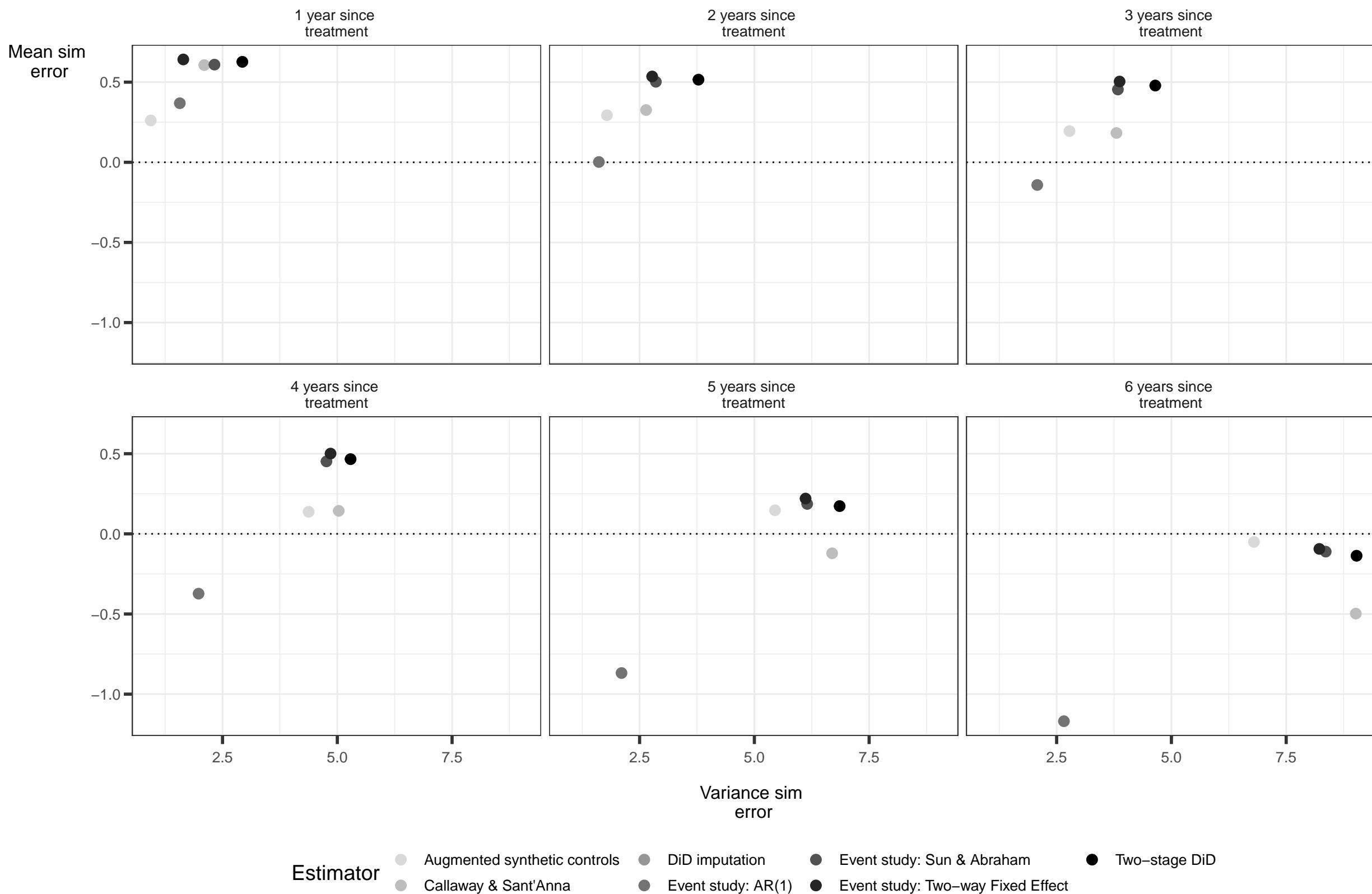
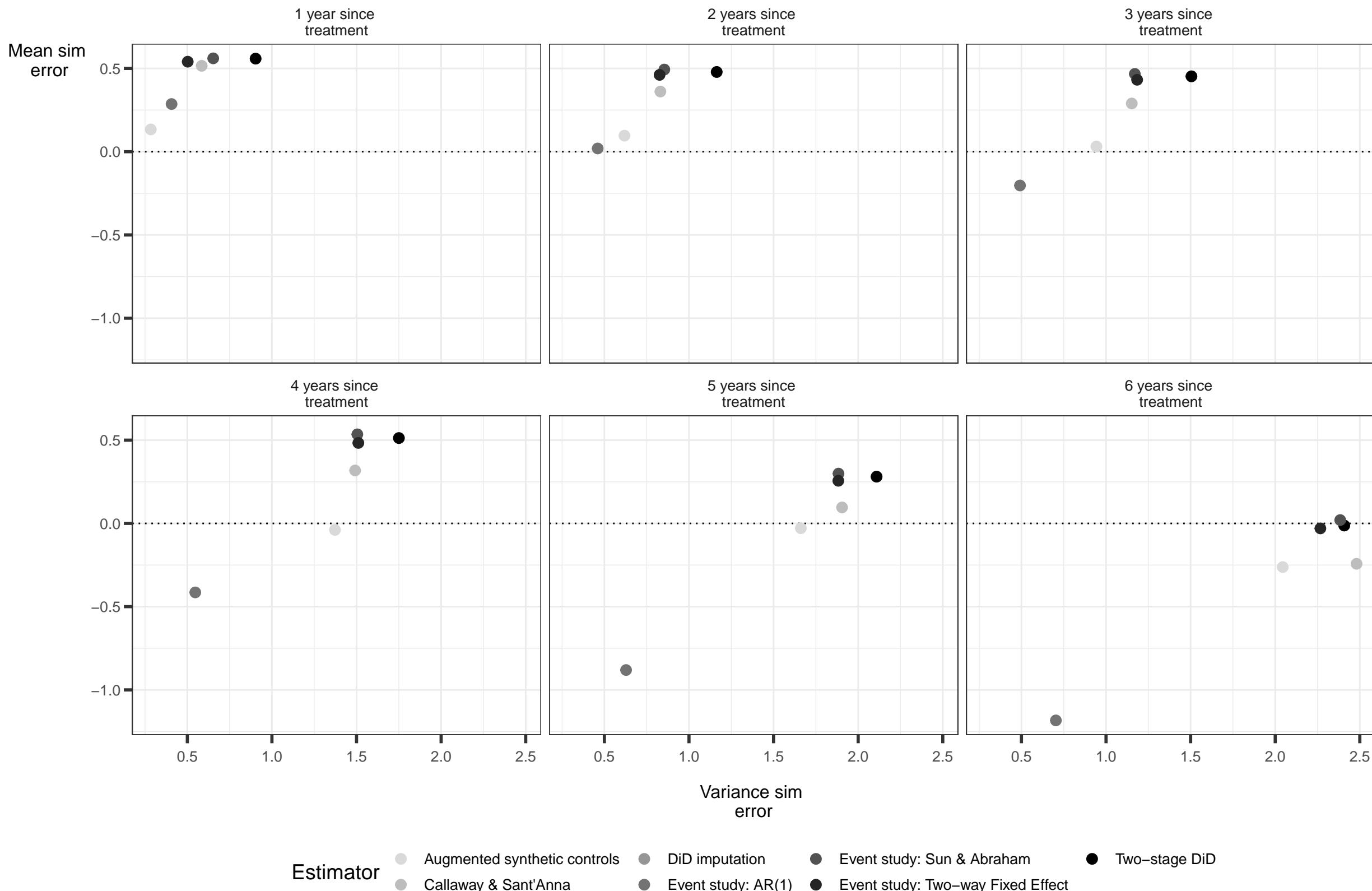


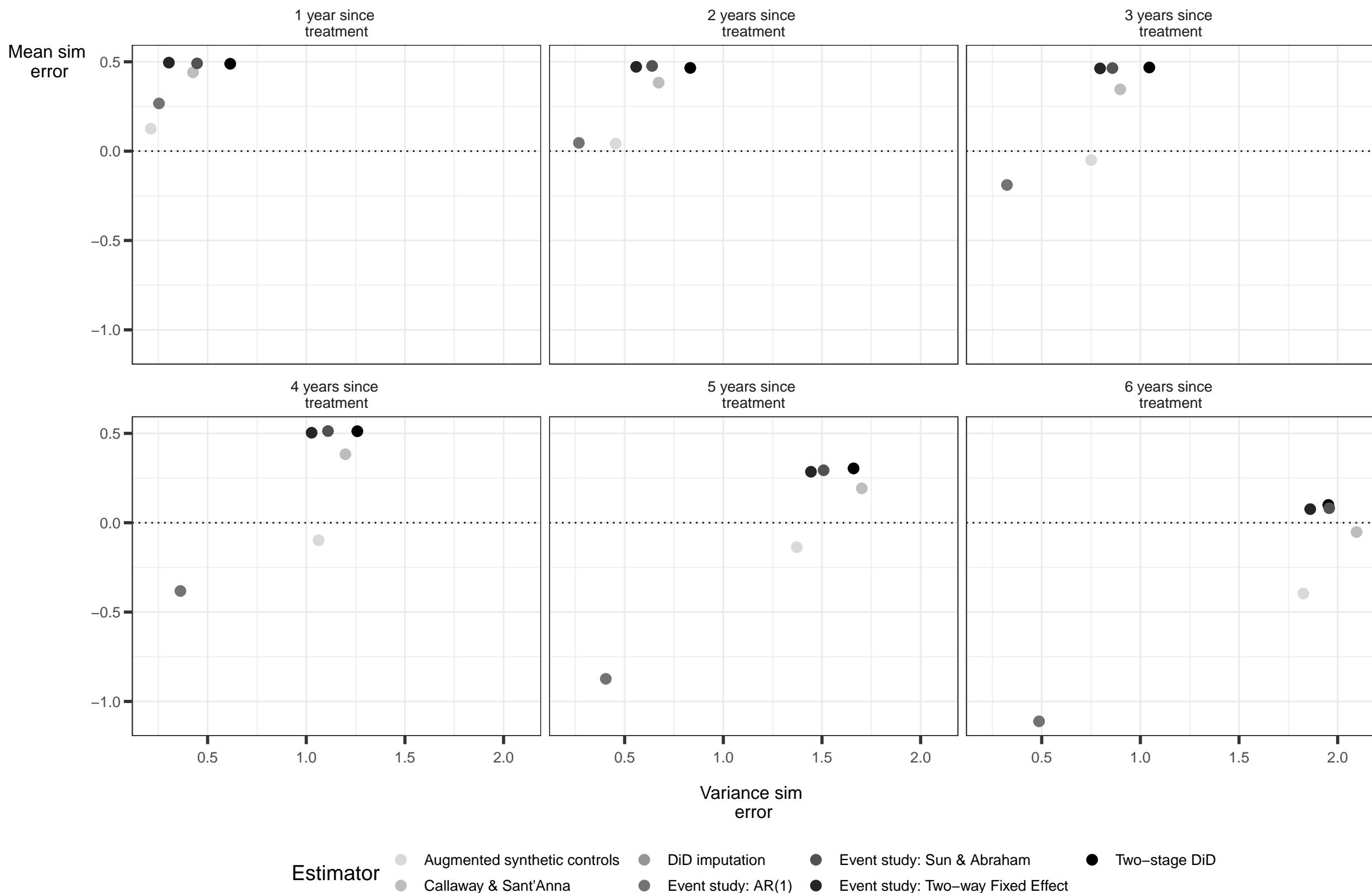
Mean sim error v. mean sim variance:
