UML Project Structure

View

+ field: menuBar
+ field: leftPane
+ field: rightPane

MouseListener

+ mouseDragged()
+ mouseClicked()

←Updates

UPDATES

Controller

+ paintComponent()
+ falsifyAllBut()

USES

USES

Comment

USES

Class

USES

Relationship

+ paintRelationship()

USES

Association

USES

Generalization