comp()
{
  cout << "\nResult of First Binary Number: ";</pre>
  temp1 = head1;
  com();
  head = NULL;
  cout << "\nResult of Second Binary Number: ";</pre>
  temp1 = head2;
  com();
}
void binary::display()
{
  temp = head;
  cout << "\n";
```

```
while (temp->next != NULL)
  {
    cout << " " << temp->x;
    temp = temp->next;
  }
  cout << " " << temp->x << "\n";
int main()
{
  binary b;
  int m;
  char ch;
  do
  {
    cout << "\nEnter the choice: ";</pre>
    cout << "\n1.Insert first binary number";</pre>
    cout << "\n2.insert second binary number";</pre>
    cout << "\n3.Add binary numbers";</pre>
    cout << "\n4.1's and 2's compliment of binary numbers";</pre>
    cout << "\n\n: ";
    cin >> m;
    switch (m)
    {
    case 1:
       b.binary1();
       break;
    case 2:
       b.binary2();
```

```
break;
    case 3:
       cout << "The addition of binary numbers is: ";
       b.add();
       break;
    case 4:
       b.comp();
       break;
    default:
       cout << "unknown choice";</pre>
    }
    cout << " \nPress 'y' to continue: ";</pre>
    cin >> ch;
  } while (ch == 'y' || ch == 'Y');
  return 0;
}
Output:
PS D:\Codes\DSL> cd "d:\Codes\DSL\"; if ($?) { g++ a8_final.cpp -o a8_final }; if ($?)
{ .\a8\_final }
Enter the choice:
1.Insert first binary number
2.insert second binary number
3.Add binary numbers
4.1's and 2's compliment of binary numbers
: 1
```

Enter the number of bits of first number: 3 Enter binary number bit by bit: 1 Enter binary number bit by bit: 0 Enter binary number bit by bit: 1 101 Press 'y' to continue: y Enter the choice: 1.Insert first binary number 2.insert second binary number 3.Add binary numbers 4.1's and 2's compliment of binary numbers : 2 Enter the number of bits of second number: 3 Enter binary number bit by bit: 1 Enter binary number bit by bit: 0 Enter binary number bit by bit: 1 101 Press 'y' to continue: y Enter the choice: 1.Insert first binary number 2.insert second binary number 3.Add binary numbers 4.1's and 2's compliment of binary numbers : 3

The addition of binary numbers is:
1010
Press 'y' to continue: y
Enter the choice:
1.Insert first binary number
2.insert second binary number
3.Add binary numbers
4.1's and 2's compliment of binary numbers
: 4
Result of First Binary Number:
1's compliment of Binary number is:
010
2's compliment of binary number is:
011
Result of Second Binary Number:
1's compliment of Binary number is:
010
2's compliment of binary number is:
011

Press 'y' to continue: n

```
Code:
#include <iostream>
#include <string.h>
#define max 50
using namespace std;
class STACK
{
private:
       char a[max];
       int top;
public:
       STACK()
       {
              top = -1;
       }
       void push(char);
       void reverse();
       void convert(char[]);
       void palindrome();
};
void STACK::push(char c)
{
       top++;
       a[top] = c;
```

```
a[top + 1] = '\0';
        cout << endl
                 << c << " is pushed on stack.";
}
void STACK::reverse()
{
        char str[max];
        cout << "\n\nReverse string is: ";</pre>
        for (int i = top, j = 0; i >= 0; i--, j++)
        {
                cout << a[i];
                str[j] = a[i];
        }
        cout << endl;
}
void STACK::convert(char str[])
{
        int j, k, len = strlen(str);
        for (j = 0, k = 0; j < len; j++)
        {
                if (((int)str[j] >= 97 && (int)str[j] <= 122) || ((int)str[j] >= 65 &&
(int)str[j] \le 90)
                {
```

```
if ((int)str[j] <= 90)
                        {
                                str[k] = (char)((int)str[j] + 32);
                        }
                        else
                        {
                                str[k] = str[j];
                        }
                        k++;
                }
        }
        str[k] = '\0';
        cout << endl
                 << "Converted String: " << str << "\n";
}
void STACK::palindrome()
{
        char str[max];
        int i, j;
        for (i = top, j = 0; i >= 0; i--, j++)
        {
                str[j] = a[i];
        }
        str[j] = '\0';
```