5 treated units and linear increasing effects



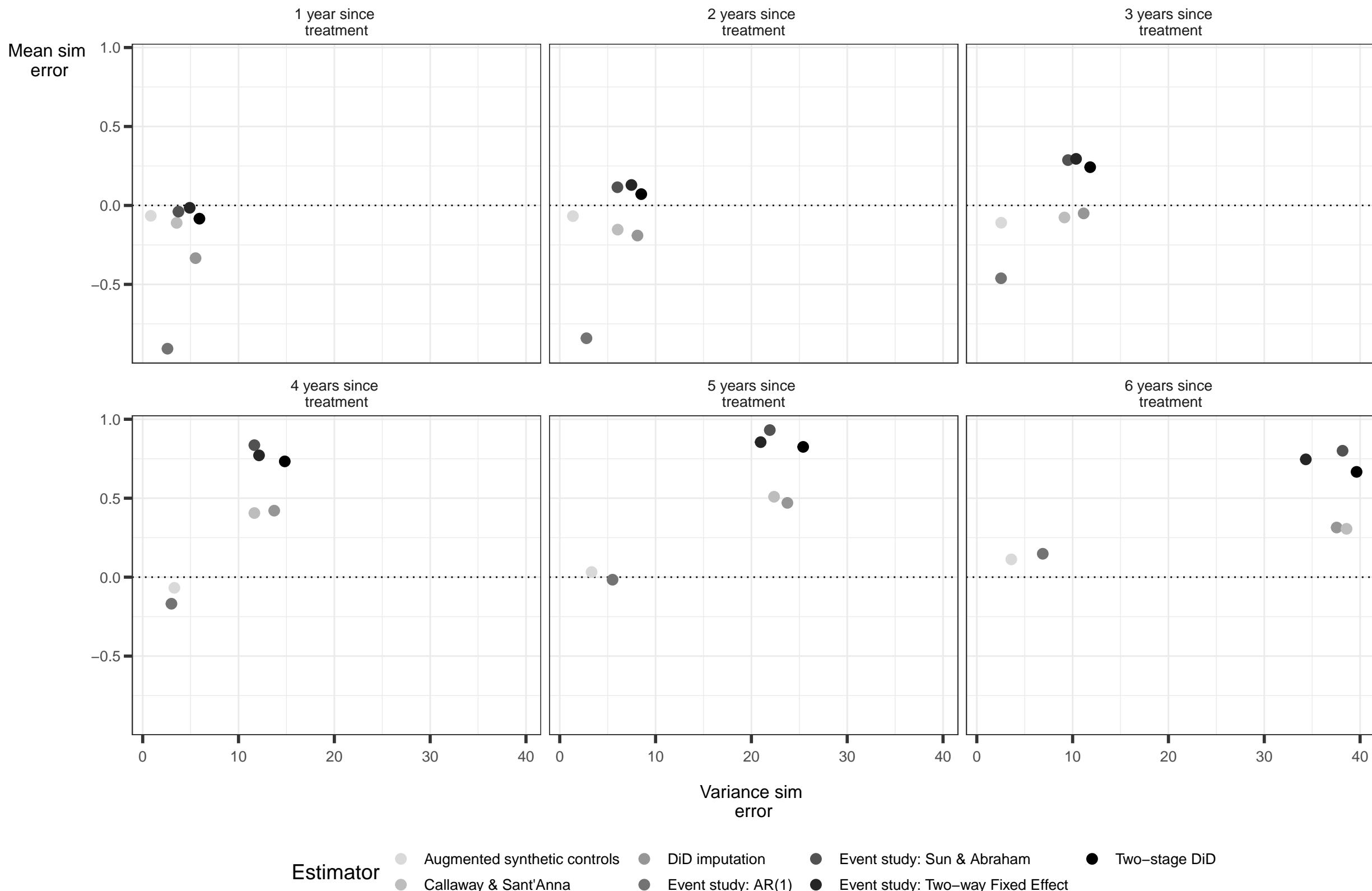
Mean sim error v. mean sim variance:
20 treated units and linear increasing effects



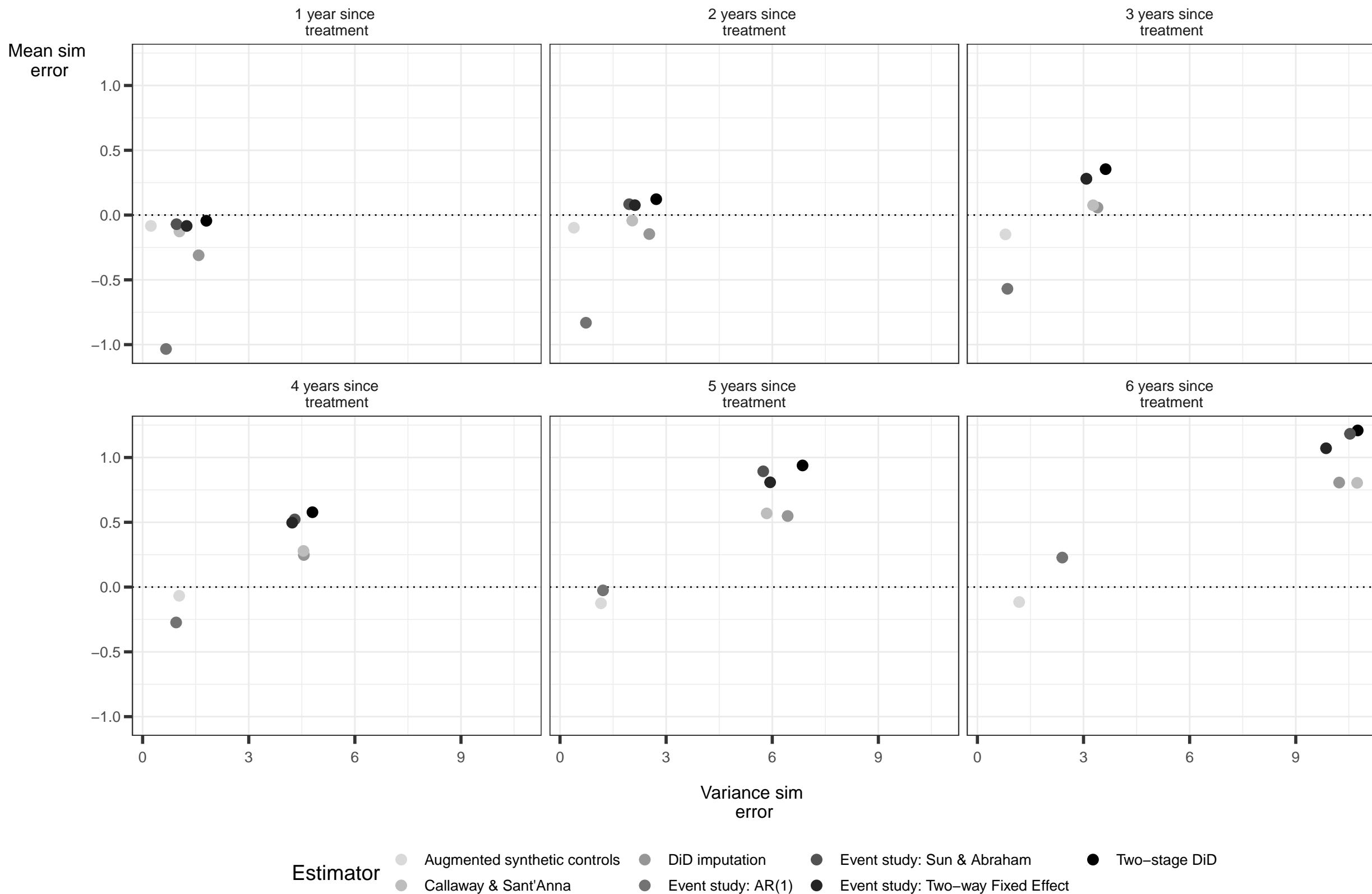
