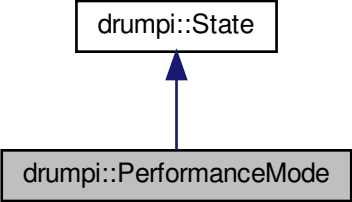


drumpi::State



```
graph BT; A[drumpi::PerformanceMode] --> B[drumpi::State]
```

drumpi::PerformanceMode