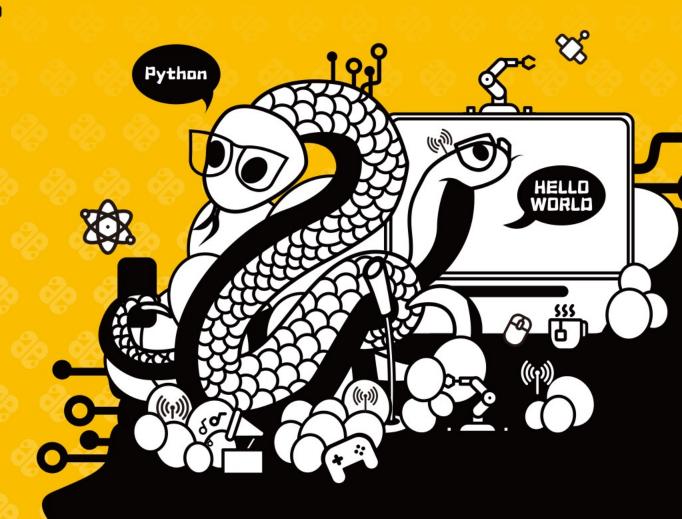


PyCon China 2022

基于海量数据的 实体关系抽取实践

主讲人:杨华-海豚跃跃联合创始人



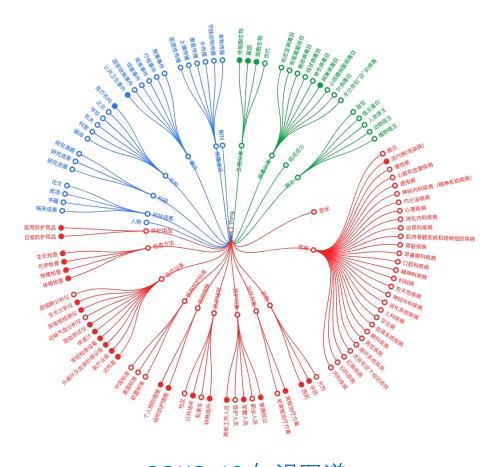
>>>> PyCon China 2022

> 知识图谱构建的核心关键

➤ SPO三元组



➤ 基于Bert预训练模型的实体关系抽取实践



<u>COKG-19 知识图谱</u>

>>>> PyCon China 2022

#### 数据与网络结构:训练数据

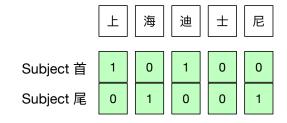
- > 7 Mio Sample
- ➤ 15 Mio SPO
- > 500 Schema

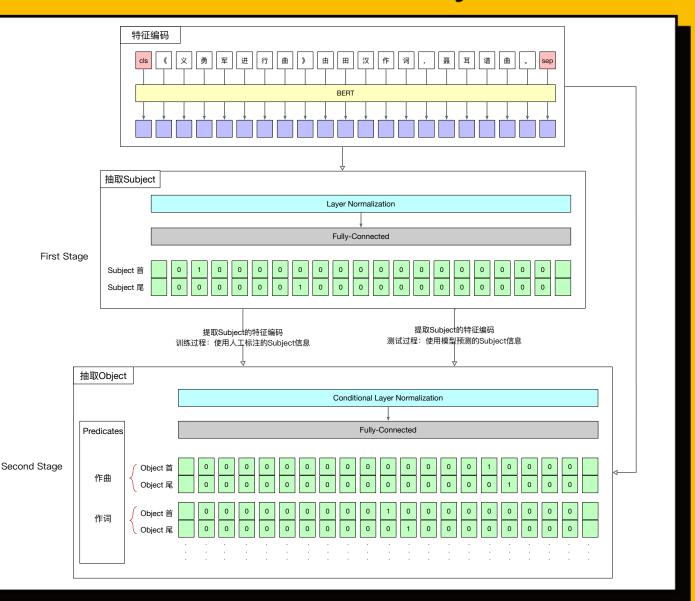
```
SCHEMA_COMMON_500 = {
   "作者": 0,
   "连载网站": 1,
   "成立时间": 2,
   "小说进度": 3,
   "出版社": 4,
   "连载平台": 5,
   "登记机关": 6,
   "出生日期": 7,
   "职业": 8,
   "出生地": 9,
   "历史": 488,
   "发源地": 489,
   "服务": 490,
   "所属线路": 491,
   "适用": 492,
   "馆藏地点": 493,
   "主治": 494,
   "管理范围": 495,
   "流行地区": 496,
   "制作工艺": 497,
   "主办机构": 498,
   "户数": 499
```