Mean sim error v. mean sim variance:
35 treated units and linear increasing effects



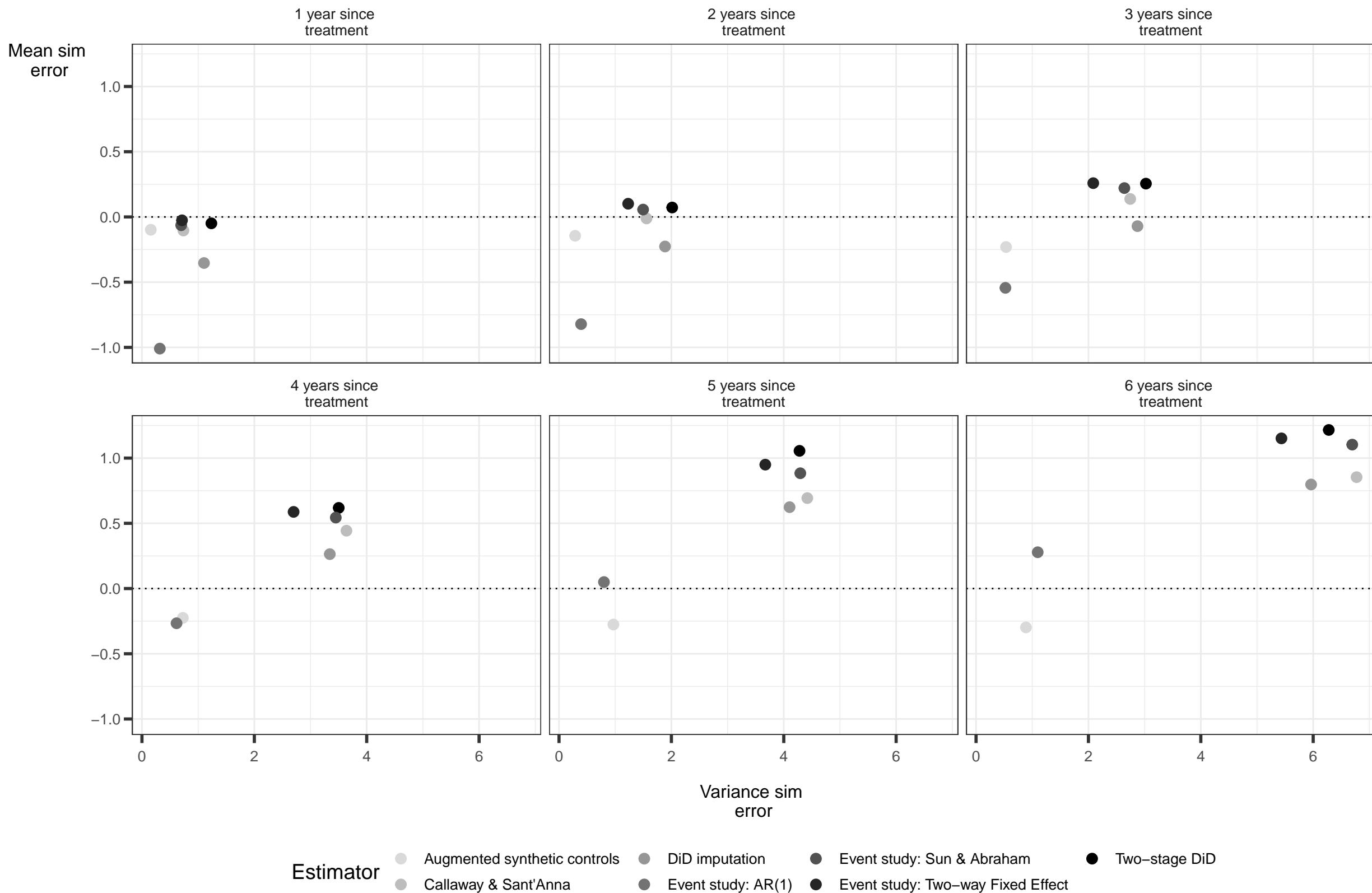
Mean sim error v. mean sim variance:
5 treated units and linear decreasing effects



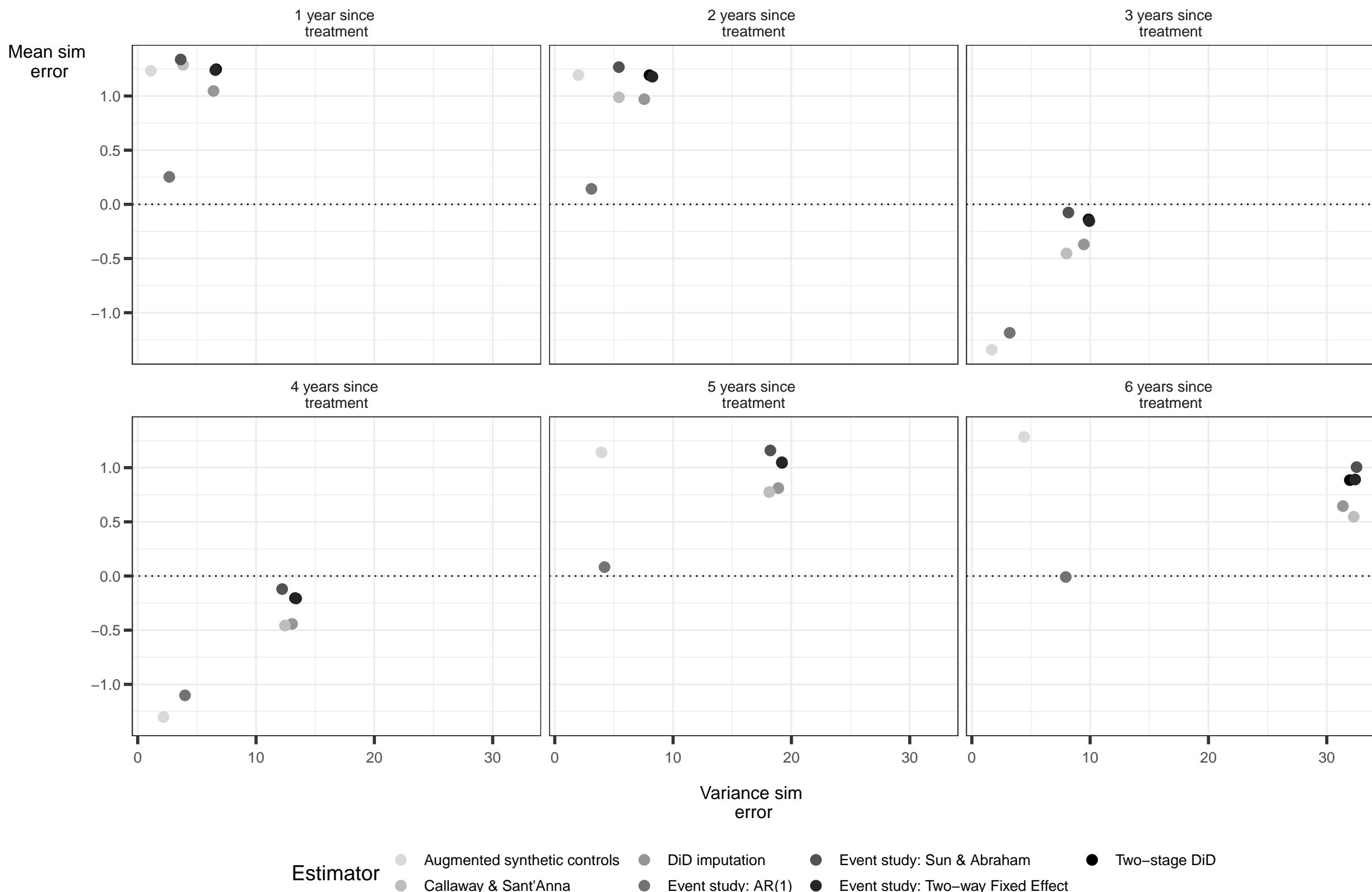
Mean sim error v. mean sim variance:
20 treated units and linear decreasing effects



