#### **EyeLink and iEye Adaptation**

Qingqing Yang, qy775@nyu.edu

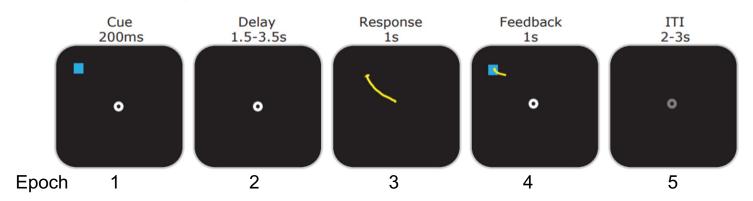
Clayspace Lab Meeting

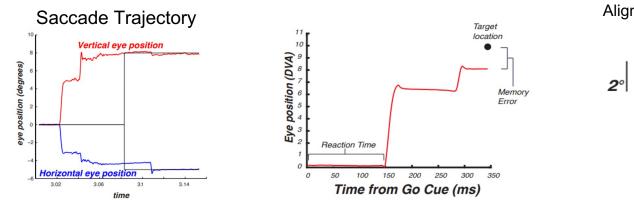


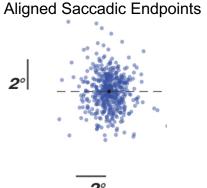
## **Contents**

- EyeLink Tutorial
  - Eye-Tracker data
  - Code for Setup and Message
- iEye Tutorial
  - Procedure of data processing
  - Adaptation

#### **Memory Guide Saccade (MGS) Task**







#### **Eye-Tracker Data**

• X axis: Right +



Y axis: Down +

Video:

Right --> Left --> Up --> Down



- Explanation SR-Research Eyelink(c) gazetrackers
  - o Sample: pupil size, x & y gaze position (pixel) at each time point
  - Event: event type such as start-end of blink, saccade, fixation.





#### **EyeLink Setup**

- EyelinkToolbox can be used to create eye-movement experiments and control the SR-Research Eyelink(c) gaze trackers
- It's incorporated into the PsychToolbox (<u>Psychtoolbox-3 EyelinkToolbox</u>)
- It provides a number of wrapper functions to simplify creating an eye-tracking program
- The main functionality could be found in demos: <u>EyelinkToolbox/EyelinkDemos</u>



#### **EyeLink Setup**

Initialization

```
% Provide Eyelink with details about the graphics environment
    el=EyelinkInitDefaults(window);
    Eyelink('Initialize','PsychEyelinkDispatchCallback');
    Eyelink('command', 'sample_rate = 1000');

% make sure that we get gaze and event data from the Eyelink
    status=Eyelink('command','link_sample_data = LEFT,RIGHT,GAZE,AREA');
    Eyelink('command','file_sample_data = LEFT,RIGHT,GAZE,AREA,GAZERES,STATUS');
    Eyelink('command','file_event_filter =

LEFT,RIGHT,FIXATION,SACCADE,BLINK,MESSAGE,BUTTON');
```



#### **EyeLink Setup**

Calibrate

```
% Calibration Setup
    Eyelink('command', 'enable_automatic_calibration = YES');
    Eyelink('command', 'calibration_type= HV5');

% Calibrate the eye tracker
    EyelinkDoTrackerSetup(el);

% do a final check of calibration using driftcorrection
    EyelinkDoDriftCorrection(el);
```



#### **EyeLink Save File**

Save data

```
% get gaze data from EyeTracker
    tempedfFile = 'temp.edf';
    edfFile='actual file name.edf';
   Eyelink('openfile', tempedfFile);
% stop Eye Tracker Recording
if is eyetracker
   Eyelink('stoprecording');
   Eyelink('ReceiveFile', tempedfFile, tempedfFile);
   movefile(tempedfFile,edfFile);
    WaitSecs(3); print('Data Trans Completed.');
   Eyelink('Shutdown')
end
```