```
if (strcmp(str, a) == 0)
                cout << "\n\nString is a palindrome.";</pre>
        else
                cout << "\n\nString is not a palindrome.";</pre>
}
int main()
{
        STACK stack;
        char str[max];
        int i = 0;
        cout << "\nEnter string to be reversed and check is it palindrome or not: ";</pre>
        cin.getline(str, 50);
        stack.convert(str);
        while (str[i] != '\0')
        {
                stack.push(str[i]);
                i++;
        }
        stack.palindrome();
        stack.reverse();
}
```

Output:

```
PS D:\Codes\DSL> cd "d:\Codes\DSL\" ; if (\$?) { g++ DSL_Ass9.cpp -o DSL_Ass9 } ; if (\$?) { .\DSL Ass9 }
```

Enter string to be reversed and check is it palindrome or not: "Poor Dan is in a droop"

Converted String: poordanisinadroop

```
p is pushed on stack.
```

o is pushed on stack.

o is pushed on stack.

r is pushed on stack.

d is pushed on stack.

a is pushed on stack.

n is pushed on stack.

i is pushed on stack.

s is pushed on stack.

i is pushed on stack.

n is pushed on stack.

a is pushed on stack.

d is pushed on stack.

r is pushed on stack.

o is pushed on stack.

o is pushed on stack.

p is pushed on stack.

String is a palindrome.

Reverse string is: poordanisinadroop

```
Code:
#include <iostream>
using namespace std;
#define MAX 50
class stack
  char st[MAX], in[20], po[20];
  int top, k;
public:
  stack()
  {
    top = -1;
    k = 0;
  }
  void infixToPostfix();
  void evaluate();
private:
  void push(char);
  char pop();
  int precedence(char);
};
void stack::push(char ch)
{
  if (top == st[MAX])
```

{

```
cout << "Stack overflow" << endl;</pre>
  }
  else
  {
    top++;
    st[top] = ch;
 }
}
char stack::pop()
{
  if (top == -1)
  {
    cout << "Stack underflow" << endl;</pre>
    return 0;
  }
  else
  {
    int m = st[top];
    top--;
    return m;
  }
}
int stack::precedence(char ch)
{
  if (ch == '+' || ch == '-')
  {
    return 1;
```

```
}
  else if (ch == '*' || ch == '/')
     return 2;
  }
  else if (ch=='(')
  return 0;
}
void stack::infixToPostfix()
{
  int m;
  char left = '(', right = ')';
  cout << "Enter infix expression" << endl;</pre>
  cin >> in;
  for (int i = 0; in[i] != '\0'; i++)
  {
     if (isalpha(in[i]) == 1 || isdigit(in[i] == 1))
       po[k] = in[i];
       k++;
     else if (in[i] == left)
     {
       push(left);
     }
    else if (in[i] == right)
     {
```

```
while ((m = pop()) != left)
      {
         po[k] = m;
         k++;
      }
    }
    else
    {
      while (precedence(st[top]) >= precedence(in[i]))
      {
         int m = pop();
         po[k] = m;
         k++;
      }
      push(in[i]);
    }
  }
  while (top \geq 0)
  {
    po[k] = pop();
    k++;
  }
  po[k] = '\0';
  cout << "The postfix expression is" << endl;</pre>
  cout << po;
void stack::evaluate()
```

}

{

```
cout << "The postfix expression is" << endl
   << po << endl;
int a, b, res, temp;
top = -1;
for (int i = 0; po[i] != '\0'; i++)
  if (isdigit(po[i]) == 1)
  {
    push(po[i] - '0');
  }
  else
  {
    a = pop();
    b = pop();
    switch (po[i])
    case '+':
       res = b + a;
       break;
    case '-':
       res = b - a;
       break;
    case '*':
       res = b * a;
       break;
    case '/':
       res = b / a;
```

```
break;
     }
     push(res);
    }
  }
 temp = pop();
 cout << "The answer is " << temp << endl;</pre>
}
int main()
{
 stack s;
 int op;
  do
  {
    cout << "\n======= MENU ======= " << endl;
    cout << "1 Convert Infix to Postfix and evaluate Postfix" << endl;
    cout << "2 Exit" << endl;
    cout << "========= << endl;
    cin >> op;
    switch (op)
    {
    case 1:
     s.infixToPostfix();
     s.evaluate();
    default:
     cout << "Enter correct option" << endl;</pre>
    }
```

```
} while (op != 1);
 return 0;
}
Output:
PS D:\Codes\DSL sequentially> cd "d:\Codes\DSL sequentially\"; if ($?) { g++ a10.cpp
-o a10 }; if ($?) { .\a10 }
1 Convert Infix to Postfix and evaluate Postfix
2 Exit
______
Please enter your choice: 1
Enter Infix expression: ((1+2)*(4-2)/2)
The postfix expression is: 12+42-*2/
The answer is: 3
_____
```

