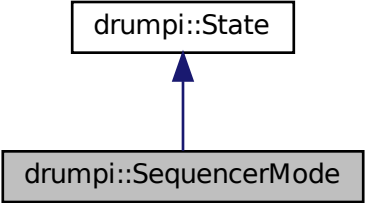


drumpi::State



```
graph BT; A[drumpi::SequencerMode] --> B[drumpi::State]
```

drumpi::SequencerMode