

# On random window algorithm

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note on random window decoder

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## I. INTRODUCTION

The random window algorithm can be used to quickly estimate an upper bound of the distance of an error correcting code. In most cases, the upper bound matches its actual distance. It was invented and named information set algorithm in [1, 2] and explained as covering set algorithm in [3].

Because a decoder return the closest codeword upon given input, it can also be used to estimate the distance.

## II. DISTANCE OF A BINARY CSS CODE

input: stabilizer generator  $G_X, G_Z$  with  $G_X G_Z^T = 0$   
 solve for codeword generating matrix  $C_Z$  such that  $G_X C_Z^T = 0$ ,  $\text{rank}(G_X) + \text{rank}(G_Z) + \text{rank}(C_Z) = 0$  and  $C_Z$  is independent from  $G_Z$ . This is done by first solve for

dual matrix  $G_X Q_Z^T = 0$ , then use gaussian elimination to remove the dependent rows in  $Q_Z$ .

\* do a gaussian elimination of  $C_Z$  and pick the row with min weight.

do a random column permutation on  $C_Z$

go back to step \* and repeat certain amount of times, record the min weight, which is an upper bound of Z distance.

do the same thing to get X distance.

## III. ESTIMATE DISTANCE OF A CLASSICAL BINARY CODE

## IV. DECODE A NON-CSS QUANTUM CODE

Gauge generator matrix  $G = (G_X | G_Z)$ ,  $\tilde{G} = (G_Z | G_X)$   
 $\tilde{G} S^T = 0 \rightarrow$  stabilizer generator matrix:  $S = (S_X | S_Z)$

input error:  $\tilde{e} = (e_Z | e_X)$

syndrome  $s^T = S \tilde{e}^T =$  modified parity check matrix:  $H = (S_X | S_Z | s)$

solve for dual matrix:  $H Q^T = 0 \rightarrow Q = (Q_Z | Q_X | 1)$

last row of Q gives the error detected  $\tilde{e}' = (e_Z | e_X)$  with an extra 1 in the end.

Difference  $\tilde{d} = \tilde{e} + \tilde{e}'$

Check if  $d$  is a codeword or trial cycle.

$\tilde{C} d^T = 0$  means it is trial

$\tilde{C} d^T \neq 0$  means it is a codeword

add  $d$  to  $G$  as an extra row and check the rank of  $G'$

If not full rank:  $\tilde{d} \subset \tilde{G} \rightarrow$  good error

If full rank:  $\tilde{d} \not\subset \tilde{G} \rightarrow$  bad error

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 [2] L. O. Chua and L. Yang, Cellular neural networks: The-

ory, IEEE Transactions on circuits and systems **35**, 1257 (1988).

- [3] I. Dumer, A. Kovalev, and L. Pryadko, Distance verification for classical and quantum ldpc codes, IEEE Transactions on Information Theory (2017).

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