```
Code:
#include <iostream>
#define MAX 20
using namespace std;
class Queue
{
private:
  int job[MAX];
  int front, rear;
public:
  Queue()
  {
    front = rear = -1;
  }
  int isEmpty();
  int isFull();
  void enqueue(int);
  int delqueue();
  void display();
};
int Queue::isEmpty()
{
  return (front == rear) ? 1 : 0;
}
```

```
int Queue::isFull()
{
  return (rear == MAX - 1) ? 1:0;
void Queue::enqueue(int x)
  job[++rear] = x;
int Queue::delqueue()
{
  return job[++front];
}
void Queue::display()
{
  int i;
  cout << "\n";
  for (i = front + 1; i <= rear; i++)
    cout << job[i] << " ";
}
int main()
  Queue obj;
  int ch, x;
  do
  {
    cout << \hline 1. Insert Job \h 2. Delete Job \h 3. Display \h 4. Exit \h Enter your choice:
    cin >> ch;
    switch (ch)
    {
```

```
case 1:
  if (!obj.isFull())
    cout << "\n Enter data : ";</pre>
    cin >> x;
    obj.enqueue(x);
    cout << endl;
  }
  else
    cout << "Queue is overflow!!!\n\n";</pre>
  break;
case 2:
  if (!obj.isEmpty())
    cout << "\n Deleted Element = " << obj.delqueue() << endl;</pre>
  else
    cout << "\n Queue is underflow!!!\n\n";</pre>
  }
  cout << "\nRemaining Jobs : \n";</pre>
  obj.display();
  break;
case 3:
  if (!obj.isEmpty())
  {
    cout << "\n Queue contains : \n";</pre>
    obj.display();
  }
  else
    cout << "\n Queue is empty!!!\n\n";</pre>
```

```
break;
    case 4:
      cout << "\n Exiting Program....";</pre>
    }
  } while (ch != 4);
  return 0;
}
Output:
PS D:\Codes\DSL> cd "d:\Codes\DSL\"; if ($?) { g++ a11.cpp -o a11 }; if ($?) { .\a11 }
1.Insert Job
2.Delete Job
3.Display
4.Exit
Enter your choice: 1
Enter data: 101
1.Insert Job
2.Delete Job
3.Display
4.Exit
Enter your choice: 1
Enter data: 102
1.Insert Job
2.Delete Job
3.Display
4.Exit
Enter your choice: 3
```

Queue contains :
101 102
1.Insert Job
2.Delete Job
3.Display
4.Exit
Enter your choice: 2
Deleted Element = 101
Remaining Jobs :
102
1 Incort lob
1.Insert Job
2.Delete Job
2.Delete Job
2.Delete Job 3.Display
2.Delete Job 3.Display 4.Exit
2.Delete Job 3.Display 4.Exit
2.Delete Job3.Display4.ExitEnter your choice: 3
2.Delete Job 3.Display 4.Exit Enter your choice: 3 Queue contains:
2.Delete Job 3.Display 4.Exit Enter your choice: 3 Queue contains: 102
2.Delete Job 3.Display 4.Exit Enter your choice: 3 Queue contains: 102 1.Insert Job
2.Delete Job 3.Display 4.Exit Enter your choice: 3 Queue contains: 102 1.Insert Job 2.Delete Job
2.Delete Job 3.Display 4.Exit Enter your choice: 3 Queue contains: 102 1.Insert Job 2.Delete Job 3.Display

```
Code:
#include <iostream>
using namespace std;
#define SIZE 10
class dequeue
{
  int a[20], f, r;
public:
  dequeue();
  void insert_at_beg(int);
  void insert_at_end(int);
  void delete_fr_front();
  void delete_fr_rear();
  void show();
};
dequeue::dequeue()
  f = -1;
  r = -1;
void dequeue::insert_at_end(int i)
{
  if (r >= SIZE - 1)
  {
    cout << "\nInsertion is not possible, overflow!!!";</pre>
  }
```

else

```
{
     if (f == -1)
     {
       f++;
       r++;
     }
     else
     {
       r = r + 1;
     }
     a[r] = i;
     cout << "\nInserted element is: " << a[r];</pre>
  }
}
void dequeue::insert_at_beg(int i)
{
  if (f == -1)
  {
    f = 0;
     a[++r] = i;
     cout << "\nInserted element is: " << i;</pre>
  }
  else if (f != 0)
  {
     a[--f] = i;
     cout << "\nInserted element is: " << i;</pre>
  }
  else
  {
```