#### **EyeLink Send Message**

- Send info of experiment epoch, target locations to eye tracker
  - During epoch fixed at the center

```
Eyelink('Message','TarX1 %s', num2str(0));
Eyelink('Message','TarY1 %s', num2str(0));
```

During the epoch respond to the target

```
Eyelink('Message','TarX1 %s', num2str(task.dotXdva{iTrial}));
Eyelink('Message','TarY1 %s', num2str(task.dotYdva{iTrial}));
```

Send Target Location in the unit of Degree of visual angle



#### **EyeLink GazeContingent**

Send info of experiment epoch, target locations to eye tracker

```
eye used= Eyelink('EyeAvailable');
if Eyelink( 'NewFloatSampleAvailable') > 0
    evt = Eyelink( 'NewestFloatSample'); % Get most recent sample data (gaze loc, pupil
size)
    if eye used ~= -1 % do we know which eye to use yet?
        % if we do, get current gaze position from sample
        x = evt.gx(eye used+1); % +1 as we're accessing MATLAB array
        y = \text{evt.gy(eye used+1)};
        % do we have valid data and is the pupil visible?
        if x\sim=el.MISSING DATA && y\sim=el.MISSING DATA && evt.pa(eye used+1)>0
            mx=x;
            my=y;
        end
    end
```

#### **EyeLink GazeContingent Cont.**

- Send info of experiment epoch, target locations to eye tracker
  - When subject gazes at an object, it changes color. When gaze moves away, it toggles back

```
% check for events
evtype=Eyelink('getnextdatatype');
if evtype==el.ENDSACC % if the subject finished a saccade check if it fell on an object
% check if saccade landed on an object
            choice=-1;
            noobject=0;
            i=1;
            while 1
                if 1==IsInRect(evt.genx,evt.geny, object(i).rect )
                    choice=i;
                    break:
                end
                i=i+1;
                if i>length(object)
                    noobject=1;
                    break:
                end
```



end

- iEye is a set of command line functions built to translate data from 'raw' format (typically, EDF files) into scored responses on each trial.
- clayspacelab/iEye at iEye\_ts (github.com)











Preprocessing

ii\_preproc.m

ii\_import

ii\_data

Pupil
XDAT
TarX1
TarX2

500143x1 double 500143x1 double 500143x1 double 500143x1 double 500143x1 double 500143x1 double

Message events based on .ifg

ii\_trim, ii\_rescale, ii\_invert, ii censorchans, ii\_definetrial

ii\_blinkcorrect

```
% blink correction
```

ii\_smooth, ii\_velocity

ii\_findsaccades, ii\_extractsaccades

```
sacc_dur >= dur_thresh (0.0075) & sacc_amp >= amp_thresh (0.25) & velocity > = 30 (dva/s)
```



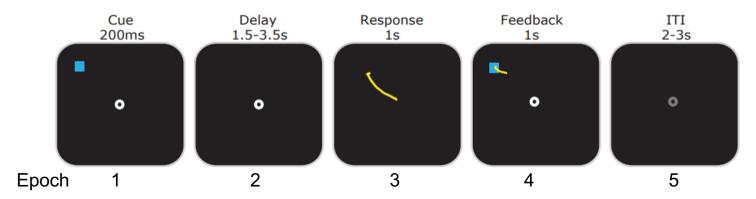
ii\_findfixations



499977x1 double 499977x1 double Y start

Y end

peakvelocity



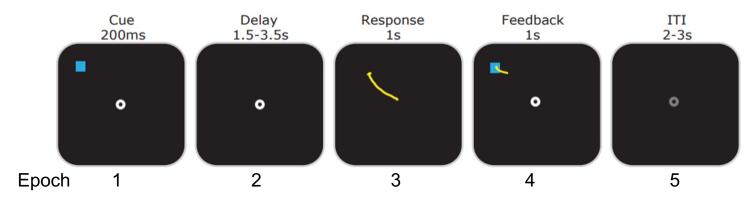
Preprocessing cont.

