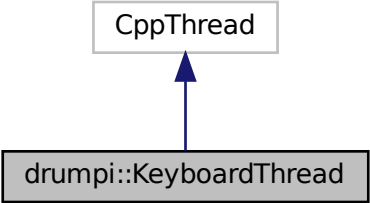


CppThread



```
graph BT; A[drumpi::KeyboardThread] --> B[CppThread]
```

drumpi::KeyboardThread