

0.1 Modelling aircraft take-off

The set of ordinary differential equations that models the take-off run is written in the following form:

$$\begin{pmatrix} \dot{s} \\ \dot{V} \\ \dot{\gamma} \\ \dot{h} \end{pmatrix} = \begin{pmatrix} f_1(s, V, \gamma, h; \alpha) \\ f_2(s, V, \gamma, h; \alpha) \\ f_3(s, V, \gamma, h; \alpha) \\ f_4(s, V, \gamma, h; \alpha) \end{pmatrix} \quad \text{with} \quad \begin{cases} x_1 = s \\ x_2 = V \\ x_3 = \gamma \\ x_4 = h \end{cases} \quad \text{and} \quad u = \alpha \quad (1)$$

or, more concisely:

$$\dot{\mathbf{x}} = \mathbf{f}(\mathbf{x}; u) \quad (2)$$

The unknown $\mathbf{x} = [x_1, x_2, x_3, x_4]^T$ is the vector of state variables. The input $u(t)$ is a given function of time, for $0 \leq t \leq t_{\text{final}}$, that corresponds to an assumed time history of the angle of attack during take-off.

The right-hand sides of system (1) are defined by the following functions:

$$f_1(\mathbf{x}, u) = x_2 \quad (3a)$$

$$f_2(\mathbf{x}, u) = \frac{g}{W} \begin{cases} T(x_2) - D(x_2, u) - \mu[W - L(x_2, u)] & \text{if } \mathcal{S}(x_2, u) < 1 \\ T(x_2) \cos u - D(x_2, u) - W \sin x_3 & \text{if } \mathcal{S}(x_2, u) \geq 1 \end{cases} \quad (3b)$$

$$f_3(\mathbf{x}, u) = \frac{g}{W x_2} \begin{cases} 0 & \text{if } \mathcal{S}(x_2, u) < 1 \\ L(x_2, u) + T(x_2) \sin u - W \cos x_3 & \text{if } \mathcal{S}(x_2, u) \geq 1 \end{cases} \quad (3c)$$

$$f_4(\mathbf{x}, u) = x_2 \sin x_3 \quad (3d)$$

The thrust $T(x_2)$ is calculated by means of the interpolating function $T_{\text{tab}}(V_a)$ based on a table lookup algorithm — where $V_a = V + V_w$ is the airspeed and V_w is the wind speed (horizontal component, positive if opposite to the aircraft motion). The drag D and lift L , as functions of airspeed V_a and angle of attack, are given by the conventional formulas

$$D(x_2, u) = \frac{1}{2} \rho (x_2 + V_w \cos x_3)^2 S C_D(u), \quad L(x_2, u) = \frac{1}{2} \rho (x_2 + V_w \cos x_3)^2 S C_L(u) \quad (3e)$$

The switching function \mathcal{S} of aircraft velocity and angle of attack is defined as follows:

$$\mathcal{S}(x_2, u) = \frac{L(x_2, u)}{W \cos x_3} \quad (3f)$$

The formulas (3) make the system (2) a closed set of ODEs. When the function $u(t)$ is assigned and the system is associated to a set of initial conditions a well-posed initial value problem (IVP) is formed, which can be solved numerically.

The function u can be constructed by picking the time t_{Rot} when the rotation speed V_{Rot} is

reached along the ground roll. It is assumed that

$$u(t) = \begin{cases} \alpha_g & \text{if } t < t_{\text{Rot}} \\ \alpha_1(t) & \text{if } t \geq t_{\text{Rot}} \end{cases} \quad (4)$$

with a constant α_g during the ground run up to the rotation speed, and a given non-zero law $\alpha_1(t)$ for the post-rotation angle of attack time history.

In Table 1 are reported the take-off characteristic speeds and their corresponding requirements as defined by FAR 25.

Table 1 Take-off speeds and FAR 25 requirements..

Speed	Description	Requirement
V_S	fuselage total length	—
V_{MC}	minimum control speed with one engine inoperative (OEI)	—
V_1	OEI decision speed	$\geq V_{mc}$
V_{Rot}	rotation speed	$> 1.05 V_{MC}$
V_{MU}	minimum unstick speed for safe flight	$\geq V_S$
V_{LO}	lift-off speed	$> 1.10 V_{MU}$ $> 1.05 V_{MU} \text{ (OEI)}$
V_2	take-off climb speed at 35 ft	$> 1.20 V_S$ $> 1.10 V_{MC}$

The drag coefficient C_D that appears in (3e) can be modelled as follows:

$$C_D = C_{D0} + \Delta C_{D0} + \left(K + \frac{G}{\pi Re} \right) C_L^2 \quad (5)$$

with a ΔC_{D0} due to flap and undercarriage

$$\Delta C_{D0} = \frac{W}{S} K_{uc} m_{MTO}^{-0.219}, \quad K_{uc} = \begin{cases} 5.81 \cdot 10^{-5} & \text{zero flap} \\ 3.16 \cdot 10^{-5} & \text{max flap down} \end{cases} \quad (6)$$

where the maximum mass m_{MTO} is expressed in kg and the wing loading W/S is expressed in N/m². The term G in (5) incorporates the ground effect and is calculated as

$$G = \frac{(16 h_w/b)^2}{1 + (16 h_w/b)^2} \quad (7)$$

with h_w the height of wing above the ground. With conventional undercarriages h_w/b is usually between 0.1 and 0.2 when the aircraft is on the ground. When the aircraft is airborne it can be assumed $h_w \approx h$.