ii\_preproc.m

#### drift correction - epoch 1 & 2

ii\_selectfixationsbytrial
ii\_driftcorrect





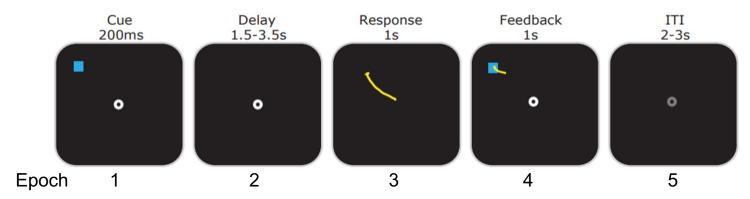
Preprocessing cont.

ii\_preproc.m

#### calibration - epoch 4

ii\_selectfixationsbytrial
ii calibratebytrial

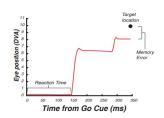




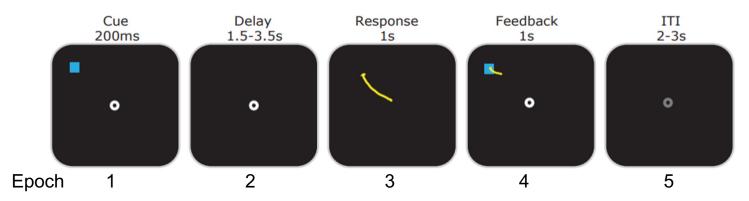
- Score the saccade error
  - Extract initial and final saccade eye position during certain **response epoch** 4
  - Targert coordinate in TarX, TarY
  - o Calculate the Euclidian distance and response time



Mark bad trials in ii\_sess.excl\_trial



#### **iEye Adaptation**

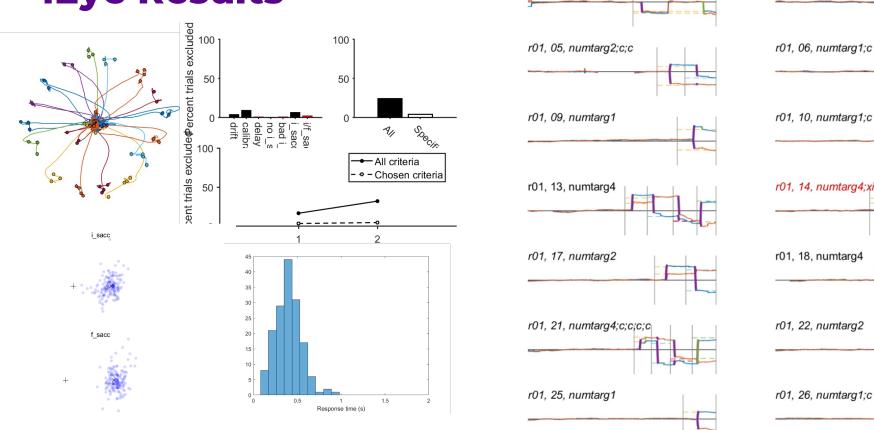


- Epochs in the main ieye script
- Ifg channel num and names

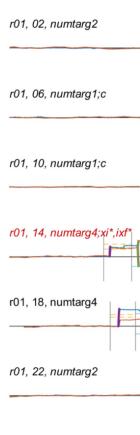
- ii\_params.valid\_epochs =[1 2 3 4 5 6];
  ii\_params.trial\_end\_value = 6; % XDAT value for trial end
  ii\_params.drift\_epoch = [1 2 3]; % XDAT values for drift correction
  ii\_params.calibrate\_epoch = 5;
  ii\_params.response\_epoch = 4;
  ii\_params.plot\_epoch = [3 4 5];
- Multi-item: score each target response separately, calibrate for every feedback (Qingqing-Yang-177/iEye\_qy-WMLoads at iEye\_ts)



# **iEye Results**



r01, 01, numtarg1;fb\*



# Thank you!