UE19CS351

COMPILER DESIGN

PROBLEM STATEMENT: MINI COMPILER FOR C PROGRAMMING LANGUAGE

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SECTION : E

PROGRAM:

LEXER.L:

```
≣ lexer.l
     %{
     #define YYSTYPE char*
     #include "y.tab.h"
     #include<stdio.h>
       <tern void yyerror(const char*);</pre>
     %}
     digit [0-9]
     letter [a-zA-Z]
     id {letter}({letter}|{digit})*
     digits {digit}+
     opFraction (\.{digits})?
     opExponent ([Ee][+-]?{digits})?
     number {digits}{opFraction}{opExponent}
     %%
     \/\/(.*);
     [\t\n];
     "int" {return T_INT;}
     "char" {return T_CHAR;}
     "double" {return T_DOUBLE;}
     "float" {return T_FLOAT;}
     "while" {return T_WHILE;}
     "if" {return T_IF;}
     "else" {return T_ELSE;}
     "do" {return T_D0;}
     "#include" {return T_INCLUDE;}
     "main" {return T_MAIN;}
     \".*\" {return T_STRLITERAL;}
     "==" {return T_EQCOMP;}
     "!=" {return T_NOTEQUAL;}
     ">=" {return T_GREATEREQ;}
     "<=" {return T_LESSEREQ;}</pre>
     "(" {return *yytext;}
     ")" {return *yytext;}
     "." {return *yytext;}
     "," {return *yytext;}
     "{" {return *yytext;}
     "}" {return *yytext;}
```

```
≣ lexer.l
          crocurii ryy concy,
      "}" {return *yytext;}
39
      "*" {return *yytext;}
40
     "+" {return *yytext;}
41
42
      "-" {return *yytext;}
     ";" {return *yytext;}
43
     "/" {return *yytext;}
44
45
      "=" {return *yytext;}
     "<" {return *yytext;}</pre>
     ">" {return *yytext;}
47
     {number} {return T_NUM;}
48
      {id}\.h {return T_HEADER;}
49
     {id} {return T_ID;}
50
      . {}
51
52
      %%
```

PARSER.Y:

```
#include<stdlib.h>
#include<string.h>
void yyerror(char* s);
extern int yylineno;
int yylex();
%token T_INT T_DOUBLE T_FLOAT T_CHAR T_WHILE T_DO T_STRLITERAL T_IF T_ELSE T_INCLUDE T_MAIN T_EQCOMP T_NOTEQUAL T_GREATEREQ T_LESSEREQ T_NUM
%start START
START : PROG {printf("Valid syntax\n");YYACCEPT;}
PROG
            T_INCLUDE'<'T_HEADER'>'PROG
        MAIN PROG
        DECLR'; PROG
ASSGN'; PROG
DECLR : TYPE LISTVAR
LISTVAR : LISTVAR', 'T_ID
    | T_ID
TYPE
        : T INT
        T_FLOAT
        T_DOUBLE
T_CHAR
ASSGN : T_ID'='EXPR
```

```
EXPR
               : EXPR REL_OP E
      REL_OP : T_LESSEREQ
| T_GREATEREQ
               T_EQCOMP
T_NOTEQUAL
      F : '('EXPR')'
               T_ID
T_NUM
59
60
61
62
     MAIN : TYPE T_MAIN'('EMPTY_LISTVAR')''{' STMT '}';
      EMPTY_LISTVAR : LISTVAR
     STMT : STMT_NO_BLOCK STMT
     %nonassoc T_IFX;
%nonassoc T_ELSE;
      STMT_NO_BLOCK : DECLR_'; _'
| ASSGN_'; _'
                T_IF COND STMT %prec T_IFX
T_IF COND STMT T_ELSE STMT
WHILE
      BLOCK : '('STMT')';
WHILE : T_WHILE'('COND')' WHILE_2;
COND : EXPR
| ASSGN
      WHILE_2 : '{'STMT'}'
      void yyerror(char *s)
          printf("Error : %s at %d\n",s,yylineno);
     int main(int argc,char* argv[])
           yyparse();
           return 0;
```

MAKEFILE.MK:

```
M makefile.mk
      LEX = lex
      YACC = yacc -d
      CC = gcc
      parser: y.tab.o lex.yy.o
          $(CC) -o parser y.tab.o lex.yy.o -ll -ly
      lex.yy.o: lex.yy.c y.tab.h
      lex.yy.o y.tab.o: y.tab.h
 11
 12
      y.tab.c y.tab.h: parser.y
 13
          $(YACC) -v parser.y
 15
      lex.yy.c: lexer.l
          $(LEX) lexer.l
 17
      clean:
         -rm -f *.o lex.yy.c *.tab.* parser *.output
 20
```

OUTPUT SCREENSHOTS:

input.c

```
1 #include<stdio.h>
2 main(){
3     int a=10;
4     int b,x,z;
5     int sum=a+b;
6     printf("Sum=%d",sum);
7     printf("hello world");
8     return 0;
9  }
10
```

```
apple@Apples-MacBook-Air Assignment-1 % make -f makefile.mk
yacc -d -v parser.y
conflicts: 32 shift/reduce
gcc -c -o y.tab.o y.tab.c
gcc -c -o lex.yy.o lex.yy.c
gcc -o parser y.tab.o lex.yy.o -ll -ly
ld: warning: object file (/Library/Developer/CommandLineTools/SDKs/MacOSX.sdk/usr/lib/libl.a(libyywrap.o)) was built for newer macOS version (12.1) than being linked (1
2.0)
apple@Apples-MacBook-Air Assignment-1 % ./a.out < input.c

Valid syntax
apple@Apples-MacBook-Air Assignment-1 %
```

```
C input.c > ...
      #include<stdio.h</pre>
      main(){
  2
           int a=10;
  3
  4
           int b,x,z;
  5
           int sum=a+b;
           printf("Sum=%d",sum);
  6
           printf("hello world");
  8
           return 0;
  9
 10
```

```
apple@Apples-MacBook-Air Assignment-1 % ./a.out < input.c

Error : syntax error at 1

apple@Apples-MacBook-Air Assignment-1 % ■
```