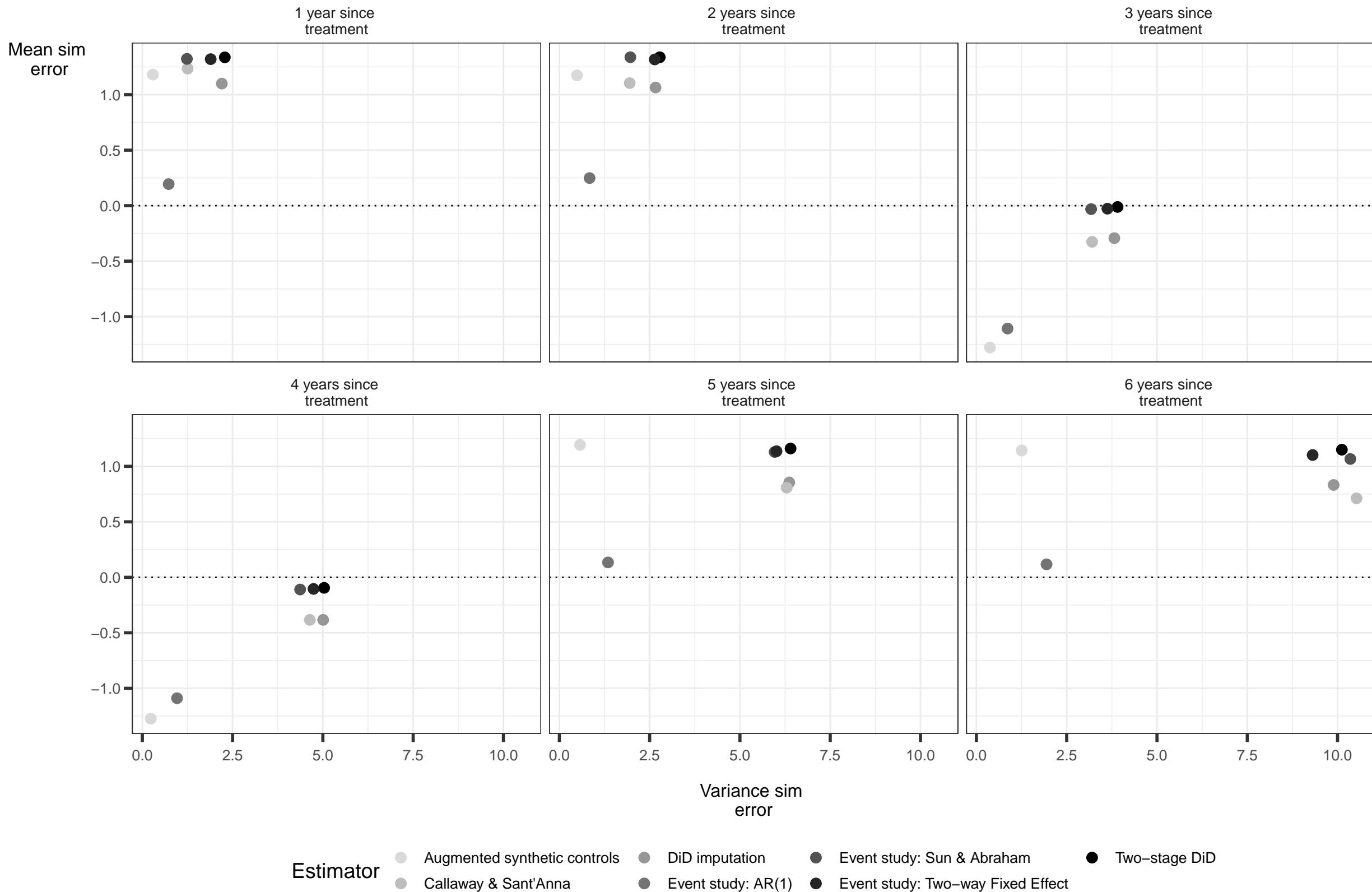
Mean sim error v. mean sim variance:
35 treated units and linear decreasing effects



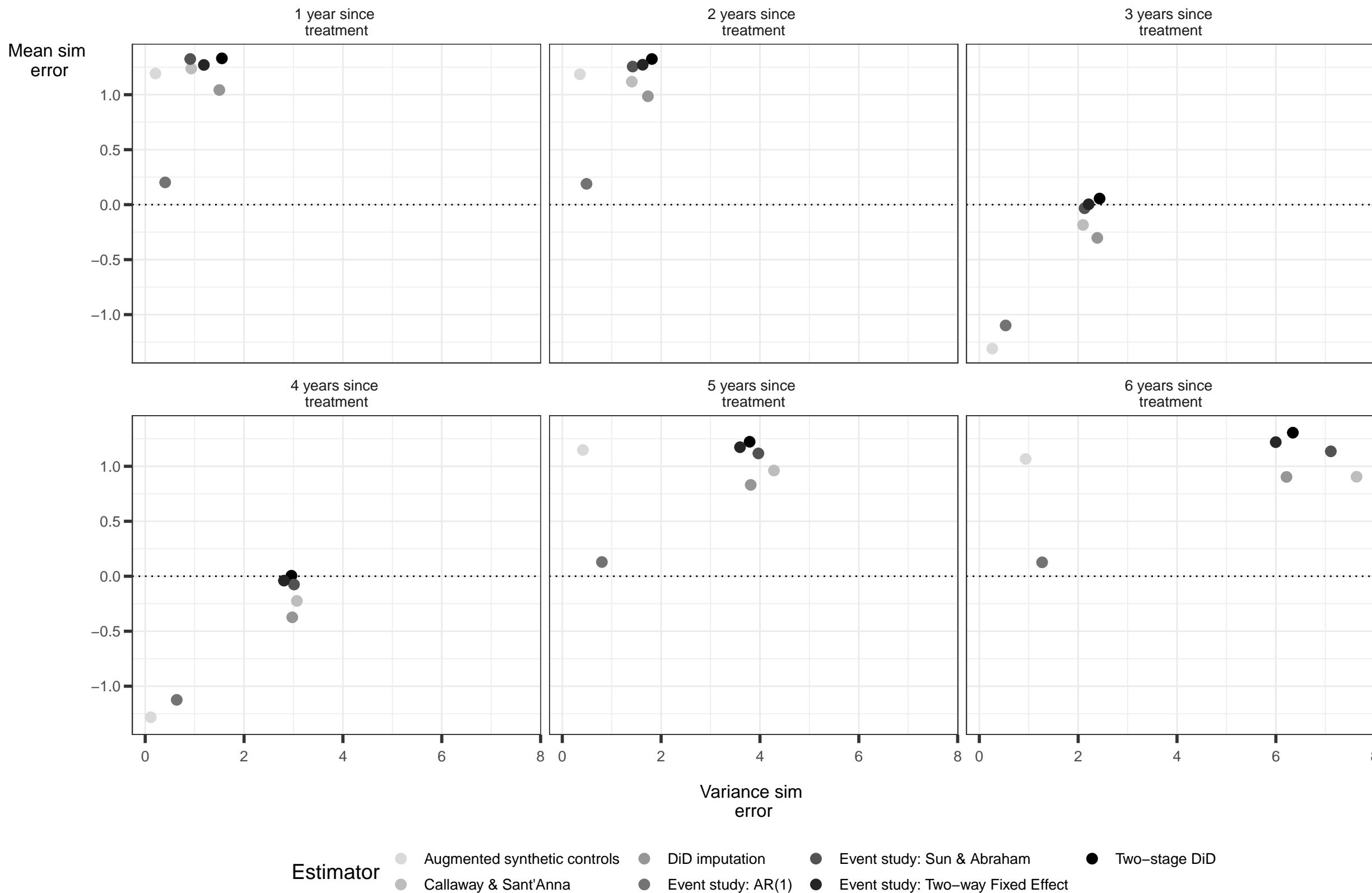
Mean sim error v. mean sim