```
cout << "\nInsertion is not possible, overflow!!!";</pre>
  }
}
void dequeue::delete_fr_front()
{
  if (f == -1)
     cout << "Deletion is not possible as dequeue is empty!";</pre>
     return;
  }
  else
  {
     cout << "The deleted element is: " << a[f];</pre>
     if (f == r)
     {
       f = r = -1;
       return;
     }
     else
       f = f + 1;
  }
}
void dequeue::delete_fr_rear()
{
  if (f == -1)
  {
     cout << "Deletion is not possible as dequeue is empty.";</pre>
     return;
  }
```

```
else
  {
     cout << "The deleted element is: " << a[r];</pre>
     if (f == r)
       f = r = -1;
     }
     else
       r = r - 1;
  }
}
void dequeue::show()
{
  if (f == -1)
  {
     cout << "Dequeue is empty";</pre>
  }
  else
  {
    for (int i = f; i <= r; i++)
     {
       cout << a[i] << " ";
    }
  }
}
int main()
{
  int c, i;
  dequeue d;
```

```
do
{
  cout << "\n\n====== Menu =======";
  cout << "\n1.Insert at beginning";</pre>
  cout << "\n2.Insert at end";</pre>
  cout << "\n3.Display Queue";</pre>
  cout << "\n4.Deletion from front";</pre>
  cout << "\n5.Deletion from rear";</pre>
  cout << "\n6.Exit";</pre>
  cout << "\nEnter your choice: ";</pre>
  cin >> c;
  switch (c)
  {
  case 1:
    cout << "Enter the element to be inserted: ";</pre>
    cin >> i;
    d.insert_at_beg(i);
    break;
  case 2:
    cout << "Enter the element to be inserted: ";
    cin >> i;
    d.insert_at_end(i);
    break;
  case 3:
    d.show();
    break;
  case 4:
    d.delete_fr_front();
```

```
break;
    case 5:
      d.delete_fr_rear();
      break;
    case 6:
      exit(1);
      break;
    default:
      cout << "Invalid choice :(";</pre>
      break;
    }
  } while (c != 7);
}
Output:
PS D:\Codes\DSL> cd "d:\Codes\DSL\" ; if (\$?) { g++ DSL_A12.cpp -o DSL_A12 } ; if
($?) { .\DSL_A12 }
===== Menu ======
1.Insert at beginning
2.Insert at end
3. Display Queue
4.Deletion from front
5.Deletion from rear
6.Exit
Enter your choice: 1
Enter the element to be inserted: 101
Inserted element is: 101
```

===== Menu =====
1.Insert at beginning
2.Insert at end
3.Display Queue
4.Deletion from front
5.Deletion from rear
6.Exit
Enter your choice: 2
Enter the element to be inserted: 303
Inserted element is: 303
====== Menu ======
1.Insert at beginning
2.Insert at end
3.Display Queue
4.Deletion from front
5.Deletion from rear
6.Exit
Enter your choice: 2
Enter the element to be inserted: 222
Inserted element is: 222
====== Menu ======
1.Insert at beginning
2.Insert at end
3.Display Queue
4.Deletion from front

5.Deletion from rear
6.Exit
Enter your choice: 3
101 303 222
===== Menu ======
1.Insert at beginning
2.Insert at end
3.Display Queue
4.Deletion from front
5.Deletion from rear
6.Exit
Enter your choice: 4
The deleted element is: 101
====== Menu ======
1.Insert at beginning
2.Insert at end
3.Display Queue
4.Deletion from front
5.Deletion from rear
6.Exit
Enter your choice: 5
The deleted element is: 222

===== Menu ======
1.Insert at beginning
2.Insert at end
3.Display Queue
4.Deletion from front
5.Deletion from rear
6.Exit
Enter your choice: 3
303
===== Menu ======
1.Insert at beginning
2.Insert at end
3.Display Queue
4.Deletion from front
5.Deletion from rear
6.Exit
Enter your choice: 6

Assignment 13

```
Code:
#include <iostream>
using namespace std;
const int MAX = 10;
class Order
{
  int quantity=1,pizza_code,total;
  string pizza_name;
public:
  void acceptOrder()
  {
    cout << "\nEnter Pizza Code ::";</pre>
    cin >> pizza_code;
    cout << "\nEnter quantity: ";</pre>
    cin >> quantity;
  }
  void calculateOrder()
  {
    if(pizza_code==1){
      pizza_name="Paneer_Tandoor";
      total=quantity*2;
```