>>>> PyCon China 2022

#### 数据与网络结构: Joint Extraction

- ▶ 两阶段的实体关系抽取网络
  - ✓ 两分类任务
    - 一阶段识别Subject
    - 二阶段识别Object
  - ✓ 无法解决实体嵌套: "上海迪士尼"



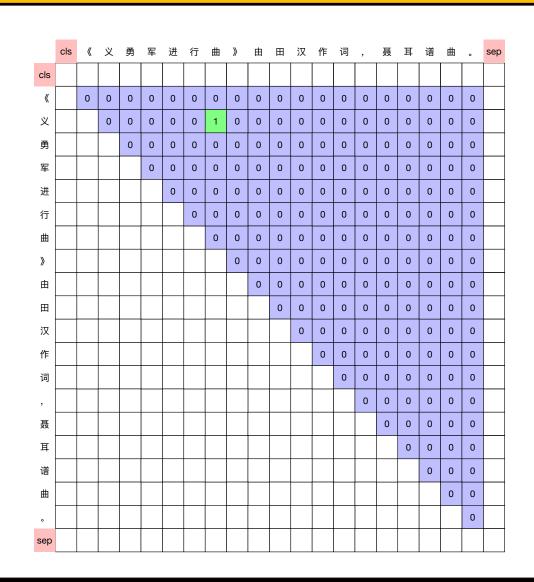


>>>> PyCon China 2022

#### 数据与网络结构:Global Pointer

- ▶ 全局归一化的实体关系抽取网络
  - ✓ 升维解决实体嵌套

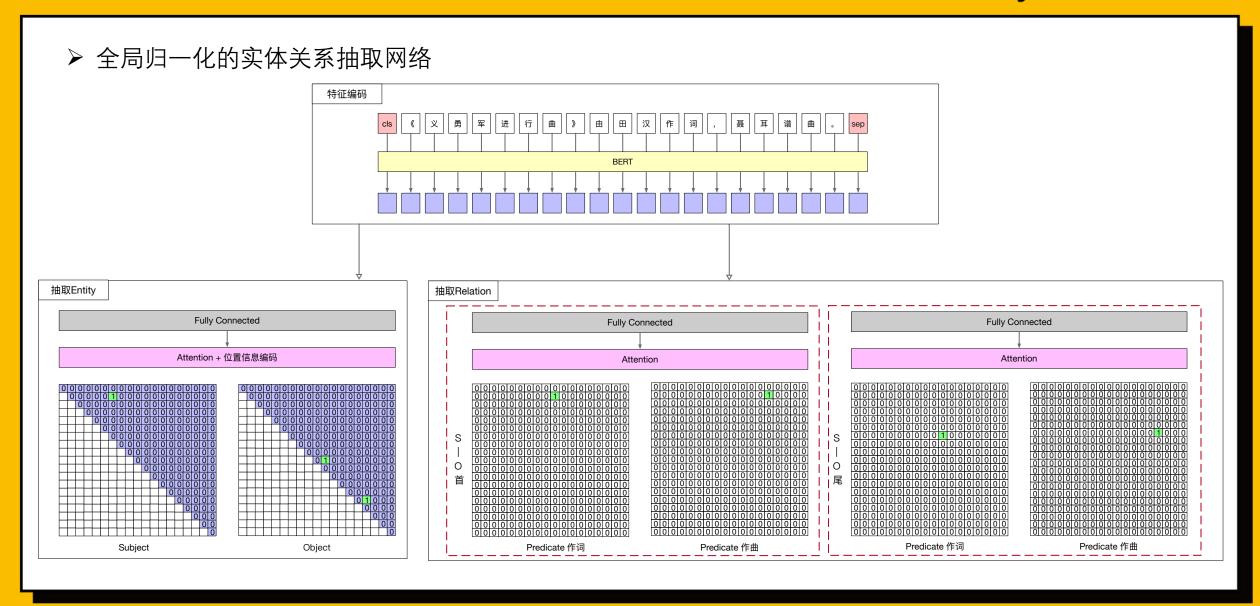




#### 数据与网络结构: Global Pointer

# **Python for Good**

>>>> PyCon China 2022



# Python for Good >>>>> PyCon China 2022

#### 数据与网络结构:模型输入、输出

```
input [
    {
        name: "input_ids"
        data_type: TYPE_INT64
        dims: [ batch_size, len(token_seq) ]
    },
    {
        name: "token_type_ids"
        data_type: TYPE_INT64
        dims: [ batch_size, len(token_seq) ]
    },
    {
        name: "attention_mask"
        data_type: TYPE_FP32
        shape: [ batch_size, len(token_seq) ]
    }
}
```