variance: 5 treated units and instant plateau effects



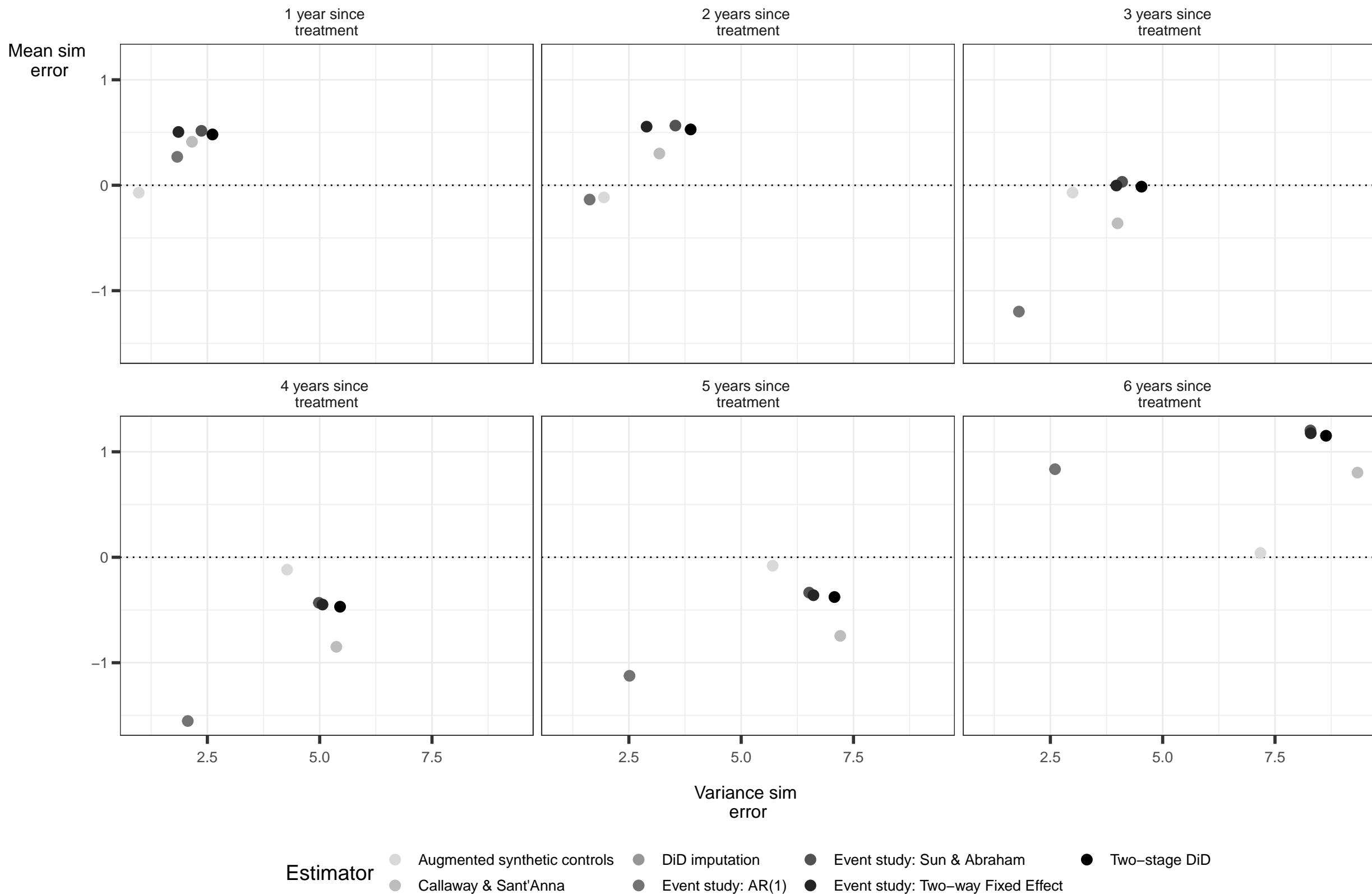
Mean sim error v. mean sim variance:
20 treated units and instant plateau effects