```
}
   if(pizza_code==2)
   pizza_name="Pepperoni_Pizza";
     total=quantity*4;
   }
   if(pizza_code==3){
    pizza_name="Margherita_Pizza";
     total=quantity*10;
   }
 }
 void displayOrder()
 {
 calculateOrder();
   "<<total;
 }
 friend class Queue;
};
class Queue
 Order data[MAX];
 int front, rear;
public:
 Queue()
```

```
{
    front = rear = -1;
  }
  void enqueue();
  void dequeue();
  int isFull();
  int isEmpty();
  void display();
};
int Queue::isFull()
{
  if ((front == 0 && rear == MAX - 1) || front == rear + 1)
    return 1;
  else
    return 0;
}
int Queue::isEmpty()
  if (front == -1 && rear == -1)
    return 1;
  else
    return 0;
}
void Queue::enqueue()
{
  if (isFull())
```

```
{
    cout << "\nCan't place order ! Queue is Full !";</pre>
  }
  else
  {
    Order temp;
    temp.acceptOrder();
    if (rear == MAX - 1 && front != 0)
    {
       rear = -1;
    }
    data[++rear] = temp;
    cout << "\nOrder Placed successfully";</pre>
    if (front == -1)
       front = 0;
  }
}
void Queue::dequeue()
  if (isEmpty())
  {
    cout << "\nNo orders to Serve !";</pre>
  }
  else
  {
    front++;
    cout << "\nOrder Served successfully !";</pre>
    if (front == MAX)
```

```
front = 0;
    if (front - 1 == rear)
      front = rear = -1;
  }
}
void Queue::display()
{
  if (isEmpty())
  {
    cout << "\nNo orders to display !";</pre>
  }
  else
  {
    int i = front;
    cout << "\n\t-----";
    cout << "\n\nPizza ID \t Order Name \tQuantity \t Total";</pre>
    if (front <= rear)</pre>
    {
      while (i <= rear)
         data[i].displayOrder();
         i++;
      }
    }
    else
    {
      while (i < MAX)
      {
```

```
data[i].displayOrder();
        i++;
      }
      i = 0;
      while (i <= rear)
        data[i].displayOrder();
        i++;
      }
    }
  }
}
int main()
{
  int ch;
  Queue q;
  cout << " Available Pizzas \t Price ";</pre>
  cout << "\n1. Paneer Tandoor \t $2 ";</pre>
  cout << "\n2. Pepperoni Pizza \t $4";
  cout << "\n3. Margherita Pizza \t $10";</pre>
  cout << "\n-----";
  cout << "\n1. Order";
  cout << "\n2. Serve Order";</pre>
  cout << "\n3. Display Orders";</pre>
  cout << "\n4. Exit";
  do
  {
    cout << "\n-----";
```

```
cout << "\nEnter your choice :: ";</pre>
    cin >> ch;
    cout << "\n----";
    switch (ch)
    {
    case 1:
      q.enqueue();
      break;
    case 2:
      q.dequeue();
      break;
    case 3:
      q.display();
      break;
    }
 } while (ch != 4);
}
```

Available Pizzas	Price
1. Paneer Tandoor	\$2
2. Pepperoni Pizza	\$4
3. Margherita Pizza	\$10
Pizza Par	lor Menu
1. Order	
2. Serve Order	
3. Display Orders	
4. Exit	
Enter your choice ::	1
Enter Pizza Code ::3	
Enter quantity: 10	
Order Placed succes	ssfully
Enter your choice ::	1
Enter Pizza Code ::2	
Enter quantity: 7	
Order Placed succes	sfully

Enter you	ur choice :: 1		
Enter Piz	za Code ::1		
Enter qua	antity: 8		
Order Pla	aced successfully		
Enter you	ur choice :: 3	- 	
	Orders in Que		
Pizza ID	Order Name	Quanti	ty Total
3	Margherita_Pizza	10	100
2	Pepperoni_Pizza	7 28	
1	Paneer_Tandoor	8 16	
-	ur choice :: 2		
	rved successfully	! 	
Enter you	ur choice :: 3		
	Orders in Que	eue	
Pizza ID	Order Name	Quanti	ty Total
2	Pepperoni_Pizza	7 28	

Paneer_Tandoor 8

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