Training Environment	nvcr.io/nvidia/pytorch:22.05-py3
GPU	NVIDIA A100 (× 4)
Pretrain Model	RoBERTa-wwm-ext-large, Chinese
Max_seq_len	256
Batch Size	24
Initialization	Kaiming normal initialization
Optimizer	Adam with betas(0.9, 0.999) L2 penalty 1e-2
Loss	Sparse multi-label cross-entropy
Initial learning Rate	1e-5
Learning rate decay schedule	Step decay with warmup
测试指标	F1=80.84%

### 基于Nvidia Triton的模型部署--TorchScript

# **Python for Good**>>>> PyCon China 2022

#### Step 1--导出TorchScript模型

```
# convert model from pth to pt
traced_model = torch.jit.trace(self.model, (p_ids, token_ids, token_type_ids, attention_mask))
traced_model.save(self.saved_pt_model_file)
```

注意:转换前需要把模型参数的requires\_grad设置为false, 否则显存占用会飙升。

#### Step 2--加载TorchScript模型,完成一致性校验

```
logger.info("=> loading checkpoint '{}'.".format(self.saved_pt_model_file))
infer_model = torch.jit.load(self.saved_pt_model_file)
model_pred = infer_model(p_ids, token_ids, token_type_ids, attention_mask)
```

U LEVERAGING TORCH.JIT



### 基于Nvidia Triton的模型部署--TorchScript

### **Python for Good**

>>>> PyCon China 2022

#### Step 3--创建 model repository

#### Step 4--Run Triton with GPUs (基础镜像 nvcr.io/nvidia/tritonserver:22.04-py3)

```
#/bin/bash
tritonserver \
    --log-verbose=0 \
    --pinned-memory-pool-byte-size=1073741824 \
    --cuda-memory-pool-byte-size=0:268435456 \
    --model-repository=path_to_model_repository &> /data/trt.log
```

#### Step 5--Run Infer

```
triton_client = grpcclient. InferenceServerClient (url=self.args.url, verbose=False)
inputs = []
for input_name_and_type, input_data in zip(self.args.inputs_name_and_type, inputs_data):
    inputs.append(triton_client. InferInput (input_name_and_type[0], input_data.shape, input_name_and_type[1]))
    inputs[-1].set_data_from_numpy(input_data)

outputs = []
for output_name in self.args.outputs_name:
    outputs.append(triton_client. InferRequestedOutput (output_name))
infer_results = triton_client. infer (model_name=self.args.model_name, inputs=inputs, outputs=outputs)
```

```
name: "spo pt"
platform: "pytorch_libtorch"
max_batch_size: 24
input [
   name: "INPUT__0"
   data_type: TYPE_INT64
   dims: [ 1 ]
   reshape: { shape: [ ] }
   name: "INPUT__1"
   data_type: TYPE_INT64
   dims: [-1]
   name: "INPUT__2"
   data_type: TYPE_INT64
   dims: [-1]
   name: "INPUT 3"
   data_type: TYPE_FP32
   dims: [-1]
```

```
output [
    name: "OUTPUT 0"
   data_type: TYPE_INT64
    dims: [ 1 ]
    reshape: { shape: [ ]
    name: "OUTPUT__1"
   data_type: TYPE_FP32
   dims: [-1, -1, -1]
    name: "OUTPUT 2"
   data_type: TYPE_FP32
    dims: [-1, -1, -1]
    name: "OUTPUT 3"
   data_type: TYPE_FP32
    dims: [-1, -1, -1]
instance_group [
    count: 1
    kind: KIND GPU
dynamic_batching {
```

### 基于Nvidia Triton的模型部署--ONNX

## **Python** for Good

>>>> PyCon China 2022

#### Step 1--导出ONNX模型

```
# convert model from pth to onnx
inputs = ['INPUT__0', 'INPUT__1', 'INPUT__2', 'INPUT__3']
outputs = ['OUTPUT__0', 'OUTPUT__1', 'OUTPUT__2', 'OUTPUT__3']
torch.onnx.export(self.model,
                 (p_ids, token_ids, token_type_ids, attention_mask),
                 self.saved_onnx_model_file,
                 opset_version=14, # 需要适配不同镜像版本
                 verbose=True,
                 input_names=inputs,
                                                 变长的输入输出
                 dynamic_axes={
                     "INPUT__0": [0],
                     "INPUT__1": [0, 1],
                     "INPUT__2": [0, 1],
                     "INPUT__3": [0, 1],
                     "OUTPUT__0": [0],
                     "OUTPUT__1": [0, 2, 3], # config.pbtxt中dims需要设置为[-1, -1, -1]
                     "OUTPUT__2": [0, 2, 3],
                     "OUTPUT__3": [0, 2, 3]},
                 output_names=outputs)
```