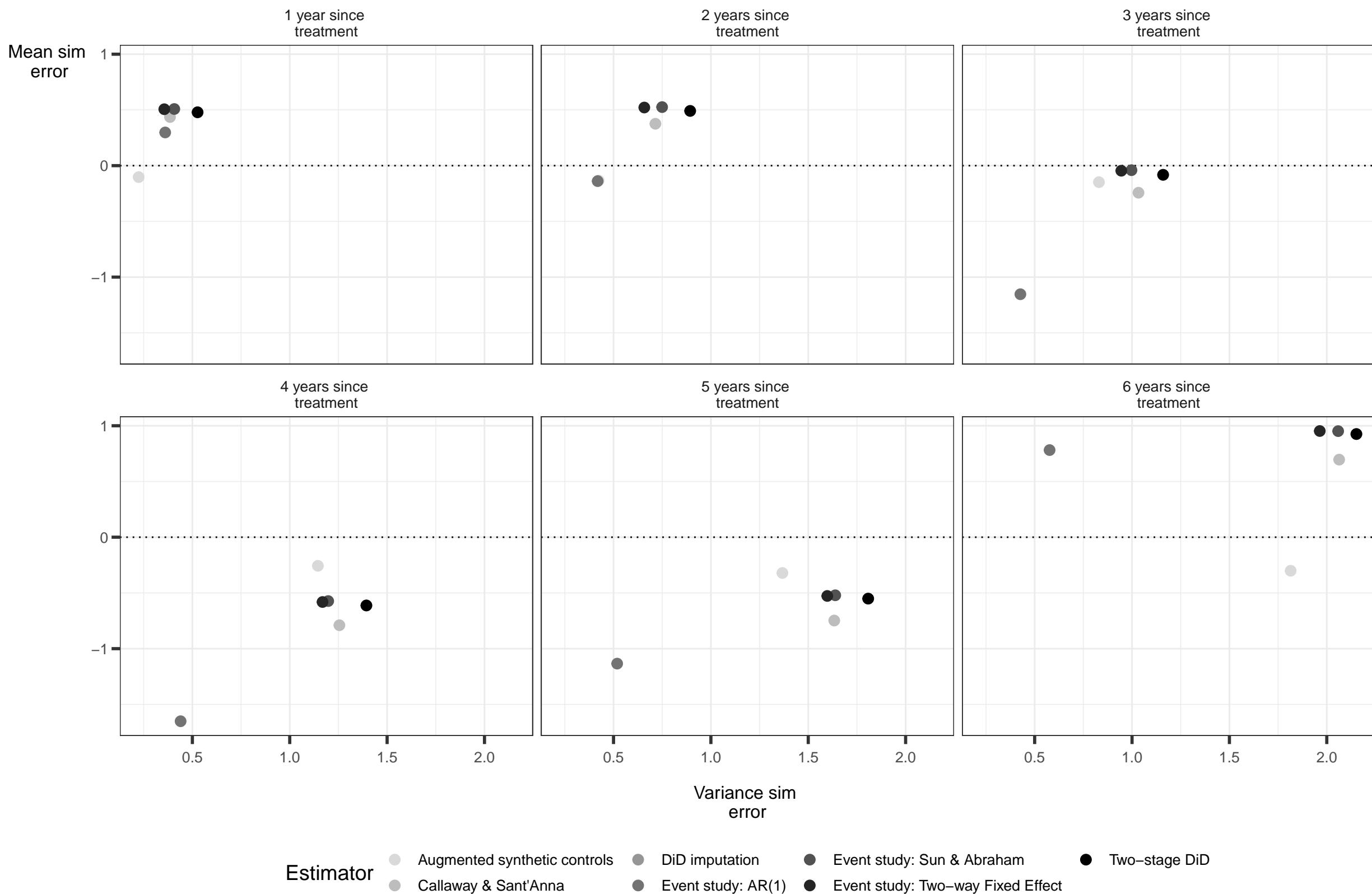
Mean sim error v. mean sim variance:
35 treated units and instant plateau effects



Mean sim error v. mean sim variance: 5 treated units and slow plateau effects



Mean sim error v. mean sim variance: 20 treated units and slow plateau effects



Mean sim error v. mean sim variance: 35 treated units and slow plateau effects