#### # 常数折叠

polygraphy surgeon sanitize pytorch\_model.onnx --fold-constant --output pytorch\_model\_fold.onnx

#### Step 3--创建 model repository

```
model_repository

|----spo_onnx

|----1

|----model.onnx
|----config.pbtxt
```

#### config.pbtxt

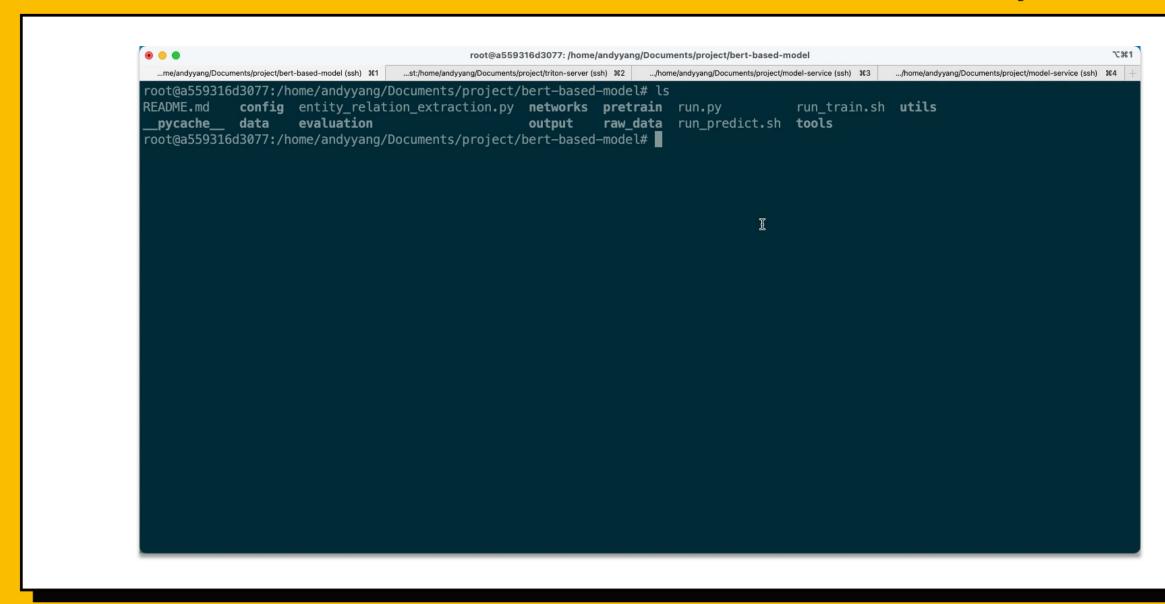
```
name: "spo_onnx"
platform: "onnxruntime_onnx"
max batch size: 24
input [
    name: "INPUT 0"
    data_type: TYPE_INT64
    dims: [ 1 ]
    reshape: { shape: [ ] }
    name: "INPUT 1"
    data_type: TYPE_INT64
    dims: \begin{bmatrix} -1 \end{bmatrix}
    name: "INPUT 2"
    data_type: TYPE_INT64
    dims: \begin{bmatrix} -1 \end{bmatrix}
    name: "INPUT__3"
    data_type: TYPE_FP32
    dims: [-1]
```

```
output [
    name: "OUTPUT__0"
    data_type: TYPE_INT64
    dims: [ 1 ]
    reshape: { shape: [ ]
    name: "OUTPUT 1"
    data_type: TYPE_FP32
    dims: [-1, -1, -1]
    name: "OUTPUT 2"
    data type: TYPE FP32
    dims: [-1, -1, -1]
    name: "OUTPUT__3"
    data_type: TYPE_FP32
    dims: [-1, -1, -1]
instance_group [
    count: 1
    kind: KIND_GPU
dynamic_batching {
```

#### 效果演示

# Python for Good

>>>> PyCon China 2022



>>>> PyCon China 2022

- [1] Global Pointer:用统一的方式处理嵌套和非嵌套NER
- [2] <u>新冠肺炎(COVID-19)知识图谱</u>
- [3] <u>Triton-inference-server</u>



# Thanks!

感谢观看

